

# **Verifying Properties of Parallel Programs: An Axiomatic Approach**

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# Outline of talk

- Introduction
- The language
- The axioms
- Theorems
  - mutual exclusion, termination & deadlock
- Related work
- Conclusions

# Introduction

- Concurrent programs becomes more popular
- It's harder to prove their correction
  - Scheduling can be changed
  - Regular testing is not enough
- The suggested solution:
  - Axiomatic proof system

# The language

- Derived from Algol 60
- Contains the usual statements:
  - Assignment
  - Conditional
  - Loops: while \ for
  - Compound \ null

# The language – cont'

- Denote by:
  - $r$  – a set of variables
  - $S$  – a statement
  - $B$  – a boolean condition
- Parallel execution statement:  
**resource**  $r_1, \dots, r_m$ :  
    **cobegin**  $S_1 // \dots // S_n$  **coend**
- Critical section statement:  
    **with**  $r$  **when**  $B$  **do**  $S$

```

{x = 0}
begin y := 0, z := 0;
  {y = 0 ∧ z = 0 ∧ I(r)}
  resource r(x, y, z): cobegin
    {y = 0}
    with r when true do
      {y = 0 ∧ I(r)}
      begin x := x + 1; y := 1 end
      {y = 1 ∧ I(r)}
    {y = 1}
  //
  {z = 0}
  with r when true do
    {z = 0 ∧ I(r)}
    begin x := x + 1; z := 1 end
    {z = 1 ∧ I(r)}
  {z = 1}
  coend
  {y = 1 ∧ z = 1 ∧ I(r)}
end
{x = 2}
I(r) = {x = y + z}

```

# Example

- Each statement has:
  - *Pre-condition*  $P$
  - *Post-condition*  $Q$
- *Wrote as*  $\{P\} S \{Q\}$
- We assume that sequential execution is simple to be proved.
- $I(r)$  – the invariant for the resource  $r$ 
  - Remains true at all times outside critical sections for  $r$

$\{x = 0\}$

**begin**  $y := 0, z := 0;$

$\{y = 0 \wedge z = 0 \wedge I(r)\}$

**resource**  $r(x, y, z):$  **cobegin**

$\{y = 0\}$

**with**  $r$  **when** *true* **do**

$\{y = 0 \wedge I(r)\}$

**begin**  $x := x + 1; y := 1$  **end**

$\{y = 1 \wedge I(r)\}$

$\{y = 1\}$

//

$\{z = 0\}$

**with**  $r$  **when** *true* **do**

$\{z = 0 \wedge I(r)\}$

**begin**  $x := x + 1; z := 1$  **end**

$\{z = 1 \wedge I(r)\}$

$\{z = 1\}$

**coend**

$\{y = 1 \wedge z = 1 \wedge I(r)\}$

**end**

$\{x = 2\}$

$I(r) = \{x = y + z\}$

# Example – cont'

- Each statement has:
  - *Pre-condition*  $P$
  - *Post-condition*  $Q$
- *Wrote as*  $\{P\} S \{Q\}$
- **We assume that sequential execution is simple to be proved.**
- $I(r)$  – the invariant for the resource  $r$ 
  - Remains true at all times outside critical sections for  $r$

```

{x = 0}
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  resource r(x, y, z): cobegin
    {y = 0}
    with r when true do
      {y = 0 ∧ I(r)}
      begin x := x + 1; y := 1 end
      {y = 1 ∧ I(r)}
    {y = 1}
  //
  {z = 0}
  with r when true do
    {z = 0 ∧ I(r)}
    begin x := x + 1; z := 1 end
    {z = 1 ∧ I(r)}
  {z = 1}
  coend
  {y = 1 ∧ z = 1 ∧ I(r)}
end
{x = 2}
I(r) = {x = y + z}

```

# Axiom #1

- The critical section axiom:
  - If:
    - $\{I(r) \wedge P \wedge B\} S \{I(r) \wedge Q\}$
    - $I(r)$  is the invariant from the cobegin statement
    - No variable free in P or Q is changed in another thread
  - Then:
    - $\{P\}$  with  $r$  when  $B$  do  $S$   $\{Q\}$
- For example, set:
  - $P = "y = 0"$
  - $Q = "y = 1"$
  - $B = true$



# Axiom #2

```
{x = 0}
begin y := 0, z := 0;
  {y = 0 ∧ z = 0 ∧ I(r)}
  resource r(x, y, z): cobegin
    {y = 0}
    with r when true do
      {y = 0 ∧ I(r)}
      begin x := x + 1; y := 1 end
      {y = 1 ∧ I(r)}
    {y = 1}
  //
  {z = 0}
  with r when true do
    {z = 0 ∧ I(r)}
    begin x := x + 1; z := 1 end
    {z = 1 ∧ I(r)}
  {z = 1}
coend
  {y = 1 ∧ z = 1 ∧ I(r)}
end
{x = 2}
I(r) = {x = y + z}
```

- The parallel execution axiom:
  - If:
    - $\{P_1\} S_1 \{Q_1\} \dots \{P_n\} S_n \{Q_n\}$
    - No variable free in  $P_i$  or  $Q_i$  is changed in  $S_j$  ( $i \neq j$ )
    - All variables in  $I(r)$  belong to resource  $r$
  - Then:
    - $\{P_1 \wedge \dots \wedge P_n \wedge I(r)\} \text{ resource } r: \text{cobegin } S_1 // \dots // S_n \text{ coend } \{Q_1 \wedge \dots \wedge Q_n \wedge I(r)\}$
- For example, set:
  - $P_1 = "y = 0"$
  - $P_2 = "z = 0"$
  - $Q_1 = "y = 1"$
  - $Q_2 = "z = 1"$

```

{x = 0}
begin y := 0, z := 0;
  {y = 0 ∧ z = 0 ∧ I(r)}
  resource r(x, y, z): cobegin
    {y = 0}
    with r when true do
      {y = 0 ∧ I(r)}
      begin x := x + 1; y := 1 end
      {y = 1 ∧ I(r)}
    {y = 1}
  //
  {z = 0}
  with r when true do
    {z = 0 ∧ I(r)}
    begin x := x + 1; z := 1 end
    {z = 1 ∧ I(r)}
  {z = 1}
  coend
  {y = 1 ∧ z = 1 ∧ I(r)}
end
{x = 2}
I(r) = {x = y + z}

```

# The consequence

- Using the invariant, we have the result:  
 $- x = 2$

# Axiom #3 - Auxiliary Variable Axiom:

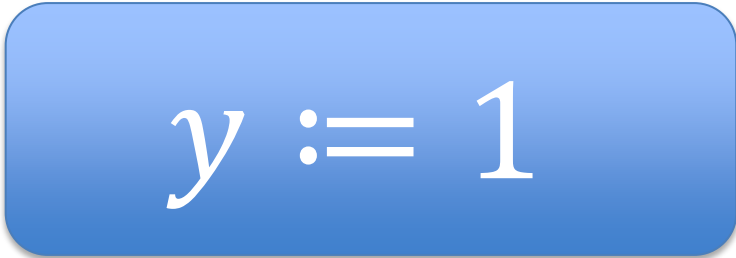
```
resource r(x): cobegin  
  with r when true do  
     $x := x + 1$   
//  
  with r when true do  
     $x := x + 1$   
coend
```

- Unable to proof using the existing axioms.
- This program does the same as the former.

# Axiom #3 - Auxiliary Variable Axiom:

```
resource r(x): cobegin  
  with r when true do  
     $x := x + 1$   
//  
  with r when true do  
     $x := x + 1$   
coend
```

- The solution: make use of auxiliary variables
  - Auxiliary variable is a variable which is assigned, but never used
  - Removing this variable doesn't change the program.



$y := 1$

# Axiom #3 - Auxiliary Variable Axiom:

```
resource r(x): cobegin
  with r when true do
    x := x + 1
//
  with r when true do
    x := x + 1
coend
```

- If:
  - AV is an auxiliary variable set for a statement  $S$ .
  - $S'$  obtained by deleting all assignments to variables in AV.
  - $\{P\} S \{Q\}$  is true
  - $P$  and  $Q$  don't refer to variable any variables from AV.
- Then:
  - $\{P\} S' \{Q\}$  is also true.

# The Dining Philosophers Problem



- 5 bowls of spaghetti
- 5 forks
- 5 philosophers
- Each philosopher repeatedly eats and then thinks
- Needs 2 forks for eating

```

begin
  for j := 0 step 1 until 4
    begin af[j] := 2; eating[j] := 0 end
    {I(forks) ∧ eating[i] = 0, 0 ≤ i ≤ 4}
    resource forks: cobegin
      DP0//...//DP4
    coend
    {I(forks) ∧ eating[i] = 0, 0 ≤ i ≤ 4}
end

```

*eating* - an auxiliary variable  
*forks* := *af* & *eating*

```

DPi:
{eating[i] = 0}
for j := 1 step 1 until Ni
begin
  with forks when af[i] = 2 do
    {eating[i] = 0 ∧ af[i] = 2 ∧ I(forks)}
    begin af[i ⊖ 1] -- ; af[i ⊕ 1] -- ; eating[i] = 1 end
    {eating[i] = 1 ∧ I(forks)}
    <eat i>
    with forks when true do
      {eating[i] = 1 ∧ I(forks)}
      begin af[i ⊖ 1] ++ ; af[i ⊕ 1] ++ ; eating[i] = 0 end
      {eating[i] = 0 ∧ I(forks)}
      <think i>
    end
  end
  {eaing[i] = 0}
end

```

$$I(\text{forks}) = \left\{ \left[ \begin{array}{l} 0 \leq \text{eating}[i] \leq 1 \wedge (\text{eating}[i] = 1 \Rightarrow \text{af}[i] = 2) \wedge \\ \text{af}[i] = 2 - (\text{eating}[i \ominus 1] + \text{eating}[i \oplus 1]) \end{array} \right] 0 \leq i \leq 4 \right\}$$

```

begin
  for j := 0 step 1 until 4
    begin af[j] := 2; eating[j] := 0 end
    {I(forks) ∧ eating[i] = 0, 0 ≤ i ≤ 4}
    resource forks: cobegin
      DP0//...//DP4
    coend
    {I(forks) ∧ eating[i] = 0, 0 ≤ i ≤ 4}
end

```

*eating* - an auxiliary variable  
*forks* := *af* & *eating*

```

DPi:
{eating[i] = 0}
for j := 1 step 1 until Ni
begin
  with forks when af[i] = 2 do
    {eating[i] = 0 ∧ af[i] = 2 ∧ I(forks)}
    begin af[i ⊖ 1] -- ; af[i ⊕ 1] -- ; eating[i] = 1 end
    {eating[i] = 1 ∧ I(forks)}
    <eat i>
    with forks when true do
      {eating[i] = 1 ∧ I(forks)}
      begin af[i ⊖ 1] ++ ; af[i ⊕ 1] ++ ; eating[i] = 0 end
      {eating[i] = 0 ∧ I(forks)}
      <think i>
    end
  end
  {eating[i] = 0}
end

```

$$I(\text{forks}) = \left\{ \left[ \begin{array}{l} 0 \leq \text{eating}[i] \leq 1 \wedge (\text{eating}[i] = 1 \Rightarrow \text{af}[i] = 2) \wedge \\ \text{af}[i] = 2 - (\text{eating}[i \ominus 1] + \text{eating}[i \oplus 1]) \end{array} \right] 0 \leq i \leq 4 \right\}$$



# Mutual Exclusion

- We will prove that there are no 2 neighbors eating together.
- Assume by contradiction that there is  $i$  for which  $eating[i] = eating[i \oplus 1] = 1$ .
- We will derive a contradiction:
  - $(eating[i] = 1 \wedge eating[i \oplus 1] = 1 \wedge I(forks)) \Rightarrow (af[i] = 2 \wedge af[i] < 2) \Rightarrow false$
  - For that, we need to proof a new theorem.
    - Because another philosopher may be in a critical section ( $I(r)$  will not hold).

# Theorem #1:

## The Mutual Exclusion Theorem

### Suppose:

- $S_1$  and  $S_2$  are statements in different parallel threads of a program  $S$
- Neither  $S_1$  nor  $S_2$  belongs to a critical section for resource  $r$ .
- Let  $P_1$  and  $P_2$  be assertions that holds during the execution of  $S_1$  and  $S_2$ , respectively.
- $(P_1 \wedge P_2 \wedge I(r)) \Rightarrow false$

### Then:

$S_1$  and  $S_2$  are mutually exclusive  
if  $P_1$  and  $P_2$  are true when the execution of  $S$  begins.

### Example:

- $S_1 = \langle eat\ i \rangle$
- $S_2 = \langle eat\ i \oplus 1 \rangle$
- $P_1 = \{eating[i] = 1\}$
- $P_2 = \{eating[i \oplus 1] = 1\}$

By theorem #1:

$$(P_1 \wedge P_2 \wedge I(r)) \Rightarrow false$$

In contradiction.

# Deadlock

- A thread is blocked if it is stopped at the statement **with  $r$  when  $B$  do  $S$**  because  $B$  is false or because another thread is using resource  $r$ .
- A parallel program is blocked if at least one thread is blocked, and all other threads are either finished or blocked as well.
- A parallel program is deadlock-free if there is no computation lead it to be blocked.

# Theorem #2: The Blocking Theorem

- Suppose program  $S$  contains the statement:
  - $S' = \text{resource } r; \text{cobegin } S_1 // \cdots // S_n \text{ coend}$
- Let the **with-when** statements of thread  $S_k$  be
  - $S_k^j = \text{with } r_k^j \text{ when } B_k^j \text{ do } T_k^j$
- Let  $\text{pre}(S_k^j)$  and  $I(r)$  be assertions derived from a proof of  $\{P\} S \{Q\}$ .

# Theorem #2: The Blocking Theorem – cont'

- $D_1$  means: “for each thread, it is either finished or blocked at the beginning of one of its **with-when** statement”:

$$D_1 = \bigwedge_k \left\{ post(S_k) \vee \left[ \bigvee_j \left( \neg B_k^j \wedge pre(S_k^j) \right) \right] \right\}$$

- $D_2$  means: “There is at least one thread that is blocked by one of the **with-when** statement”:

$$D_2 = \bigvee_k \bigvee_j \left( \neg B_k^j \wedge pre(S_k^j) \right)$$

Then if  $D_1 \wedge D_2 \wedge I(r) \Rightarrow false$ ,  $S$  is deadlock-free if  $P$  is true when execution begins.

# The Blocking Theorem in The Dining Philosophers

Let  $S_i = DP_i$ . Thus:

$$D_1 = \bigwedge_i \text{eating}[i] = 0 \qquad D_2 = \bigvee_i \exists i (\text{af}[i] \neq 2)$$
$$I(\text{forks}) = \left\{ \left[ \begin{array}{l} 0 \leq \text{eating}[i] \leq 1 \wedge (\text{eating}[i] = 1 \Rightarrow \text{af}[i] = 2) \wedge \\ \text{af}[i] = 2 - (\text{eating}[i \ominus 1] + \text{eating}[i \oplus 1]) \end{array} \right] 0 \leq i \leq 4 \right\}$$

$$D_1 \wedge D_2 \wedge I(\text{forks}) \Rightarrow \text{false}$$

And thus the dining philosophers program is deadlock free.

# Theorem #3: Termination

- **Definition**: A statement  $T$  terminates conditionally if it can be proved to terminate under the assumption that it doesn't become blocked.
- **Theorem**: if  $T$  is a **cobegin** statement in a program  $S$  which is deadlock-free,  $T$  terminates if each of its parallel threads terminates conditionally.
- Easy to be proved for the dining philosophers

# Related work

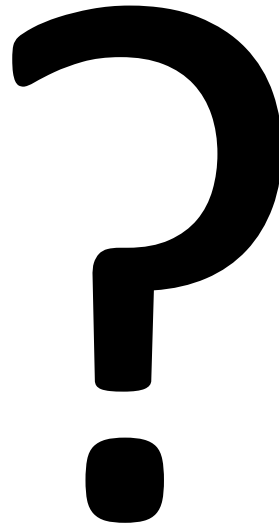
- This work uses a language presented by Hoare (1972).
  - However, Hoare's solution provides partial correctness (a program that produces the correct result or doesn't terminate).
  - It also fails to prove partial correctness for some simple programs.



# Conclusion

- We presented an axiomatic proof system for parallel programs.
- We defined some theorems based on these axioms.
- We applied these theorems on the dining philosophers problem.

Questions?



# My thoughts

- Is that proof system cost-effective?
  - Better than normal testing?
- What is the best way to use this proof system?
  - Manual?
  - Automatic?
  - Interactive?