

# Program Analysis and Verification

0368-4479

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Lecture 12: Interprocedural Analysis + Numerical  
Analysis

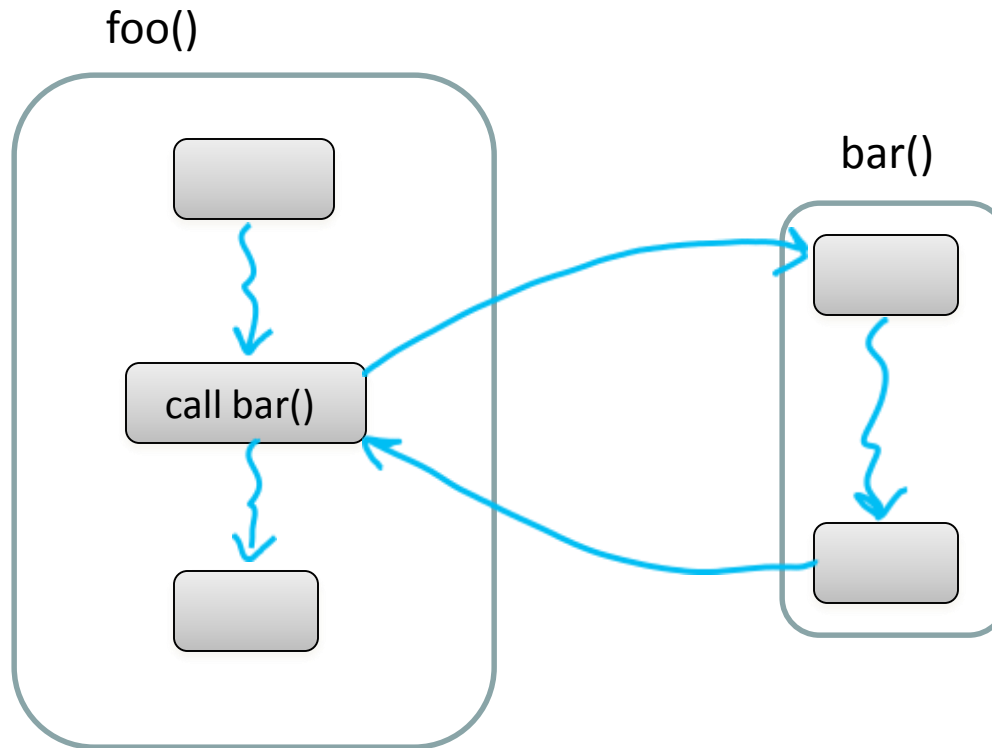
Slides credit: Roman Manevich, Mooly Sagiv, Eran Yahav

# Procedural program

```
void main() {  
    int x;  
    x = p(7);  
    x = p(9);  
}
```

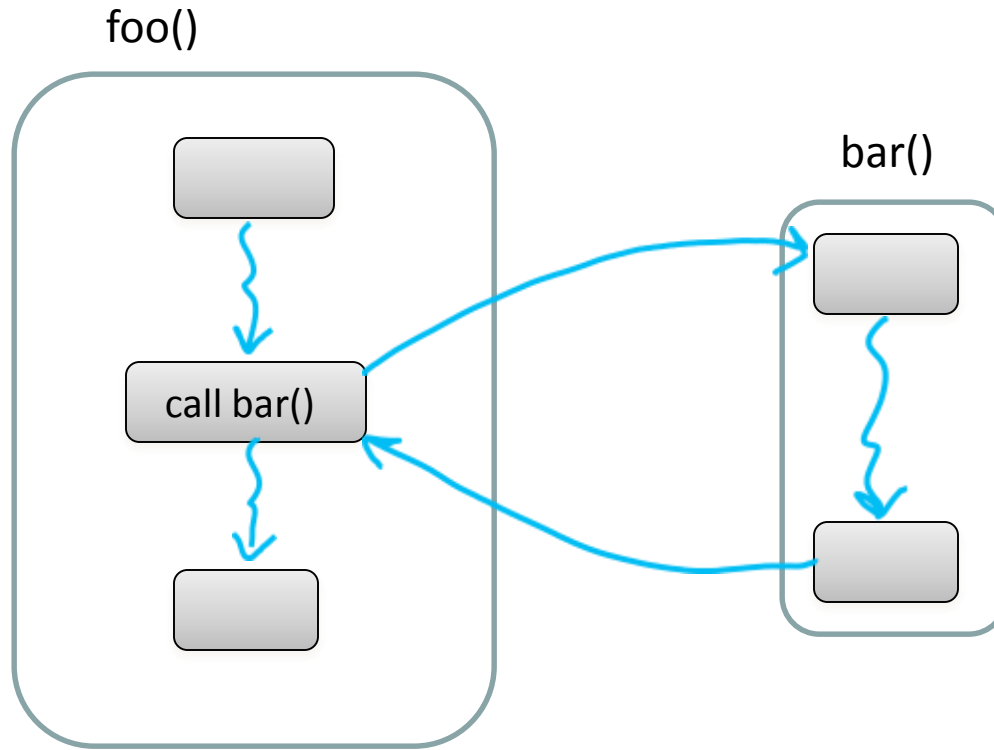
```
int p(int a) {  
    return a + 1;  
}
```

# Effect of procedures



The effect of calling a procedure is the effect of executing its body

# Interprocedural Analysis



goal: compute the abstract effect of calling a procedure

# Naïve solutions

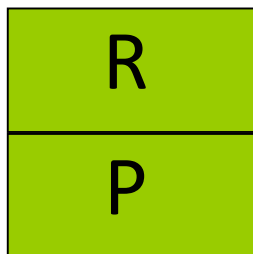
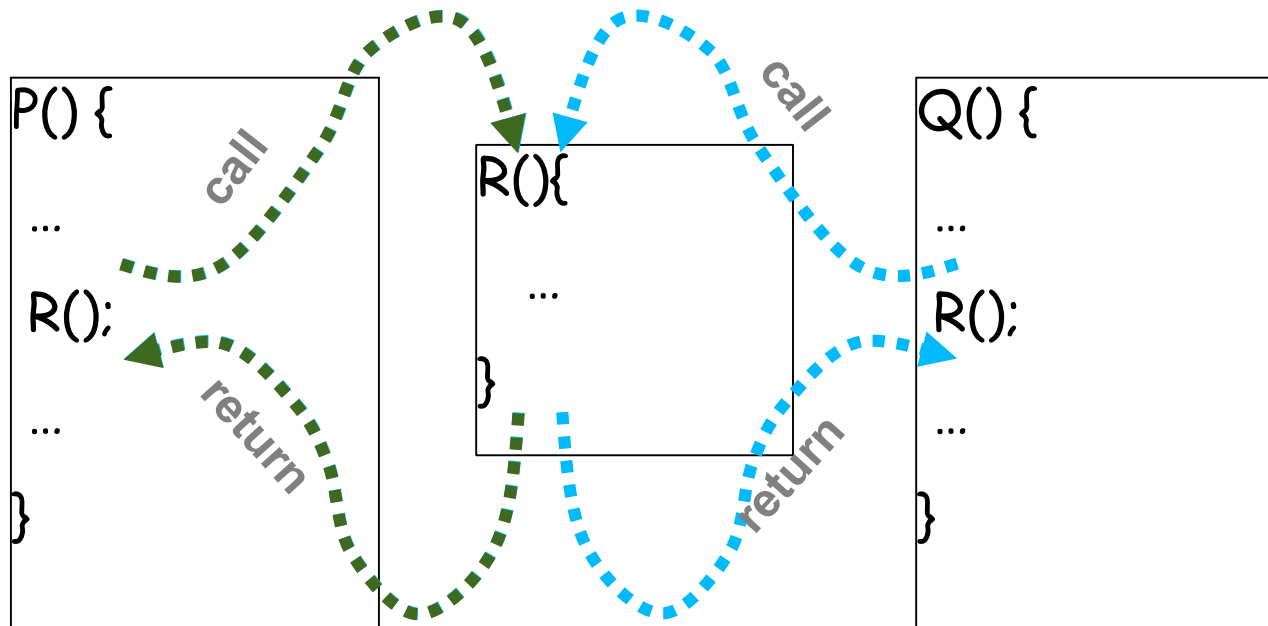
- Inlining
- Call/Return as goto

# Guiding light

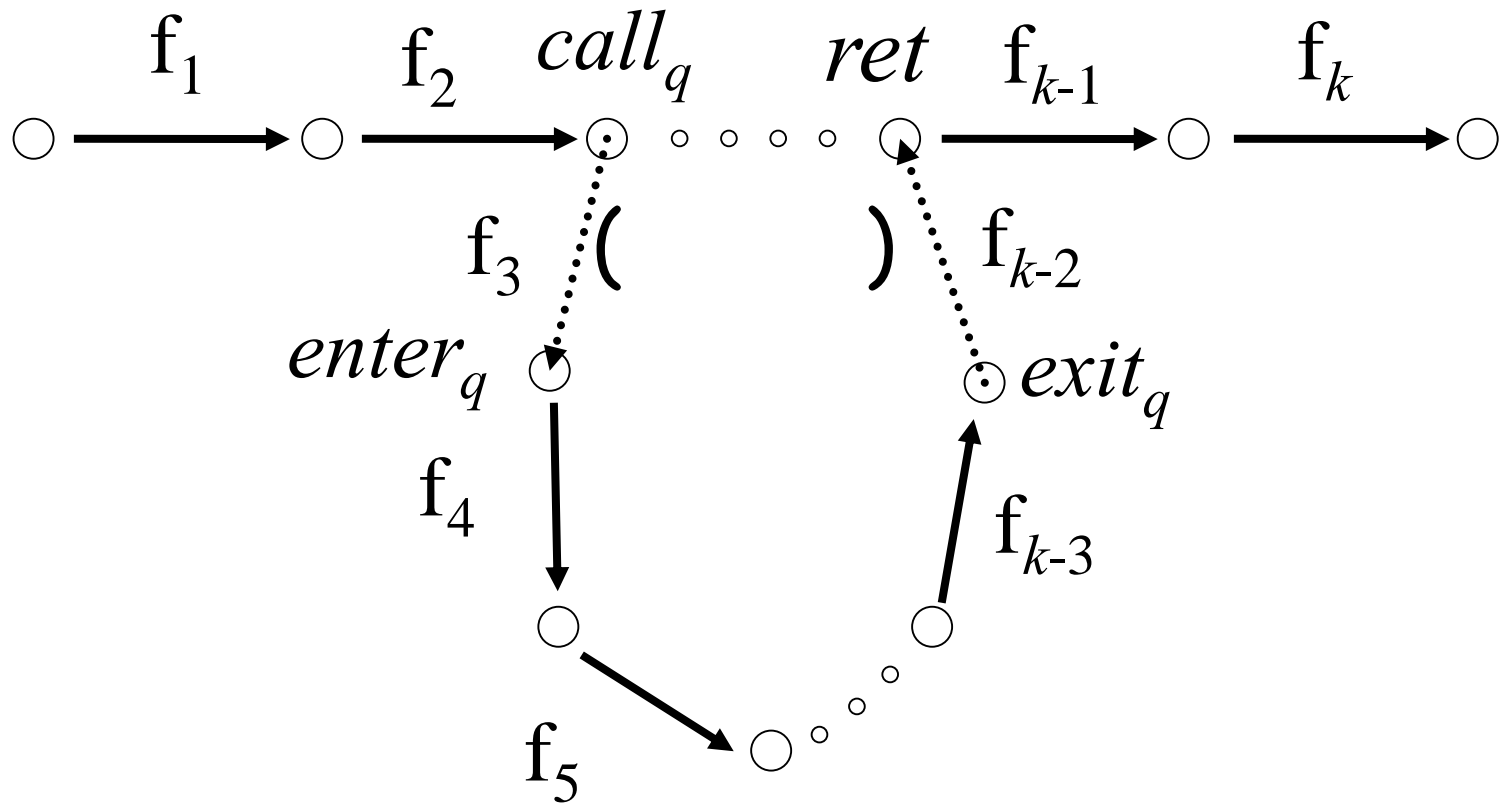
- Exploit stack regime
  - ➔ Precision
  - ➔ Efficiency



# Stack regime



# Interprocedural Valid Paths

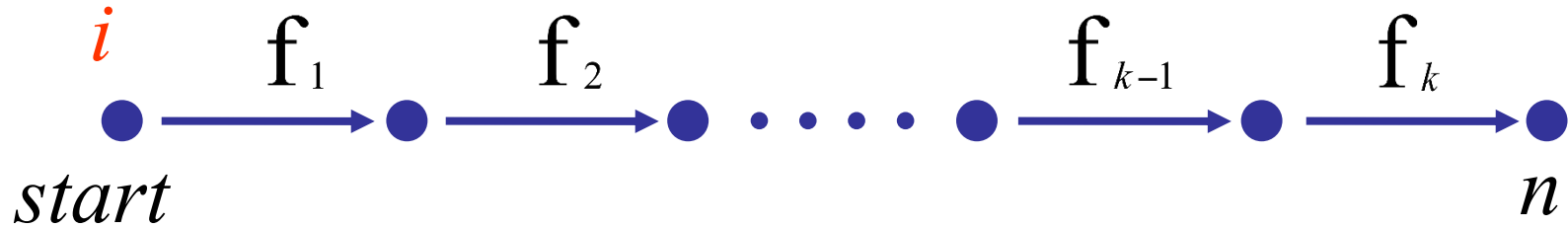


IVP: all paths with matching calls and returns •

And prefixes –



# Join Over All Paths (JOP)



$$\llbracket f_k \circ \dots \circ f_1 \rrbracket \in L \rightarrow L$$

- $JOP[v] = \sqcup \{ \llbracket [e_1, e_2, \dots, e_n] \rrbracket(i) \mid (e_1, \dots, e_n) \in \text{paths}(v) \}$
- $JOP \sqsubseteq LFP$ 
  - Sometimes  $JOP = LFP$ 
    - precise up to “**symbolic execution**”
    - Distributive problem

# CFL-Graph reachability

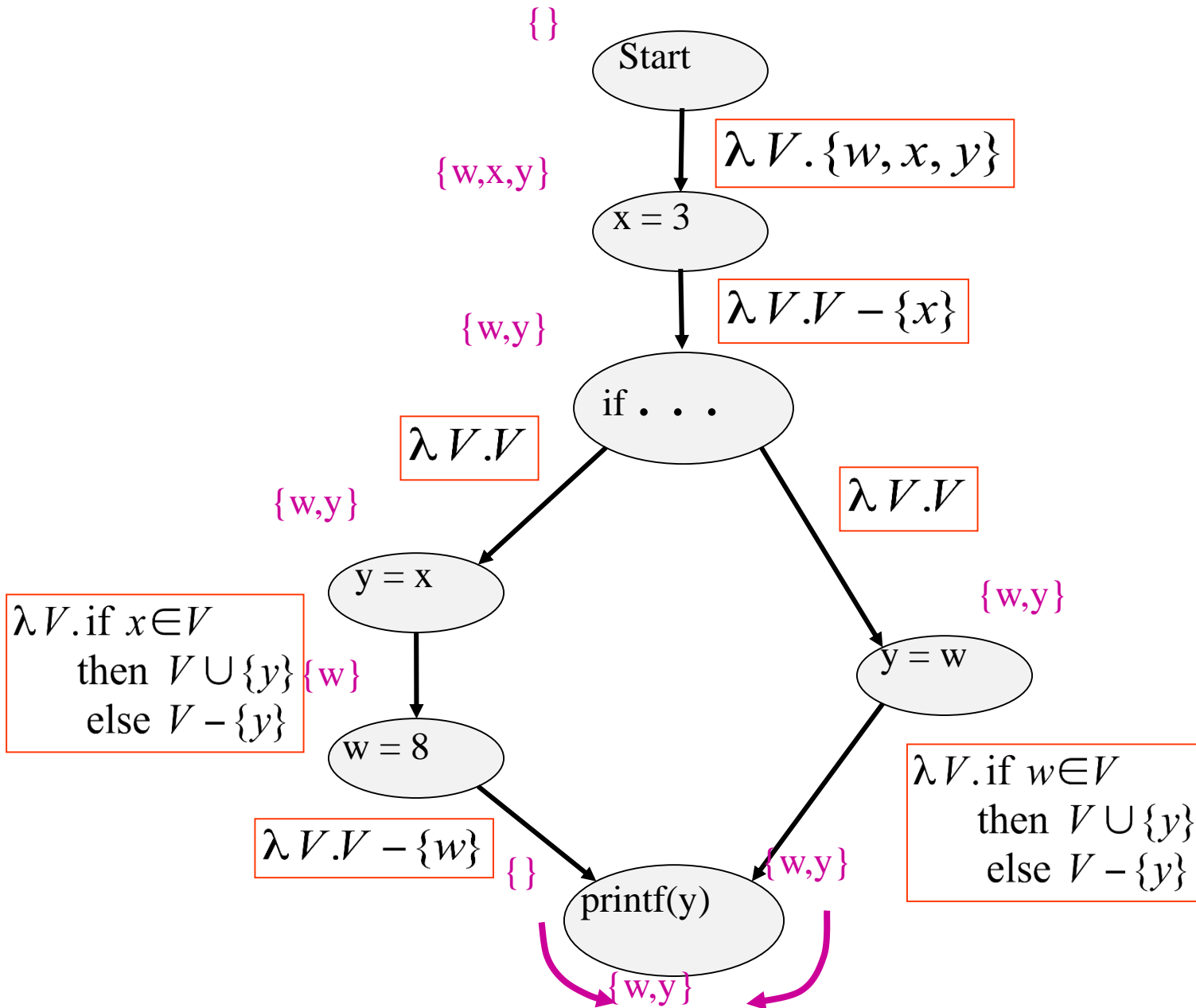
- Special cases of functional analysis
- Finite distributive lattices
- Provides more efficient analysis algorithms
- Reduce the interprocedural analysis problem to finding context free reachability



# IDFS / IDE

- **IDFS** Interprocedural Distributive Finite Subset  
**Precise interprocedural dataflow analysis via graph reachability. *Reps, Horowitz, and Sagiv, POPL' 95***
- **IDE** Interprocedural Distributive Environment  
**Precise interprocedural dataflow analysis with applications to constant propagation. *Reps, Horowitz, and Sagiv, FASE' 95, TCS' 96***  
– *More general solutions exist*

# Possibly Uninitialized Variables

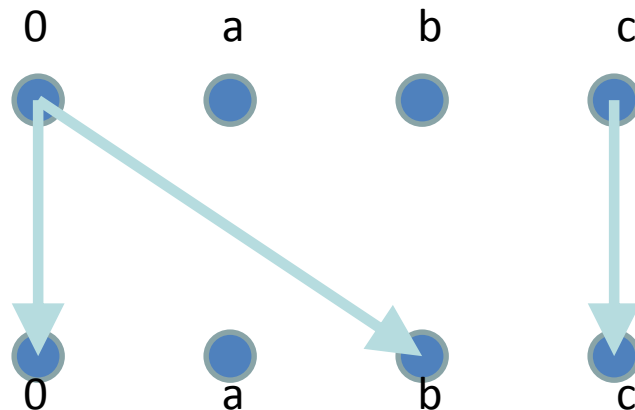


# IFDS Problems

- Finite subset distributive
  - Lattice  $L = \wp(D)$
  - $\sqsubseteq$  is  $\subseteq$
  - $\sqcup$  is  $\cup$
  - Transfer functions are distributive
- Efficient solution through formulation as CFL reachability

# Encoding Transfer Functions

- Enumerate all input space and output space
- Represent functions as graphs with  $2(D+1)$  nodes
- Special symbol “0” denotes empty sets (sometimes denoted  $\Lambda$ )
- Example:  $D = \{ a, b, c \}$   
 $f(S) = (S - \{a\}) \cup \{b\}$



# Efficiently Representing Functions

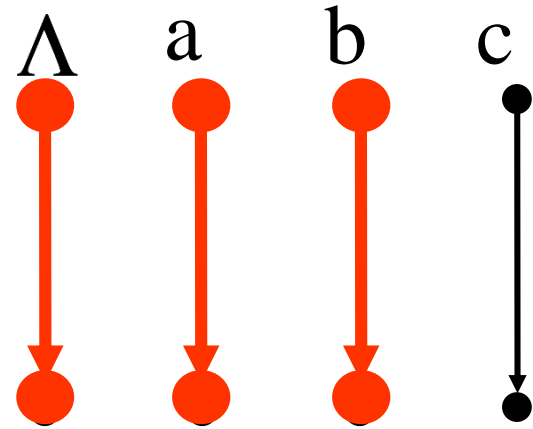
- Let  $f:2^D \rightarrow 2^D$  be a distributive function
- Then:
  - $f(X) = f(\emptyset) \cup (\cup \{ f(\{z\}) \mid z \in X \})$
  - $f(X) = f(\emptyset) \cup (\cup \{ f(\{z\}) \setminus f(\emptyset) \mid z \in X \})$

# Representing Dataflow Functions

Identity Function

$$f = \lambda V.V$$

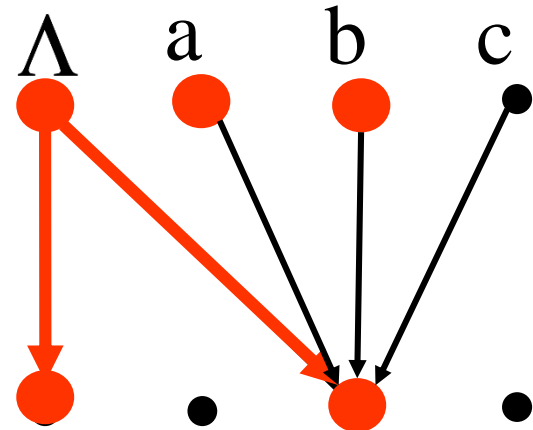
$$f(\{a, b\}) = \{a, b\}$$



Constant Function

$$f = \lambda V.\{b\}$$

$$f(\{a, b\}) = \{b\}$$



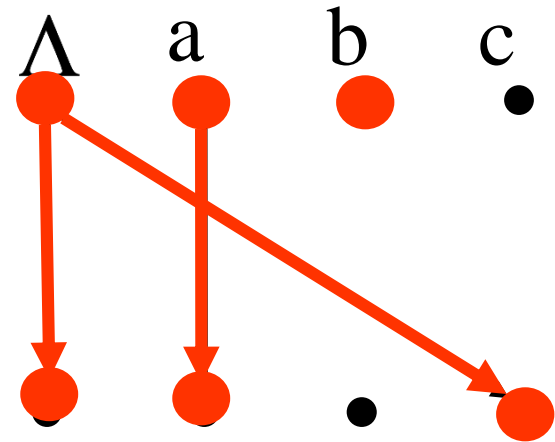


# Representing Dataflow Functions

“Gen/Kill” Function

$$f = \lambda V. (V - \{b\}) \cup \{c\}$$

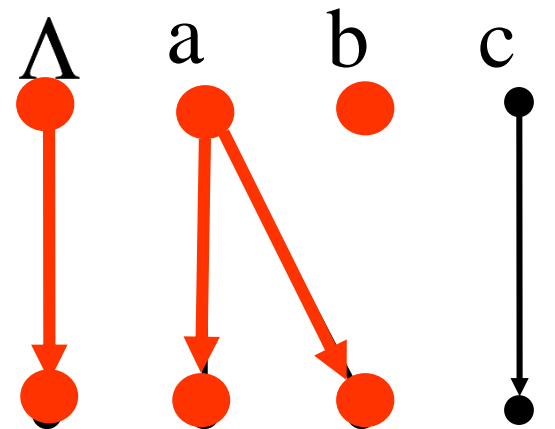
$$f(\{a, b\}) = \{a, c\}$$

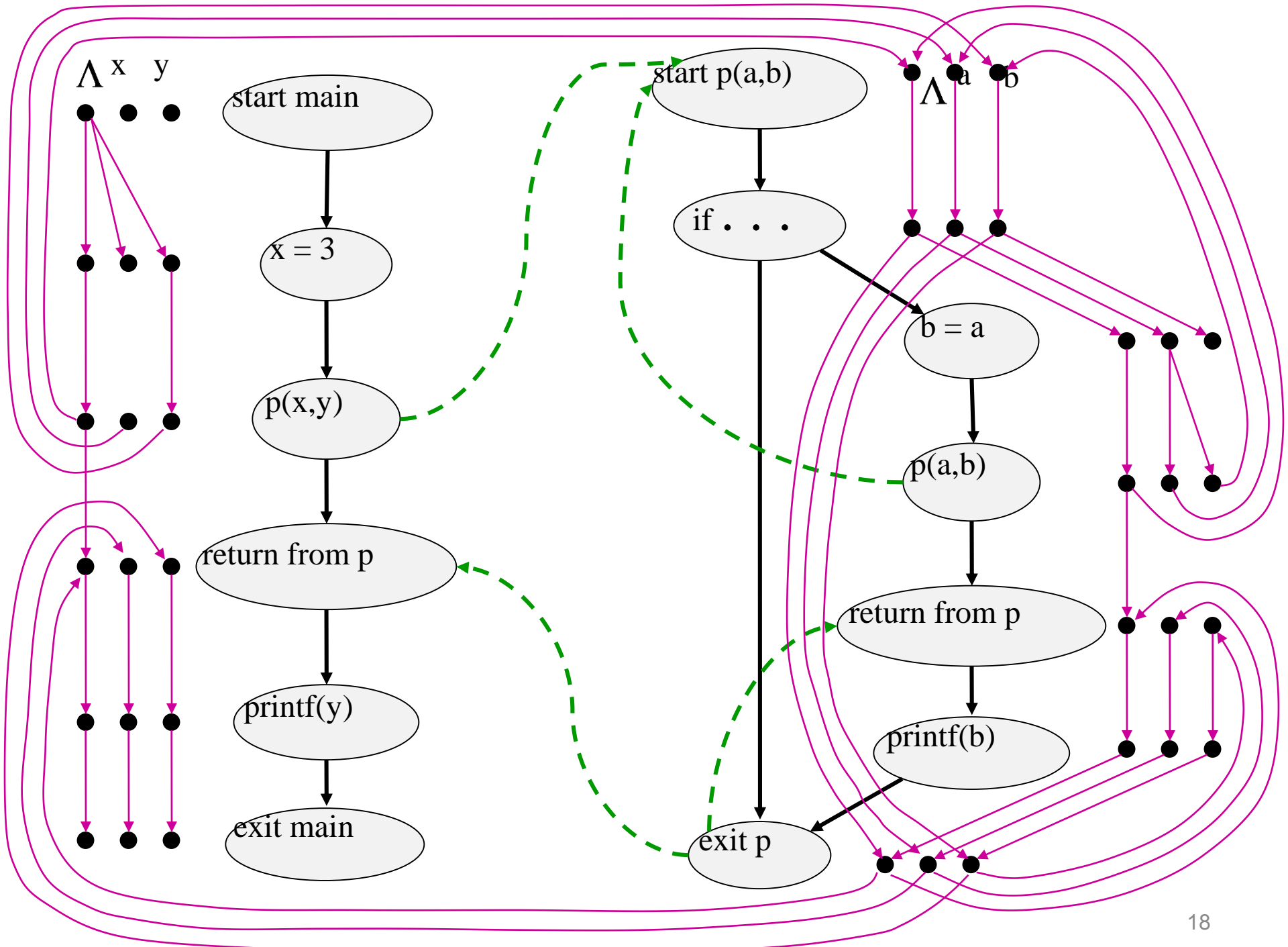


Non-“Gen/Kill” Function

$$f = \lambda V. \text{if } a \in V \\ \text{then } V \cup \{b\} \\ \text{else } V - \{b\}$$

$$f(\{a, b\}) = \{a, b\}$$

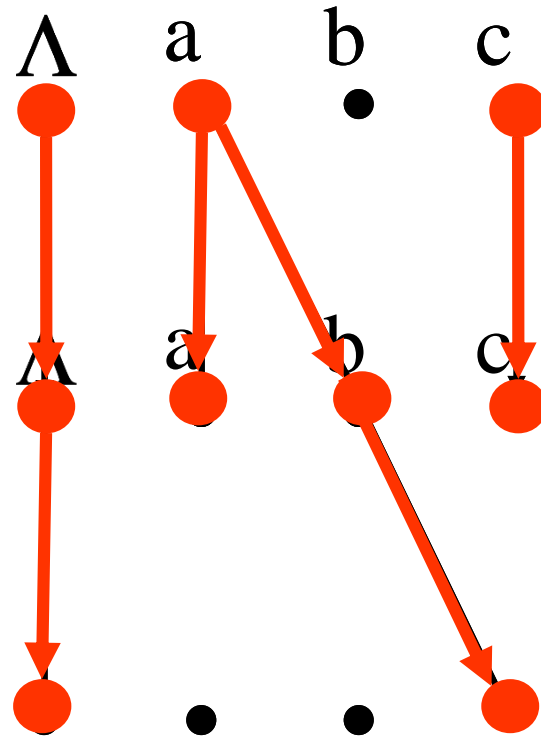




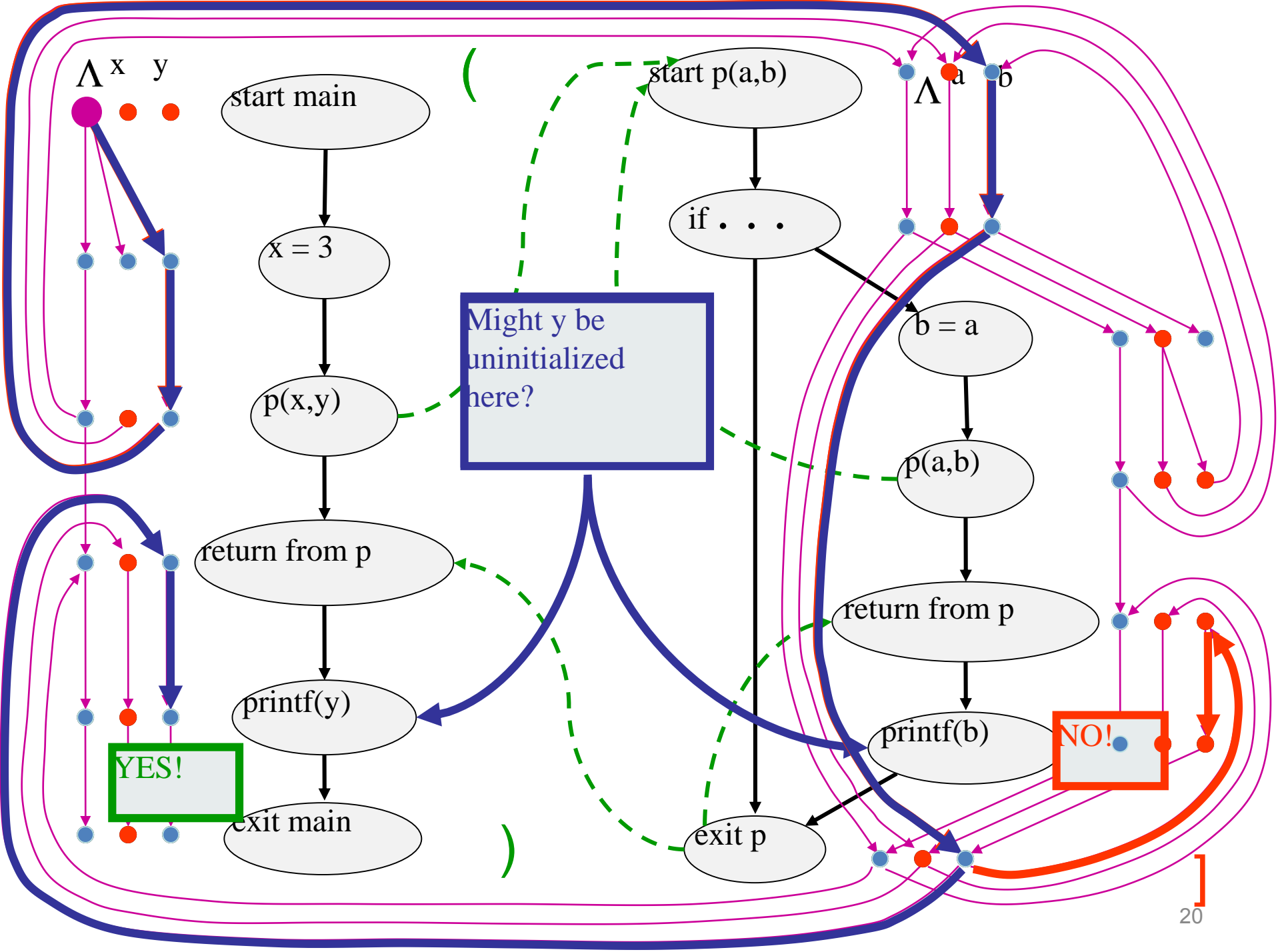
# Composing Dataflow Functions

$f_1 = \lambda V. \text{if } a \in V$   
     then  $V \cup \{b\}$   
     else  $V - \{b\}$

$f_2 = \lambda V. \text{if } b \in V$   
     then  $\{c\}$   
     else  $\phi$



$$f_2 \circ f_1(\{a, c\}) = \boxed{\{c\}}$$




# The Tabulation Algorithm

- Worklist algorithm, start from entry of “main”
- Keep track of
  - Path edges: matched paren paths from procedure entry
  - Summary edges: matched paren call-return paths
- At each instruction
  - Propagate facts using transfer functions; **extend path edges**
- At each call
  - Propagate to procedure entry, start with an empty path
  - If a summary for that entry exists, use it
- At each exit
  - Store paths from corresponding call points as summary paths
  - When a new summary is added, propagate to the return node

# Interprocedural Dataflow Analysis via CFL-Reachability

- Graph: Exploded control-flow graph
- $L: L(\text{unbalLeft})$ 
  - $\text{unbalLeft} = \text{valid}$
- Fact  $d$  holds at  $n$  iff there is an  $L(\text{unbalLeft})$ -path from  $\langle \text{start}_{\text{main}}, \Lambda \rangle$  to  $\langle n, d \rangle$

# Asymptotic Running Time

- CFL-reachability
  - Exploded control-flow graph:  $ND$  nodes
  - Running time:  $O(N^3D^3)$
- Exploded control-flow graph  Special structure

Running time:  $O(ED^3)$

Typically:  $E \approx N$ , hence  $O(ED^3) \approx O(ND^3)$

“Gen/kill” problems:  $O(ED)$

# IDE

- Goes beyond IFDS problems
  - Can handle unbounded domains
- Requires special form of the domain
- Can be **much** more efficient than IFDS



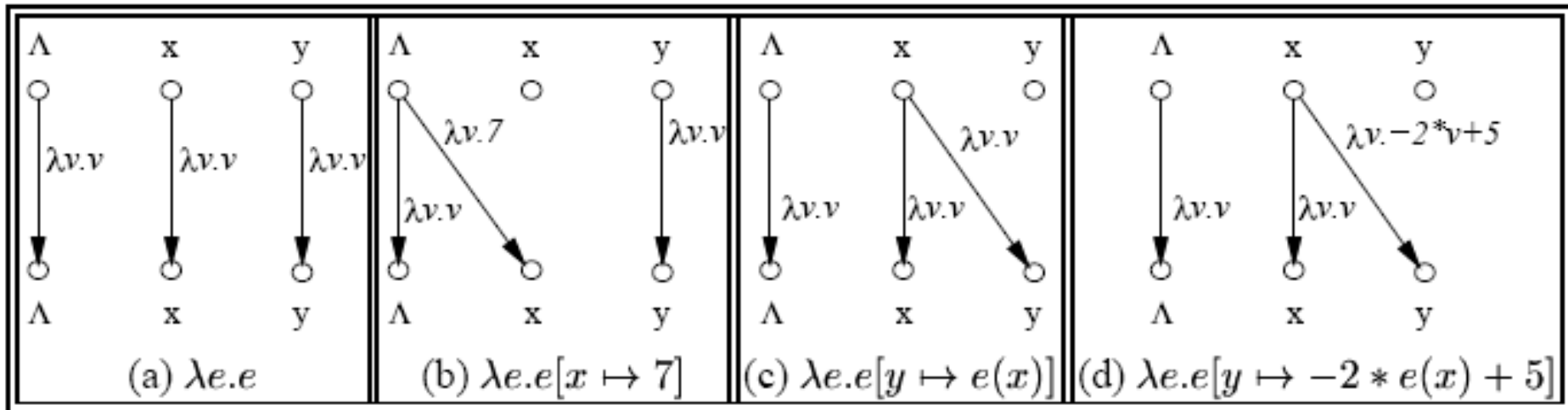
# Example Linear Constant Propagation

- Consider the constant propagation lattice
- The value of every variable  $y$  at the program exit can be represented by:

$$y = \sqcup \{(a_x x + b_x) \mid x \in \text{Var}_*\} \sqcup c$$
$$a_x, c \in Z \cup \{\perp, \top\} \quad b_x \in Z$$

- Supports efficient composition and “functional” join
  - $[z := a * y + b]$
  - What about  $[z:=x+y]$ ?

# Linear constant propagation



Point-wise representation of environment transformers

# IDE Analysis

- Point-wise representation closed under composition
- CFL-Reachability on the exploded graph
- Compose functions

```

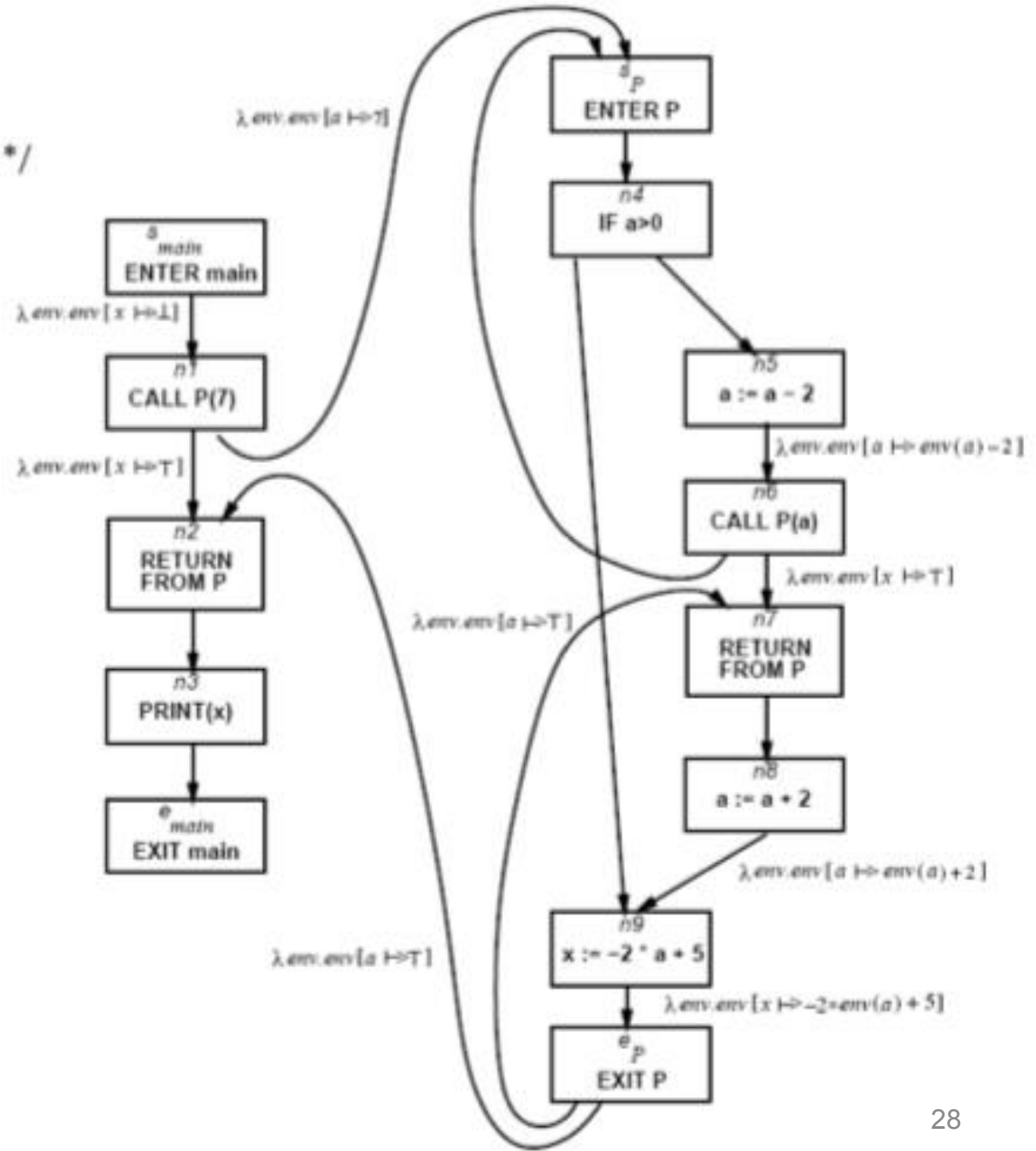
declare x: integer
program main
begin
  call P(7)
  print (x) /* x is a constant here */
end

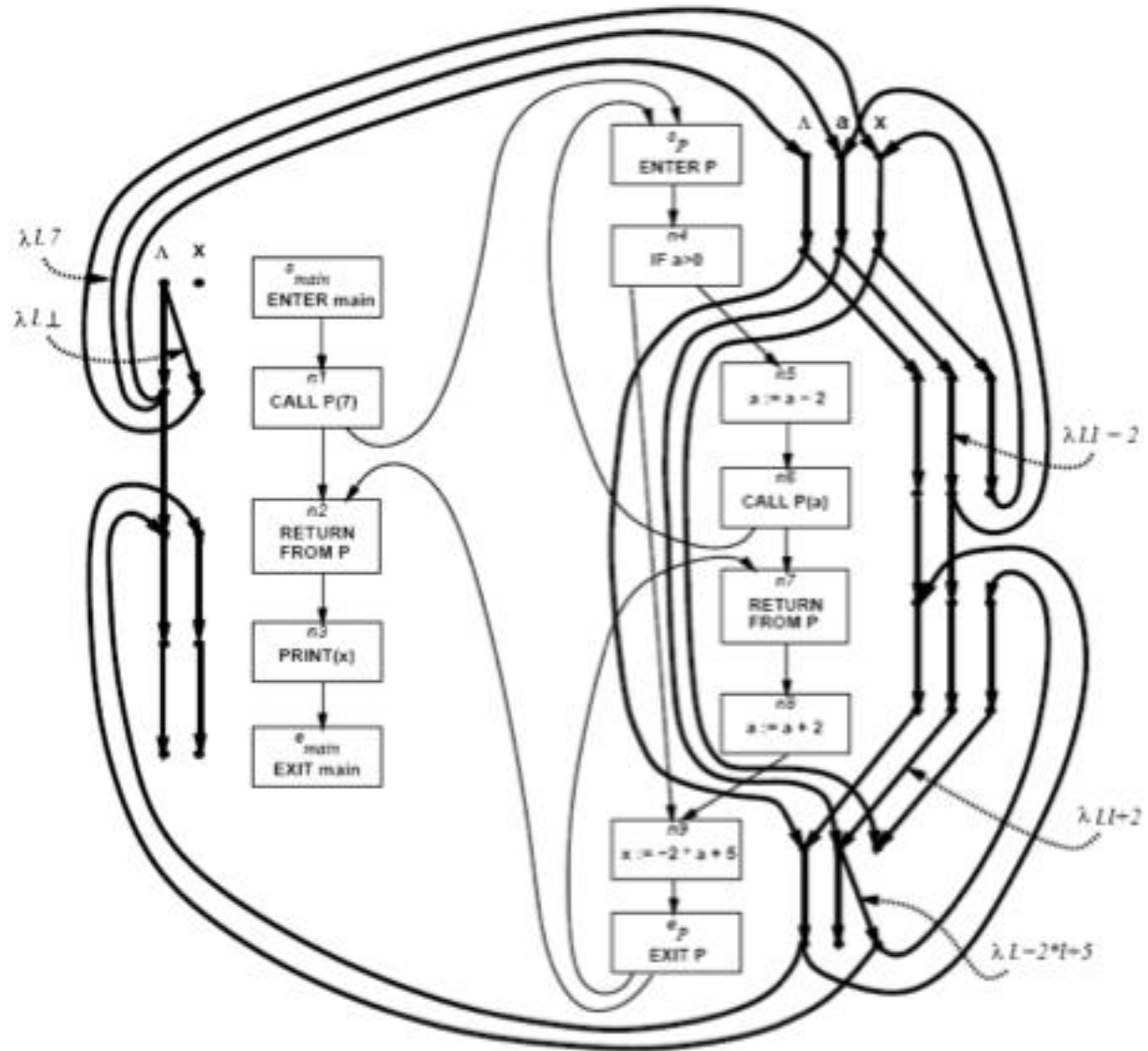
```

```

procedure P (value a : integer)
begin /* a is not a constant here */
  if a > 0 then
    a := a - 2
    call P (a)
    a := a + 2
  fi
  x := -2 * a + 5
  /* x is not a constant here */
end

```





# Costs

- $O(ED^3)$
- Class of value transformers  $F \subseteq L \rightarrow L$ 
  - $\text{id} \in F$
  - Finite height
- Representation scheme with (efficient)
  - Application
  - Composition
  - Join
  - Equality
  - Storage

# Conclusion

- Handling functions is crucial for abstract interpretation
- Virtual functions and exceptions complicate things
- But scalability is an issue
  - Small call strings
  - Small functional domains
  - Demand analysis

# Challenges in Interprocedural Analysis

- Respect call-return mechanism
- Handling recursion
- Local variables
- Parameter passing mechanisms
- The called procedure is not always known
- The source code of the called procedure is not always available



# A trivial treatment of procedure

- Analyze a single procedure
- After every call continue with conservative information
  - Global variables and local variables which “may be modified by the call” have unknown values
- Can be easily implemented
- Procedures can be written in different languages
- Procedure inline can help

# Disadvantages of the trivial solution

- Modular (object oriented and functional) programming encourages small frequently called procedures
- Almost all information is lost

# Bibliography

- **Textbook 2.5**
- Patrick Cousot & Radhia Cousot. Static determination of dynamic properties of recursive procedures In *IFIP Conference on Formal Description of Programming Concepts*, E.J. Neuhold, (Ed.), pages 237-277, St-Andrews, N.B., Canada, 1977. North-Holland Publishing Company (1978).
- **Two Approaches to interprocedural analysis by Micha Sharir and Amir Pnueli**
- **IDFS** Interprocedural Distributive Finite Subset Precise interprocedural dataflow analysis via graph reachability. *Reps, Horowitz, and Sagiv, POPL' 95*
- **IDE** Interprocedural Distributive Environment Precise interprocedural dataflow analysis with applications to constant propagation. *Sagiv, Reps, Horowitz, and TCS' 96*

# **A Semantics for Procedure Local Heaps and its Abstractions**

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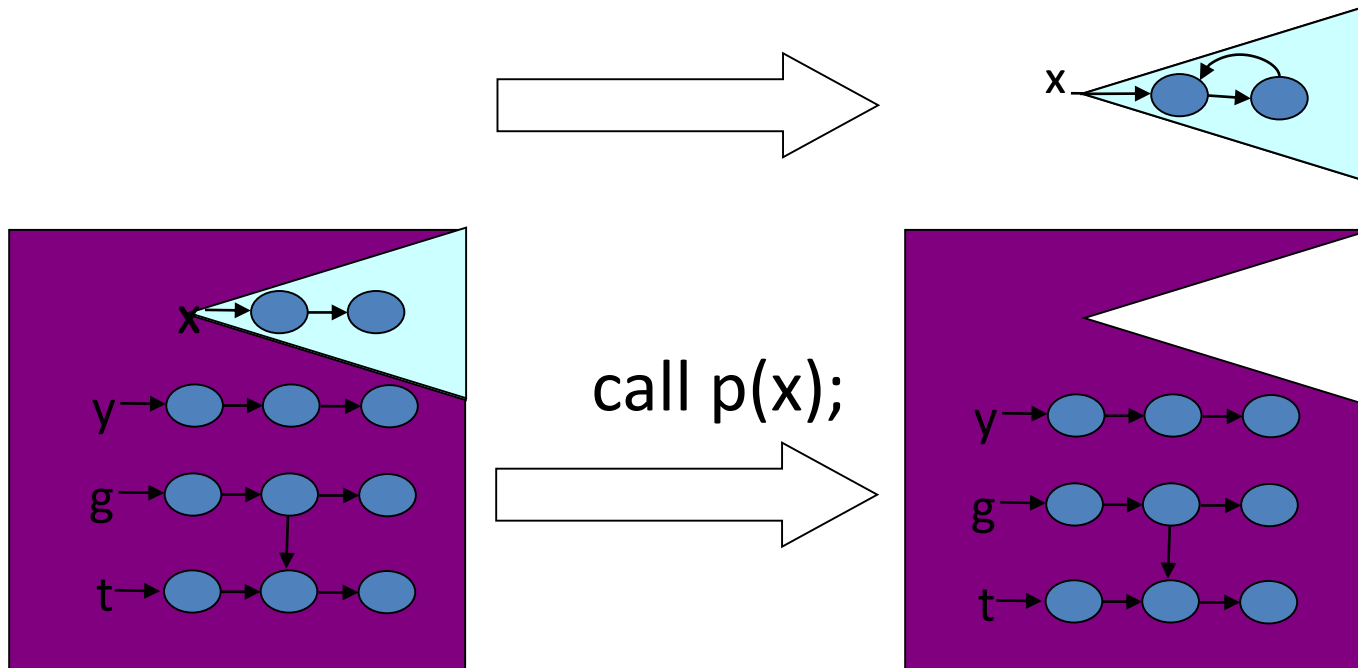
Reinhard Wilhelm Universität des Saarlandes

# Motivation

- Interprocedural shape analysis
  - Conservative static pointer analysis
  - Heap intensive programs
    - Imperative programs with procedures
    - Recursive data structures
- Challenge
  - Destructive update
  - Localized effect of procedures

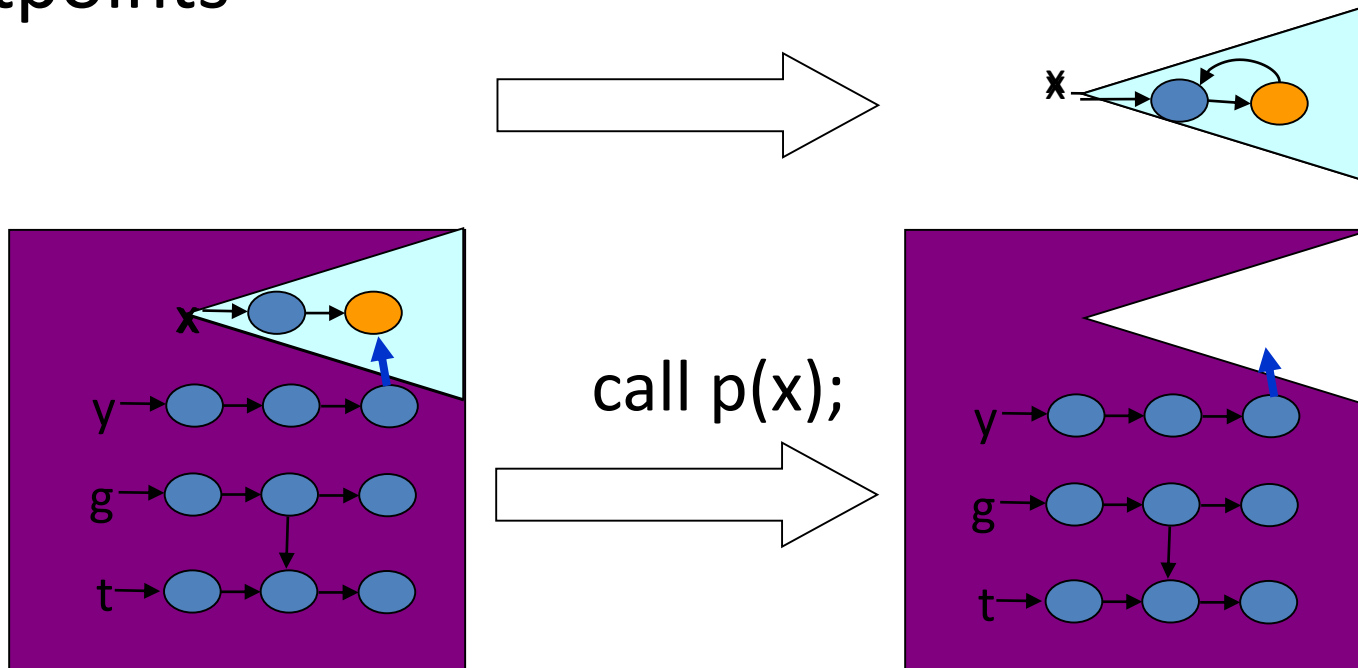
# Main idea

- Local heaps



# Main idea

- Local heaps
- Cutpoints



# Numerical Analysis

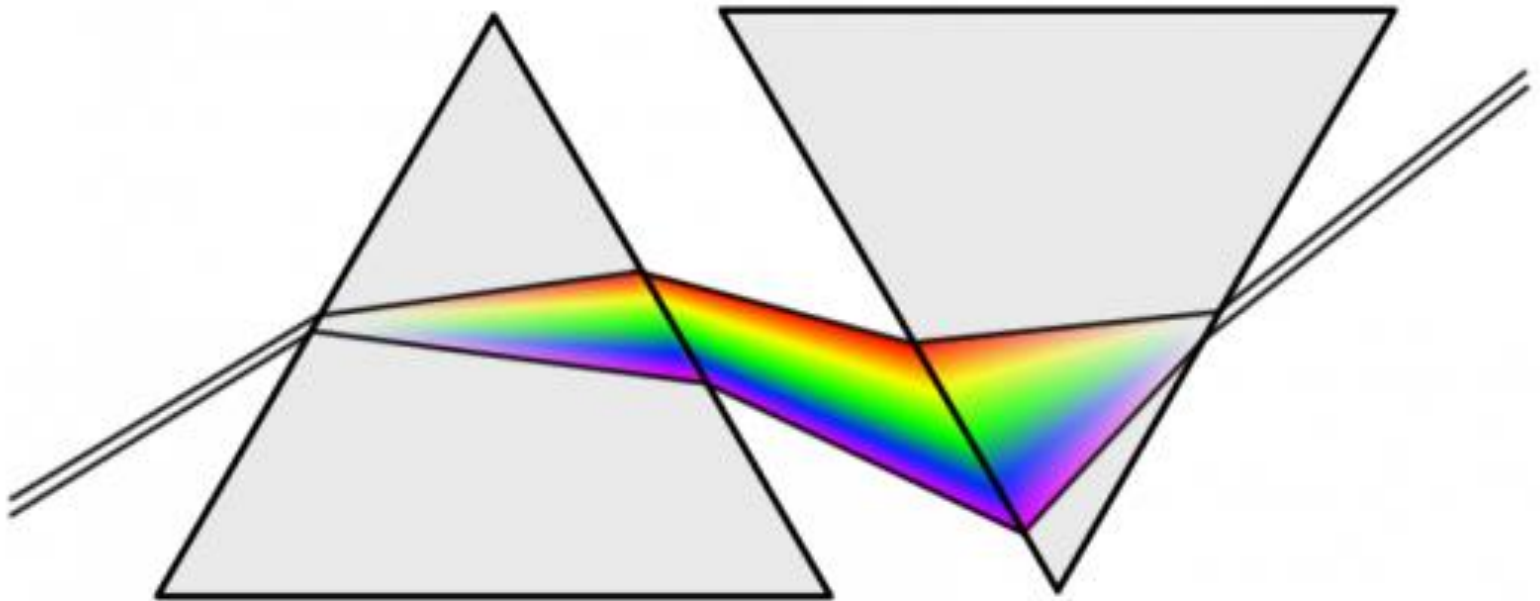


# Abstract Interpretation [Cousot'77]

- Mathematical foundation of static analysis



# Widening/Narrowing



# How can we prove this automatically?

```
public void loopExample() {  
    int x = 7;  
    while (x < 1000) {  
        ++x;  
    }  
    if (!(x == 1000))  
        error("Unable to prove x == 1000!");  
}
```

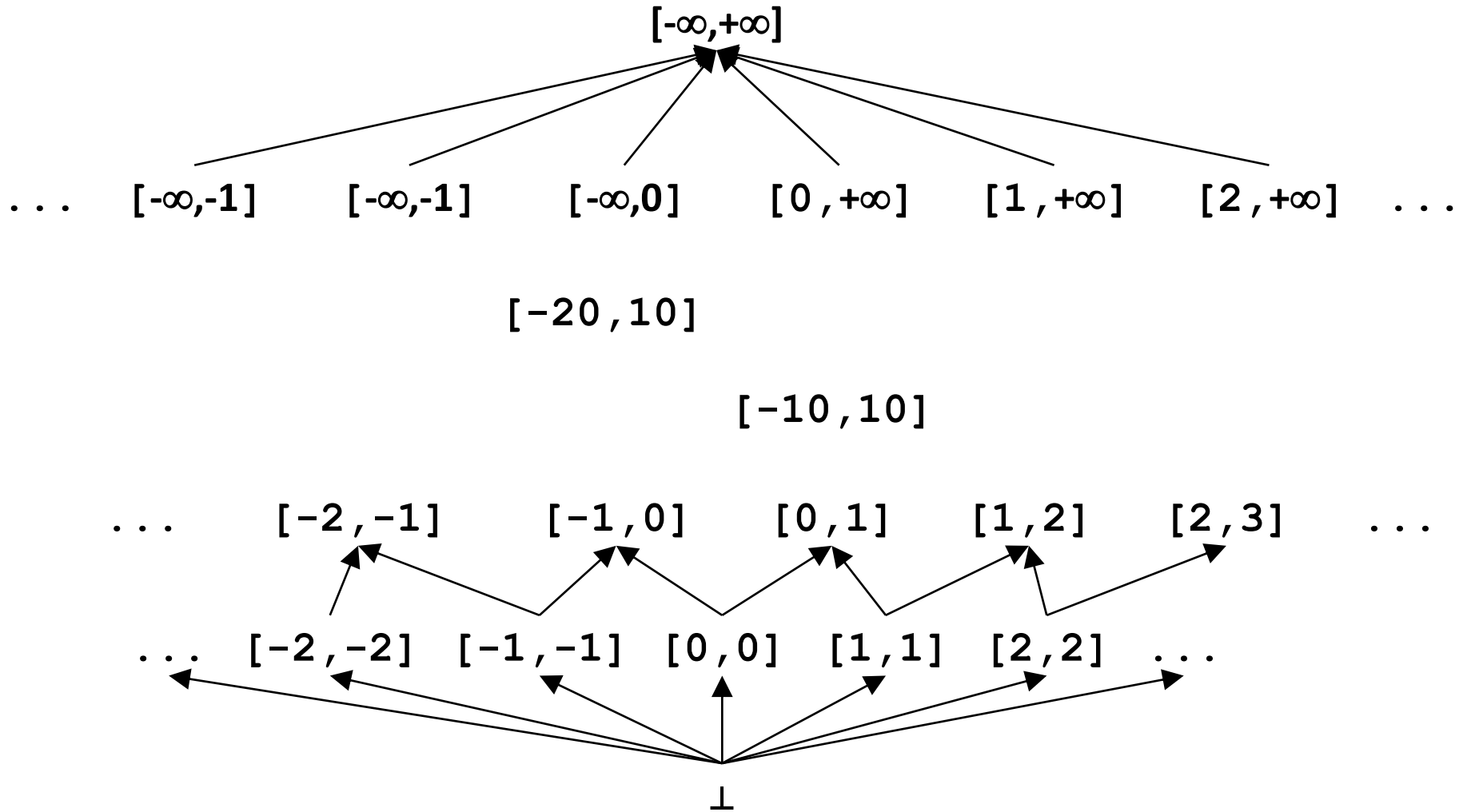
## RelProd(CP, VE)

```
Reached fixed-point after 19 iterations.  
Solution = {  
    V[0] : (true, true)  
    V[1] : (true, true)  
    V[2] : (x=7, true)  
    V[3] : (x=7, true)  
    V[4] : (true, true)  
    V[7] : (true, true)  
    V[5] : (true, true)  
    V[6] : (true, true)  
    V[8] : (true, true)  
    V[9] : (true, true)  
    V[10] : (true, true)  
    V[12] : (true, true)  
    V[11] : (true, true)  
}  
1 possible errors found.
```

# Intervals domain

- One of the simplest numerical domains
- Maintain for each variable  $x$  an interval  $[L,H]$ 
  - $L$  is either an integer or  $-\infty$
  - $H$  is either an integer or  $+\infty$
- A (non-relational) numeric domain

# Intervals lattice for variable $x$



# Intervals lattice for variable $x$

- $D^{\text{int}}[x] = \{ (L,H) \mid L \in -\infty, \mathbf{Z} \text{ and } H \in \mathbf{Z}, +\infty \text{ and } L \leq H \}$
- $\perp$
- $\top = [-\infty, +\infty]$
- $\sqsubseteq = ?$ 
  - $[1,2] \sqsubseteq [3,4] ?$
  - $[1,4] \sqsubseteq [1,3] ?$
  - $[1,3] \sqsubseteq [1,4] ?$
  - $[1,3] \sqsubseteq [-\infty, +\infty] ?$
- What is the lattice height?

# Intervals lattice for variable $x$

- $D^{\text{int}}[x] = \{ (L,H) \mid L \in -\infty, \mathbf{Z} \text{ and } H \in \mathbf{Z}, +\infty \text{ and } L \leq H \}$
- $\perp$
- $\top = [-\infty, +\infty]$
- $\sqsubseteq = ?$ 
  - $[1,2] \sqsubseteq [3,4]$       **no**
  - $[1,4] \sqsubseteq [1,3]$       **no**
  - $[1,3] \sqsubseteq [1,4]$       **yes**
  - $[1,3] \sqsubseteq [-\infty, +\infty]$       **yes**
- What is the lattice height? **Infinite**

# Joining/meeting intervals

- $[a,b] \sqcup [c,d] = ?$ 
  - $[1,1] \sqcup [2,2] = ?$
  - $[1,1] \sqcup [2, +\infty] = ?$
- $[a,b] \sqcap [c,d] = ?$ 
  - $[1,2] \sqcap [3,4] = ?$
  - $[1,4] \sqcap [3,4] = ?$
  - $[1,1] \sqcap [1,+\infty] = ?$
- Check that indeed  $x \sqsubseteq y$  if and only if  $x \sqcup y = y$



# Joining/meeting intervals

- $[a,b] \sqcup [c,d] = [\min(a,c), \max(b,d)]$ 
  - $[1,1] \sqcup [2,2] = [1,2]$
  - $[1,1] \sqcup [2,+\infty] = [1,+\infty]$
- $[a,b] \sqcap [c,d] = [\max(a,c), \min(b,d)]$  if a proper interval and otherwise  $\perp$ 
  - $[1,2] \sqcap [3,4] = \perp$
  - $[1,4] \sqcap [3,4] = [3,4]$
  - $[1,1] \sqcap [1,+\infty] = [1,1]$
- Check that indeed  $x \sqsubseteq y$  if and only if  $x \sqcup y = y$

# Interval domain for programs

- $D^{\text{int}}[x] = \{ (L, H) \mid L \in -\infty, \mathbf{Z} \text{ and } H \in \mathbf{Z}, +\infty \text{ and } L \leq H \}$
- For a program with variables  $Var = \{x_1, \dots, x_k\}$
- $D^{\text{int}}[Var] = ?$

# Interval domain for programs

- $D^{\text{int}}[x] = \{ (L, H) \mid L \in -\infty, \mathbf{Z} \text{ and } H \in \mathbf{Z}, +\infty \text{ and } L \leq H \}$
- For a program with variables  $Var = \{x_1, \dots, x_k\}$
- $D^{\text{int}}[Var] = D^{\text{int}}[x_1] \times \dots \times D^{\text{int}}[x_k]$
- How can we represent it in terms of formulas?

# Interval domain for programs

- $D^{\text{int}}[x] = \{ (L,H) \mid L \in -\infty, \mathbf{Z} \text{ and } H \in \mathbf{Z}, +\infty \text{ and } L \leq H \}$
- For a program with variables  $Var = \{x_1, \dots, x_k\}$
- $D^{\text{int}}[Var] = D^{\text{int}}[x_1] \times \dots \times D^{\text{int}}[x_k]$
- How can we represent it in terms of formulas?
  - Two types of factoids  $x \geq c$  and  $x \leq c$
  - Example:  $S = \wedge \{x \geq 9, y \geq 5, y \leq 10\}$
  - Helper operations
    - $c + +\infty = +\infty$
    - $\text{remove}(S, x) = S$  without any  $x$ -constraints
    - $\text{lb}(S, x) =$

# Assignment transformers

- $\llbracket x := c \rrbracket \# S = ?$
- $\llbracket x := y \rrbracket \# S = ?$
- $\llbracket x := y+c \rrbracket \# S = ?$
- $\llbracket x := y+z \rrbracket \# S = ?$
- $\llbracket x := y*c \rrbracket \# S = ?$
- $\llbracket x := y*z \rrbracket \# S = ?$

# Assignment transformers

- $\llbracket x := c \rrbracket \# S = \text{remove}(S, x) \cup \{x \geq c, x \leq c\}$
- $\llbracket x := y \rrbracket \# S = \text{remove}(S, x) \cup \{x \geq \text{lb}(S, y), x \leq \text{ub}(S, y)\}$
- $\llbracket x := y + c \rrbracket \# S = \text{remove}(S, x) \cup \{x \geq \text{lb}(S, y) + c, x \leq \text{ub}(S, y) + c\}$
- $\llbracket x := y + z \rrbracket \# S = \text{remove}(S, x) \cup \{x \geq \text{lb}(S, y) + \text{lb}(S, z),$   
 $x \leq \text{ub}(S, y) + \text{ub}(S, z)\}$
- $\llbracket x := y * c \rrbracket \# S = \text{remove}(S, x) \cup \text{if } c > 0 \{x \geq \text{lb}(S, y) * c, x \leq \text{ub}(S, y) * c\}$   
 $\text{else } \{x \geq \text{ub}(S, y) * -c, x \leq \text{lb}(S, y) * -c\}$
- $\llbracket x := y * z \rrbracket \# S = \text{remove}(S, x) \cup ?$

# assume transformers

- $\llbracket \text{assume } x=c \rrbracket \# S = ?$
- $\llbracket \text{assume } x < c \rrbracket \# S = ?$
- $\llbracket \text{assume } x=y \rrbracket \# S = ?$
- $\llbracket \text{assume } x \neq c \rrbracket \# S = ?$

# assume transformers

- $\llbracket \text{assume } x=c \rrbracket \# S = S \sqcap \{x \geq c, x \leq c\}$
- $\llbracket \text{assume } x < c \rrbracket \# S = S \sqcap \{x \leq c-1\}$
- $\llbracket \text{assume } x=y \rrbracket \# S = S \sqcap \{x \geq \text{lb}(S,y), x \leq \text{ub}(S,y)\}$
- $\llbracket \text{assume } x \neq c \rrbracket \# S = ?$

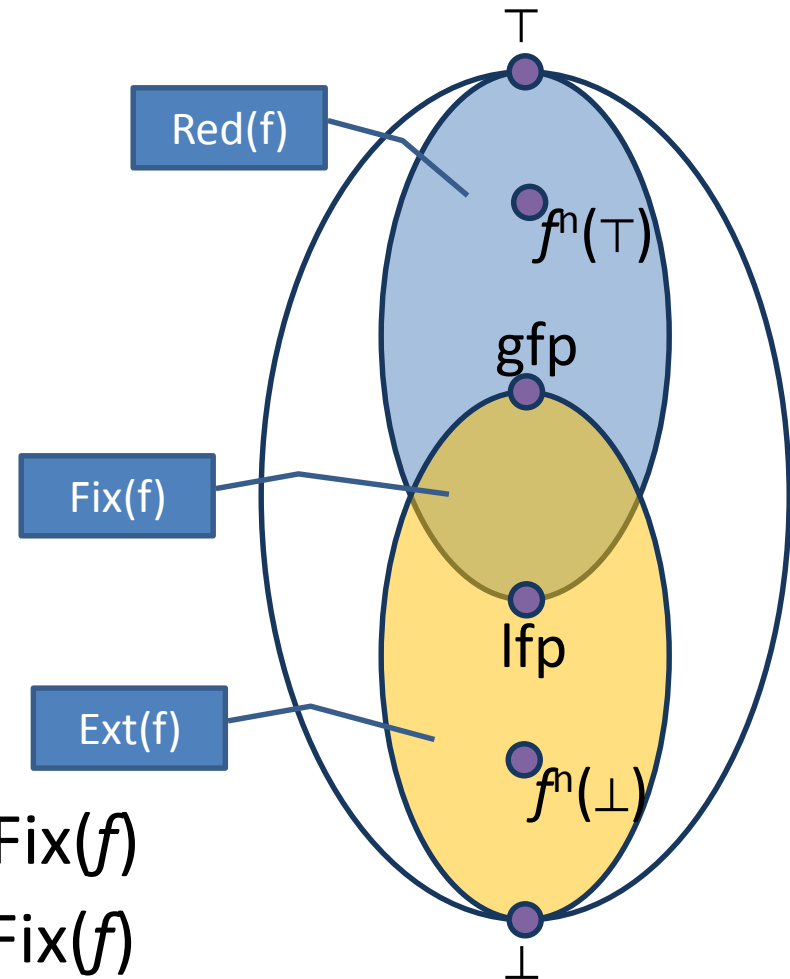


# assume transformers

- $\llbracket \text{assume } x=c \rrbracket \# S = S \sqcap \{x \geq c, x \leq c\}$
- $\llbracket \text{assume } x < c \rrbracket \# S = S \sqcap \{x \leq c-1\}$
- $\llbracket \text{assume } x=y \rrbracket \# S = S \sqcap \{x \geq \text{lb}(S,y), x \leq \text{ub}(S,y)\}$
- $\llbracket \text{assume } x \neq c \rrbracket \# S = (S \sqcap \{x \leq c-1\}) \sqcup (S \sqcap \{x \geq c+1\})$

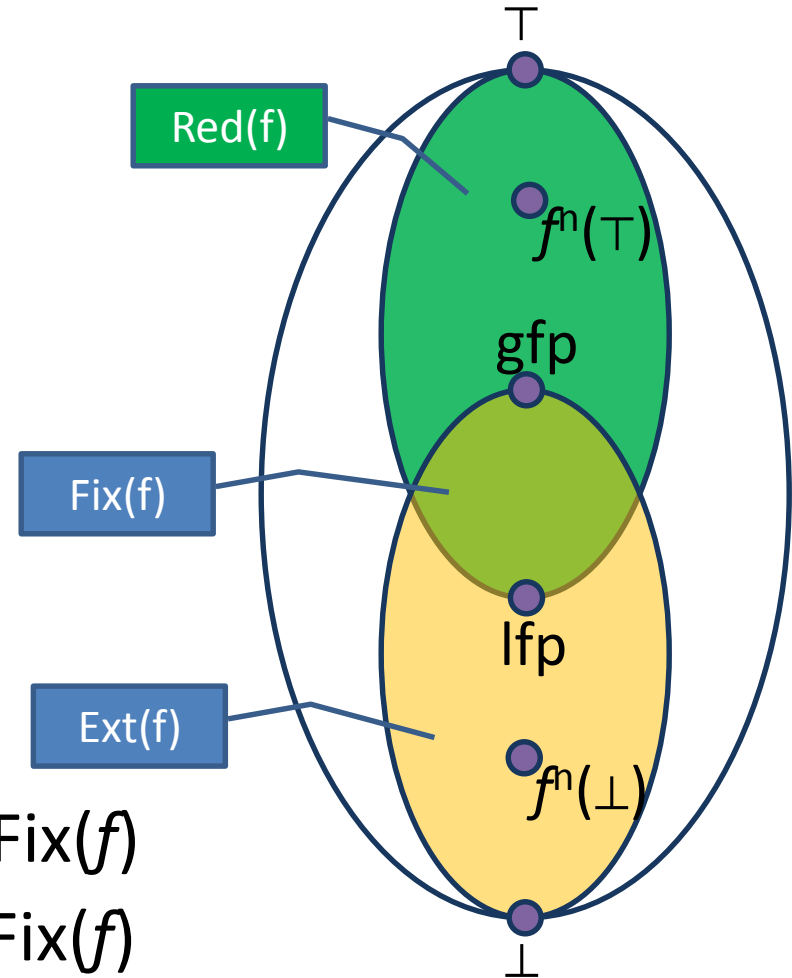
# Effect of function $f$ on lattice elements

- $L = (D, \sqsubseteq, \sqcup, \sqcap, \perp, \top)$
- $f: D \rightarrow D$  **monotone**
- $\text{Fix}(f) = \{ d \mid f(d) = d \}$
- $\text{Red}(f) = \{ d \mid f(d) \sqsubseteq d \}$
- $\text{Ext}(f) = \{ d \mid d \sqsubseteq f(d) \}$
- **Theorem [Tarski 1955]**
  - $\text{lfp}(f) = \sqcap \text{Fix}(f) = \sqcap \text{Red}(f) \in \text{Fix}(f)$
  - $\text{gfp}(f) = \sqcup \text{Fix}(f) = \sqcup \text{Ext}(f) \in \text{Fix}(f)$



# Effect of function $f$ on lattice elements

- $L = (D, \sqsubseteq, \sqcup, \sqcap, \perp, \top)$
- $f: D \rightarrow D$  **monotone**
- $\text{Fix}(f) = \{ d \mid f(d) = d \}$
- $\text{Red}(f) = \{ d \mid f(d) \sqsubseteq d \}$
- $\text{Ext}(f) = \{ d \mid d \sqsubseteq f(d) \}$
- **Theorem [Tarski 1955]**
  - $\text{lfp}(f) = \sqcap \text{Fix}(f) = \sqcap \text{Red}(f) \in \text{Fix}(f)$
  - $\text{gfp}(f) = \sqcup \text{Fix}(f) = \sqcup \text{Ext}(f) \in \text{Fix}(f)$



# Continuity and ACC condition

- Let  $L = (D, \sqsubseteq, \sqcup, \perp)$  be a complete partial order
  - Every ascending chain has an upper bound
- A function  $f$  is **continuous** if for every increasing chain  $Y \subseteq D^*$ ,

$$f(\sqcup Y) = \sqcup \{ f(y) \mid y \in Y \}$$

- $L$  satisfies the **ascending chain condition** (ACC) if every ascending chain eventually stabilizes:

$$d_0 \sqsubseteq d_1 \sqsubseteq \dots \sqsubseteq d_n = d_{n+1} = \dots$$

# Fixed-point theorem [Kleene]

- Let  $L = (D, \sqsubseteq, \sqcup, \perp)$  be a complete partial order and a **continuous** function  $f: D \rightarrow D$  then

$$\text{lfp}(f) = \bigsqcup_{n \in \mathbb{N}} f^n(\perp)$$

# Resulting algorithm

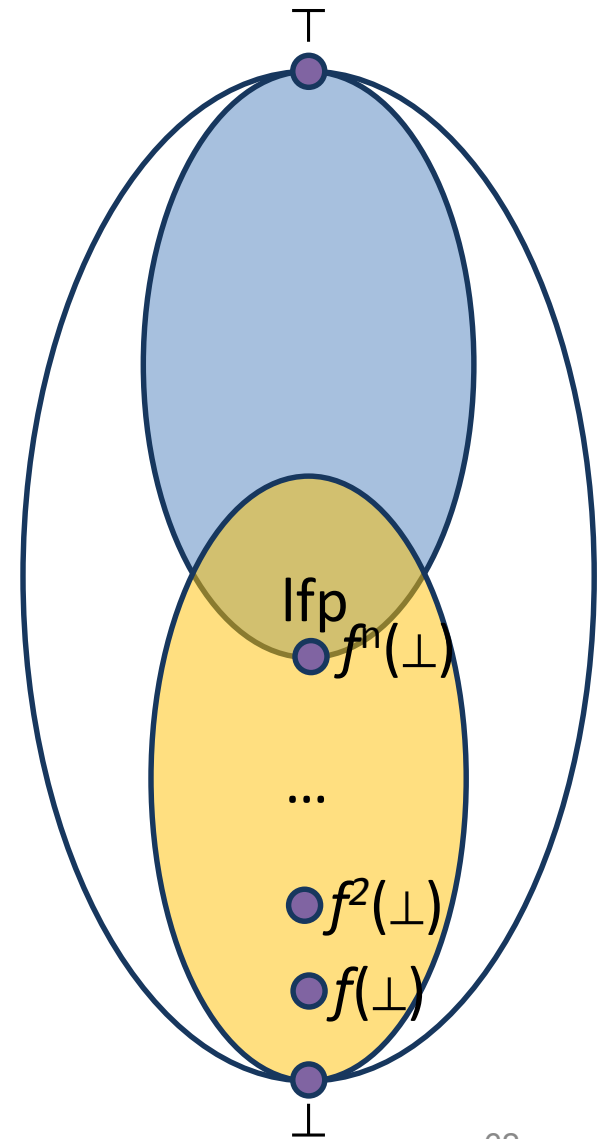
- Kleene's fixed point theorem gives a constructive method for computing the lfp

Mathematical definition

$$\text{lfp}(f) = \bigsqcup_{n \in \mathbb{N}} f^n(\perp)$$

Algorithm

```
 $d := \perp$   
while  $f(d) \neq d$  do  
     $d := d \sqcup f(d)$   
return  $d$ 
```



# Chaotic iteration

- Input:
  - A cpo  $L = (D, \sqsubseteq, \sqcup, \perp)$  satisfying ACC
  - $L^n = L \times L \times \dots \times L$
  - A monotone function  $f: D^n \rightarrow D^n$
  - A system of equations  $\{ X[i] \mid f(X) \mid 1 \leq i \leq n \}$
- Output:  $\text{lfp}(f)$
- A worklist-based algorithm

```
for i:=1 to n do
  X[i] :=  $\perp$ 
WL = {1,...,n}
while WL  $\neq \emptyset$  do
  j := pop WL // choose index non-deterministically
  N := F[i](X)
  if N  $\neq$  X[i] then
    X[i] := N
    add all the indexes that directly depend on i to WL
    (X[j] depends on X[i] if F[j] contains X[i])
return X
```

# Concrete semantics equations

```
public void loopExample() {  
R[0]  int x = 7; R[1]  
R[2]  while (x < 1000) {  
R[3]      ++x; R[4]  
      }  
R[5]  if (!(x == 1000))  
R[6]      error("Unable to prove x == 1000!");  
}
```

- $R[0] = \{\mathbf{x} \in \mathbf{Z}\}$   
 $R[1] = \llbracket \mathbf{x} := 7 \rrbracket$   
 $R[2] = R[1] \cup R[4]$   
 $R[3] = R[2] \cap \{s \mid s(x) < 1000\}$   
 $R[4] = \llbracket \mathbf{x} := \mathbf{x} + 1 \rrbracket R[3]$   
 $R[5] = R[2] \cap \{s \mid s(x) \geq 1000\}$   
 $R[6] = R[5] \cap \{s \mid s(x) \neq 1001\}$



# Abstract semantics equations

```
public void loopExample() {  
R[0]  int x = 7; R[1]  
R[2]  while (x < 1000) {  
R[3]      ++x; R[4]  
      }  
R[5]  if (!(x == 1000))  
R[6]      error("Unable to prove x == 1000!");  
}
```

- $R[0] = \alpha(\{\mathbf{x} \in \mathbf{Z}\})$   
 $R[1] = \llbracket \mathbf{x} := 7 \rrbracket^\#$   
 $R[2] = R[1] \sqcup R[4]$   
 $R[3] = R[2] \sqcap \alpha(\{s \mid s(x) < 1000\})$   
 $R[4] = \llbracket \mathbf{x} := \mathbf{x} + 1 \rrbracket^\# R[3]$   
 $R[5] = R[2] \sqcap \alpha(\{s \mid s(x) \geq 1000\})$   
 $R[6] = R[5] \sqcap \alpha(\{s \mid s(x) \geq 1001\}) \sqcup R[5] \sqcap \alpha(\{s \mid s(x) \leq 999\})$

# Abstract semantics equations

```
public void loopExample() {  
R[0]  int x = 7; R[1]  
R[2]  while (x < 1000) {  
R[3]      ++x; R[4]  
      }  
R[5]  if (!(x == 1000))  
R[6]      error("Unable to prove x == 1000!");  
}
```

- $R[0] = \top$   
 $R[1] = [7,7]$   
 $R[2] = R[1] \sqcup R[4]$   
 $R[3] = R[2] \sqcap [-\infty,999]$   
 $R[4] = R[3] + [1,1]$   
 $R[5] = R[2] \sqcap [1000,+\infty]$   
 $R[6] = R[5] \sqcap [999,+\infty] \sqcup R[5] \sqcap [1001,+\infty]$

# Too many iterations to converge

```
Iteration 3981: processing V[8] = Interval[x==1000](V[6]) // if x == 1000 goto return
    V[8] : false
    V[6] : and(x=1000)
    V[8]' : and(x=1000)
    Adding [V[12] = Join_IntervalDomain(V[8], V[10]) // return]
    workSet = {V[12]}
Iteration 3982: processing V[12] = Join_IntervalDomain(V[8], V[10]) // return
    V[12] : false
    V[8] : and(x=1000)
    V[10] : false
    V[12]' : and(x=1000)
    Adding [V[11] = V[12] // return]
    workSet = {V[11]}
Iteration 3983: processing V[11] = V[12] // return
    V[11] : false
    V[12] : and(x=1000)
    V[11]' : and(x=1000)
    Adding []
Reached fixed-point after 3983 iterations.
Solution = {
    V[0] : true
    V[1] : true
    V[2] : and(x=7)
    V[3] : and(x=7)
    V[4] : and(8<=x<=1000)
    V[7] : and(7<=x<=1000)
    V[5] : and(7<=x<=999)
    V[6] : and(x=1000)
    V[8] : and(x=1000)
    V[9] : false
    V[10] : false
    V[12] : and(x=1000)
    V[11] : and(x=1000)
}
0 possible errors found.
Writing to sootOutput\IntervalExample.jimple
Soot finished on Wed Jun 12 06:24:14 IDT 2013
Soot has run for 0 min. 1 sec.{'
```

# How many iterations for this one?

```
public void loopExample2(int y) {  
    int x = 7;  
    if (x < y) {  
        while (x < y) {  
            ++x;  
        }  
  
        if (x != y)  
            error("Unable to prove x = y!");  
    }  
}
```

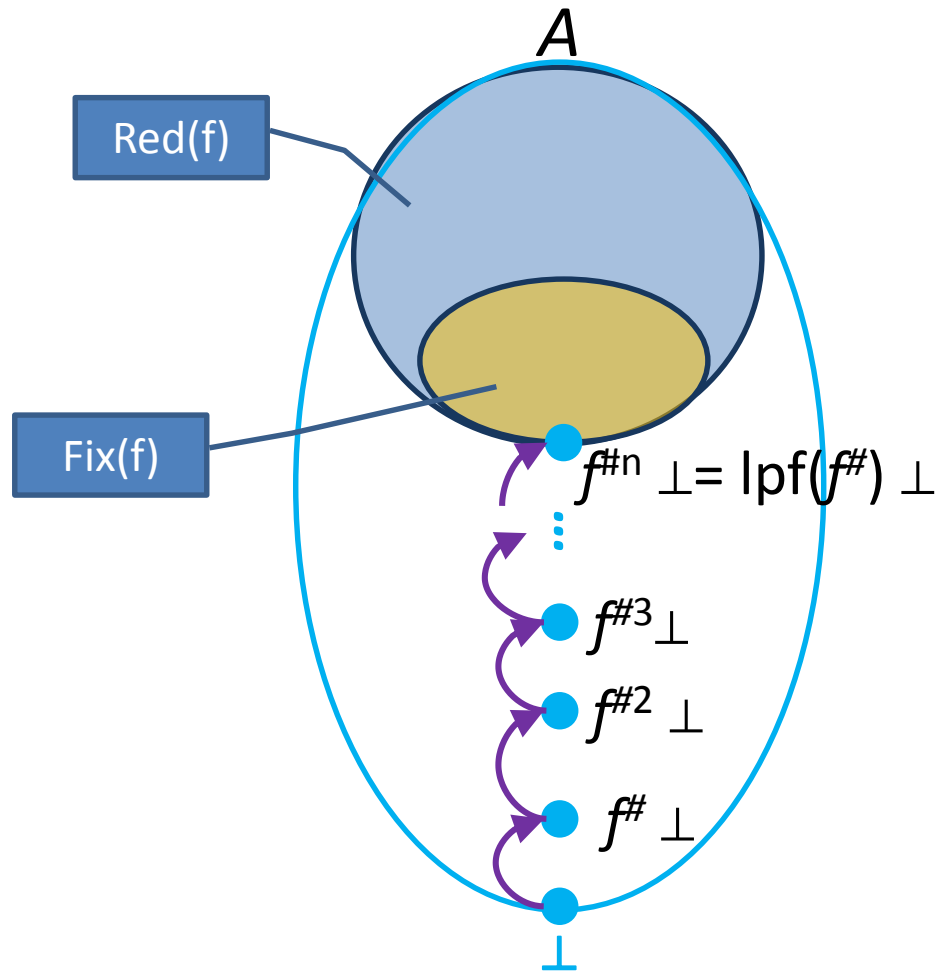
# Widening

- Introduce a new binary operator to ensure termination
  - A kind of extrapolation
- Enables static analysis to use infinite height lattices
  - Dynamically adapts to given program
- Tricky to design
- Precision less predictable than with finite-height domains (widening non-monotone)

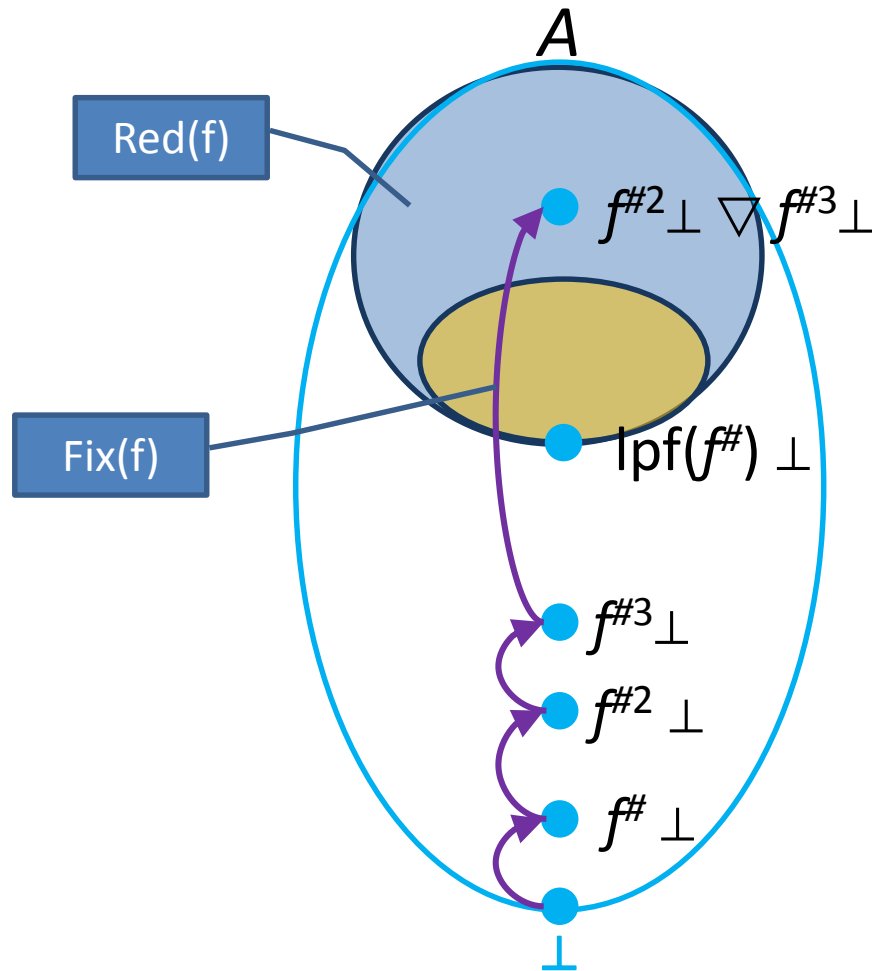
# Formal definition

- For all elements  $d_1 \sqcup d_2 \sqsubseteq d_1 \nabla d_2$
- For all ascending chains  $d_0 \sqsubseteq d_1 \sqsubseteq d_2 \sqsubseteq \dots$   
the following sequence eventually stabilizes
  - $y_0 = d_0$
  - $y_{i+1} = y_i \nabla d_{i+1}$
- For a monotone function  $f : D \rightarrow D$  define
  - $x_0 = \perp$
  - $x_{i+1} = x_i \nabla f(x_i)$
- Theorem:
  - There exists  $k$  such that  $x_{k+1} = x_k$
  - $x_k \in \text{Red}(f) = \{ d \mid d \in D \text{ and } f(d) \sqsubseteq d \}$

# Analysis with finite-height lattice



# Analysis with widening





# Widening for Intervals Analysis

- $\perp \nabla [c, d] = [c, d]$
- $[a, b] \nabla [c, d] = [$   
    if  $a \leq c$   
    then  $a$   
    else  $-\infty,$   
if  $b \geq d$   
    then  $b$   
    else  $\infty$

# Semantic equations with widening

```
public void loopExample() {  
R[0]  int x = 7; R[1]  
R[2]  while (x < 1000) {  
R[3]      ++x; R[4]  
      }  
R[5]  if (!(x == 1000))  
R[6]      error("Unable to prove x == 1000!");  
}
```

- $R[0] = \top$   
 $R[1] = [7,7]$   
 $R[2] = R[1] \sqcup R[4]$   
 $R[2.1] = R[2.1] \nabla R[2]$   
 $R[3] = R[2.1] \sqcap [-\infty,999]$   
 $R[4] = R[3] + [1,1]$   
 $R[5] = R[2] \sqcap [1001,+\infty]$   
 $R[6] = R[5] \sqcap [999,+\infty] \sqcup R[5] \sqcap [1001,+\infty]$

# Non monotonicity of widening

- $[0,1] \nabla [0,2] = ?$
- $[0,2] \nabla [0,2] = ?$

# Non monotonicity of widening

- $[0,1] \nabla [0,2] = [0, \infty]$
- $[0,2] \nabla [0,2] = [0,2]$

# Analysis results with widening

Analyzing method loopExample

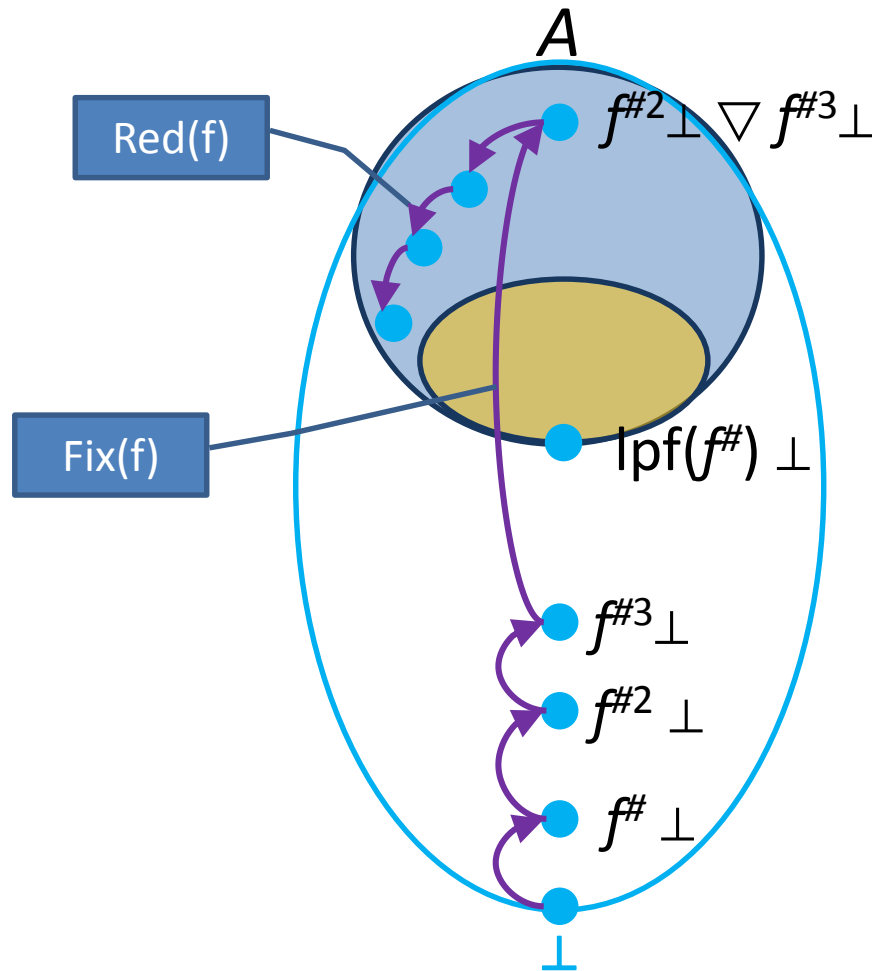
```
-----  
Solving the following equation system =  
V[0] = true // this := @this: IntervalExample  
V[1] = AssignTopTransformer(V[0]) // this := @this: IntervalExample  
V[2] = AssignConstantToVarTransformer(V[1]) // x = 7  
V[3] = V[2] // goto [?= (branch)]  
V[4] = AssignAddExprToVarTransformer(V[5]) // x = x + 1  
V[7] = JoinLoop_IntervalDomain(V[3], V[4]) // if x < 1000 goto x = x + 1  
V[8] = IntervalDomain[Widening|Narrowing](V[8], V[7]) // if x < 1000 goto x = x + 1  
V[5] = Interval[x<1000](V[8]) // if x < 1000 goto x = x + 1  
V[6] = Interval[x>=1000](V[8]) // if x < 1000 goto x = x + 1  
V[9] = Interval[x==1000](V[6]) // if x == 1000 goto return  
V[10] = Interval[x!=1000](V[6]) // if x == 1000 goto return  
V[11] = V[10] // specialinvoke this.<IntervalExample: void error(java.lang.String)>("Unable to prove x == 1000!")  
V[13] = Join_IntervalDomain(V[9], V[11]) // return  
V[12] = V[13] // return
```

Reached fixed-point after 23 iterations.

```
Solution = {  
  V[0] : true  
  V[1] : true  
  V[2] : and(x=7)  
  V[3] : and(x=7)  
  V[4] : and(8<=x<=1000)  
  V[7] : and(7<=x<=1000)  
  V[8] : and(x>=7)  
  V[5] : and(7<=x<=999)  
  V[6] : and(x>=1000)  
  V[9] : and(x=1000)  
  V[10] : and(x>=1001)  
  V[11] : and(x>=1001)  
  V[13] : and(x>=1000)  
  V[12] : and(x>=1000)  
}
```

Did we prove it?

# Analysis with narrowing



# Formal definition of narrowing

- Improves the result of widening
- $y \sqsubseteq x \Rightarrow y \sqsubseteq (x \Delta y) \sqsubseteq x$
- For all decreasing chains  $x_0 \supseteq x_1 \supseteq \dots$   
the following sequence is finite
  - $y_0 = x_0$
  - $y_{i+1} = y_i \Delta x_{i+1}$
- For a monotone function  $f: D \rightarrow D$   
and  $x_k \in \text{Red}(f) = \{ d \mid d \in D \text{ and } f(d) \sqsubseteq d \}$   
define
  - $y_0 = x$
  - $y_{i+1} = y_i \Delta f(y_i)$
- Theorem:
  - There exists  $k$  such that  $y_{k+1} = y_k$
  - $y_k \in \text{Red}(f) = \{ d \mid d \in D \text{ and } f(d) \sqsubseteq d \}$

# Narrowing for Interval Analysis

- $[a, b] \triangle \perp = [a, b]$
- $[a, b] \triangle [c, d] = [$   
    if  $a = -\infty$   
    then  $c$   
    else  $a,$   
if  $b = \infty$   
    then  $d$   
    else  $b$   
    ]



# Semantic equations with narrowing

```
public void loopExample() {  
R[0]  int x = 7; R[1]  
R[2]  while (x < 1000) {  
R[3]      ++x; R[4]  
      }  
R[5]  if (!(x == 1000))  
R[6]      error("Unable to prove x == 1000!");  
}
```

- $R[0] = \top$   
 $R[1] = [7,7]$   
 $R[2] = R[1] \sqcup R[4]$   
 $R[2.1] = R[2.1] \triangle R[2]$   
 $R[3] = R[2.1] \sqcap [-\infty,999]$   
 $R[4] = R[3] + [1,1]$   
 $R[5] = R[2]^{\#} \sqcap [1000,+\infty]$   
 $R[6] = R[5] \sqcap [999,+\infty] \sqcup R[5] \sqcap [1001,+\infty]$

# Analysis with widening/narrowing

- Two phases
  - Phase 1: analyze with widening until converging
  - Phase 2: use values to analyze with narrowing

```
public void loopExample() {  
    int x = 7;  
    while (x < 1000) {  
        ++x;  
    }  
    if (!(x == 1000))  
        error("Unable to prove x == 1000!");  
}
```

Phase 1:

$R[0] = \top$

$R[1] = [7,7]$

$R[2] = R[1] \sqcup R[4]$

$R[2.1] = R[2.1] \nabla R[2]$

$R[3] = R[2.1] \sqcap [-\infty,999]$

$R[4] = R[3] + [1,1]$

$R[5] = R[2] \sqcap [1001,+\infty]$

$R[6] = R[5] \sqcap [999,+\infty] \sqcup R[5] \sqcap [1001,+\infty]$

Phase 2:

$R[0] = \top$

$R[1] = [7,7]$

$R[2] = R[1] \sqcup R[4]$

$R[2.1] = R[2.1] \triangle R[2]$

$R[3] = R[2.1] \sqcap [-\infty,999]$

$R[4] = R[3] + [1,1]$

$R[5] = R[2]^\# \sqcap [1000,+\infty]$

$R[6] = R[5] \sqcap [999,+\infty] \sqcup R[5] \sqcap [1001,+\infty]$

# Analysis with widening/narrowing

Reached fixed-point after 23 iterations.


```
Solution = {  
  V[0] : true  
  V[1] : true  
  V[2] : and(x=7)  
  V[3] : and(x=7)  
  V[4] : and(8<=x<=1000)  
  V[7] : and(7<=x<=1000)  
  V[8] : and(x>=7)  
  V[5] : and(7<=x<=999)  
  V[6] : and(x>=1000)  
  V[9] : and(x=1000)  
  V[10] : and(x>=1001)  
  V[11] : and(x>=1001)  
  V[13] : and(x>=1000)  
  V[12] : and(x>=1000)  
}
```

Starting chaotic iteration: narrowing phase...

```
workSet = {V[0], V[1], V[2], V[3], V[4], V[7], V[8], V[5], V[6], V[9], V[10], V[11], V[13], V[12]}  
Iteration 24: processing V[0] = true // this := @this: IntervalExample  
  V[0] : true  
  V[0]' : true  
  workSet = {V[12], V[1], V[2], V[3], V[4], V[7], V[8], V[5], V[6], V[9], V[10], V[11], V[13]}
```

# Analysis results widening/narrowing

```
Iteration 44: processing V[1]' = AssignTopTransformer(V[0]) // this := @this: IntervalExample
    V[1] : true
    V[0] : true
    V[1]' : true
Reached fixed-point after 44 iterations.
Solution = {
  V[0] : true
  V[1] : true
  V[2] : and(x=7)
  V[3] : and(x=7)
  V[4] : and(8<=x<=1000)
  V[7] : and(7<=x<=1000)
  V[8] : and(7<=x<=1000)
  V[5] : and(7<=x<=999)
  V[6] : and(x=1000)
  V[9] : and(x=1000)
  V[10] : false
  V[11] : false
  V[13] : and(x=1000)
  V[12] : and(x=1000)
}
0 possible errors found.
Writing to sootOutput\IntervalExample.jimple
Soot finished on Wed Jun 12 06:47:24 IDT 2013
Soot has run for 0 min. 0 sec.
```



Precise invariant



# Project

- 1-2 Students in a group
  - 3-4: Bigger projects
- Theoretical + Practical
- Your choice of topic
  - Contact me in 3 weeks
- Submission – 15/Sep
  - Code + Examples
  - Document
  - 15 minutes presentation

# Past projects

- JavaScript Dominator Analysis
- Attribute Analysis for JavaScript
- Simple Pointer Analysis for C
- Adding program counters to Past Abstraction (abstraction of finite state machines.)
- Verification of Asynchronous programs
- Verifying SDNs using TVLA
- Verifying independent accesses to arrays in GO

# Past projects

- Detecting index out of bound errors in C programs
- Lattice-Based Semantics for Combinatorial Models Evolution
- Verifying sorting programs
- Cross-array sorting (array of arrays) – use for storage systems version management
- Verifying LTL formulae over TVLA structures
- Worst-case memory consumption



# Past projects

- Automatic loop parallelization via dependency tracking
- Handling asynchronous calls

# Default Project

- Pick a framework
  - LLVM ( C ) : <http://llvm.org/>
  - Soot ( Java ) : <https://sable.github.io/soot/>
- Analysis:
  - Refined pointer analysis
  - Invent numerical domain