

Some Complexity Results for Stateful Network Verification



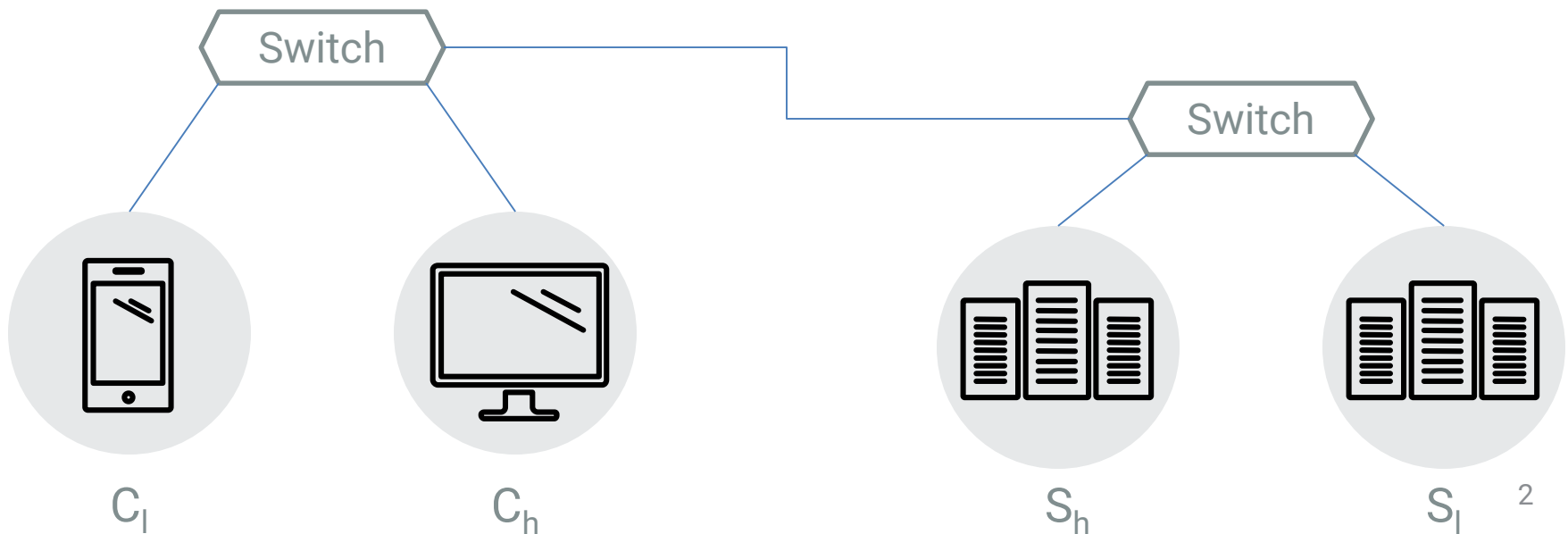
- Yaron Velner
- **Kalev Alpernas**
- Alexander Rabinovich
- Mooly Sagiv
- Sharon Shoham



- Aurojit Panda
- Scott Shenker

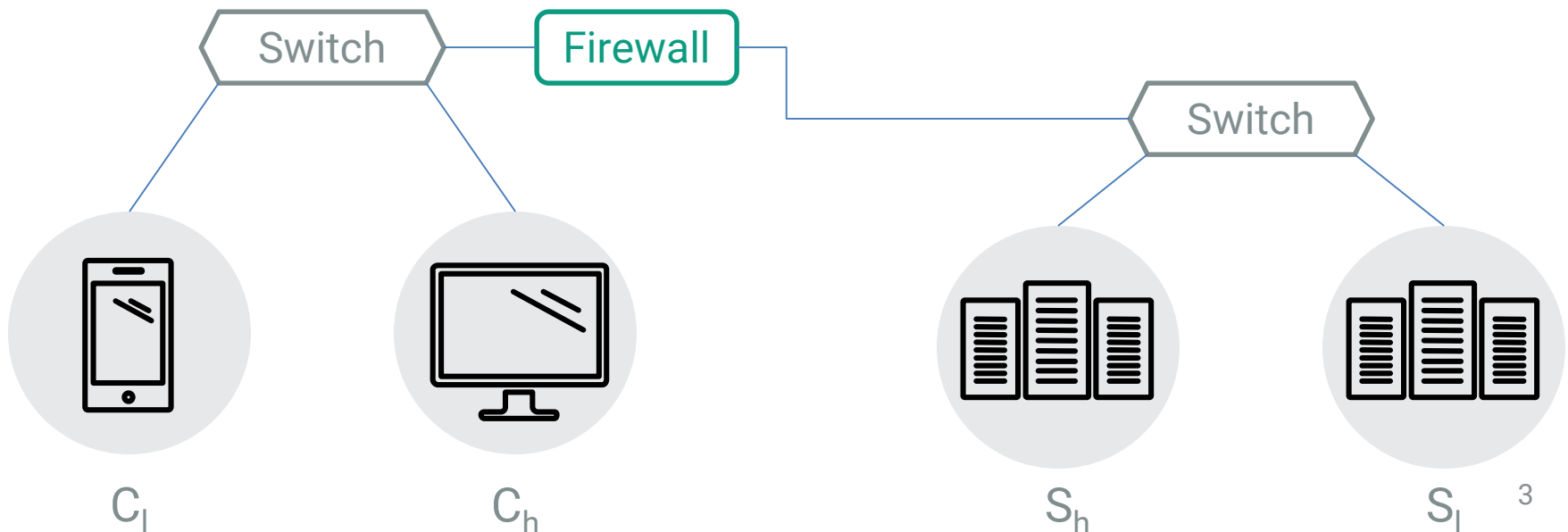
Problem Statement

- Given a network topology
- Task: Verify the safety of the network
 - Isolation



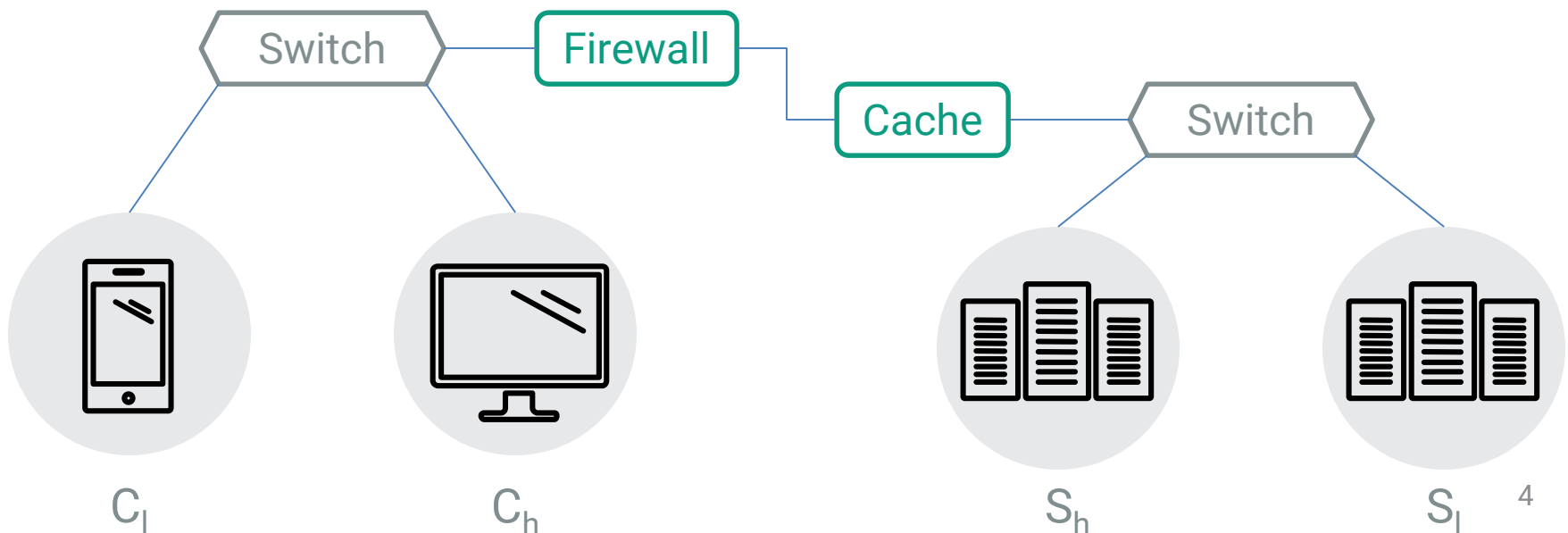
Problem Statement

- Given a network topology
- Task: Verify the safety of the network
 - Isolation
 - In the presence of Middleboxes



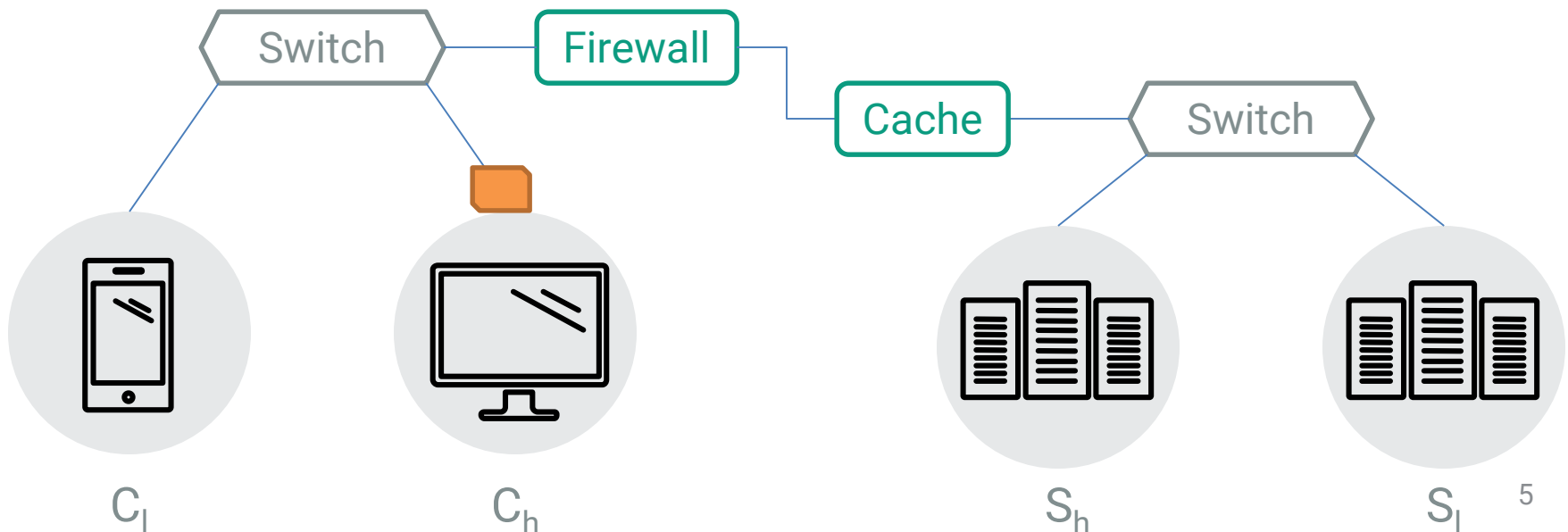
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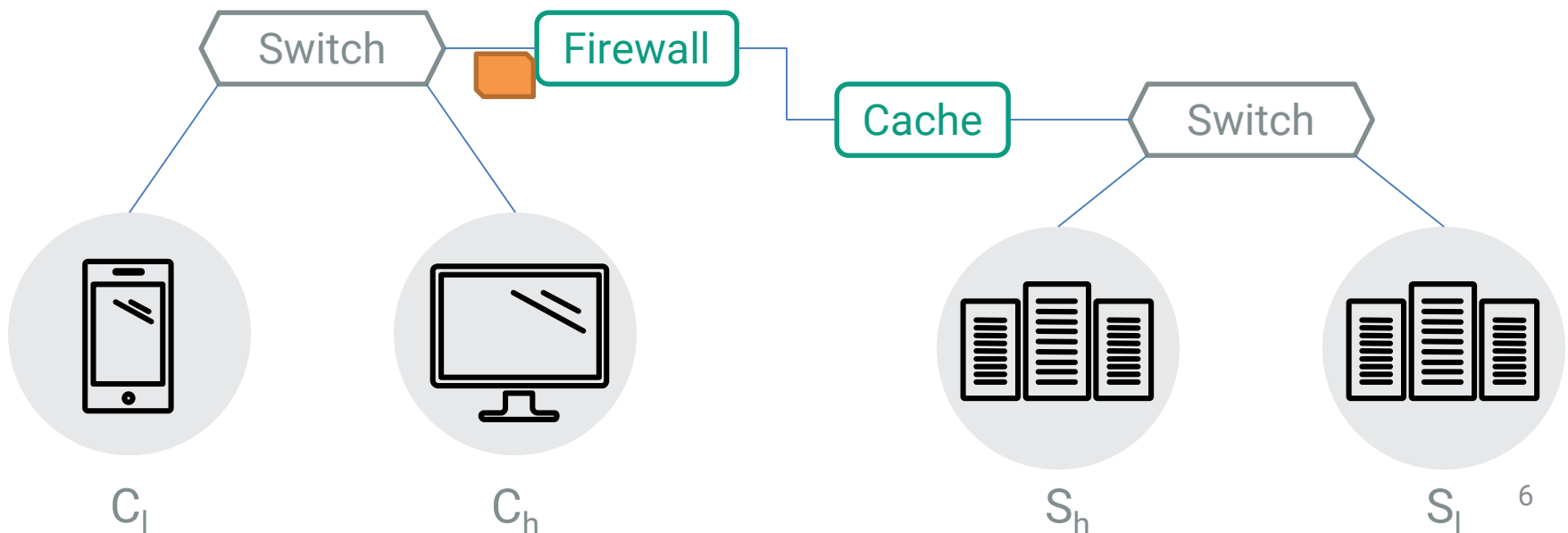
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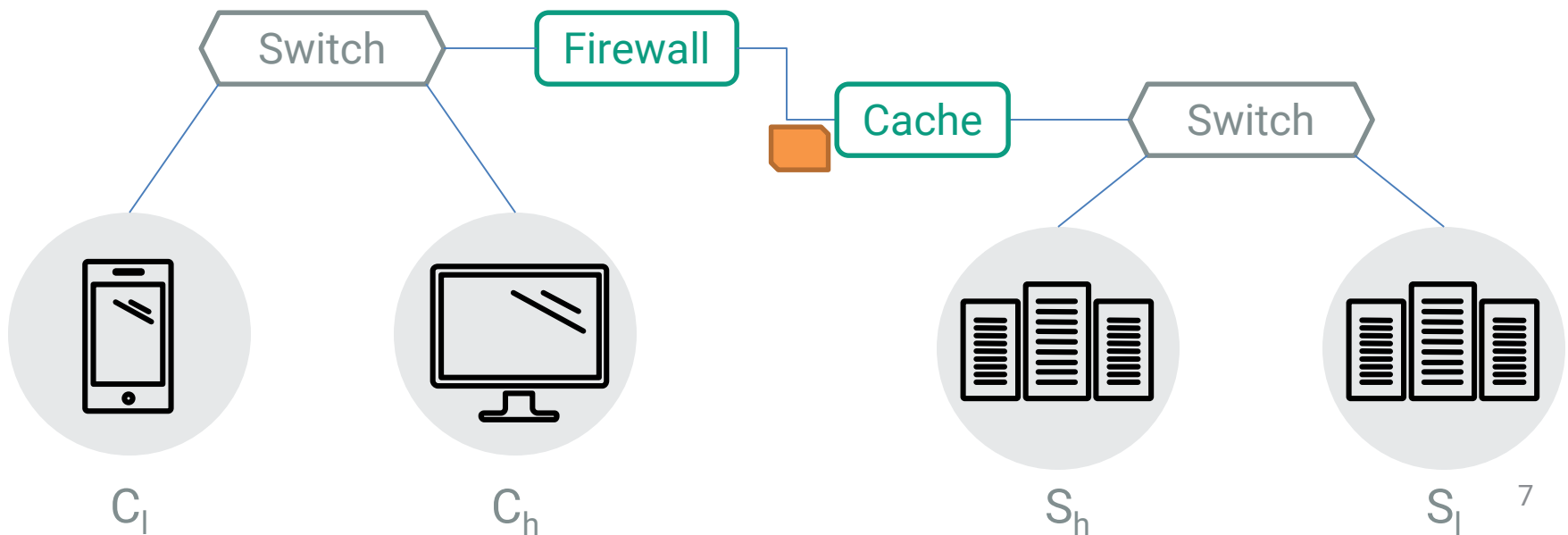
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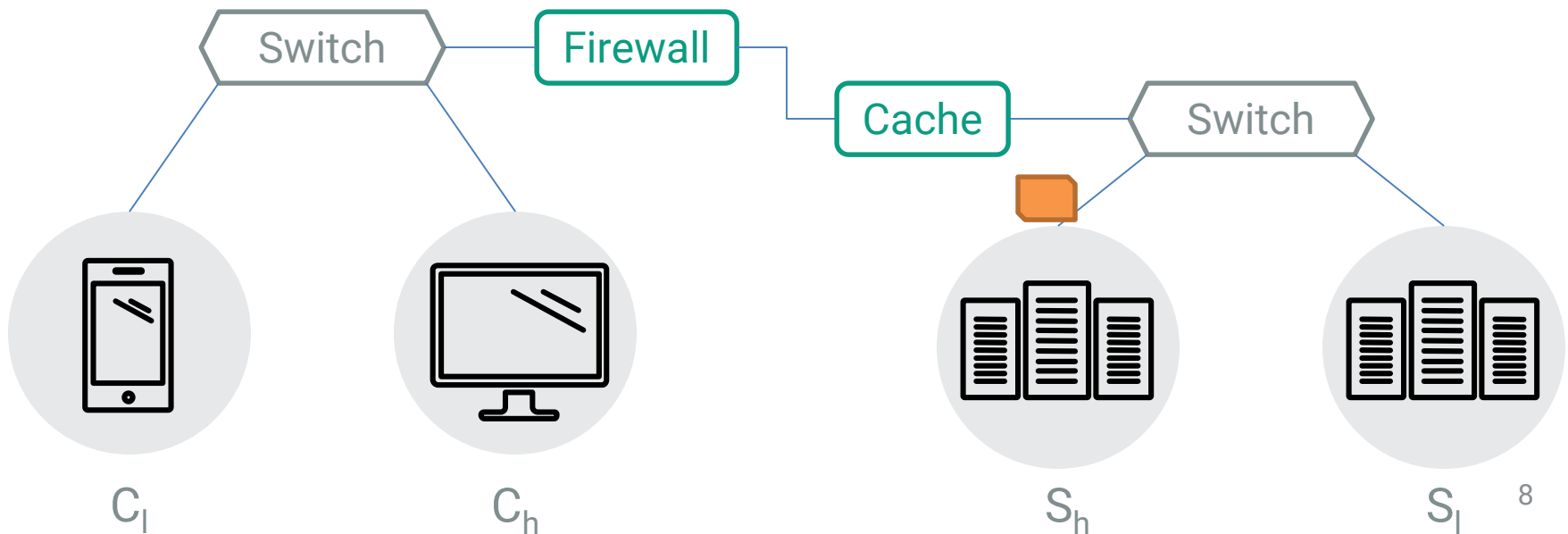
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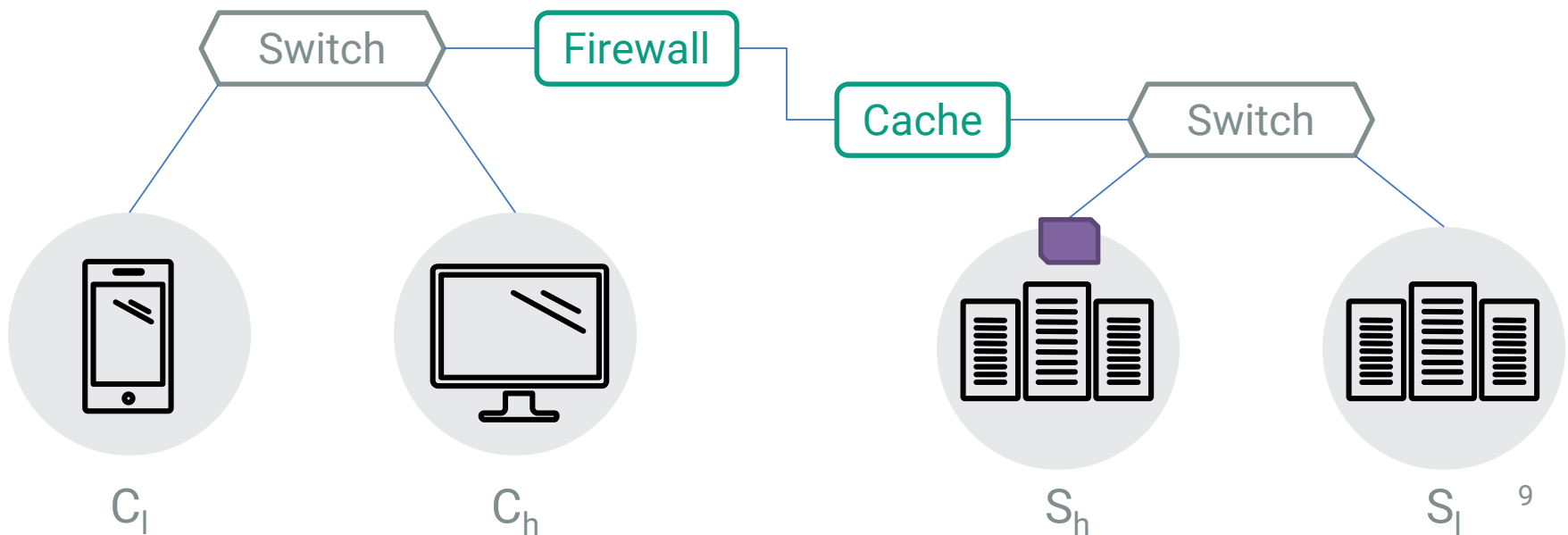
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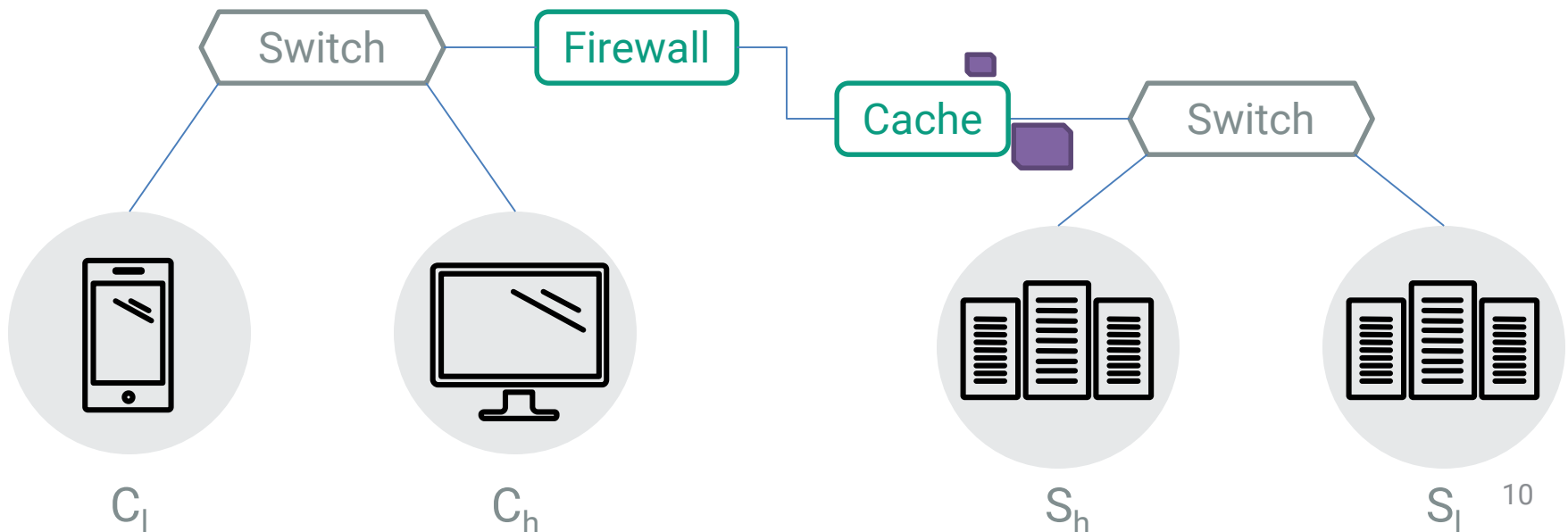
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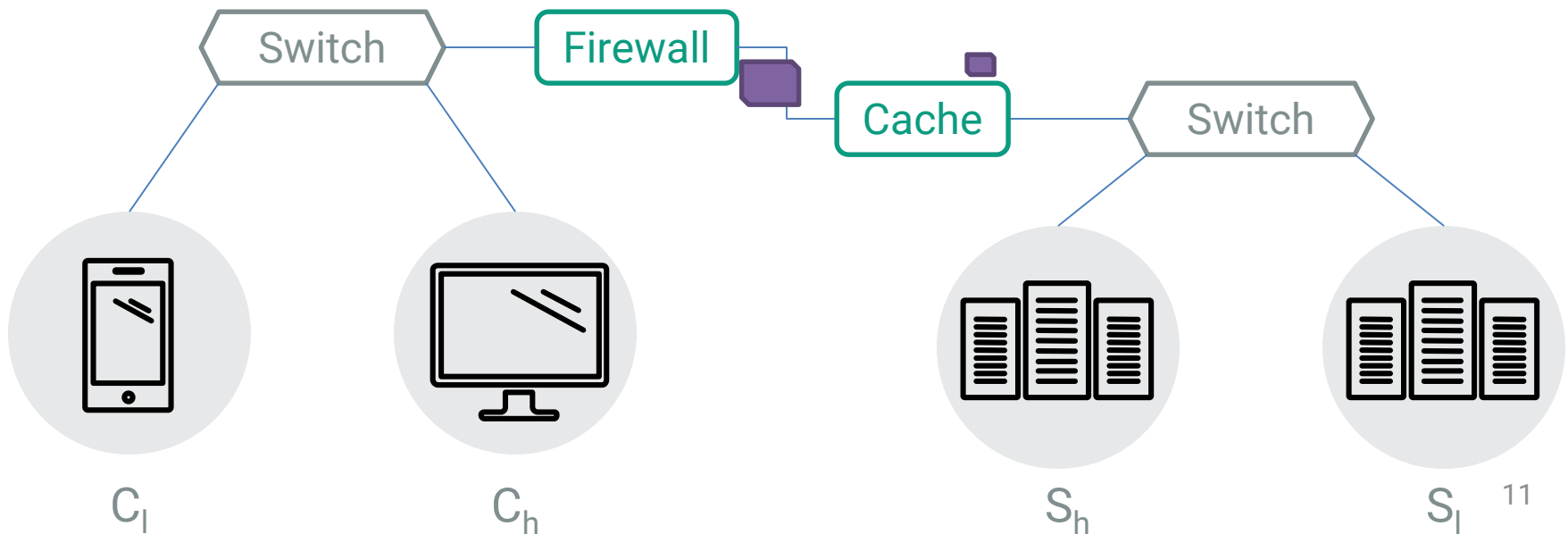
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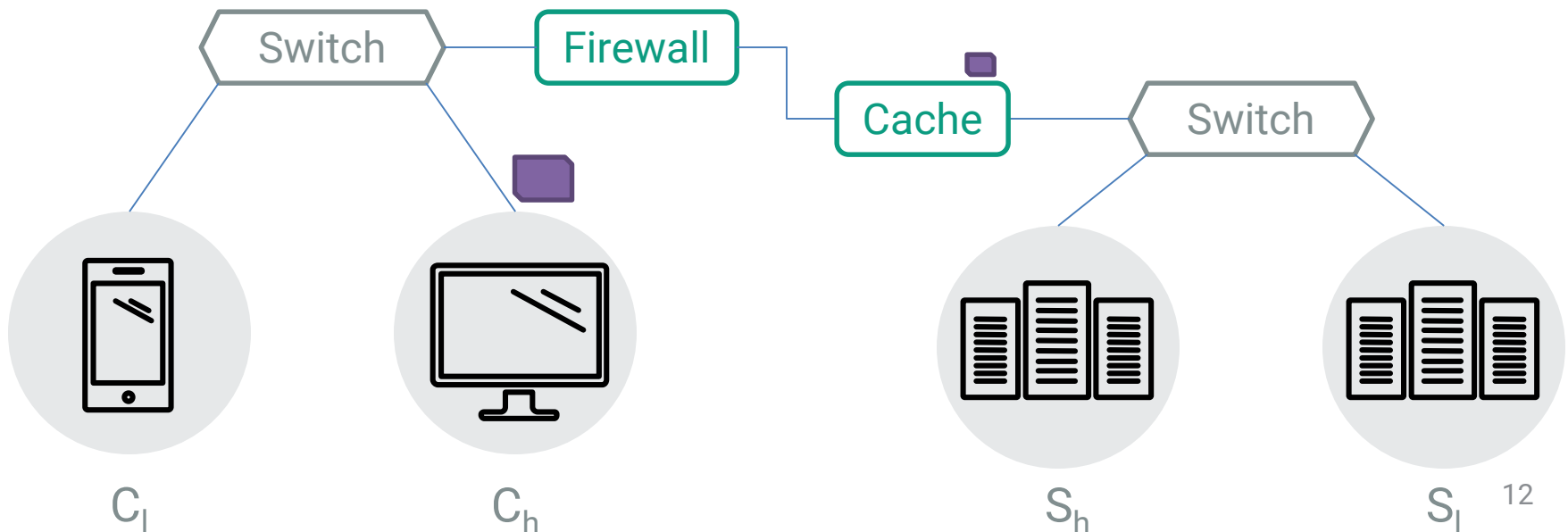
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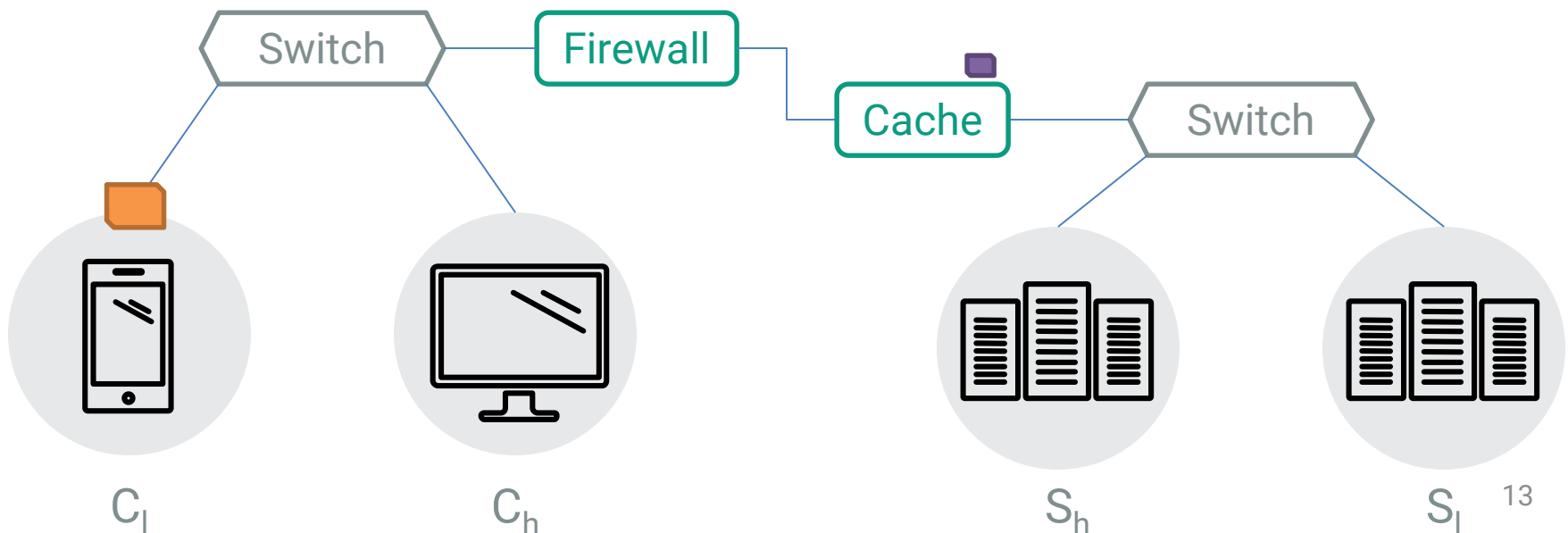
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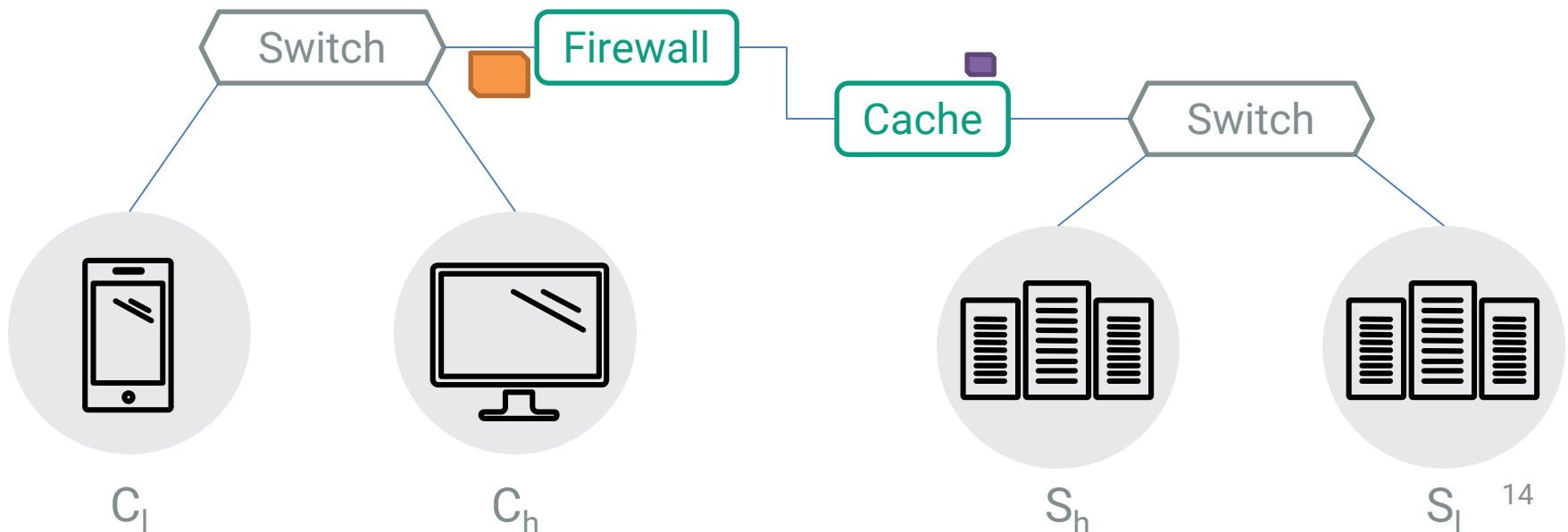
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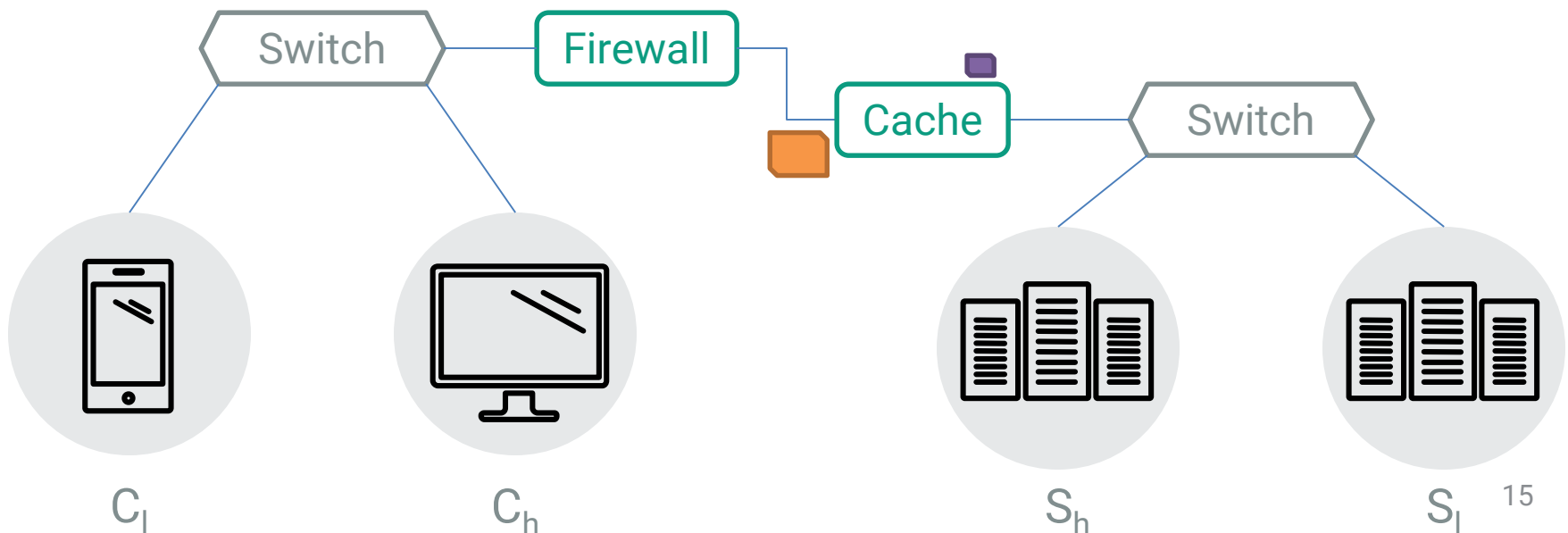
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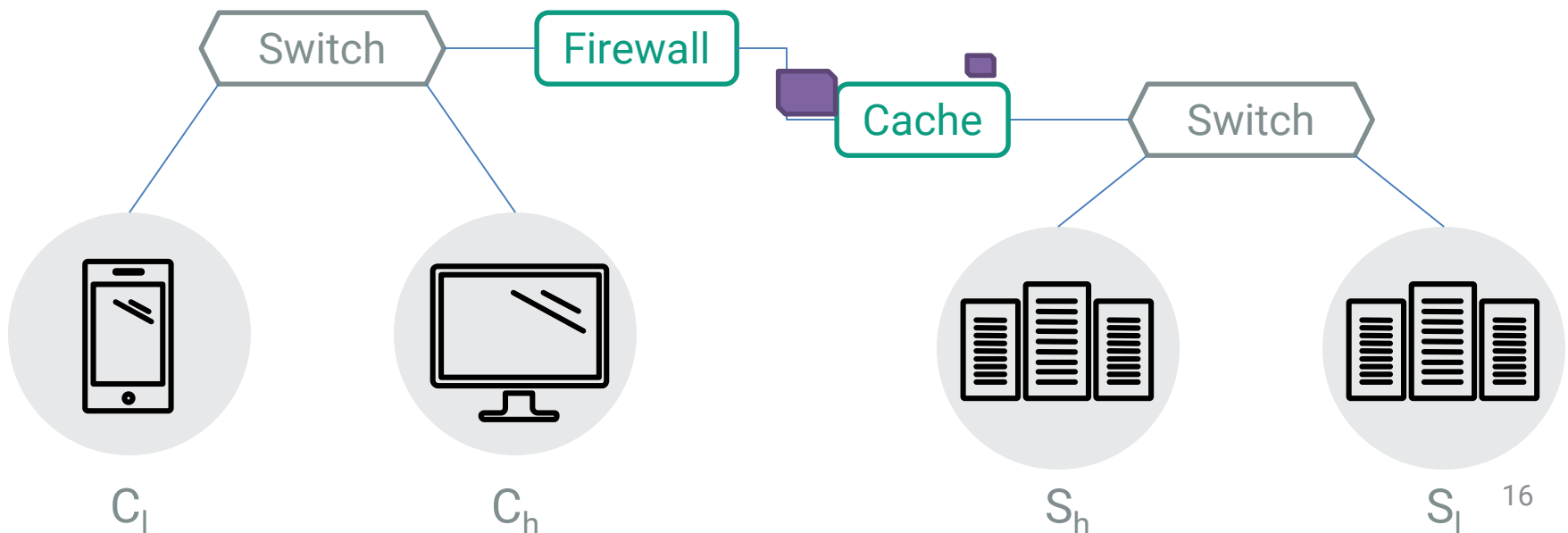
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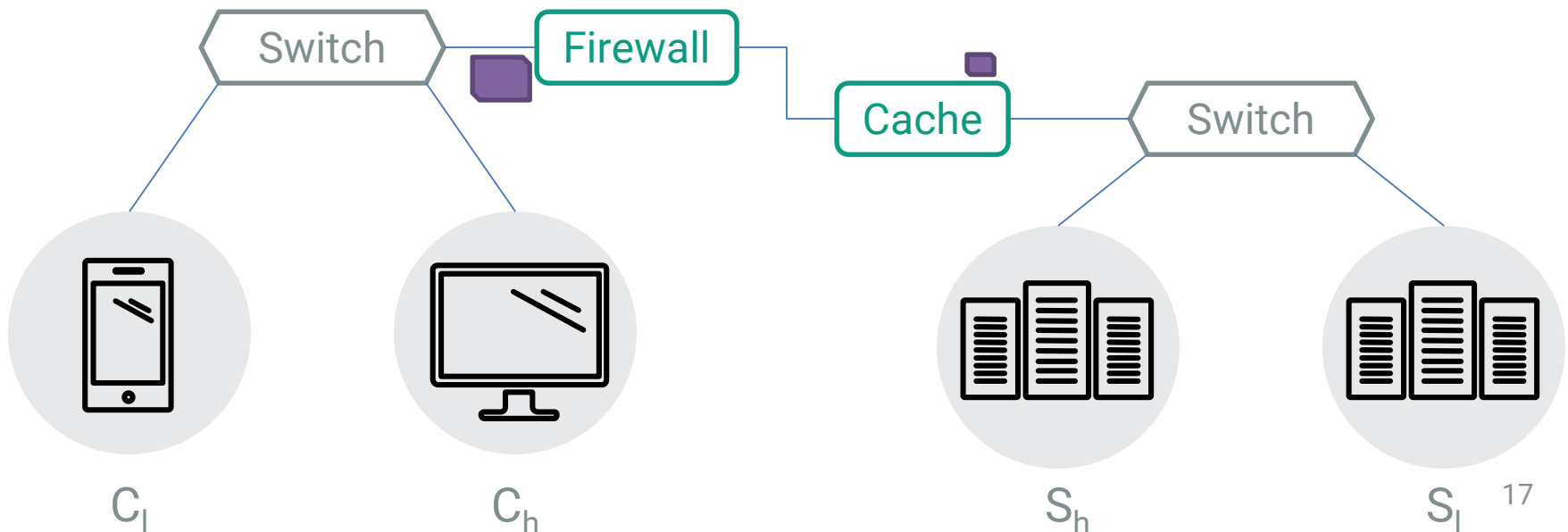
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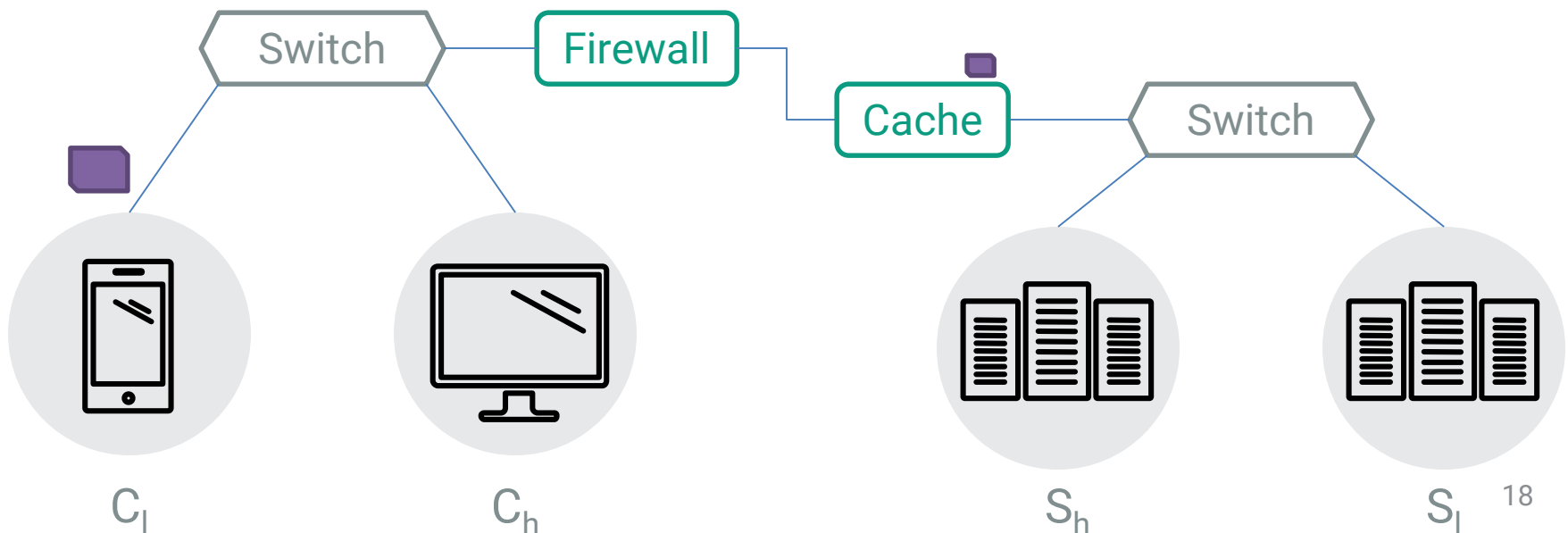
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Examples of Middlebox

- Network address translators (NAT)
- Firewall
- Traffic shapers
- Intrusion detection systems (IDSs)
- Transparent web proxy caches
- Application accelerators

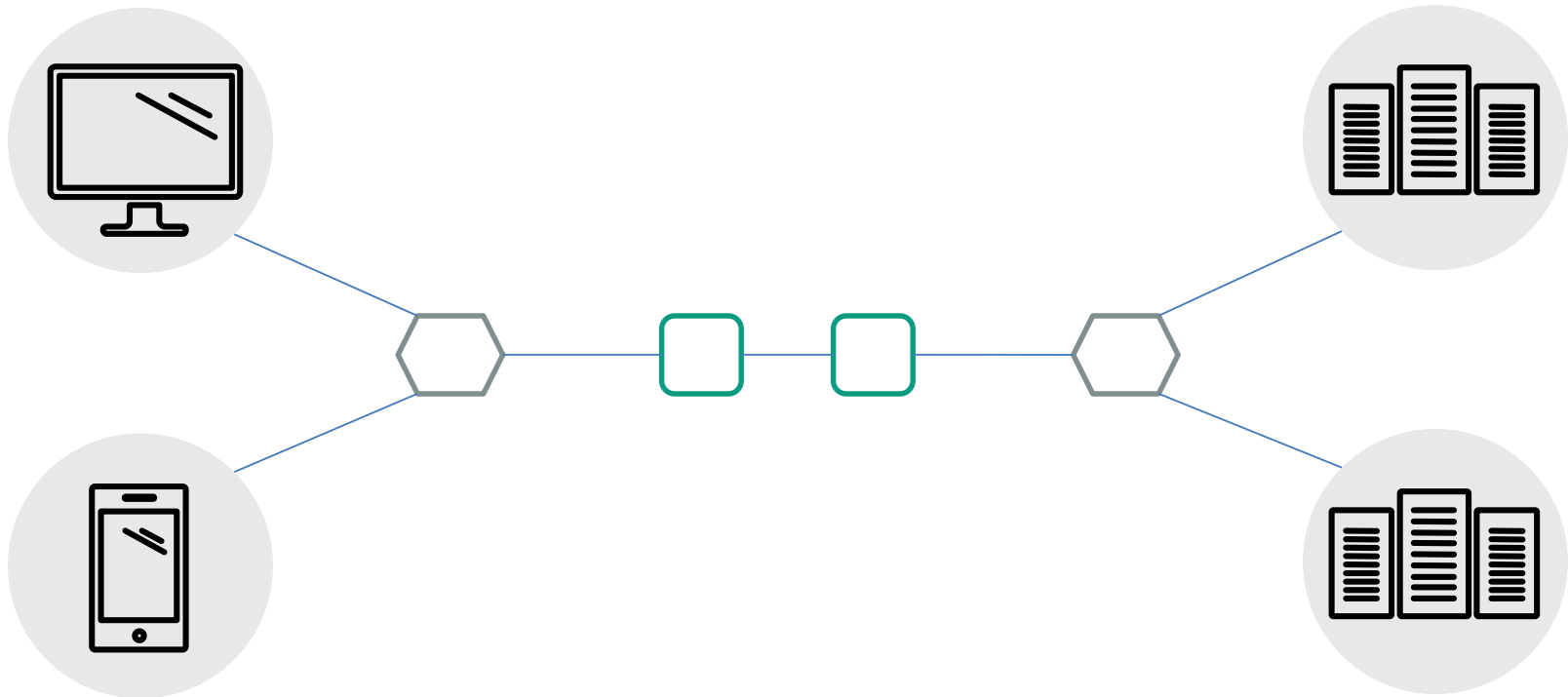
Middlebox \approx FSM

- For the purpose of proving safety, the behaviour of the middlebox is essentially a finite state machine
 - Reason about middlebox behaviour, not implementation
- Network \approx Communicating FSMs

Main Results

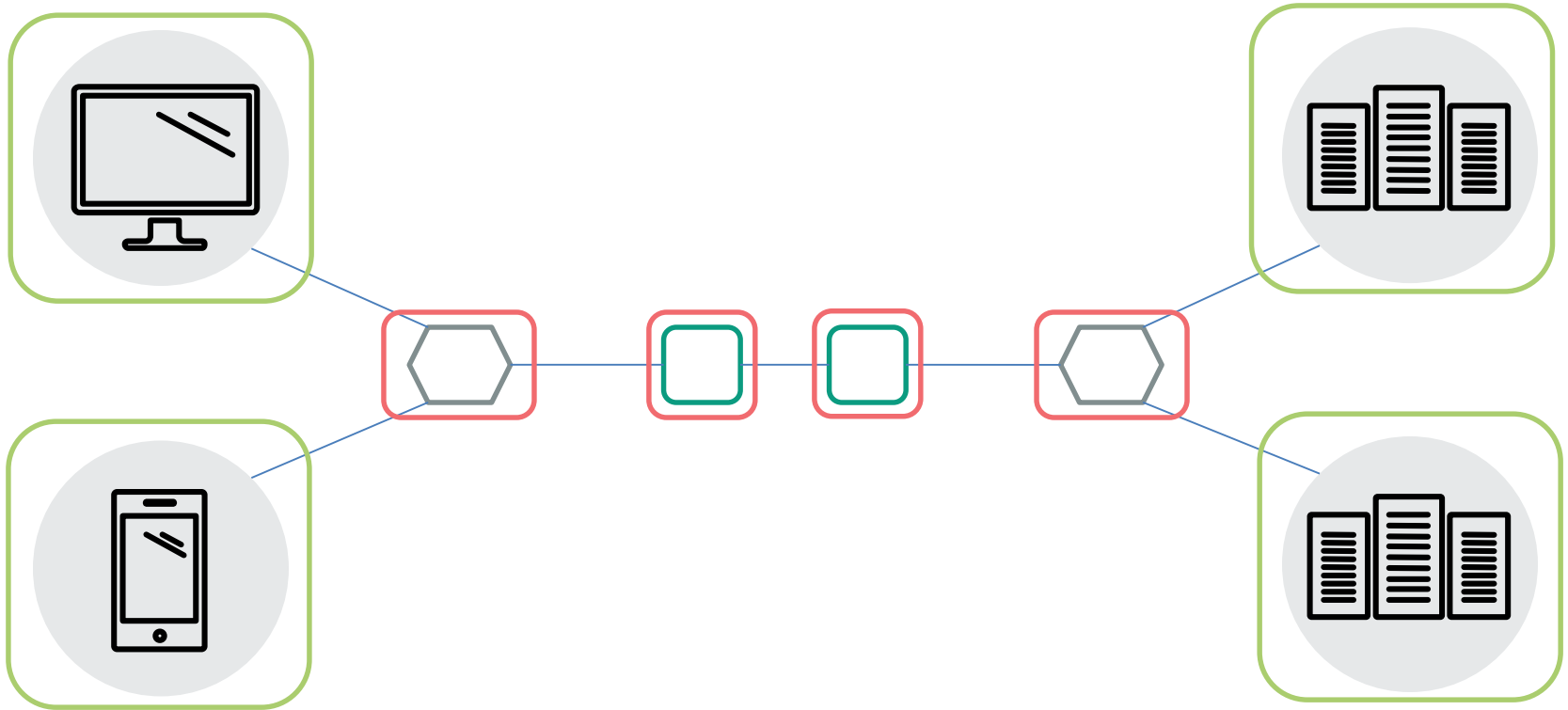
- Classify middleboxes according to the forwarding behaviour
 - Input/Output relation
 - Depends on state (history)
- Tight complexity Results for the different classes
- Compact symbolic representation preserves complexity results
 - Exponential saving in common cases

Network Model



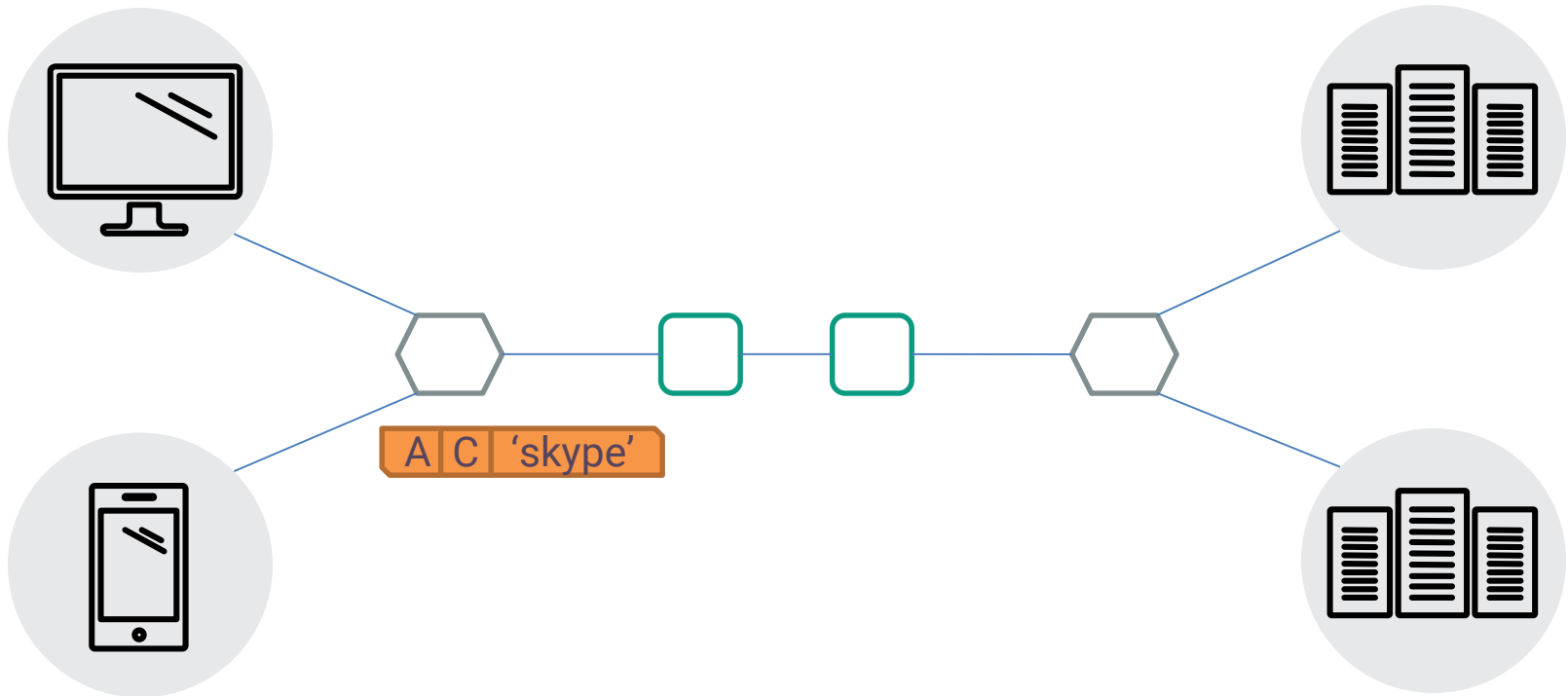
- An undirected graph

Network Model



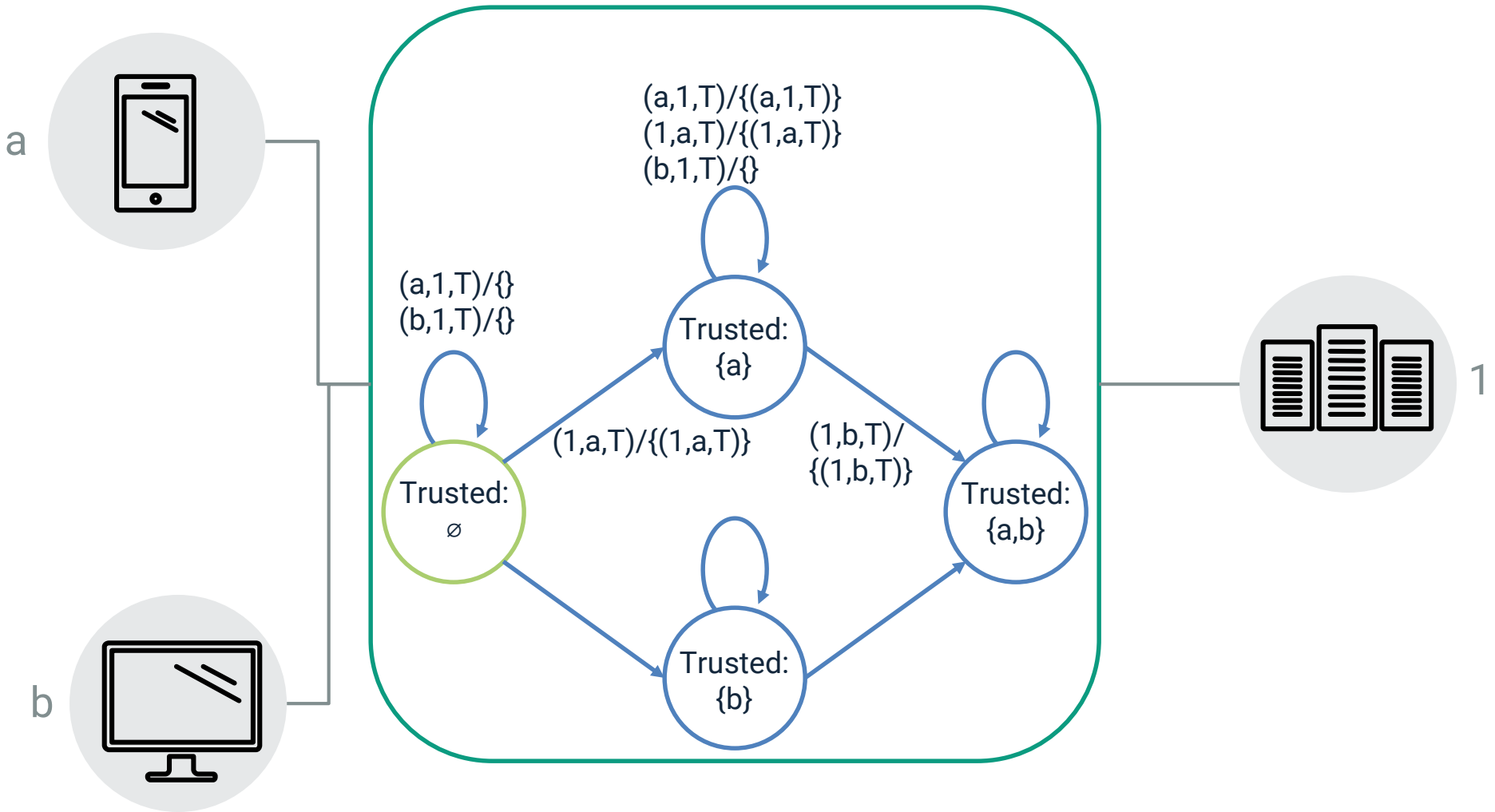
- Vertices are hosts and Middleboxes

Network Model



- Packets are $\langle \text{Source}, \text{Destination}, \text{Tag} \rangle$ tuples

Transducer Middlebox – Hole Punching Firewall



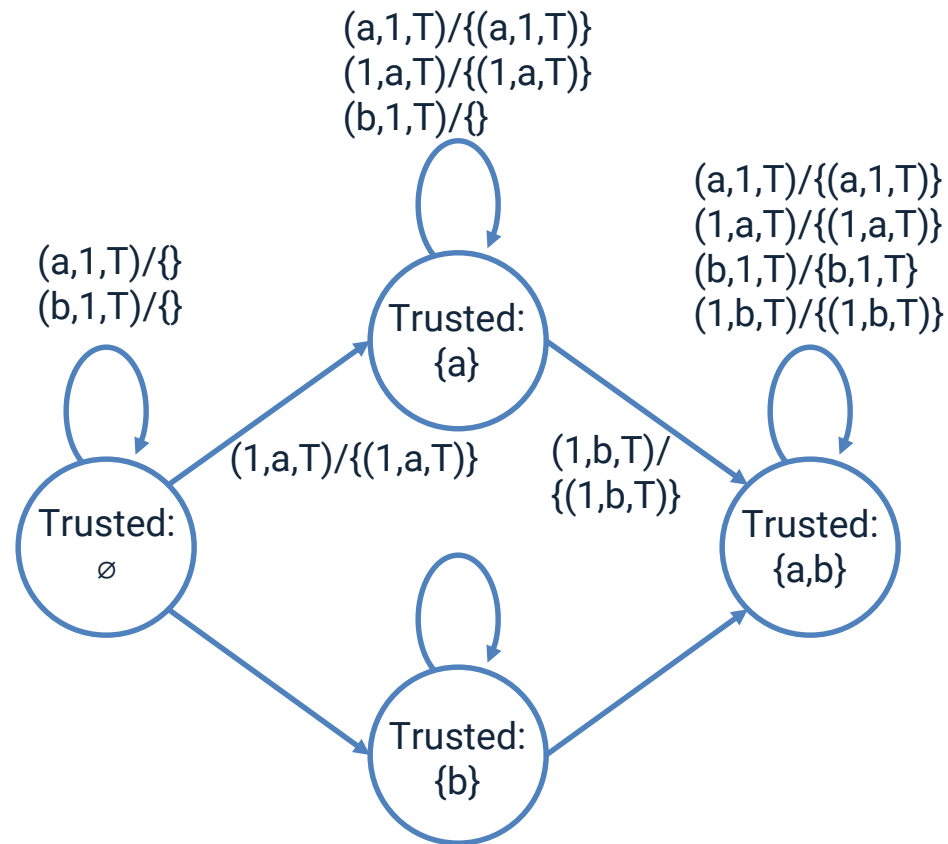
Symbolic Representation Hole Punching Firewall

```
input (src, dst, tag, prt):  
  prt = INTERN  $\Rightarrow$   
    // hosts within organization  
    trusted.insert dst;  
    output {(src, dst, tag, EXTERN)}  
  prt = EXTERN  $\wedge$  src in trusted  $\Rightarrow$   
    // trusted hosts outside organization  
    output {(src, dst, tag, INTERN)}  
  prt = EXTERN  $\wedge$   $\neg$ (src in trusted)  $\Rightarrow$   
    output  $\emptyset$  // untrusted hosts
```

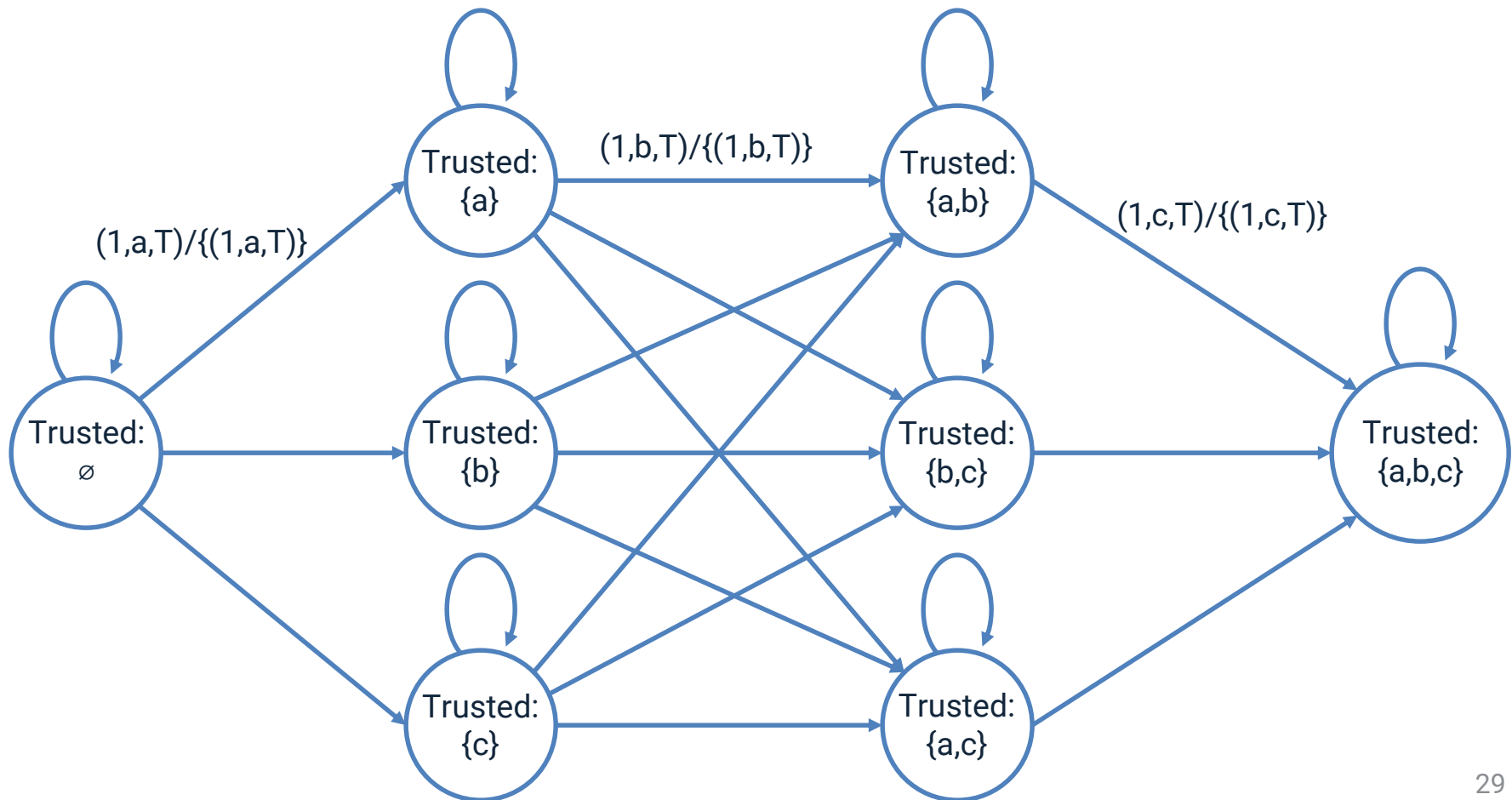
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  prt = EXTERN  $\wedge$   $\neg$ (src in trusted)  $\Rightarrow$   
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```

Explicit Representation – Hole Punching Firewall (2 Hosts)



Explicit Representation – Hole Punching Firewall (3 Hosts)

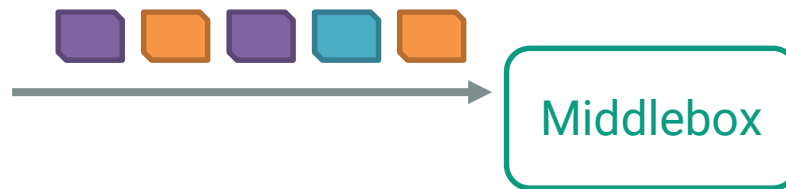


Property Middleboxes - Isolation

```
input (src, dst, tag, prt):  
  prt = HOST  $\Rightarrow$   
    // host for which isolation is checked  
    output {(src, dst, tag, NET)}  
  prt = NET  $\wedge \neg$ (src in forbidden)  $\Rightarrow$   
    // no isolation violation  
    output {(src, dst, tag, HOST)}  
  prt = NET  $\wedge$  src in forbidden  $\Rightarrow$   
    // isolation violation  
  abort
```

Network Semantics

- FIFO

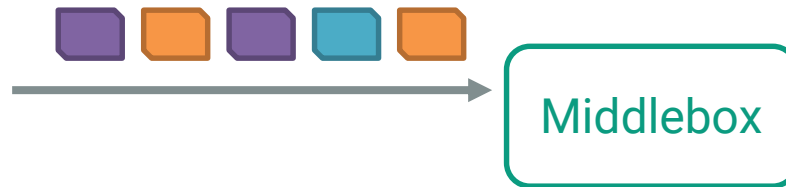


- Network verification is undecidable
 - Can simulate a Turing Machine
 - Even without forwarding loops

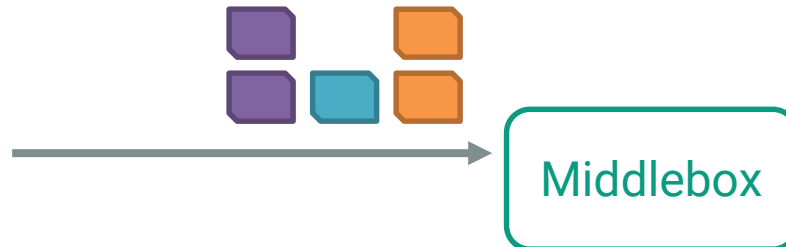
[Daniel Brand, and Pitro Zafiropulo. *JACM* '83]

Network Semantics

- FIFO



- Unordered



– Network verification is decidable

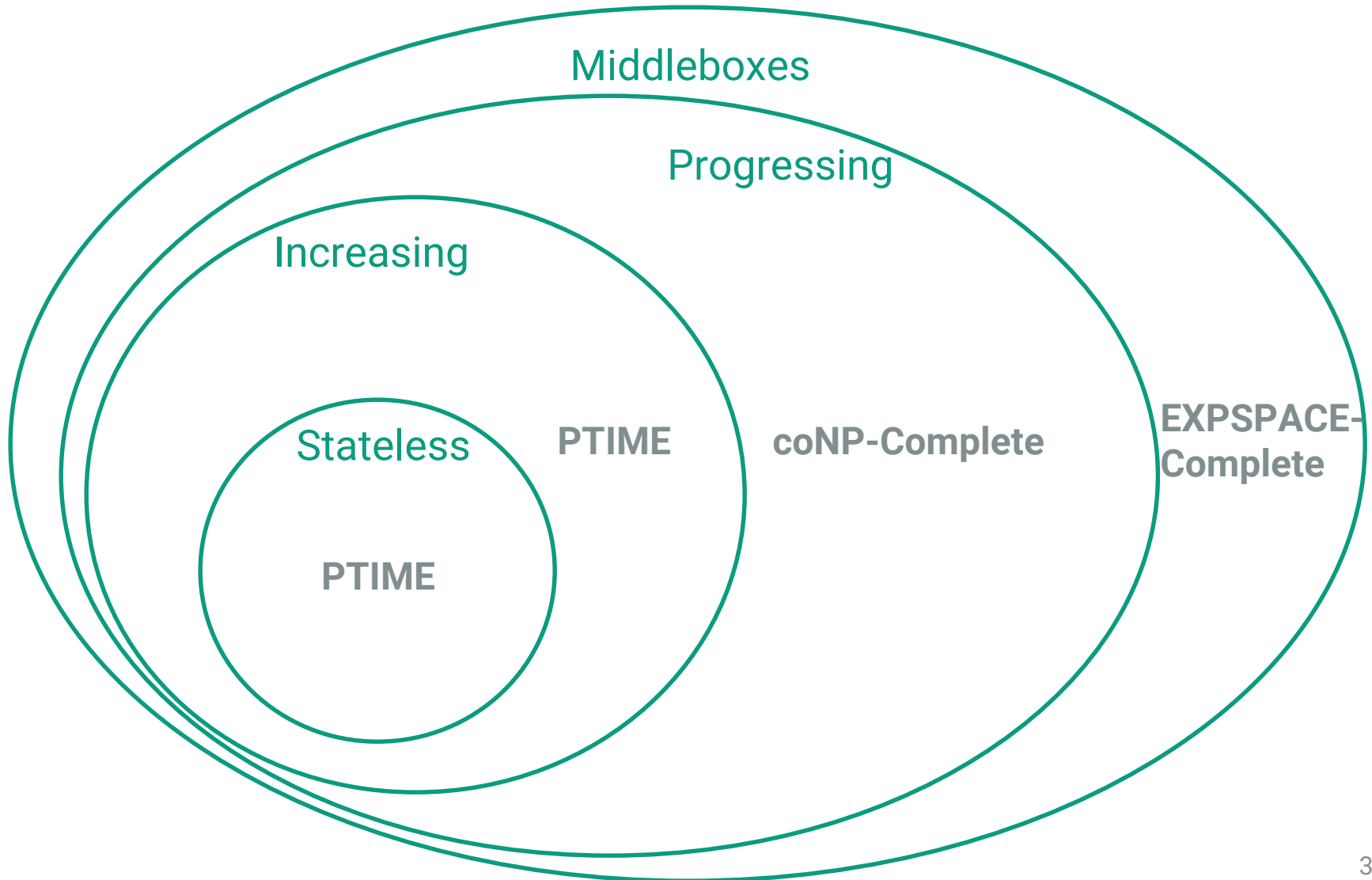
[Abdulla et al. *LICS* '93]

[Finkel, A., Schnoebelen, P. *Theoretical Computer Science* '01]

Verification Complexity

- **EXPSPACE-Complete**
 - Equivalent to Petri Net coverability
- Can we do better?
- In practice very few middlebox types are used
 - Explore ‘Good’ middleboxes

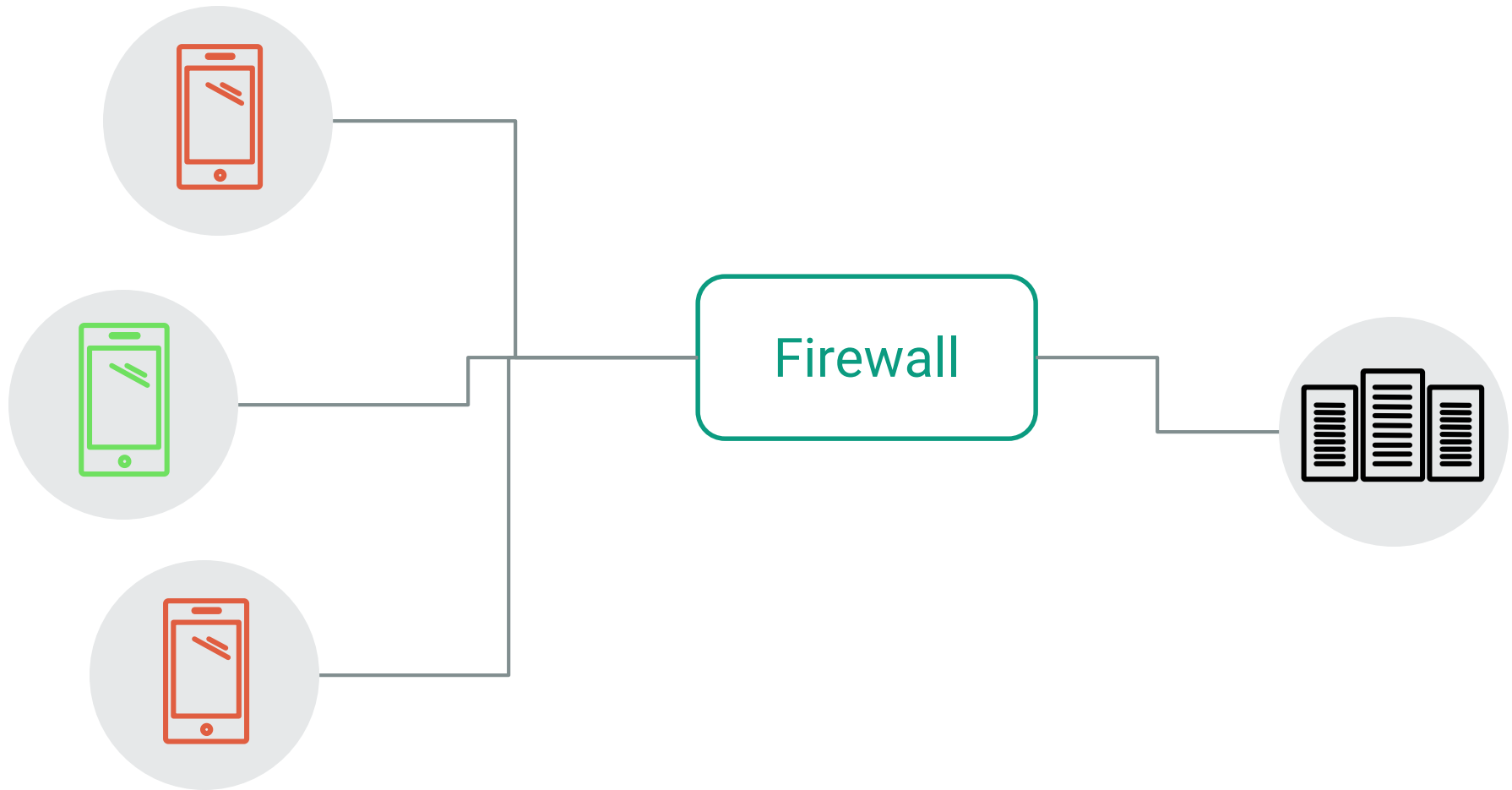
Middlebox Classification



Middlebox Classification

- According to forwarding behaviour
 - Effects of history on the forwarding behaviour
- Equivalently according to syntactic restrictions

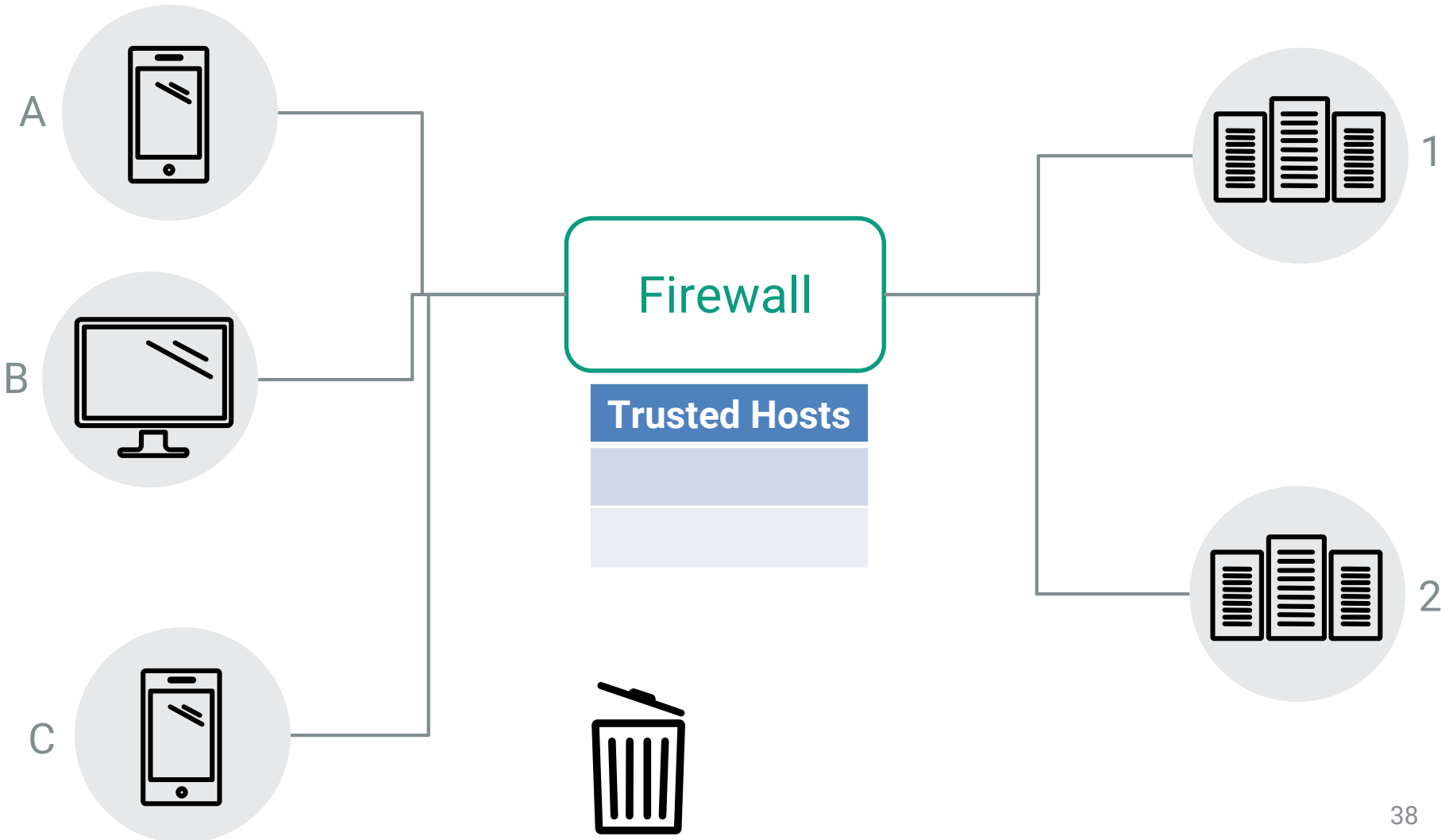
Stateless Middlebox – ACL Firewall



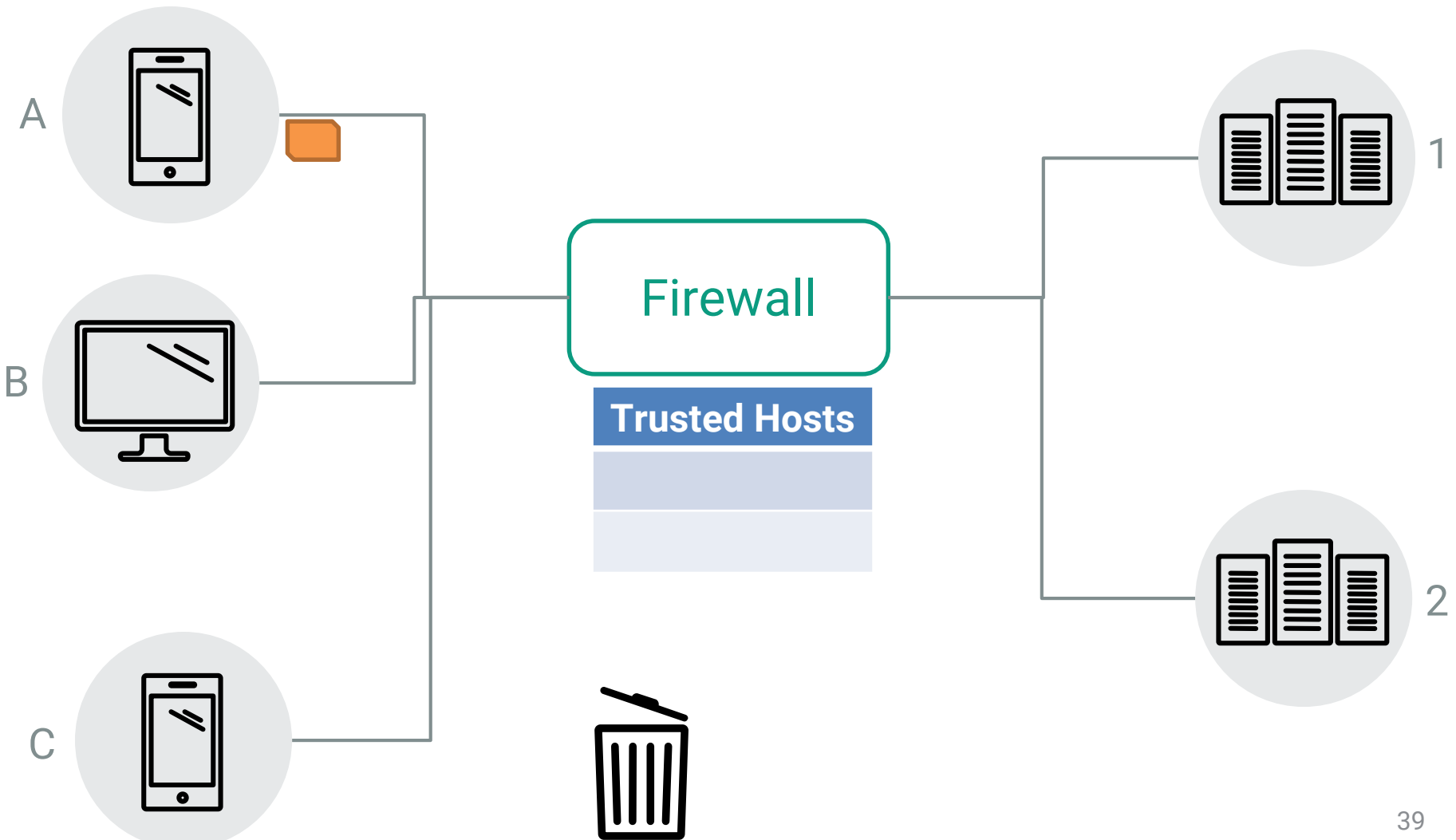
Stateless

- Transducer has only a single state
- Forwarding behaviour is history agnostic
- Syntactic restriction – no changes to the relations

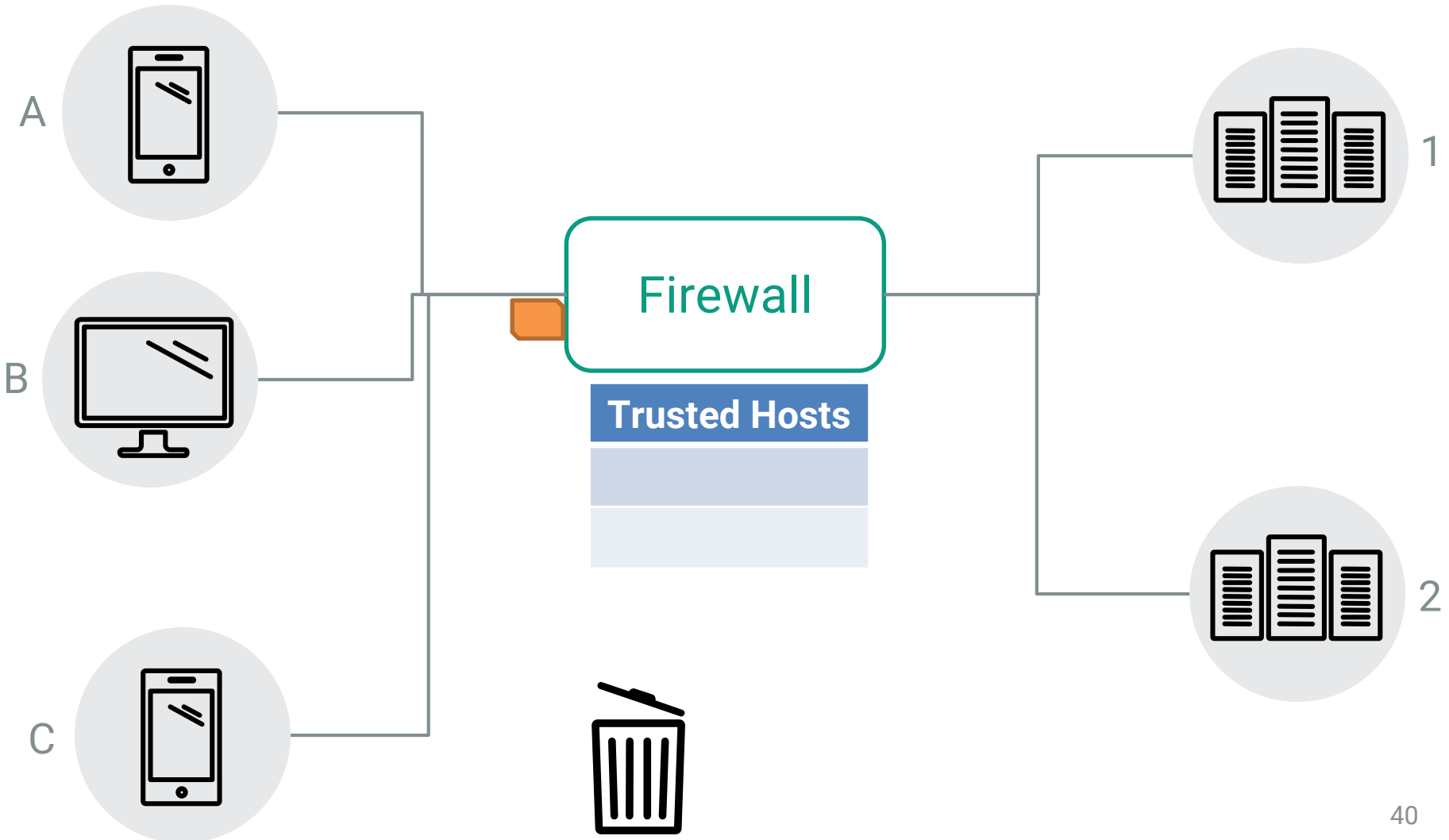
Increasing Middlebox – Hole Punching Firewall



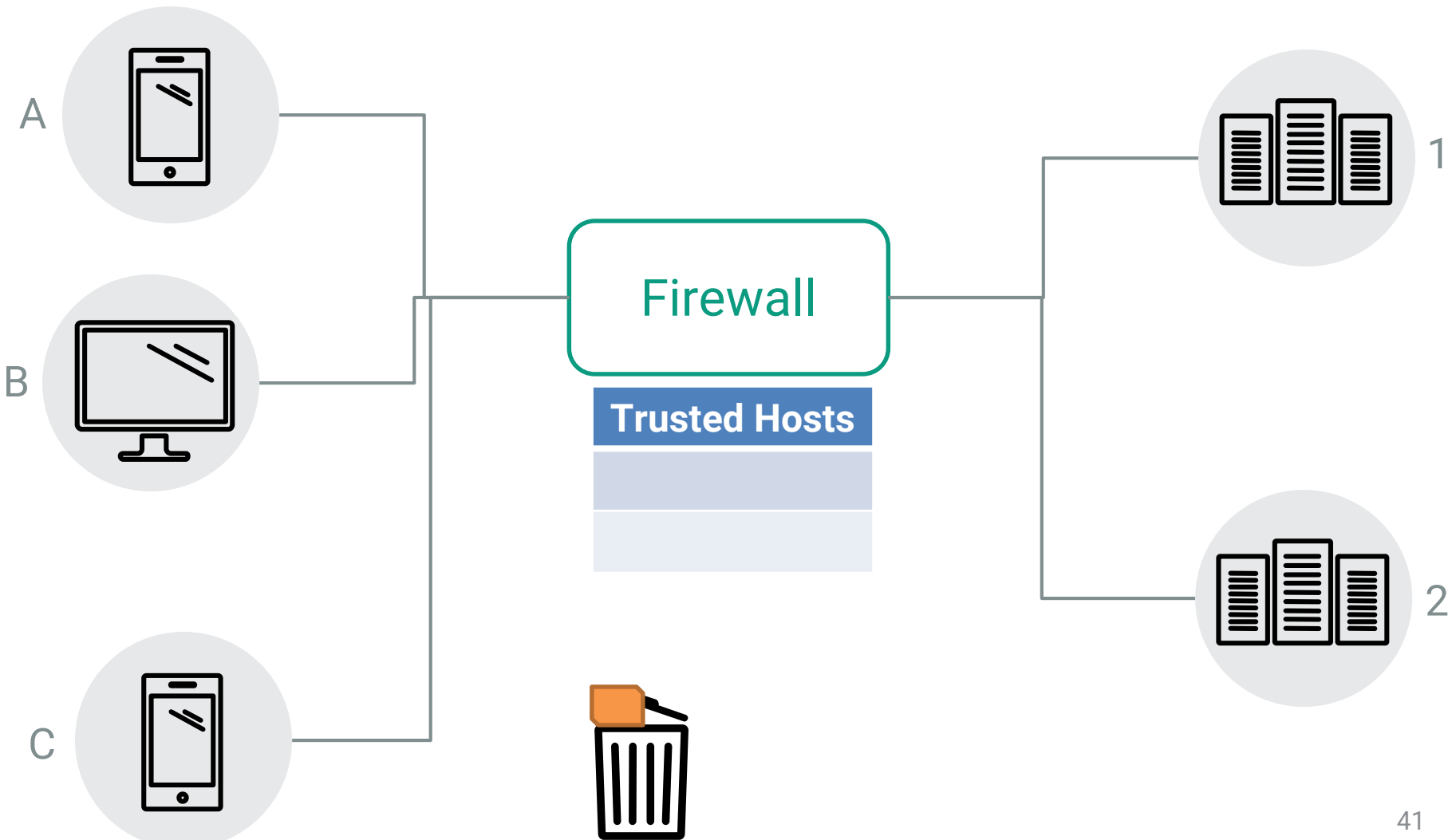
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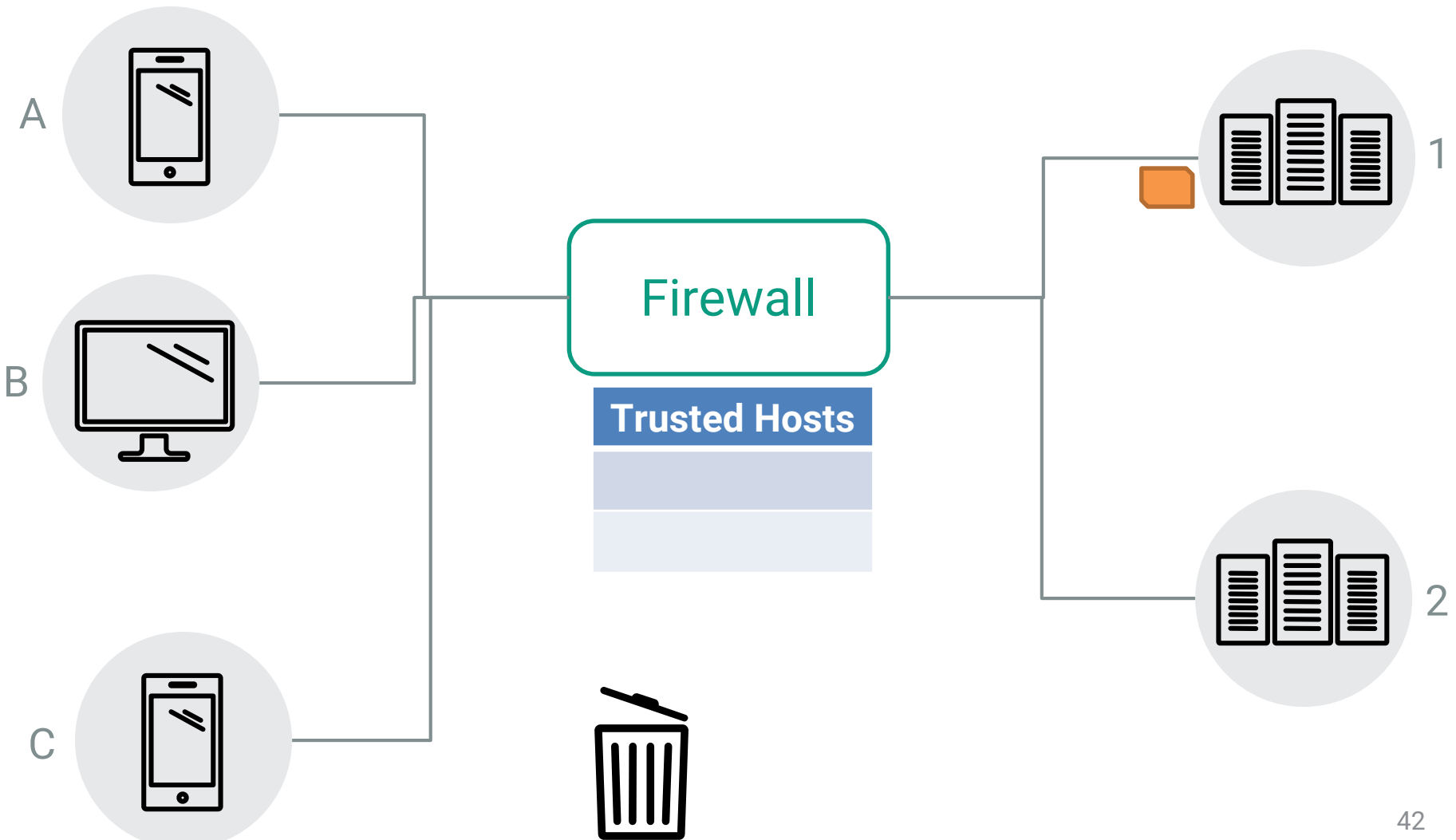
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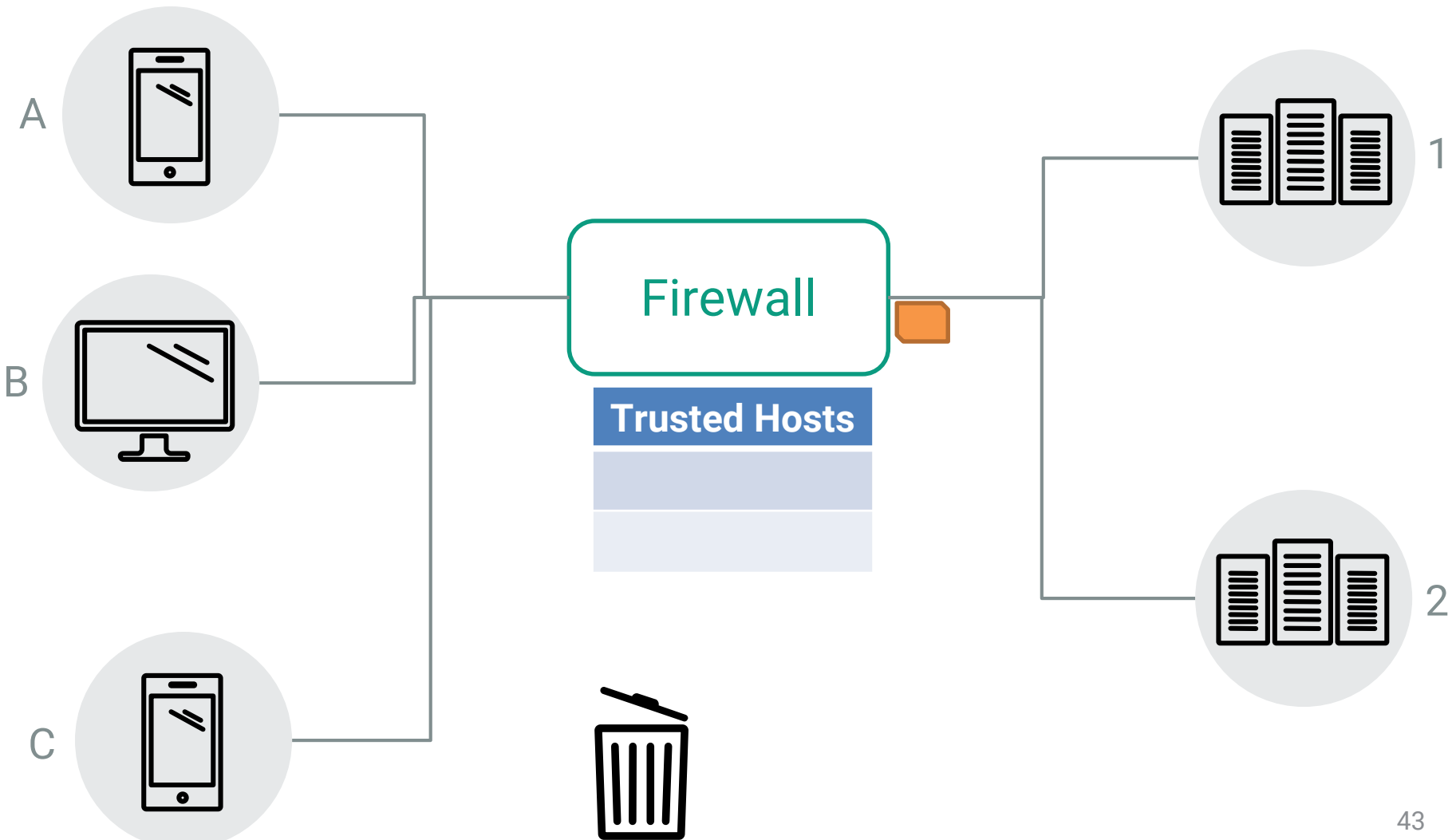
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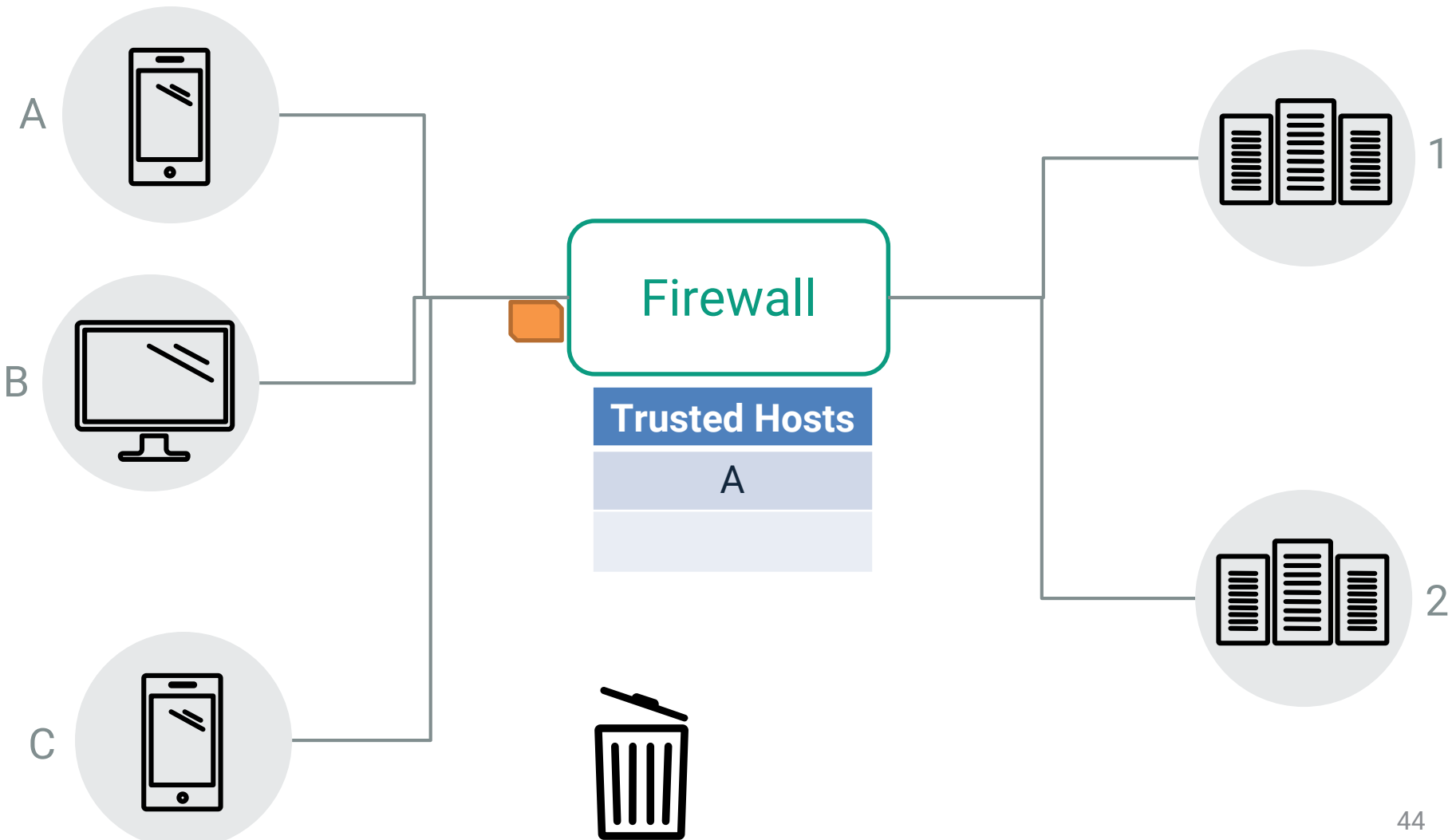
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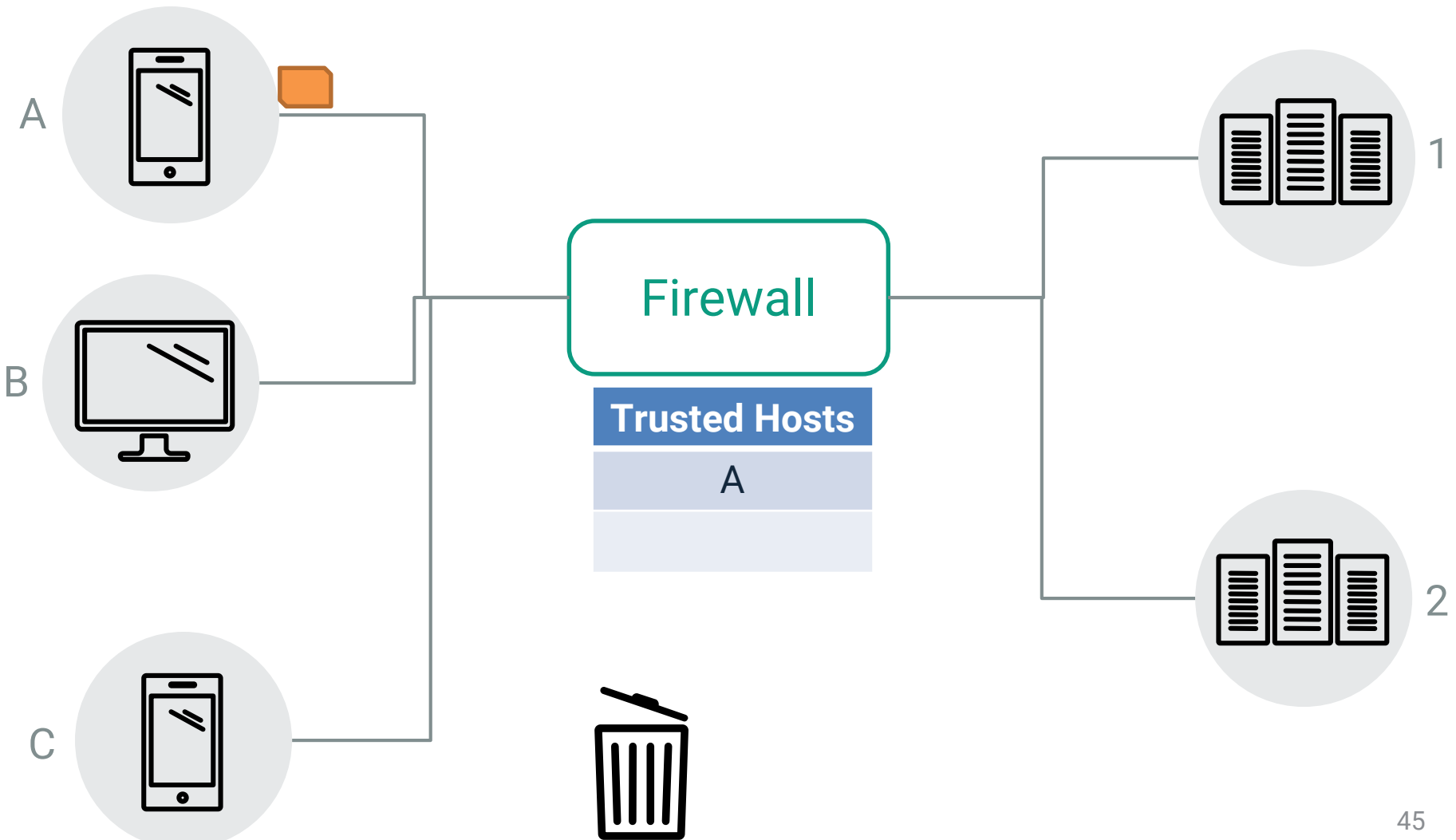
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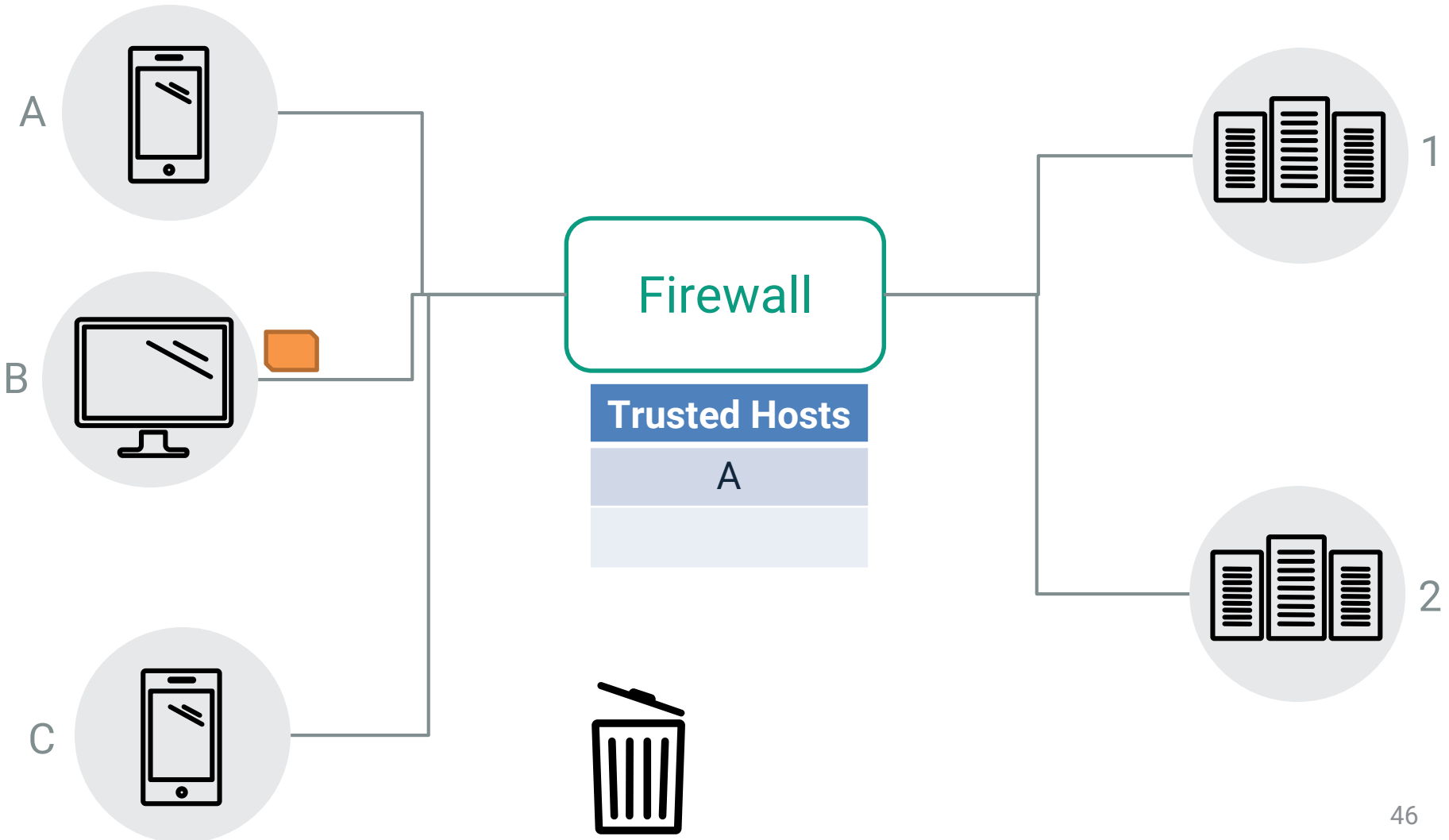
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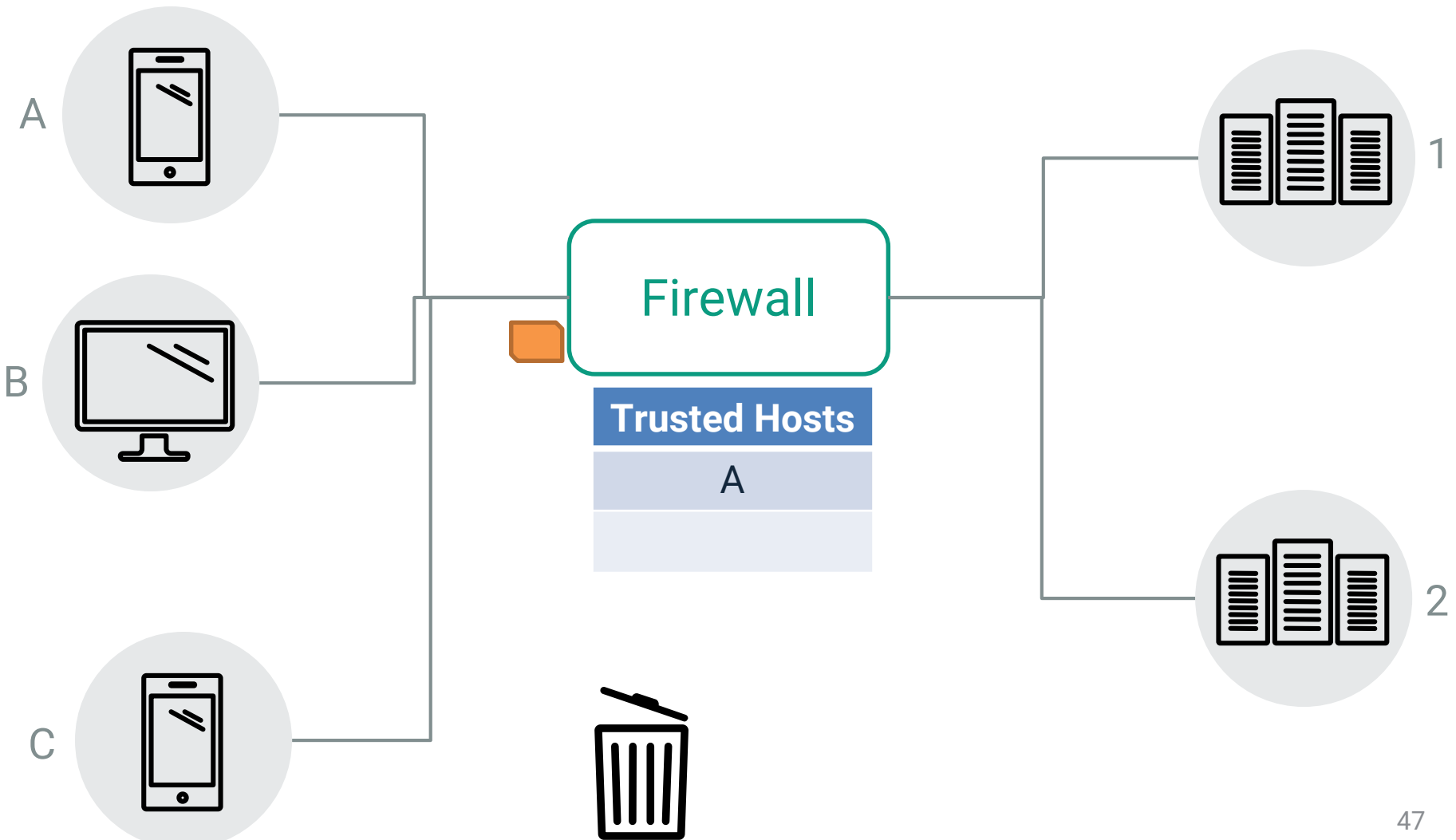
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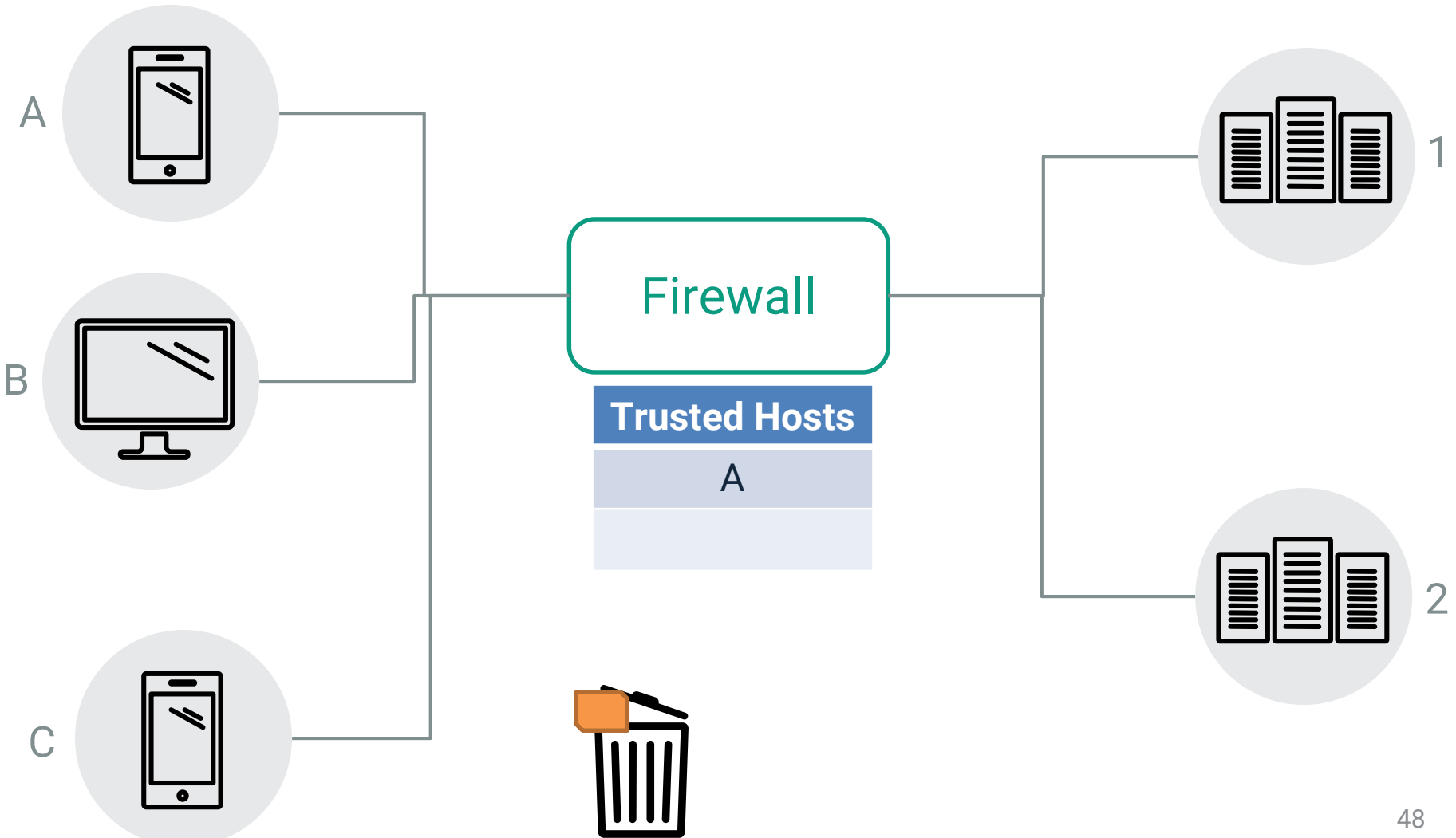
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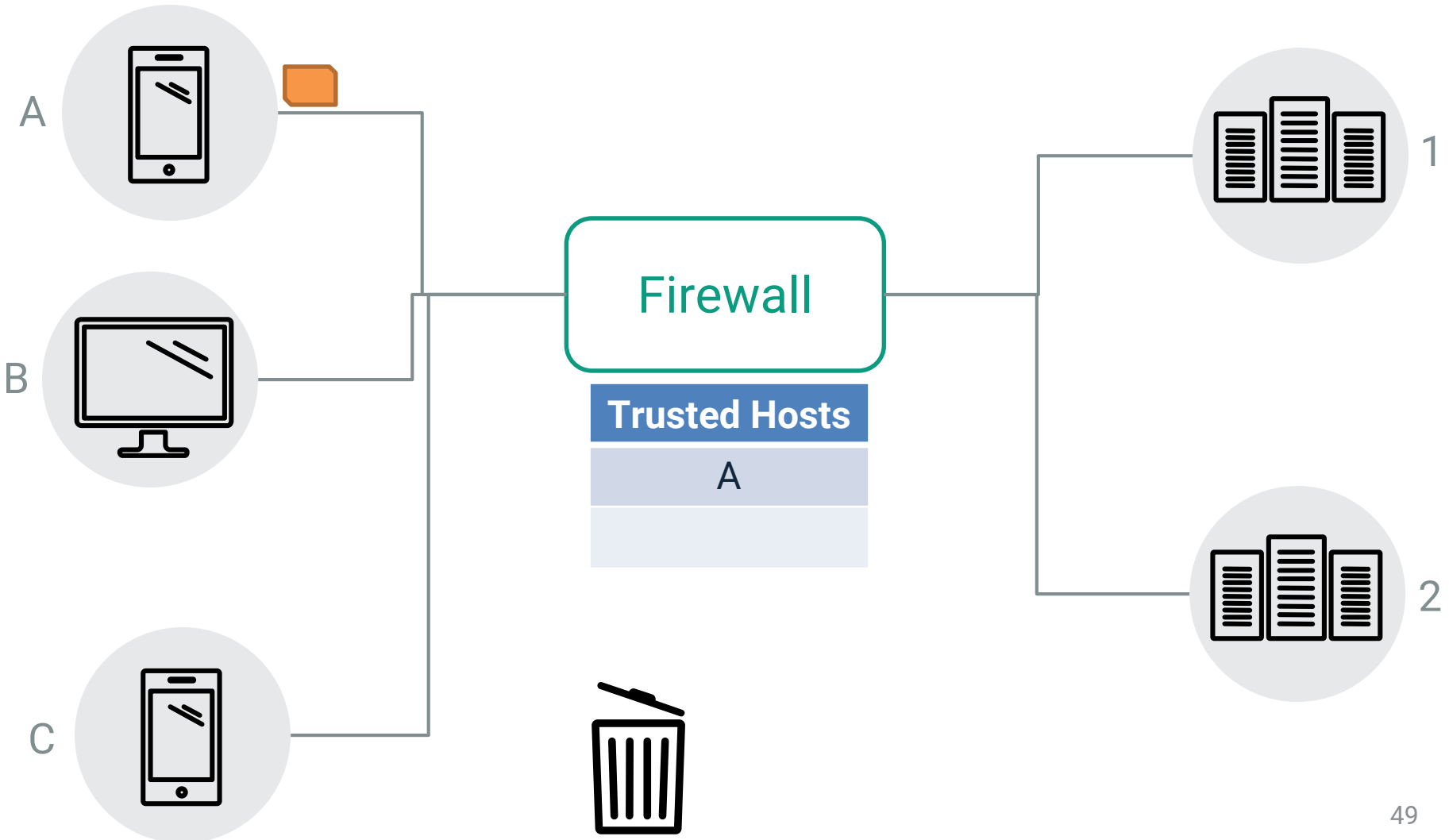
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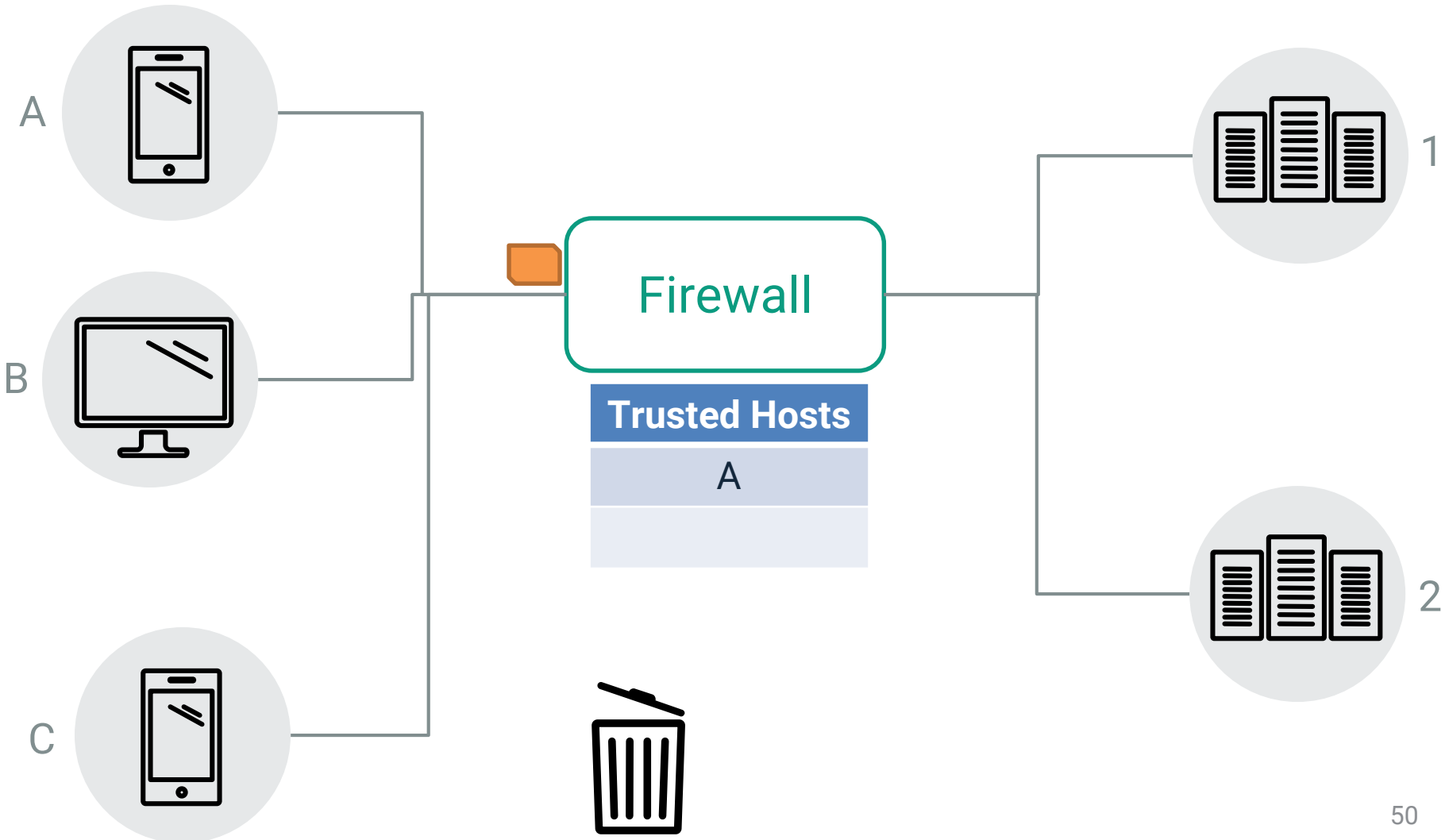
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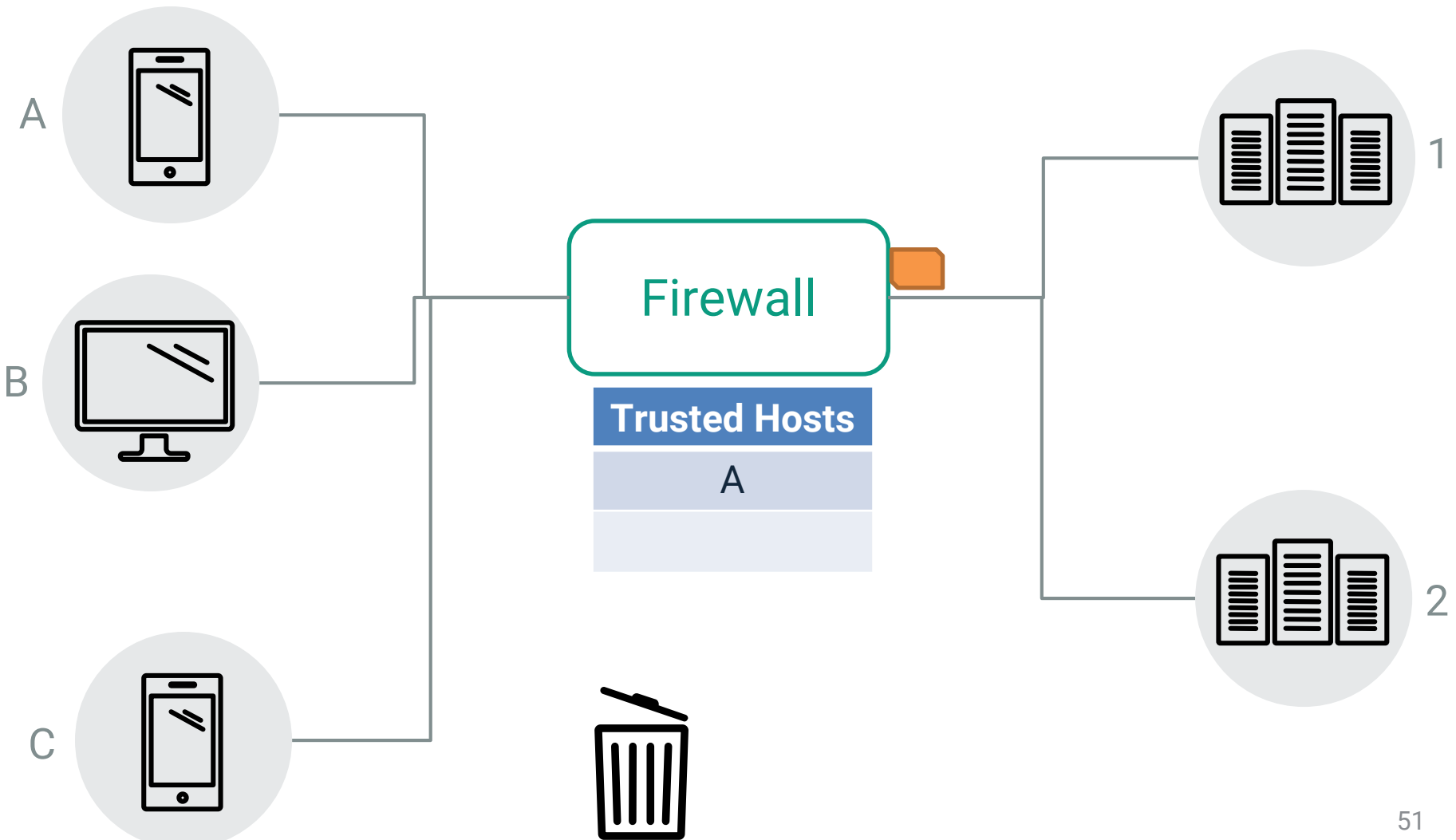
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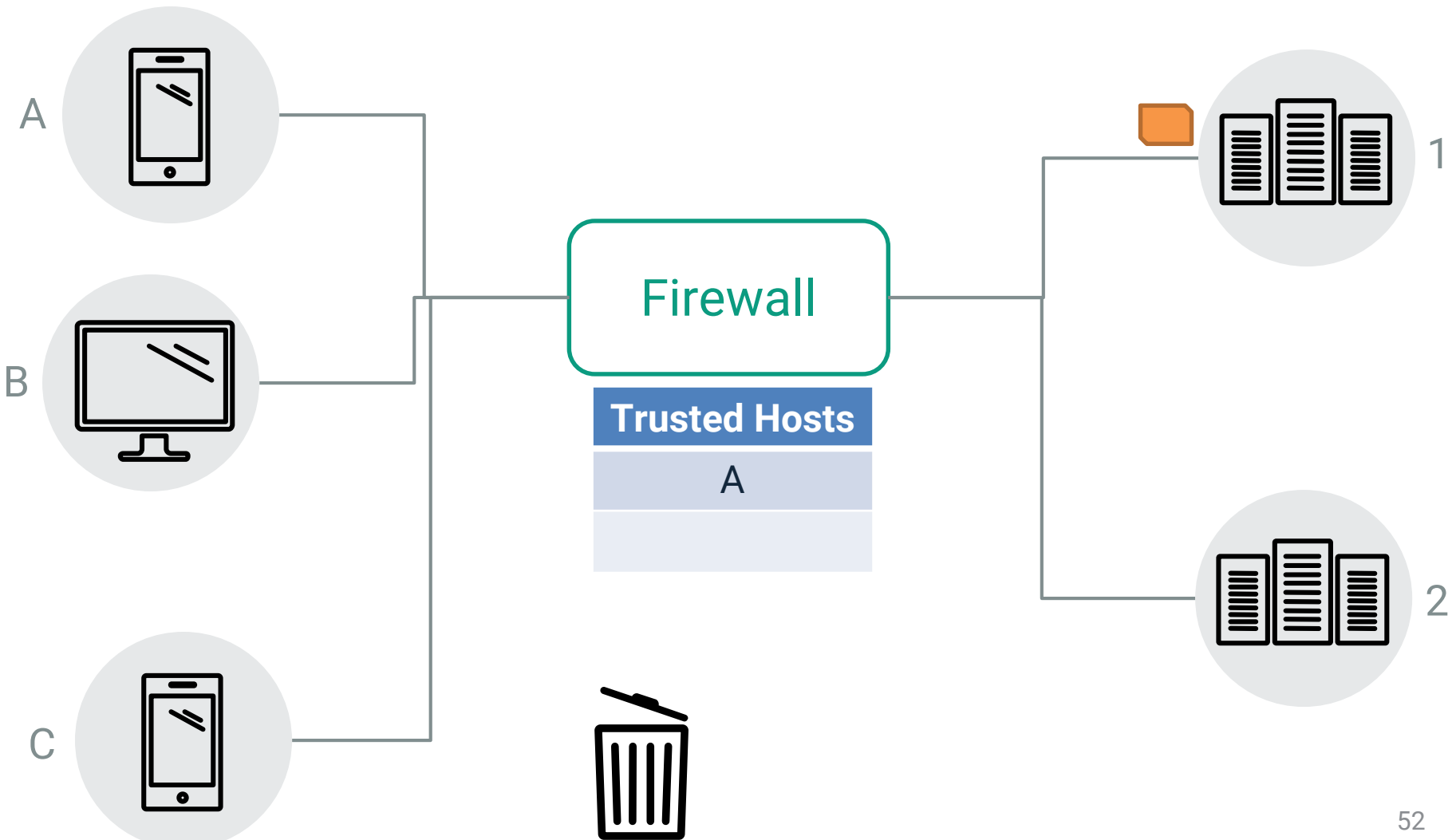
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Increasing Middlebox – Hole Punching Firewall



Increasing Middlebox – Hole Punching Firewall



Increasing

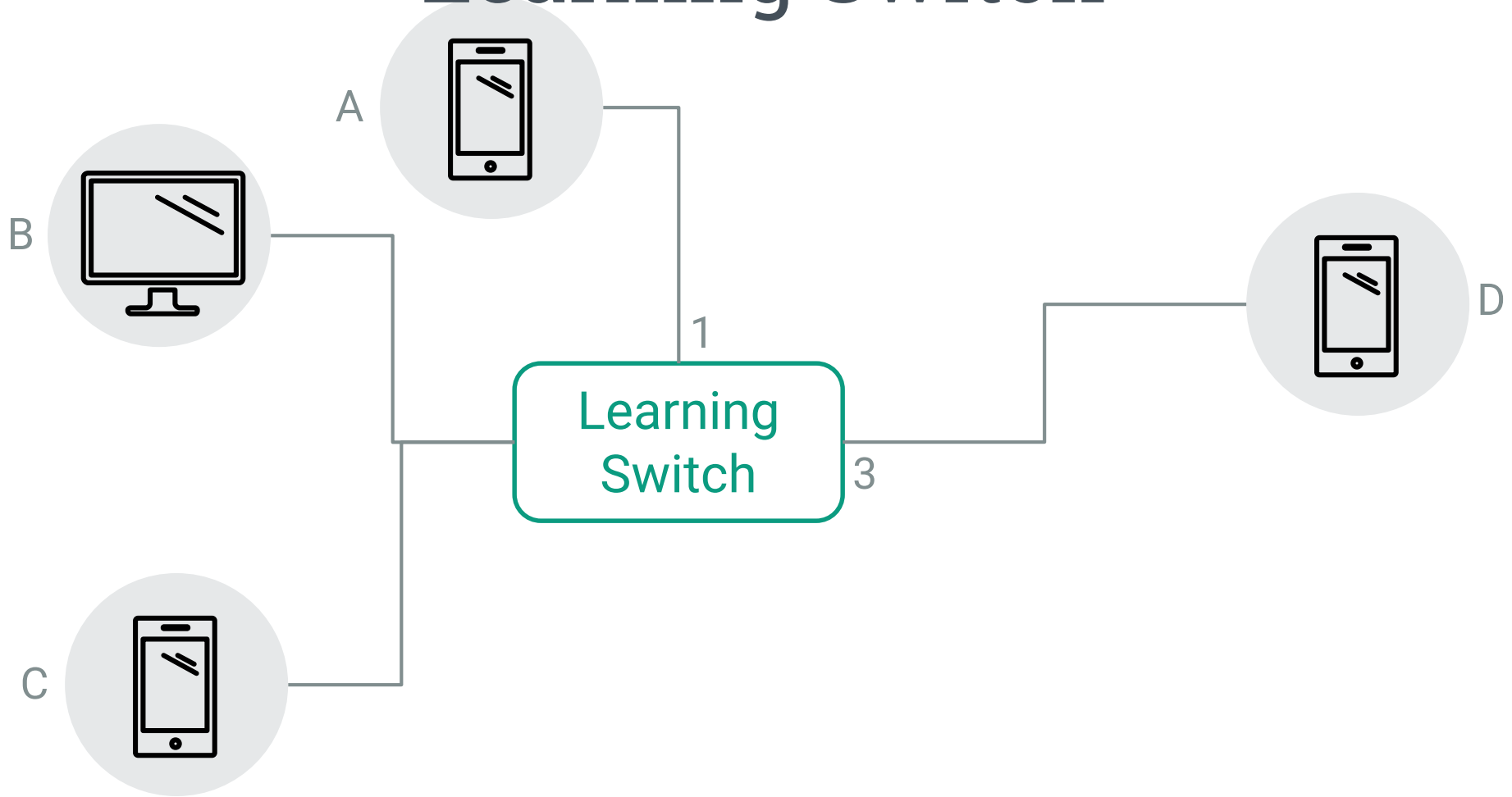
- Forwarding behaviour increases over time
- Future instance increases the output
- Syntactic restriction – no negative conditions or removals from relations
 - Monotonic guard ‘truth state’
 - Monotonic middlebox state

Increasing

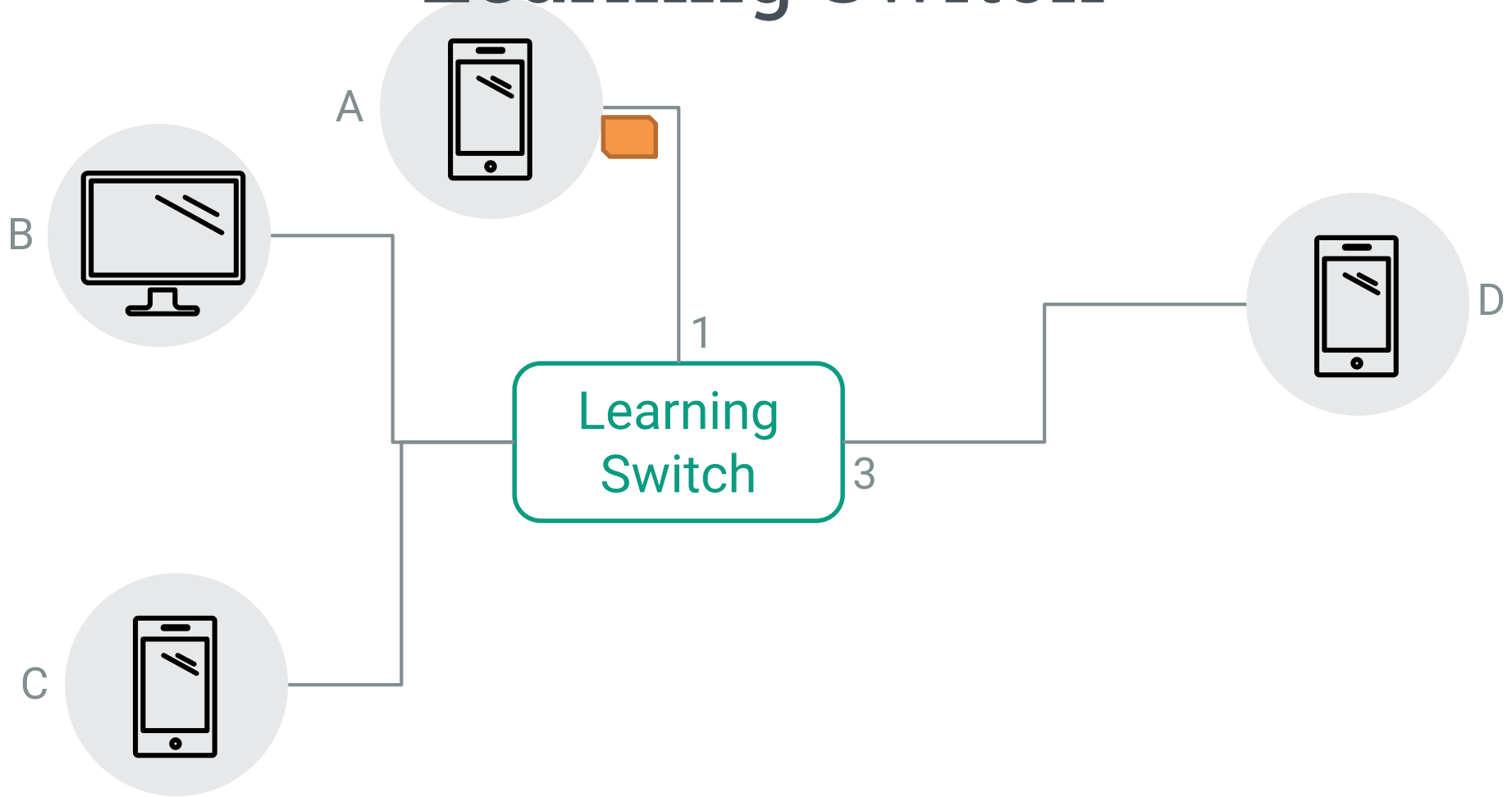
Theorem:

Safety verification of Increasing networks
is in **PTIME**

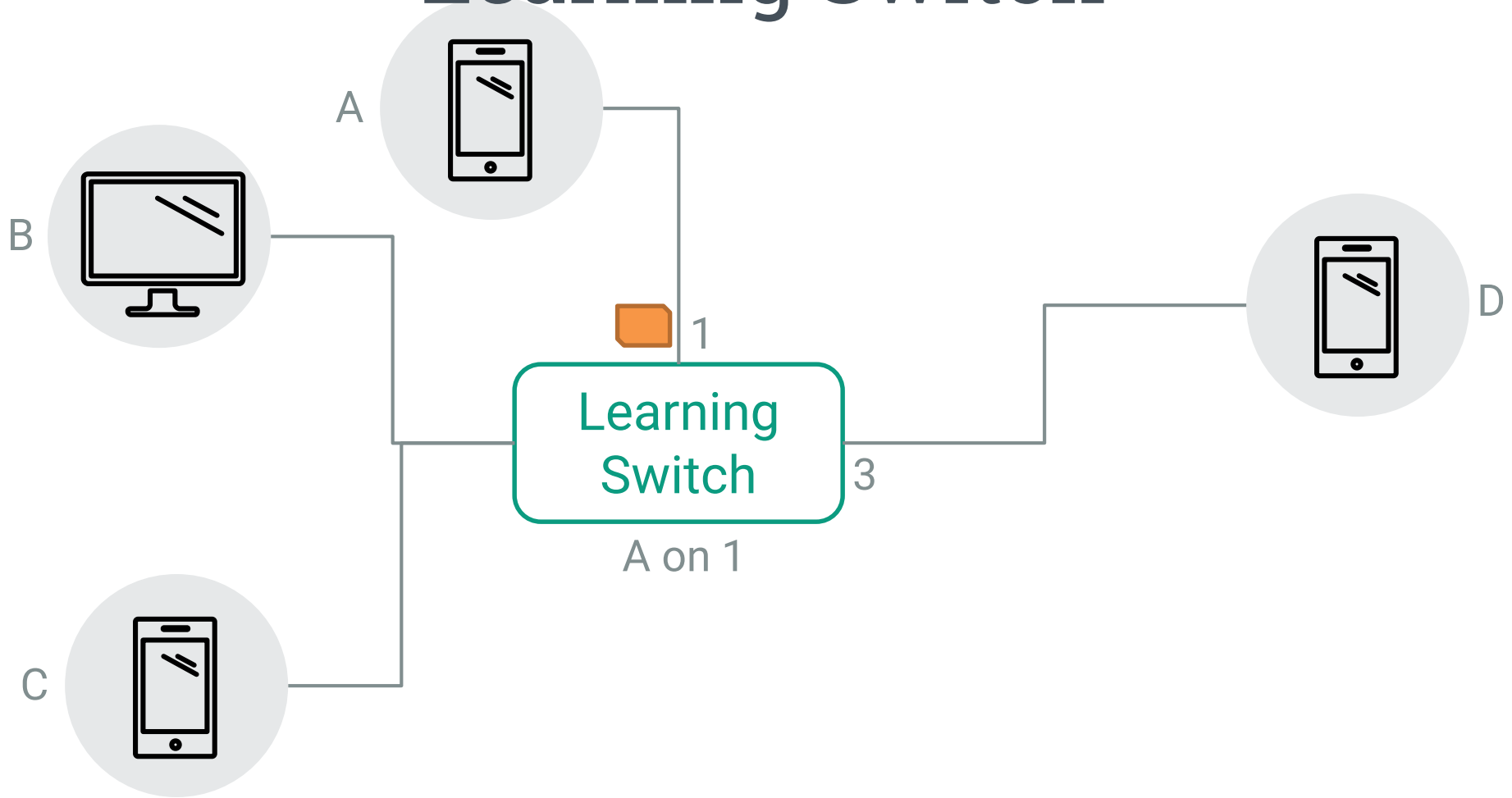
Progressing Middlebox – Learning Switch



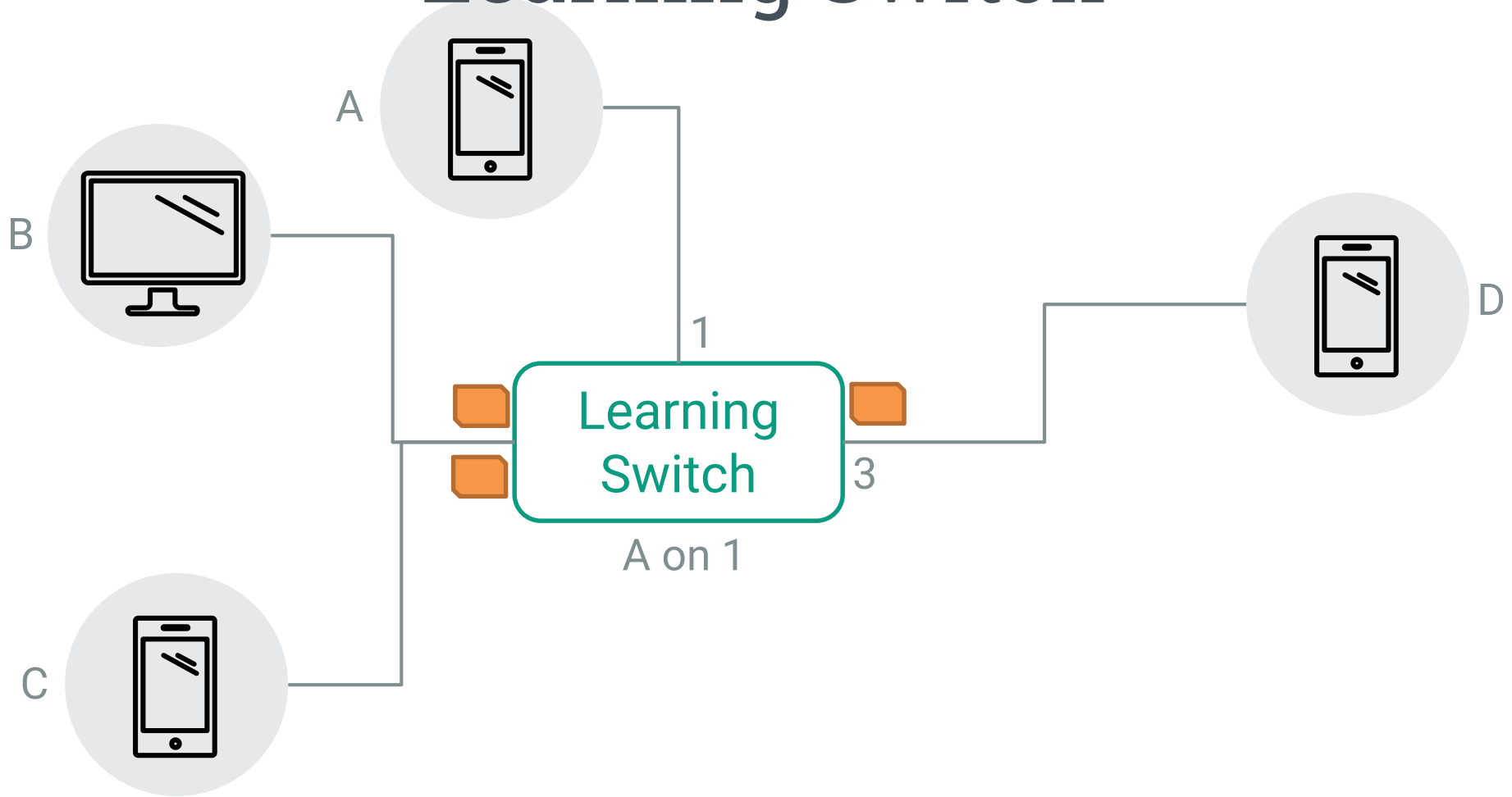
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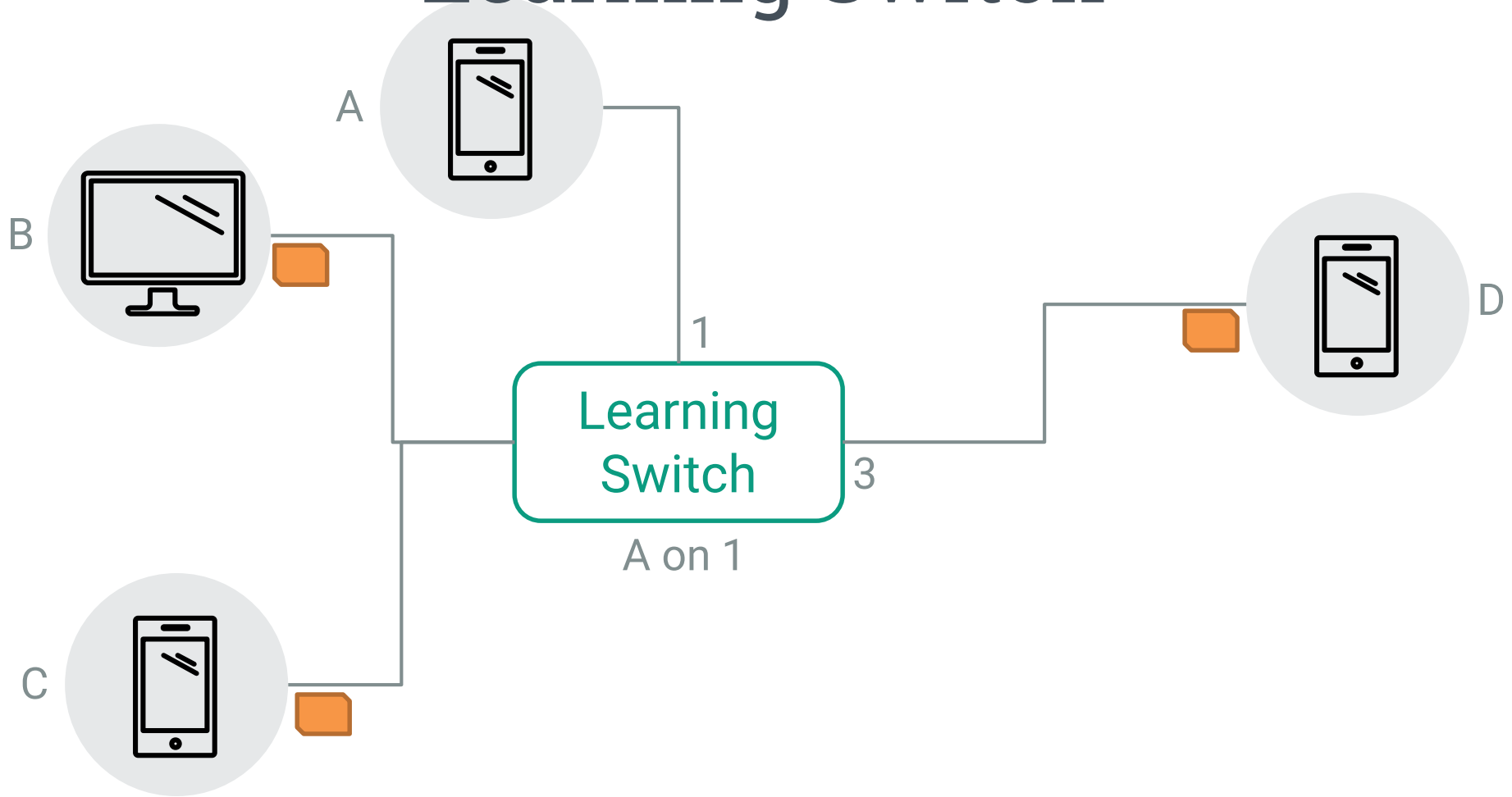
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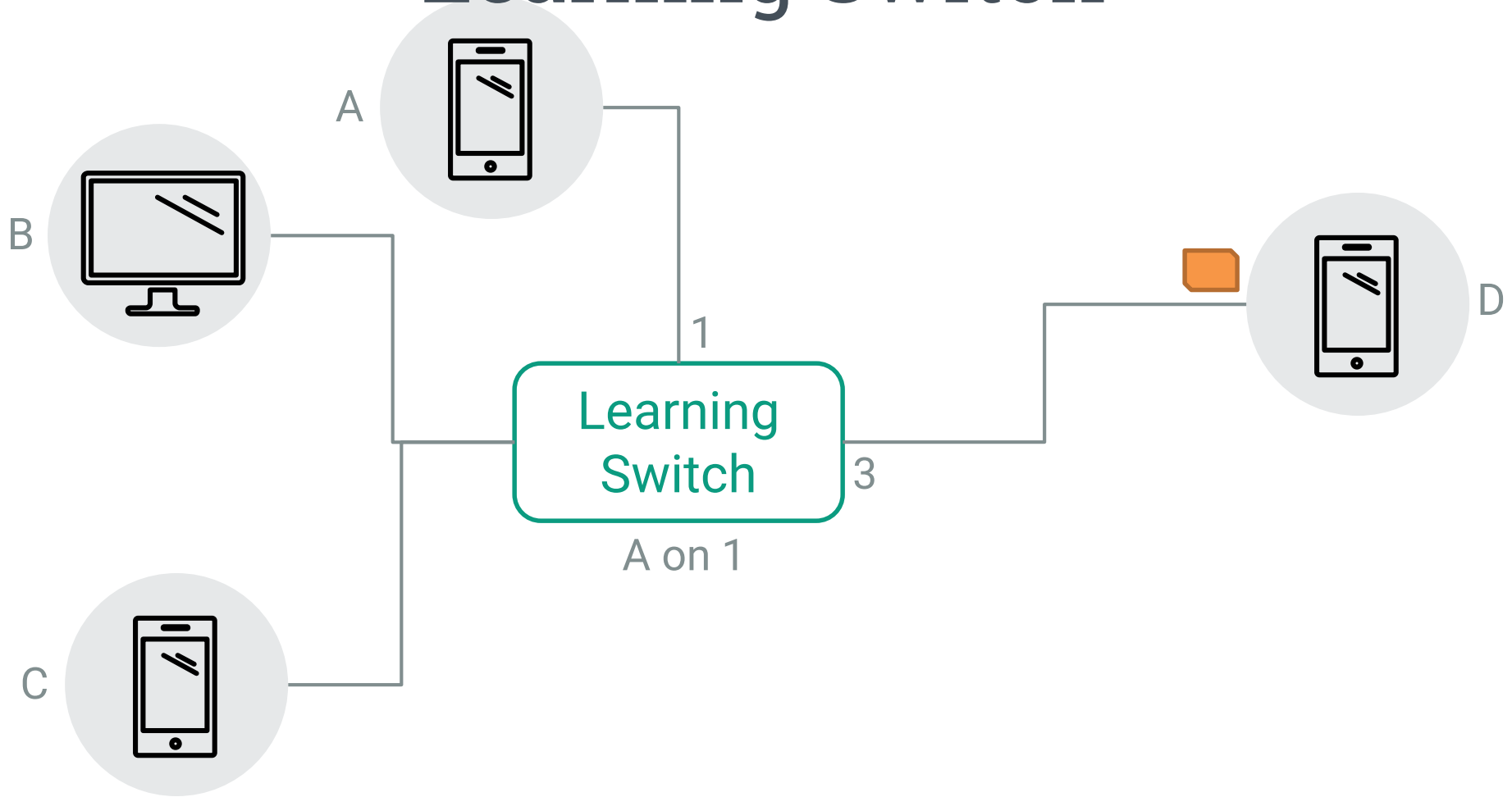
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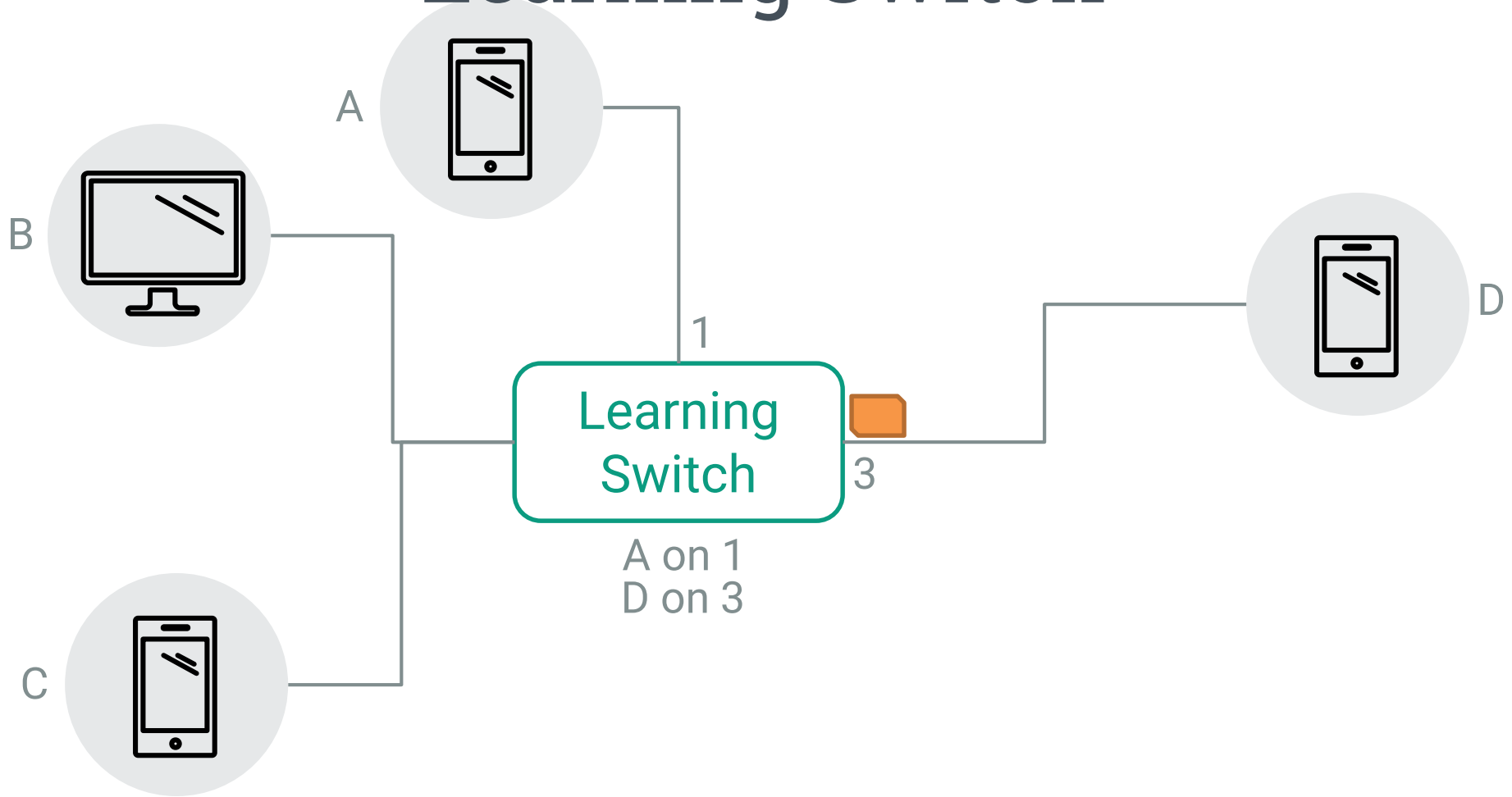
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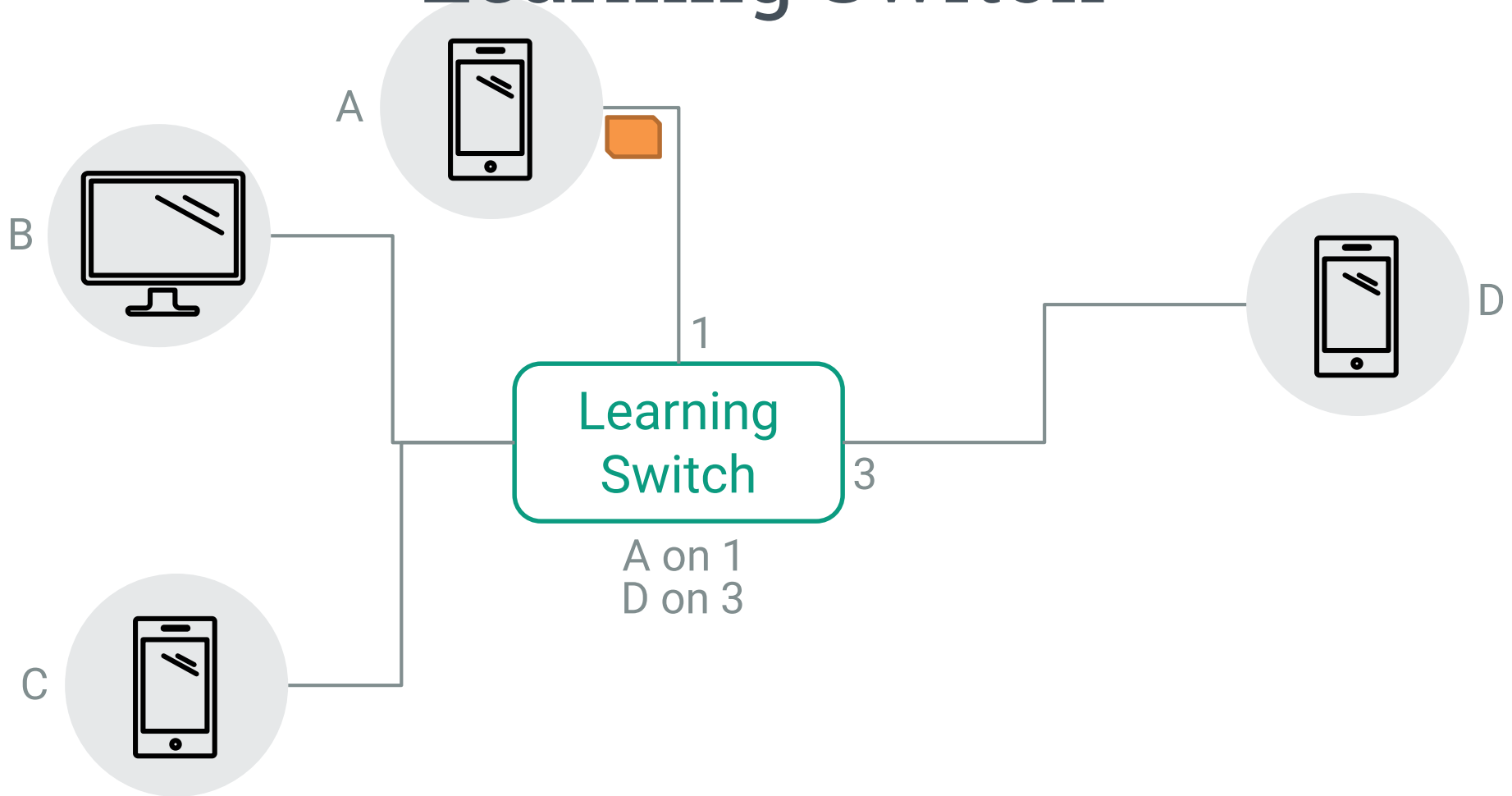
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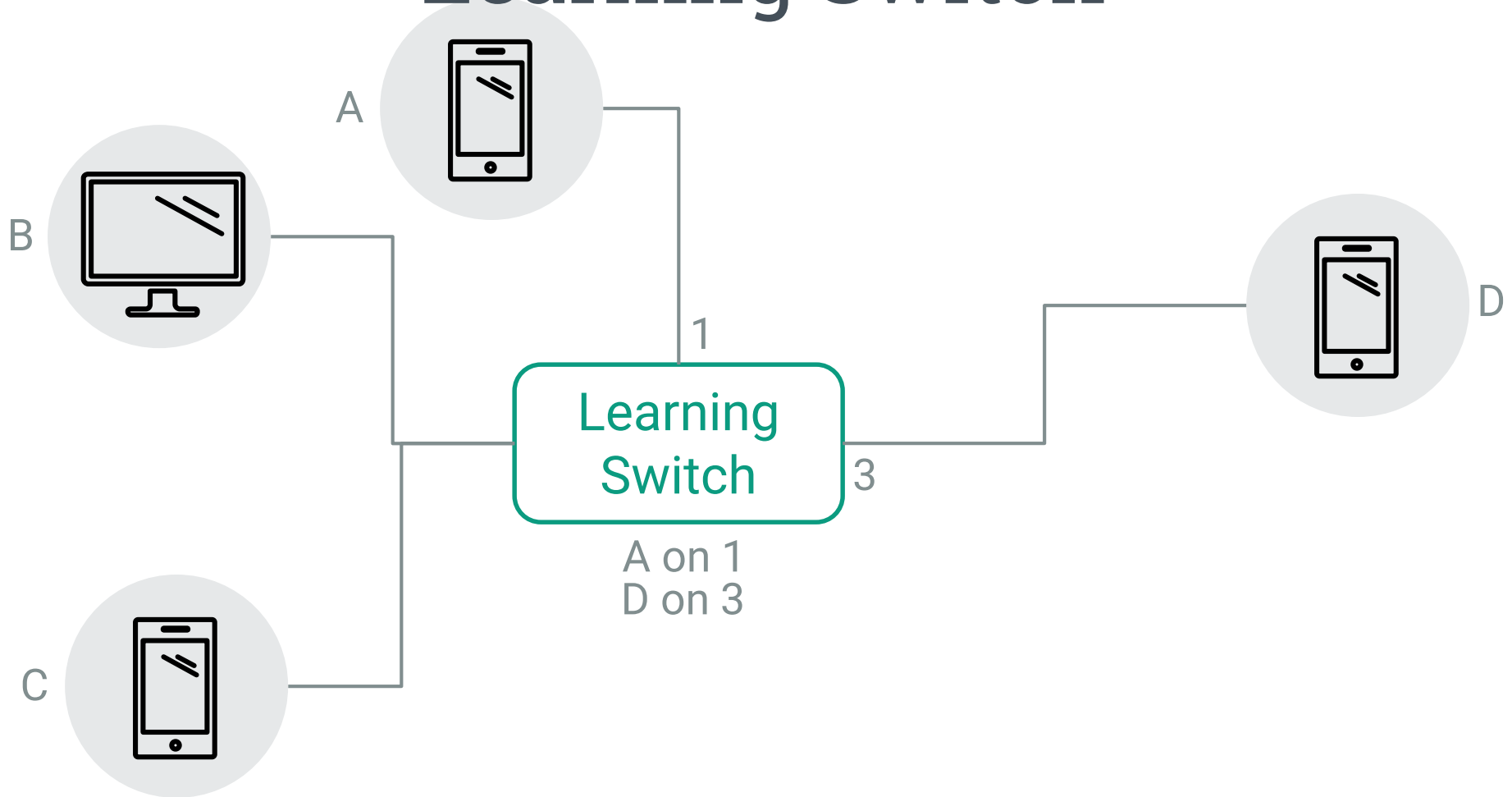
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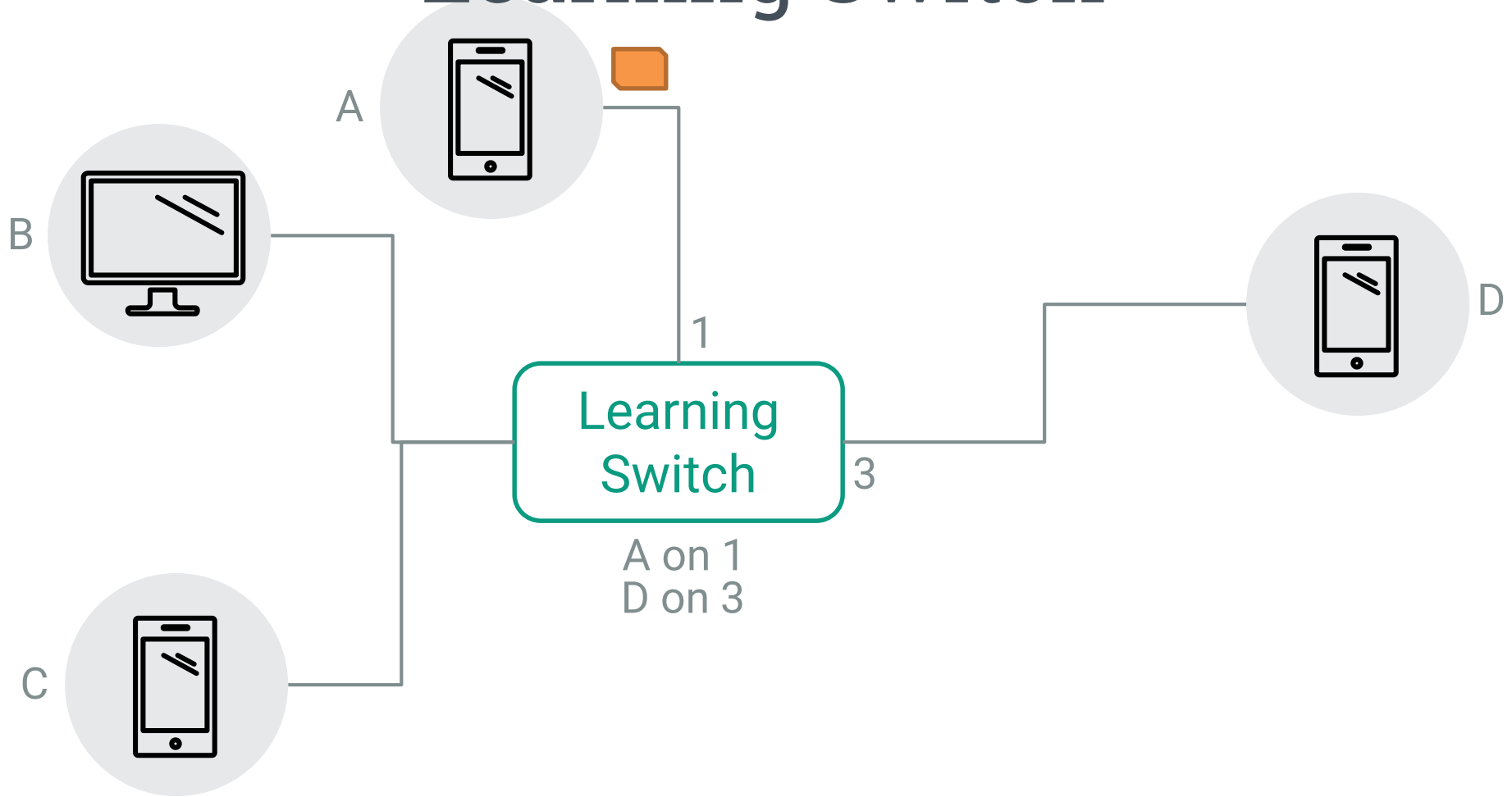
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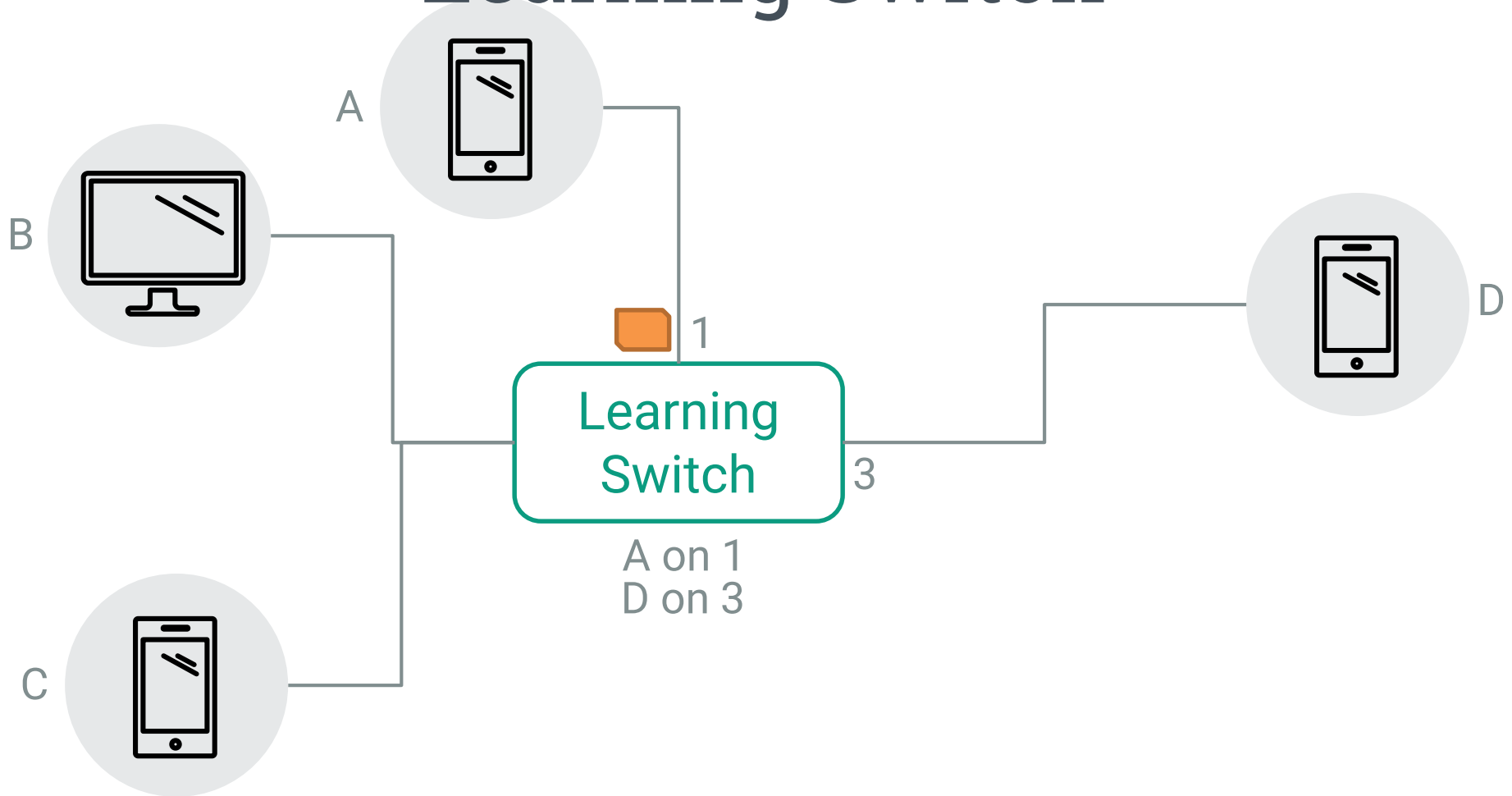
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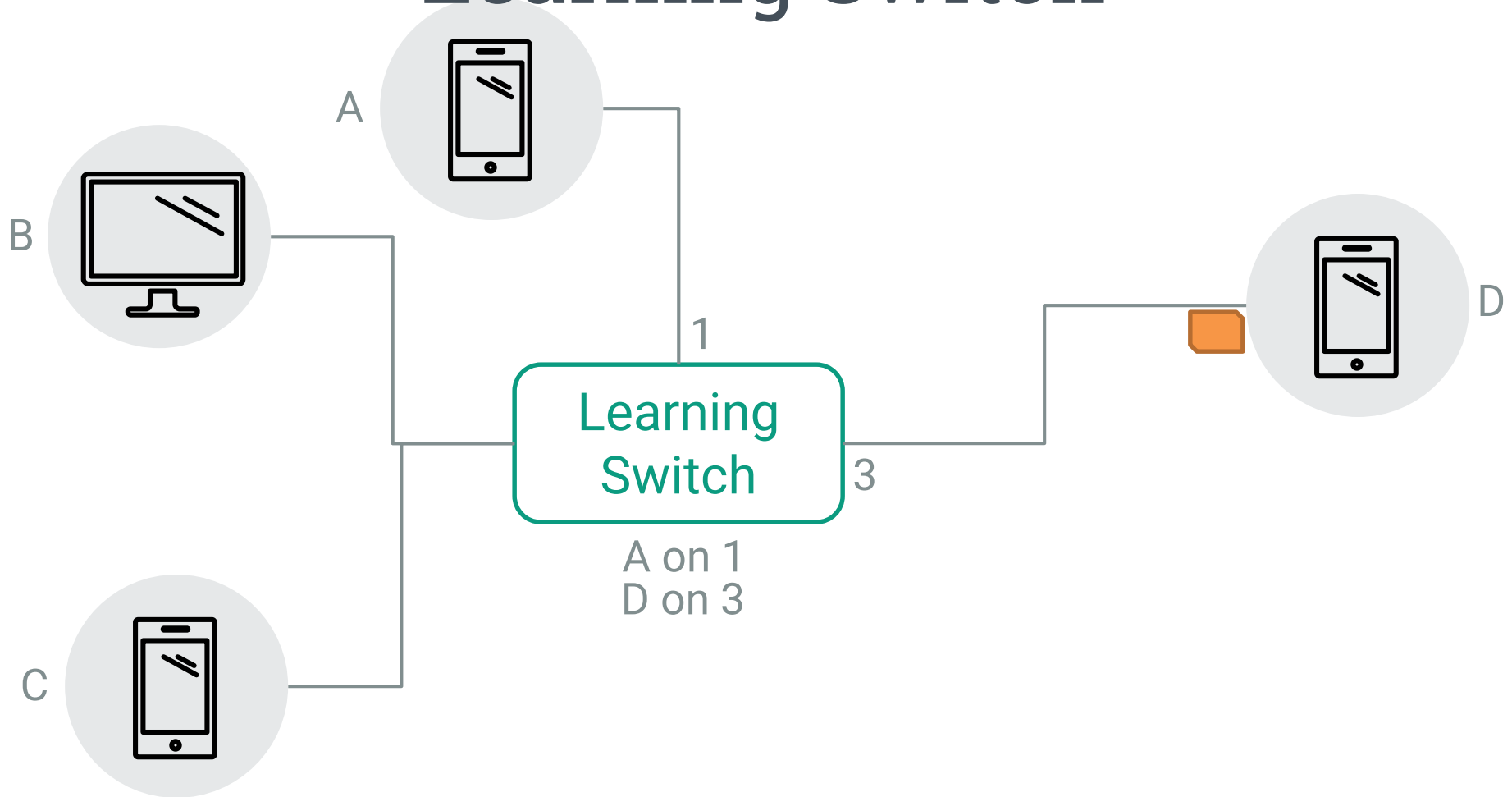
Progressing Middlebox – Learning Switch



Progressing Middlebox – Learning Switch



Progressing Middlebox – Learning Switch



Progressing

- Forwarding behaviour ‘progresses’ over time
- The transducer state graph is a DAG
- Syntactic restriction – no removals from relations
 - Monotonic middlebox state

Progressing

Theorem:

Safety verification of Progressing
networks is **coNP-Complete**

Complexity Result Summary

Class	Unordered	FIFO
Stateless	PTIME	PTIME
Increasing	PTIME	PTIME
Progressing	coNP-Complete	?
Arbitrary	EXPSPACE	Undecidable

Summary

- Classify middleboxes according to the forwarding behaviour
 - Dependence on history
- Tight complexity Results for the different classes
- Compact symbolic representation preserves complexity results
 - Exponential saving in common cases