

# Program Analysis and Verification

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Lecture 5: Rely/Guarantee Reasoning

Slides credit: Roman Manevich, Mooly Sagiv, Eran Yahav

# While + Concurrency

Abstract syntax:

$a ::= n \mid x \mid a_1 + a_2 \mid a_1 \star a_2 \mid a_1 - a_2$

$b ::= \mathbf{true} \mid \mathbf{false}$

$\mid a_1 = a_2 \mid a_1 \leq a_2 \mid \neg b \mid b_1 \wedge b_2$

$S ::= x := a \mid \mathbf{skip} \mid S_1; S_2$

$\mid \mathbf{if } b \mathbf{ then } S_1 \mathbf{ else } S_2$

$\mid \mathbf{while } b \mathbf{ do } S$

$\mid S_1 \parallel \dots \parallel S_n$

# While + concurrency: structural semantics

$$\frac{\langle S_i, s \rangle \rightarrow \langle S'_i, s' \rangle}{\langle \langle S_1 \parallel \dots \parallel S_n, s \rangle \rightarrow \rangle \langle S_1 \parallel \dots \parallel S'_i \parallel \dots \parallel S_n, s' \rangle \Rightarrow} \quad i=1..n$$

$$\frac{\langle S_i, s \rangle \rightarrow \langle s' \rangle}{\langle \langle S_1 \parallel \dots \parallel S_n, s \rangle \rightarrow \rangle \langle S_1 \parallel \dots \parallel \mathbf{done} \parallel \dots \parallel S_n, s' \rangle} \quad i=1..n$$

# Proofs

$$\frac{\begin{array}{c} \dots \\ \hline \{P_1\} S_1 \{Q_2\} \end{array} \quad \begin{array}{c} \dots \\ \hline \{P_2\} S_2 \{Q_2\} \end{array}}{\hline \{P_1 \wedge P_2\} S_1 \parallel S_2 \{Q_1 \wedge Q_2\} \quad \dots}$$

Challenge:  
Interference

# Axiomatic Semantics (Hoare Logic)

- Disjoint parallelism
- Global invariant
- Owicky – Gries [PhD. '76]
- Rely/Guarantee [Jones. ]

$$\frac{\dots}{\{P\} S_1 \parallel S_2 \{Q\}} \dots$$

# Rely / Guarantee

- Aka assume Guarantee
- Cliff Jones
- Main idea: Modular capture of interference
  - Compositional proofs

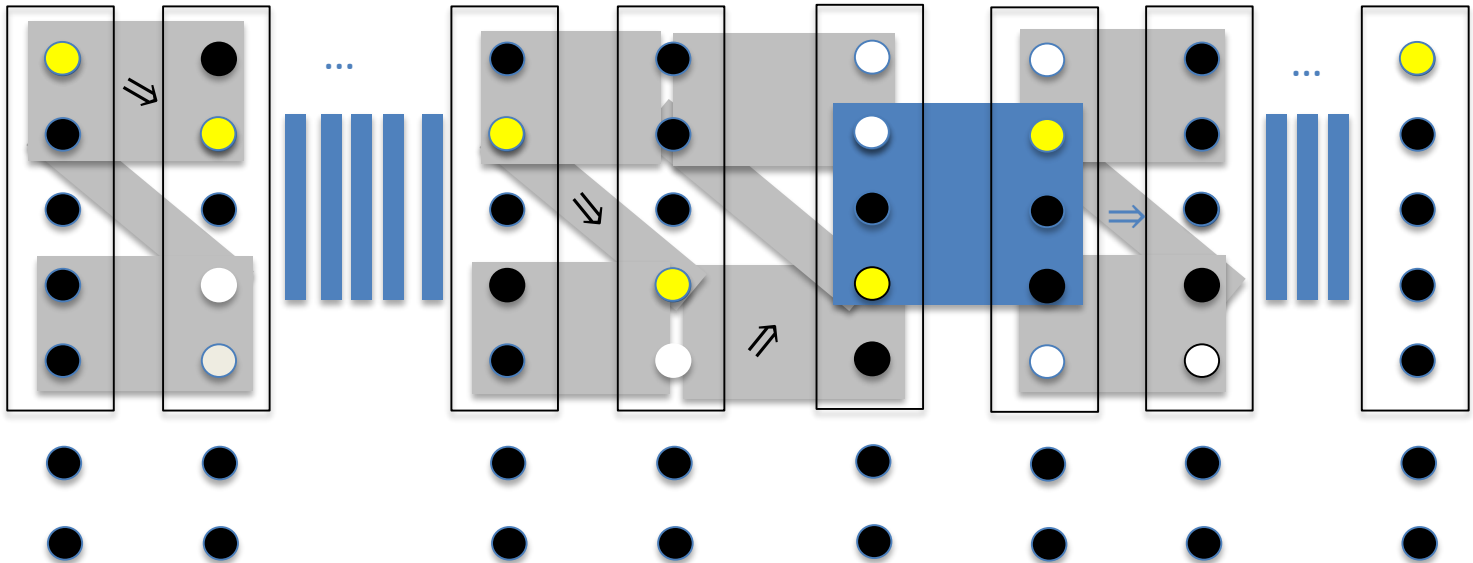
# Commands as relations

- It is convenient to view the meaning of commands as relations between pre-states and post-states
- In  $\{P\} C \{Q\}$ 
  - P is a one state predicate
  - Q is a two-state predicate
    - Recall auxiliary variables
- Example
  - $\{\text{true}\} x := x + 1 \{x = \underline{x} + 1\}$

# Intuition: Rely Guarantee

- Thread-view

$$S_0 \xRightarrow{\langle c_0 \rangle} S_1 \xRightarrow{\langle c_1 \rangle} \dots \xRightarrow{\langle c_k \rangle} S_{k+1} \xRightarrow{\langle c_{k+1} \rangle} S_{k+2} \xRightarrow{\langle c_{k+2} \rangle} S_{k+3} \xRightarrow{\langle c_{k+3} \rangle} S_{k+3} \xRightarrow{\langle c_{k+3} \rangle} S_{k+4} \dots \xRightarrow{\langle c_n \rangle} S_{n+1}$$



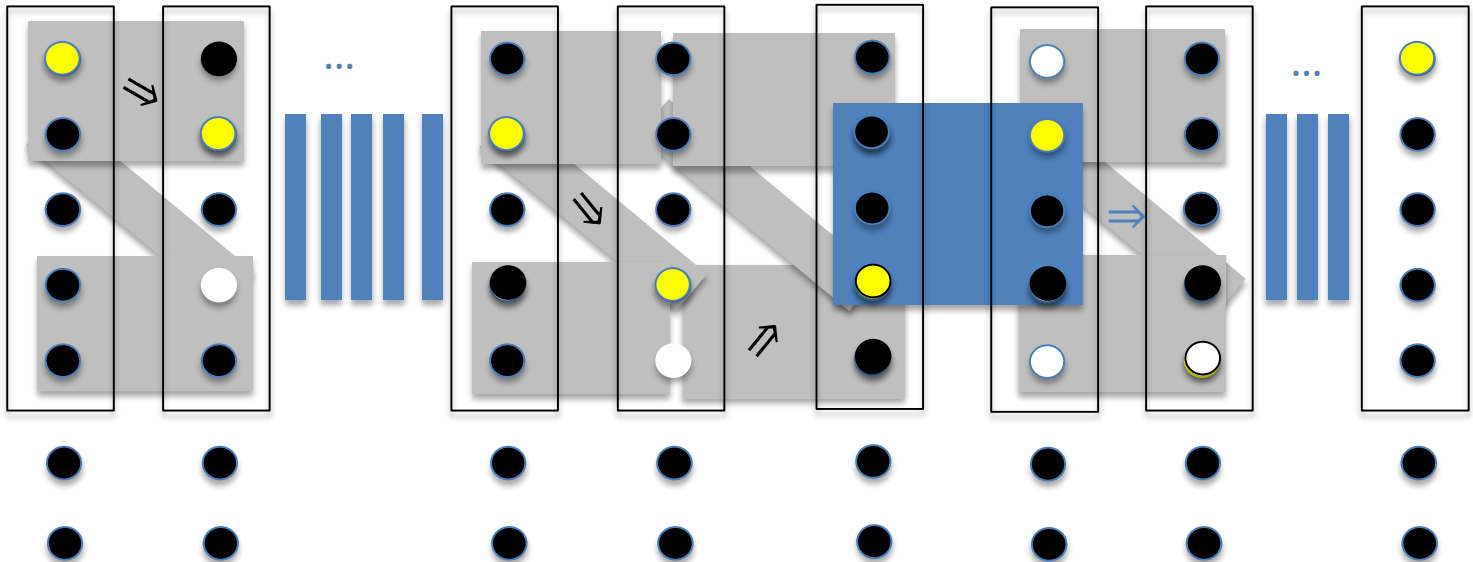


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G R\* G G R\* G R\*

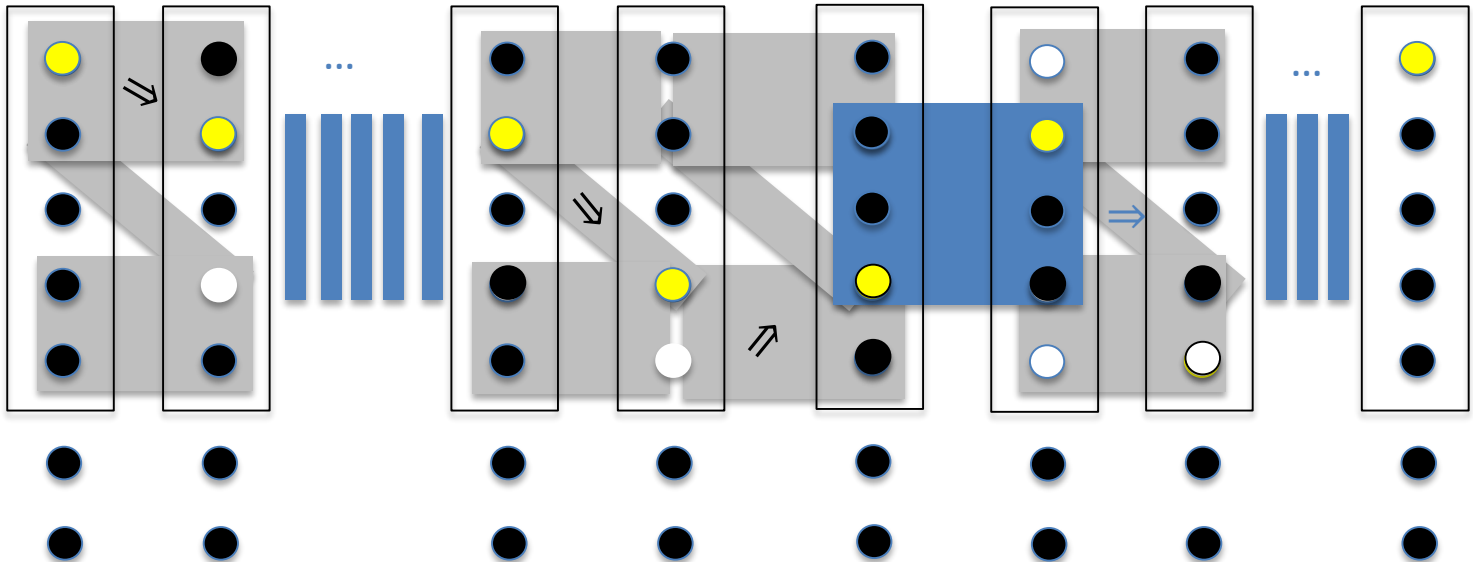


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G RRRR G G R G RRRR



# Intuition (again)

$$\text{Hoare: } \{P\} S \{Q\} \sim \{P\} \overset{C}{\Rightarrow \Rightarrow \Rightarrow \Rightarrow} \{Q\}$$

$$\text{R/G: } R, G \vdash \{P\} S \{Q\} \sim \{P\} \overset{C}{\underset{\substack{R \quad G \quad R \quad R \quad G \quad G \quad G}}{\Rightarrow \Rightarrow \Rightarrow \Rightarrow \Rightarrow \Rightarrow \Rightarrow}} \{Q\}$$

# Relational Post-Conditions

- **meaning of commands** a relations between pre-states and post-states
- $\{P\} C \{Q\}$ 
  - P is a one state predicate
  - Q is a two-state predicate
- Example
  - $\{\text{true}\} x := x + 1 \{x = \underline{x} + 1\}$

# Goal: Parallel Composition

$$R \vee G_2, G_1 \vdash \{ P \} S_1 \{ Q \}$$
$$R \vee G_1, G_2 \vdash \{ P \} S_2 \{ Q \}$$

(PAR)

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$$R, G_1 \vee G_2 \vdash \{ P \} S_1 \parallel S_2 \{ Q \}$$

# Relational Post-Conditions

- **meaning of commands** a relations between pre-states and post-states
- Option I:  $\{P\} C \{Q\}$ 
  - P is a one state predicate
  - Q is a two-state predicate
- Example
  - $\{\text{true}\} x := x + 1 \{x = \underline{x} + 1\}$

# From one- to two-state relations

- $p(\underline{\sigma}, \sigma) = p(\sigma)$
- $\underline{p}(\underline{\sigma}, \sigma) = p(\underline{\sigma})$
- A single state predicate  $p$  is **preserved** by a two-state relation  $R$  if
  - $\underline{p} \wedge R \Rightarrow p$
  - $\forall \underline{\sigma}, \sigma: p(\underline{\sigma}) \wedge R(\underline{\sigma}, \sigma) \Rightarrow p(\sigma)$

# Operations on Relations

- $(P;Q)(\underline{\sigma}, \sigma) = \exists \tau: P(\underline{\sigma}, \tau) \wedge Q(\tau, \sigma)$
- $ID(\underline{\sigma}, \sigma) = (\underline{\sigma} = \sigma)$
- $R^* = ID \vee R \vee (R;R) \vee (R;R;R) \vee \dots \vee$



# Formulas

- $ID(x) = (\underline{x} = x)$
- $ID(p) = (\underline{p} \Leftrightarrow p)$
- Preserve  $(p) = \underline{p} \Rightarrow p$

# Informal Semantics

- $c \models (p, R, G, Q)$ 
  - For every state  $\underline{\sigma}$  such that  $\underline{\sigma} \models p$ :
    - Every execution of  $c$  on state  $\underline{\sigma}$  with (potential) interventions which satisfy  $R$  results in a state  $\sigma$  such that  $(\underline{\sigma}, \sigma) \models Q$
    - The execution of every atomic sub-command of  $c$  on any possible intermediate state satisfies  $G$

# Informal Semantics

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    - The execution of every atomic sub-command of  $c$  on any possible intermediate state satisfies  $G$
- $c \models [p, R, G, Q]$ 
  - For every state  $\underline{\sigma}$  such that  $\underline{\sigma} \models p$ :
    - Every execution of  $c$  on state  $\underline{\sigma}$  with (potential) interventions which satisfy  $R$  must terminate in a state  $\sigma$  such that  $(\underline{\sigma}, \sigma) \models Q$
    - The execution of every atomic sub-command of  $c$  on any possible intermediate state satisfies  $G$

# A Formal Semantics

- Let  $\llbracket C \rrbracket^R$  denotes the set of quadruples  $\langle \sigma_1, \sigma_2, \sigma_3, \sigma_4 \rangle$  s.t. that when  $c$  executes on  $\sigma_1$  with potential interferences by  $R$  it yields an intermediate state  $\sigma_2$  followed by an intermediate state  $\sigma_3$  and a final state  $\sigma_4$ 
  - as usual  $\sigma_4 = \perp$  when  $c$  does not terminate
- $$\llbracket C \rrbracket^R = \{ \langle \sigma_1, \sigma_2, \sigma_3, \sigma_4 \rangle : \exists \sigma : \langle \sigma_1, \sigma \rangle \models R \wedge$$

$$(\langle C, \sigma \rangle \Rightarrow^* \sigma_2 \wedge \sigma_2 = \sigma_3 = \sigma_4 \vee$$

$$\exists \sigma', C' : \langle C, \sigma \rangle \Rightarrow^* \langle C', \sigma' \rangle$$

$$\wedge ( (\sigma_2 = \sigma_1 \vee \sigma_2 = \sigma) \wedge (\sigma_3 = \sigma \vee \sigma_3 = \sigma') ) \wedge \sigma_4 = \perp )$$

$$\vee \langle \sigma', \sigma_2, \sigma_3, \sigma_4 \rangle \in \llbracket C' \rrbracket^R )$$
- $c \models (p, R, G, Q)$ 
  - For every  $\langle \sigma_1, \sigma_2, \sigma_3, \sigma_4 \rangle \in \llbracket C \rrbracket^R$  such that  $\sigma_1 \models p$ 
    - $\langle \sigma_2, \sigma_3 \rangle \models G$
    - If  $\sigma_4 \neq \perp$ :  $\langle \sigma_1, \sigma_4 \rangle \models Q$

# Simple Examples

- $X := X + 1 \models (\text{true}, X = \underline{X}, X = \underline{X} + 1 \vee X = \underline{X}, X = \underline{X} + 1)$
- $X := X + 1 \models (X \geq 0, X \geq \underline{X}, X > 0 \vee X = \underline{X}, X > 0)$
- $X := X + 1 ; Y := Y + 1 \models (X \geq 0 \wedge Y \geq 0, X \geq \underline{X} \wedge Y \geq \underline{Y}, G, X > 0 \wedge Y > 0)$

# Inference Rules

- Define  $c \vdash (p, R, G, Q)$  by structural induction on  $c$
- Soundness
  - If  $c \vdash (p, R, G, Q)$  then  $c \models (p, R, G, Q)$

# Atomic Command

$$\{p\} c \{Q\}$$

(Atomic)

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$\text{atomic } \{c\} \vdash (p, \text{preserve}(p), Q \vee \text{ID}, Q)$

# Conditional Critical Section

$$\{p \wedge b\} c \{Q\}$$

(Critical)

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await b then c  $\vdash$  (p, preserve(p),  $Q \vee ID$ , Q)



# Sequential Composition

$$c_1 \vdash (p_1, R, G, Q_1)$$

$$c_2 \vdash (p_2, R, G, Q_2)$$

$$Q_1 \Rightarrow p_2$$

(SEQ)

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$$c_1 ; c_2 \vdash (p_1, R, G, (Q_1; R^*; Q_2))$$

# Conditionals

$c_1 \vdash (p \wedge b_1, R, G, Q) \quad p \wedge b \wedge R^* \Rightarrow b_1$

$c_2 \vdash (p \wedge b_2, R, G, Q) \quad p \wedge \neg b \wedge R^* \Rightarrow b_2$

(IF)

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if atomic  $\{b\}$  then  $c_1$  else  $c_2 \vdash (p, R, G, Q)$

# Loops

$$\begin{aligned} c \vdash (j \wedge b_1, R, G, j) \quad j \wedge b \wedge R^* \Rightarrow b_1 \\ R \Rightarrow \text{Preserve}(j) \end{aligned}$$

(WHILE)

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while atomic {b} do  $c \vdash (j, R, G, \neg b \wedge j)$

# Refinement

$$c \vdash (p, R, G, Q)$$
$$p' \Rightarrow p \quad Q \Rightarrow Q'$$
$$R' \Rightarrow R \quad G \Rightarrow G'$$

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(REFINE)

$$c \vdash (p', R', G', Q')$$

# Parallel Composition

$$c_1 \vdash (p_1, R_1, G_1, Q_1)$$

$$c_2 \vdash (p_2, R_2, G_2, Q_2)$$

$$G_1 \Rightarrow R_2$$

$$G_2 \Rightarrow R_1$$

(PAR)

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$$c_1 \parallel c_2 \vdash (p_1 \wedge p_2, (R_1 \wedge R_2), (G_1 \vee G_2), Q)$$

where  $Q = (Q_1 ; (R_1 \wedge R_2)^* ; Q_2) \vee (Q_2 ; (R_1 \wedge R_2)^* ; Q_1)$

# Issues in R/G

- Total correctness is trickier
- Restrict the structure of the proofs
  - Sometimes global proofs are preferable
- Many design choices
  - Transitivity and Reflexivity of Rely/Guarantee
  - No standard set of rules
- Suitable for designs

# Example: the FINDP algorithm

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*Problem:*

given an array  $v[1..n]$  and a predicate  $P$ ,  
find the smallest  $r$  such that  $P(v[r])$  holds.

A sequential specification in Hoare logic:

$\{ \forall i . P(v[i]) \}$  is defined  $\}$

*findp*

$\{ (r = n + 1 \wedge \forall i . \neg P(v[i])) \vee (1 \leq r \leq n \wedge P(v[r]) \wedge \forall i < r . \neg P(v[i])) \}$

An R/G specification of the *findp* algorithm:

$findp \models (pre, v = \underline{v} \wedge r = \underline{r}, True, post)$

where *pre* and *post* are as above.

*Guarantee:* this thread can modify the state arbitrarily.

*Rely:* other threads cannot modify  $v$  or  $r$ .

# Example: a concurrent FINDP algorithm

---

*Idea:*

- partition the array,
- multiple processes search concurrently, one process per partition.

Simple way: even and odd processes.

*Naive concurrency:* each process searches a partition, calculates the final result as the minimum of the result of the even and odd processes.

*Problem:* can perform worse than sequential (why?)



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*Problem:* can perform worse than sequential (why?)

*Communicating processes:*

- introduce a (shared) variable `top` that records the lowest index that satisfies P found so far;
- each thread checks at each iteration that it did not go past `top`.

# Example: specification of concurrent FINDP

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*FindpWorker*  $\models$

pre:  $\forall i \in \text{partition} . P(v[i])$  is defined

rely:  $v = \underline{v} \wedge \text{top} \leq \underline{\text{top}}$

guar:  $\text{top} = \underline{\text{top}} \vee \text{top} < \underline{\text{top}} \wedge P(v[\text{top}])$

post:  $\forall i \in \text{partition}, i \leq \text{top} \Rightarrow \neg P(v[i])$

*Rely*: other threads cannot modify  $v$  and can only decrement  $\text{top}$ .

*Guarantee*: the other threads are guaranteed that, if this thread updates  $\text{top}$ , the new value is smaller than the older and is such that  $P(v[\text{top}])$  holds.

It is then possible to prove that two *FindpWorkers*, running in parallel, satisfy the specification of *Findp* described two slides ago.

(modulo setting up the partitions appropriately and copying the final value from  $\text{top}$  to  $r$ )