

# Automated Termination Analysis

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## I. Termination of **Term Rewriting**

- 1 Termination of Term Rewrite Systems
- 2 Non-Termination of Term Rewrite Systems
- 3 Complexity of Term Rewrite Systems
- 4 Termination of Integer Term Rewrite Systems

## II. Termination of **Programs**

- 1 Termination of Functional Programs (Haskell)
- 2 Termination of Logic Programs (Prolog)
- 3 Termination of Imperative Programs (Java)

# Termination Analysis for TRSs

$$\begin{aligned}\mathcal{R} : \quad & \text{plus}(x, 0) \rightarrow x \\ & \text{plus}(x, s(y)) \rightarrow s(\text{plus}(x, y))\end{aligned}$$

$\mathcal{R}$  is *terminating* iff there is no infinite evaluation  $t_1 \rightarrow_{\mathcal{R}} t_2 \rightarrow_{\mathcal{R}} \dots$

**Computation of “2 + 1”:**  $\text{plus}(s(s(0)), s(0)) \rightarrow_{\mathcal{R}} s(\text{plus}(s(s(0)), 0))$   
 $\rightarrow_{\mathcal{R}} s(s(s(0)))$

# Termination Analysis for TRSs

$$\begin{aligned}\mathcal{R} : \quad & \text{plus}(x, 0) \rightarrow x \\ & \text{plus}(x, s(y)) \rightarrow s(\text{plus}(x, y))\end{aligned}$$

$\mathcal{R}$  is *terminating* iff there is no infinite evaluation  $t_1 \rightarrow_{\mathcal{R}} t_2 \rightarrow_{\mathcal{R}} \dots$

- easier / more general than for functional programs
- termination technique for TRSs can be adapted to strategies, types, higher-order functions, ...
- suitable for automation
- **But:** halting problem is undecidable!  
⇒ automated termination proofs do not always succeed

# Outline

## 1. Classical Techniques

- Lexicographic Path Order (with Status) (*Kamin & Lévy, 80*)
- Recursive Path Order (with Status) (*Dershowitz, 82*)
- Polynomial Order (*Lankford, 79*)

## 2. Dependency Pairs (*Arts & Giesl et al, 96 – today*)

- Proving Termination
- Proving **Innermost** Termination
- Integrating **Other** Termination Techniques

## 3. Other Recent Techniques

- Semantic Labeling (*Zantema, 95*)
- Match-Bounds (*Geser, Hofbauer, Waldmann, Zantema, 03 – today*)

# 1. Classical Techniques

$$\mathcal{R} : \begin{array}{l} \text{plus}(x, 0) \rightarrow x \\ \text{plus}(x, s(y)) \rightarrow s(\text{plus}(x, y)) \end{array}$$

$\mathcal{R}$  is *terminating* iff there is no infinite evaluation  $t_1 \rightarrow_{\mathcal{R}} t_2 \rightarrow_{\mathcal{R}} \dots$

**Goal:** Find order  $>$  such that  $l > r$  for all rules  $l \rightarrow r \in \mathcal{R}$

- $>$  is well-founded: no infinite sequence  $t_1 > t_2 > \dots$
- $>$  is monotonic: if  $t_1 > t_2$  then  $f(\dots t_1 \dots) > f(\dots t_2 \dots)$   
if  $\text{plus}(x, 0) > x$  then  $s(\text{plus}(x, 0)) > s(x)$
- $>$  is stable: if  $t_1 > t_2$  then  $\sigma(t_1) > \sigma(t_2)$   
if  $\text{plus}(x, 0) > x$  then  $\text{plus}(0, 0) > 0$

# Lexicographic Path Order (LPO)

$$\begin{aligned}\mathcal{R} : \quad \text{plus}(x, 0) &\rightarrow x \\ \text{plus}(x, s(y)) &\rightarrow s(\text{plus}(x, y))\end{aligned}$$

LPO is an order where  $s > t$  iff

- $s = f(s_1 \dots s_n)$ ,  $s_i \geq t$  for some  $i$   
 $\text{plus}(x, 0) > x$       since     $x \geq x$
- $s = f(\dots)$ ,  $t = g(t_1 \dots t_n)$ ,  $f > g$ , and  $s > t_i$  for all  $i$  (e.g.  $\text{plus} > s$ )  
 $\text{plus}(x, s(y)) > s(\text{plus}(x, y))$     if     $\text{plus}(x, s(y)) > \text{plus}(x, y)$
- $s = f(s_1 \dots s_{j-1} s_j \dots s_n)$ ,  $t = f(s_1 \dots s_{j-1} t_j \dots t_n)$ ,  $s_j > t_j$ ,  $s > t_i$  for  $i > j$   
 $\text{plus}(x, s(y)) > \text{plus}(x, y)$       since     $s(y) > y$   
 $\text{plus}(s(x), y) > \text{plus}(x, s(y))$     since     $s(x) > x$ ,  $\text{plus}(s(x), y) > s(y)$

# LPO with Status (LPOS)

$$\mathcal{R} : \quad \text{plus}(x, 0) \rightarrow x$$
$$\text{plus}(x, s(y)) \rightarrow \text{plus}(s(x), y)$$

LPO does lexicographic comparison from left to right:

●  $s = f(s_1 \dots s_{j-1} s_j \dots s_n), t = f(s_1 \dots s_{j-1} t_j \dots t_n), s_j > t_j, s > t_i \text{ for } i > j$

$$\text{plus}(x, s(y)) \not> \text{plus}(s(x), y)$$

We need lexicographic comparison from right to left:

●  $s = f(s_1 \dots s_j s_{j+1} \dots s_n), t = f(t_1 \dots t_j s_{j+1} \dots s_n), s_j > t_j, s > t_i \text{ for } i < j$

$$\text{plus}(x, s(y)) > \text{plus}(s(x), y) \quad \text{since} \quad s(y) > y, \text{plus}(x, s(y)) > s(x)$$

LPO **with Status**:  $\text{status}(f) = \text{permutation of } 1, \dots, \text{arity}(f)$   
determines order in lexicographic comparison



# Recursive (Multiset) Path Order (RPO)

$$\begin{aligned}\mathcal{R} : \quad \text{plus}(x, 0) &\rightarrow x \\ \text{plus}(x, s(y)) &\rightarrow s(\text{plus}(y, x))\end{aligned}$$

RPO is an order where  $s > t$  iff

- $s = f(s_1 \dots s_n)$ ,  $s_i \geq t$  for some  $i$   
 $\text{plus}(x, 0) > x$       since     $x \geq x$
- $s = f(\dots)$ ,  $t = g(t_1 \dots t_n)$ ,  $f > g$ , and  $s > t_i$  for all  $i$  (e.g.  $\text{plus} > s$ )  
 $\text{plus}(x, s(y)) > s(\text{plus}(y, x))$     if     $\text{plus}(x, s(y)) > \text{plus}(y, x)$
- $s = f(s_1 \dots s_n)$ ,  $t = f(t_1 \dots t_n)$ ,  $\{s_1, \dots, s_n\} >_{mul} \{t_1, \dots, t_n\}$   
 $\text{plus}(x, s(y)) > \text{plus}(y, x)$       since     $\{x, s(y)\} >_{mul} \{y, x\}$

# RPO with Status (RPOS)

$$\begin{aligned}\text{plus}_1(0, y) &\rightarrow y \\ \text{plus}_1(s(x), y) &\rightarrow \text{plus}_1(x, s(y))\end{aligned}$$

$$\begin{aligned}\text{plus}_2(x, 0) &\rightarrow x \\ \text{plus}_2(x, s(y)) &\rightarrow \text{plus}_2(s(x), y)\end{aligned}$$

$$\begin{aligned}\text{plus}_3(x, 0) &\rightarrow x \\ \text{plus}_3(x, s(y)) &\rightarrow s(\text{plus}_3(y, x))\end{aligned}$$

RPO with Status:  $\text{status}(f) = \text{permutation of } 1, \dots, \text{arity}(f)$  or “mul”

$$\text{status}(\text{plus}_1) = (1, 2)$$

$$\text{status}(\text{plus}_2) = (2, 1)$$

$$\text{status}(\text{plus}_3) = \textit{mul}$$

# Polynomial Order

$$\mathcal{P}ol(\text{plus}(0, y)) > \mathcal{P}ol(y)$$

$$\mathcal{P}ol(\text{plus}(s(x), y)) > \mathcal{P}ol(s(\text{plus}(x, y)))$$

$\mathcal{R}$  is *terminating* iff there is no infinite evaluation  $t_1 \rightarrow_{\mathcal{R}} t_2 \rightarrow_{\mathcal{R}} \dots$

**Goal:** Find order  $>$  such that  $l > r$  for all rules  $l \rightarrow r \in \mathcal{R}$

**Polynomial Order:**  $l > r$  iff  $\mathcal{P}ol(l) > \mathcal{P}ol(r)$

$$\mathcal{P}ol(0) = 1$$

$$\mathcal{P}ol(s(t)) = 1 + \mathcal{P}ol(t)$$

$$\mathcal{P}ol(\text{plus}(t_1, t_2)) = 2\mathcal{P}ol(t_1) + \mathcal{P}ol(t_2)$$

# 1. Classical Techniques

- **Goal:** Find order  $>$  such that  $l > r$  for all rules  $l \rightarrow r \in \mathcal{R}$ 
  - Lexicographic Path Order (Kamin & Levy 1980)
  - Recursive Path Order (Dershowitz 1982)
  - Recursive Path Order with Status
  - Polynomial Orders (Lankford 1979)
- all these orders are *simplification orders*:  $f(\dots t \dots) > t$
- too restrictive for many important TRSs
- **Dependency Pairs**
  - Original method: Arts & Giesl (1996 - 2002)
  - New refinements: Giesl, Thiemann, Schneider-Kamp (since 2003)  
Middeldorp, Hirokawa (since 2001)

# Dependency Pairs for Termination

$$\begin{aligned} \text{minus}(x, 0) &\rightarrow x \\ \text{minus}(s(x), s(y)) &\rightarrow \text{minus}(x, y) \\ \text{div}(0, s(y)) &\rightarrow 0 \\ \text{div}(s(x), s(y)) &\rightarrow s(\text{div}(\text{minus}(x, y), s(y))) \end{aligned}$$

- **Standard Approach:**  
Compare left- and right-hand sides of rules
- **Problem:**  
Automated techniques use *simplification orders*  
⇒ Failure!
- **Dependency Pair Approach:**  
Examine only those subterms which are responsible  
for starting new reductions

# Dependency Pairs for Termination

$$\begin{aligned} \text{minus}(x, 0) &\rightarrow x \\ \text{minus}(s(x), s(y)) &\rightarrow \text{minus}(x, y) \\ \text{div}(0, s(y)) &\rightarrow 0 \\ \text{div}(s(x), s(y)) &\rightarrow s(\text{div}(\text{minus}(x, y), s(y))) \end{aligned}$$

- **Defined Symbols:** minus, div  
**Constructors:** 0, s

- **Definition**

If  $f(s_1, \dots, s_n) \rightarrow C[g(t_1, \dots, t_m)]$  is a rule and  $g$  is defined, then  $F(s_1, \dots, s_n) \rightarrow G(t_1, \dots, t_m)$  is a *dependency pair*

$$\begin{aligned} M(s(x), s(y)) &\rightarrow M(x, y) \\ D(s(x), s(y)) &\rightarrow M(x, y) \\ D(s(x), s(y)) &\rightarrow D(\text{minus}(x, y), s(y)) \end{aligned}$$

$$M(s(x), s(y)) \rightarrow M(x, y)$$

$$D(s(x), s(y)) \rightarrow M(x, y)$$

$$D(s(x), s(y)) \rightarrow D(\text{minus}(x, y), s(y))$$

$$\text{minus}(x, 0) \rightarrow x$$

$$\text{minus}(s(x), s(y)) \rightarrow \text{minus}(x, y)$$

$$\text{div}(0, s(y)) \rightarrow 0$$

$$\text{div}(s(x), s(y)) \rightarrow s(\text{div}(\text{minus}(x, y), s(y)))$$

## ● Definition

A sequence of dependency pairs  $s_1 \rightarrow t_1, s_2 \rightarrow t_2, s_3 \rightarrow t_3, \dots$  is a *chain* iff there exists a substitution  $\sigma$  such that

$$t_1\sigma \rightarrow^* s_2\sigma, \quad t_2\sigma \rightarrow^* s_3\sigma, \quad \dots$$

$$D(s(x_1), s(y_1)) \rightarrow D(\text{minus}(x_1, y_1), s(y_1)), \quad D(s(x_2), s(y_2)) \rightarrow D(\text{minus}(x_2, y_2), s(y_2))$$

$$D(s(s(0)), s(0)) \rightarrow D(\text{minus}(s(0), 0), s(0)) \quad D(s(0), s(0)) \rightarrow D(\text{minus}(0, 0), s(0))$$

with  $\sigma = [x_1/s(0), y_1/0, x_2/0, y_2/0]$

## ● Theorem

A TRS terminates iff there is no infinite chain.

# Dependency Pair Framework

- Apply the general idea of **problem solving** for termination analysis
  - transform problems into simpler sub-problems repeatedly until all problems are solved
- What **objects** do we work on, i.e., what are the “**problems**”?
  - TRSs  $\mathcal{R}$  not powerful enough
  - DPs  $\mathcal{P}$  not expressive enough
  - DP problems  $(\mathcal{P}, \mathcal{R})$
- What **techniques** do we use for transformation?
  - DP processors:  $Proc((\mathcal{P}, \mathcal{R})) = \{(\mathcal{P}_1, \mathcal{R}_1), \dots, (\mathcal{P}_n, \mathcal{R}_n)\}$
- When is a problem **solved**?
  - $(\mathcal{P}, \mathcal{R})$  is *finite* iff there is no infinite  $(\mathcal{P}, \mathcal{R})$ -chain



# Dependency Pair Framework

## Basic Idea

- examine *DP problems*  $(\mathcal{P}, \mathcal{R})$
- a DP problem  $(\mathcal{P}, \mathcal{R})$  is *finite* iff there is no infinite  $(\mathcal{P}, \mathcal{R})$ -chain

## Definition

A sequence of pairs  $s_1 \rightarrow t_1, s_2 \rightarrow t_2, s_3 \rightarrow t_3, \dots$  from  $\mathcal{P}$  is a  $(\mathcal{P}, \mathcal{R})$ -chain iff there exists a substitution  $\sigma$  such that

$$t_1\sigma \rightarrow_{\mathcal{R}}^* s_2\sigma, \quad t_2\sigma \rightarrow_{\mathcal{R}}^* s_3\sigma, \quad \dots$$

## Theorem

A TRS terminates iff there is no infinite  $(DP(\mathcal{R}), \mathcal{R})$ -chain.

# Dependency Pair Framework

## ● Procedure

1. Start with the *initial* DP problem  $(DP(\mathcal{R}), \mathcal{R})$ .
2. Transform a remaining DP problem by a sound processor.
3. If result is “no” and all processors were complete, return “no”.  
If there is no remaining DP problem, then return “yes”.  
Otherwise go to 2.

*DP processor*:  $Proc((\mathcal{P}, \mathcal{R})) = \{(\mathcal{P}_1, \mathcal{R}_1), \dots, (\mathcal{P}_n, \mathcal{R}_n)\}$  or “no”

*Proc* is *sound*: if all  $(\mathcal{P}_i, \mathcal{R}_i)$  are finite, then  $(\mathcal{P}, \mathcal{R})$  is finite

*Proc* is *complete*: if some  $(\mathcal{P}_i, \mathcal{R}_i)$  is infinite or  $Proc((\mathcal{P}, \mathcal{R})) = \text{“no”}$ ,  
then  $(\mathcal{P}, \mathcal{R})$  is infinite

## ● Theorem

A TRS terminates iff  $(DP(\mathcal{R}), \mathcal{R})$  is finite.

# Dependency Pair Framework

## ● Procedure

1. Start with the *initial* DP problem  $(DP(\mathcal{R}), \mathcal{R})$ .
2. Transform a remaining DP problem by a sound processor.
3. If result is “no” and all processors were complete, return “no”.  
If there is no remaining DP problem, then return “yes”.  
Otherwise go to 2.

## ● Remaining Lecture on Dependency Pairs

- I. DP Processors for Proving Termination
- II. DP Processors for Proving Innermost Termination
- III. DP Processors from Other Termination Techniques

# I. DP Processors for Proving Termination

- **Dependency Graph Processor**

- **Reduction Pair Processor**

Processors only modify  $\mathcal{P}$ :  $Proc((\mathcal{P}, \mathcal{R})) = \{(\mathcal{P}_1, \mathcal{R}), \dots, (\mathcal{P}_n, \mathcal{R})\}$

- **Rule Removal Processor**

Processor modifies  $\mathcal{P}$  and  $\mathcal{R}$ :  $Proc((\mathcal{P}, \mathcal{R})) = \{(\mathcal{P}_1, \mathcal{R}_1)\}$

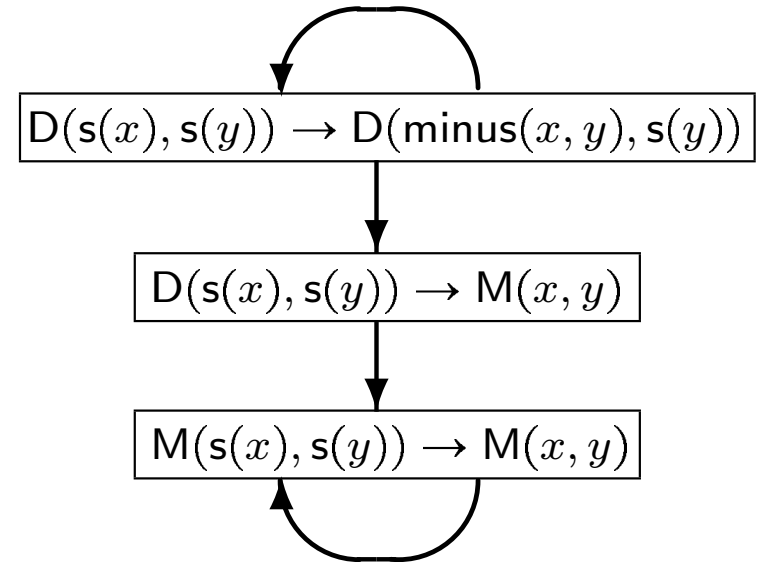
$\mathcal{P}$ :  $M(s(x), s(y)) \rightarrow M(x, y)$   
 $D(s(x), s(y)) \rightarrow M(x, y)$   
 $D(s(x), s(y)) \rightarrow D(\text{minus}(x, y), s(y))$

$\mathcal{R}$ :  $\text{minus}(x, 0) \rightarrow x$   
 $\text{minus}(s(x), s(y)) \rightarrow \text{minus}(x, y)$   
 $\text{div}(0, s(y)) \rightarrow 0$   
 $\text{div}(s(x), s(y)) \rightarrow s(\text{div}(\text{minus}(x, y), s(y)))$

## Dependency Graph Processor (sound & complete)

$Proc((\mathcal{P}, \mathcal{R})) = \{(\mathcal{P}_1, \mathcal{R}), \dots, (\mathcal{P}_n, \mathcal{R})\}$

where  $\mathcal{P}_1, \dots, \mathcal{P}_n$   
 are the SCCs of the  
 $(\mathcal{P}, \mathcal{R})$ -dependency graph



## $(\mathcal{P}, \mathcal{R})$ -Dependency Graph

- directed graph whose nodes are the pairs of  $\mathcal{P}$
- arc from  $s \rightarrow t$  to  $v \rightarrow w$  iff  $s \rightarrow t, v \rightarrow w$  is a  $(\mathcal{P}, \mathcal{R})$ -chain

$$\mathcal{P}_1: M(s(x), s(y)) \rightarrow M(x, y)$$

$$\mathcal{R}: \text{minus}(x, 0) \rightarrow x$$

$$\text{minus}(s(x), s(y)) \rightarrow \text{minus}(x, y)$$

$$\mathcal{P}_2: D(s(x), s(y)) \rightarrow D(\text{minus}(x, y), s(y))$$

$$\text{div}(0, s(y)) \rightarrow 0$$

$$\text{div}(s(x), s(y)) \rightarrow s(\text{div}(\text{minus}(x, y), s(y)))$$

•  $(\succsim, \succ)$  is a *reduction pair* iff

•  $\succ$  is stable and well founded

•  $\succsim$  is stable and monotonic

•  $\succ$  and  $\succsim$  are compatible ( $\succ \circ \succsim \subseteq \succ$  or  $\succsim \circ \succ \subseteq \succ$ )

$$s_1 \rightarrow t_1, \quad s_2 \rightarrow t_2, \quad s_3 \rightarrow t_3, \dots$$

$$s_1\sigma \underset{(\succsim)}{\succsim} t_1\sigma \underset{(\succsim)}{\succsim} s_2\sigma \underset{(\succsim)}{\succsim} t_2\sigma \underset{(\succsim)}{\succsim} s_3\sigma \underset{(\succsim)}{\succsim} t_3\sigma \underset{(\succsim)}{\succsim} \dots$$

$$\mathcal{P}_1: M(s(x), s(y)) \rightarrow M(x, y)$$

$$\mathcal{R}: \text{minus}(x, 0) \rightarrow x$$

$$\text{minus}(s(x), s(y)) \rightarrow \text{minus}(x, y)$$

$$\mathcal{P}_2: D(s(x), s(y)) \rightarrow D(\text{minus}(x, y), s(y))$$

$$\text{div}(0, s(y)) \rightarrow 0$$

$$\text{div}(s(x), s(y)) \rightarrow s(\text{div}(\text{minus}(x, y), s(y)))$$

## ● Reduction Pair Processor (sound & complete)

$$\text{Proc}(\mathcal{P}, \mathcal{R}) = \{ (\mathcal{P} \setminus \mathcal{P}_>, \mathcal{R}) \} \quad \text{if}$$

$$\bullet \quad l \succeq r \text{ for all rules } l \rightarrow r \text{ in } \mathcal{R}$$

$$\mathcal{R}_{\succeq} = \mathcal{R}$$

$$\bullet \quad s > t \text{ or } s \succeq t \text{ for all } s \rightarrow t \text{ in } \mathcal{P}$$

$$\mathcal{P}_> \cup \mathcal{P}_{\succeq} = \mathcal{P}$$

## ● Resulting Inequalities for $(\mathcal{P}_1, \mathcal{R})$ :

$$\mathcal{P}_1: M(s(x), s(y)) \succeq M(x, y)$$

$$\mathcal{R}: \text{minus}(x, 0) \succeq x$$

$$\text{minus}(s(x), s(y)) \succeq \text{minus}(x, y)$$

$$\text{div}(0, s(y)) \succeq 0$$

$$\text{div}(s(x), s(y)) \succeq s(\text{div}(\text{minus}(x, y), s(y)))$$

$$\text{Pol}(s(t)) = 1 + \text{Pol}(t)$$

$$\text{Pol}(f(t_1, t_2)) = \text{Pol}(t_1)$$

$$\mathcal{P}_1: M(s(x), s(y)) \rightarrow M(x, y)$$

$$\mathcal{R}: \text{minus}(x, 0) \rightarrow x$$

$$\text{minus}(s(x), s(y)) \rightarrow \text{minus}(x, y)$$

$$\mathcal{P}_2: D(s(x), s(y)) \rightarrow D(\text{minus}(x, y), s(y))$$

$$\text{div}(0, s(y)) \rightarrow 0$$

$$\text{div}(s(x), s(y)) \rightarrow s(\text{div}(\text{minus}(x, y), s(y)))$$

## ● Reduction Pair Processor (sound & complete)

$$\text{Proc}(\mathcal{P}, \mathcal{R}) = \{ (\mathcal{P} \setminus \mathcal{P}_>, \mathcal{R}) \} \text{ if}$$

$$\bullet l \succeq r \text{ for all rules } l \rightarrow r \text{ in } \mathcal{R}$$

$$\mathcal{R}_{\succeq} = \mathcal{R}$$

$$\bullet s > t \text{ or } s \succeq t \text{ for all } s \rightarrow t \text{ in } \mathcal{P}$$

$$\mathcal{P}_> \cup \mathcal{P}_{\succeq} = \mathcal{P}$$

## ● Resulting Inequalities for $(\mathcal{P}_2, \mathcal{R})$ :

$$\mathcal{P}_2: D(s(x), s(y)) \succeq D(\text{minus}(x, y), s(y)) \quad \text{minus}(0, s(y)) \succeq 0$$

$$\text{minus}(s(x), s(y)) \succeq \text{minus}(x, y)$$

$$\text{div}(0, s(y)) \succeq 0$$

$$\text{Pol}(s(t)) = \text{Pol}(t) + 1$$

$$\text{div}(s(x), s(y)) \succeq s(\text{div}(\text{minus}(x, y), s(y)))$$

$$\text{Pol}(f(t_1, t_2)) = \text{Pol}(t_1)$$



$$\mathcal{P}_1: M(s(x), s(y)) \rightarrow M(x, y)$$

$$\mathcal{R}: \text{minus}(x, 0) \rightarrow x$$

$$\text{minus}(s(x), s(y)) \rightarrow \text{minus}(x, y)$$

$$\mathcal{P}_2: D(s(x), s(y)) \rightarrow D(\text{minus}(x, y), s(y))$$

$$\text{div}(0, s(y)) \rightarrow 0$$

$$\text{div}(s(x), s(y)) \rightarrow s(\text{div}(\text{minus}(x, y), s(y)))$$

$$(DP(\mathcal{R}), \mathcal{R})$$

Dep. Graph

$$(\mathcal{P}_1, \mathcal{R})$$

Red. Pair

$$(\emptyset, \mathcal{R})$$

Dep. Graph

$\emptyset$

$$(\mathcal{P}_2, \mathcal{R})$$

Red. Pair

$$(\emptyset, \mathcal{R})$$

Dep. Graph

$\emptyset$

Termination is  
proved  
automatically!

$$\mathcal{P} : M(s(x), s(y)) \rightarrow M(p(s(x)), p(s(y))) \quad \mathcal{R} : \begin{array}{l} p(s(x)) \rightarrow x \\ \text{minus}(x, 0) \rightarrow x \\ \text{minus}(s(x), s(y)) \rightarrow \text{minus}(p(s(x)), p(s(y))) \end{array}$$

DP problem for **minus** hard to solve automatically!

$$\mathcal{P} : M(s(x), s(y)) \rightarrow M(p(s(x)), p(s(y))) \quad \mathcal{R} : \begin{array}{l} p(s(x)) \rightarrow x \\ \text{minus}(x, 0) \rightarrow x \\ \text{minus}(s(x), s(y)) \rightarrow \text{minus}(p(s(x)), p(s(y))) \end{array}$$

## ● Rule Removal Processor (sound & complete)

$$\text{Proc}(\mathcal{P}, \mathcal{R}) = \{(\mathcal{P} \setminus \mathcal{P}_{>}, \mathcal{R} \setminus \mathcal{R}_{>})\} \quad \text{if}$$

$$\bullet \quad l > r \text{ or } l \gtrsim r \text{ for all } l \rightarrow r \text{ in } \mathcal{R}$$

$$\mathcal{R}_{>} \cup \mathcal{R}_{\gtrsim} = \mathcal{R}$$

$$\bullet \quad s > t \text{ or } s \gtrsim t \text{ for all } s \rightarrow t \text{ in } \mathcal{P}$$

$$\mathcal{P}_{>} \cup \mathcal{P}_{\gtrsim} = \mathcal{P}$$

$$\bullet \quad > \text{ is monotonic}$$

## ● Automation

count number of s-symbols

$$\text{try } \text{Pol}(f(t_1, \dots, t_n)) = \text{Pol}(t_1) + \dots + \text{Pol}(t_n)$$

$$\text{or } \text{Pol}(f(t_1, \dots, t_n)) = 1 + \text{Pol}(t_1) + \dots + \text{Pol}(t_n)$$

$\mathcal{P} : M(s(x), s(y)) \rightarrow M(p(s(x)), p(s(y)))$     $\mathcal{R} \setminus \mathcal{R}_{>} :$

$\text{minus}(x, 0) \rightarrow x$

$\text{minus}(s(x), s(y)) \rightarrow \text{minus}(p(s(x)), p(s(y)))$

## ● Rule Removal Processor (sound & complete)

$\text{Proc}((\mathcal{P}, \mathcal{R})) = \{(\mathcal{P} \setminus \mathcal{P}_{>}, \mathcal{R} \setminus \mathcal{R}_{>})\}$    if

●  $l > r$  or  $l \gtrsim r$  for all  $l \rightarrow r$  in  $\mathcal{R}$

●  $s > t$  or  $s \gtrsim t$  for all  $s \rightarrow t$  in  $\mathcal{P}$

●  $>$  is monotonic

$\mathcal{R}_{>} \cup \mathcal{R}_{\gtrsim} = \mathcal{R}$

$\mathcal{P}_{>} \cup \mathcal{P}_{\gtrsim} = \mathcal{P}$

●  $(\mathcal{P}, \mathcal{R} \setminus \mathcal{R}_{>})$  is transformed into  $\emptyset$  by the Dep. Graph Processor

Termination is proved automatically!

## II. DP Processors for Proving Innermost Termination

- **Component for the *evaluation strategy***

$(\mathcal{P}, \mathcal{R}, e)$  with  $e \in \{\mathbf{t}, \mathbf{i}\}$  for **t**ermination or **i**innermost termination

$$\begin{aligned} f(g(x), s(0), y) &\rightarrow f(y, y, g(x)) \\ g(s(x)) &\rightarrow s(g(x)) \\ g(0) &\rightarrow 0 \end{aligned}$$

- **Infinite (non-innermost) reduction:**

$$\begin{aligned} f(gs0, s0, gs0) &\rightarrow f(gs0, gs0, gs0) \\ &\rightarrow f(gs0, sg0, gs0) \\ &\rightarrow f(gs0, s0, gs0) \rightarrow \dots \end{aligned}$$

# Dependency Pair Framework

## Basic Idea

- examine *DP problems*  $(\mathcal{P}, \mathcal{R}, e)$

- a DP problem  $(\mathcal{P}, \mathcal{R}, e)$  is *finite* iff there is no infinite  $(\mathcal{P}, \mathcal{R}, e)$ -chain

- termination techniques should operate on DP problems:

$$\text{DP processor: } Proc((\mathcal{P}, \mathcal{R}, e)) = \{(\mathcal{P}_1, \mathcal{R}_1, e_1), \dots, (\mathcal{P}_n, \mathcal{R}_n, e_n)\}$$

## Theorem

A TRS  $\mathcal{R}$  terminates (**innermost**) iff  $(DP(\mathcal{R}), \mathcal{R}, e)$  is finite.

$\mathcal{P}$  :

$$G(s(x)) \rightarrow G(x)$$

$$\begin{aligned} \mathcal{R} : \quad & f(g(x), s(0), y) \rightarrow f(y, y, g(x)) \\ & g(s(x)) \rightarrow s(g(x)) \\ & g(0) \rightarrow 0 \end{aligned}$$

## ● Dependency Graph Processor (sound & complete)

$$Proc((\mathcal{P}, \mathcal{R}, e)) = \{(\mathcal{P}_1, \mathcal{R}, e), \dots, (\mathcal{P}_n, \mathcal{R}, e)\}$$

where  $\mathcal{P}_1, \dots, \mathcal{P}_n$   
are the SCCs of the  
 $(\mathcal{P}, \mathcal{R}, e)$ -dependency graph

$$F(g(x), s(0), y) \rightarrow F(y, y, g(x))$$

$$F(g(x), s(0), y) \rightarrow G(x)$$

$$G(s(x)) \rightarrow G(x)$$

## ● $(\mathcal{P}, \mathcal{R}, e)$ -Dependency Graph

- directed graph whose nodes are the pairs of  $\mathcal{P}$
- arc from  $s \rightarrow t$  to  $v \rightarrow w$  iff  $s \rightarrow t$ ,  $v \rightarrow w$  is a  $(\mathcal{P}, \mathcal{R}, e)$ -chain

$$\mathcal{P} : \quad G(s(x)) \rightarrow G(x)$$

$$\mathcal{R} : \quad \begin{array}{l} f(g(x), s(0), y) \rightarrow f(y, y, g(x)) \\ g(s(x)) \rightarrow s(g(x)) \\ g(0) \rightarrow 0 \end{array}$$

## ● Usable Rule Processor (sound)

$$Proc((\mathcal{P}, \mathcal{R}, \mathbf{i})) = \{(\mathcal{P}, \mathcal{U}(\mathcal{P}, \mathcal{R}), \mathbf{i})\}$$

$$\bullet \mathcal{U}(\mathcal{P}, \mathcal{R}) = \emptyset$$



$\mathcal{P} :$              $G(s(x)) \rightarrow G(x)$              $\mathcal{U}(\mathcal{P}, \mathcal{R}) :$

- **Usable Rule Processor** (sound)

$$Proc((\mathcal{P}, \mathcal{R}, \mathbf{i})) = \{(\mathcal{P}, \mathcal{U}(\mathcal{P}, \mathcal{R}), \mathbf{i})\}$$

- example is trivial with **Reduction Pair Processor**:  $G(s(x)) > G(x)$

Innermost termination is proved automatically!

- **Completeness** of processor can be achieved:

sophisticated representation of the evaluation strategy, not just **flag**  $e$

$$\mathcal{P}: \begin{aligned} M(s(x), s(y)) &\rightarrow M(x, y) \\ D(s(x), s(y)) &\rightarrow M(x, y) \\ D(s(x), s(y)) &\rightarrow D(\text{minus}(x, y), s(y)) \end{aligned}$$

$$\mathcal{R}: \begin{aligned} \text{minus}(x, 0) &\rightarrow x \\ \text{minus}(s(x), s(y)) &\rightarrow \text{minus}(x, y) \\ \text{div}(0, s(y)) &\rightarrow 0 \\ \text{div}(s(x), s(y)) &\rightarrow s(\text{div}(\text{minus}(x, y), s(y))) \end{aligned}$$

## ● Advantage of $e = i$ :

innermost termination is *easier* to prove than termination

⇒ *Proc* often more powerful if  $e = i$

⇒ prove **innermost termination** instead of termination, if possible

## ● **Modular Non-Overlap Check Processor** (sound & complete)

$Proc((\mathcal{P}, \mathcal{R}, t)) = \{(\mathcal{P}, \mathcal{R}, i)\}$  if

- $\mathcal{R}$  has no critical pairs with  $\mathcal{P}$
- $\mathcal{R}$  is locally confluent

$$\mathcal{P}: \begin{aligned} M(s(x), s(y)) &\rightarrow M(x, y) \\ D(s(x), s(y)) &\rightarrow M(x, y) \\ D(s(x), s(y)) &\rightarrow D(\text{minus}(x, y), s(y)) \end{aligned}$$

$$\mathcal{R}: \begin{aligned} \text{minus}(x, 0) &\rightarrow x \\ \text{minus}(s(x), s(y)) &\rightarrow \text{minus}(x, y) \\ \text{div}(0, s(y)) &\rightarrow 0 \\ \text{div}(s(x), s(y)) &\rightarrow s(\text{div}(\text{minus}(x, y), s(y))) \end{aligned}$$

## ● Example:

$(\mathcal{P}, \mathcal{R}, \mathbf{t})$  is replaced by  $(\mathcal{P}, \mathcal{R}, \mathbf{i})$

it suffices to prove **innermost** termination

## ● **Modular Non-Overlap Check Processor** (sound & complete)

$Proc((\mathcal{P}, \mathcal{R}, \mathbf{t})) = \{(\mathcal{P}, \mathcal{R}, \mathbf{i})\}$  if

- $\mathcal{R}$  has no critical pairs with  $\mathcal{P}$
- $\mathcal{R}$  is locally confluent

# III. DP Processors from Other Techniques

## ● Termination Technique

$TT$  maps TRSs to TRSs

$TT$  is *sound*: if termination of  $TT(\mathcal{R})$  implies termination of  $\mathcal{R}$

$TT$  is *complete*: if termination of  $\mathcal{R}$  implies termination of  $TT(\mathcal{R})$

● Termination techniques can be transformational or *conventional*:

$$TT(\mathcal{R}) = \begin{cases} \emptyset, & \text{if termination of } \mathcal{R} \text{ can be proved} \\ \mathcal{R}, & \text{otherwise} \end{cases}$$

# III. DP Processors from Other Techniques

## Advantages

- different techniques can be used for different sub-problems
- combines benefits of different methods and of dependency pair techniques
- termination techniques with restricted applicability can be used, even if they are not applicable to the whole TRS

## Termination Technique Processor (sound & complete)

$$Proc((\mathcal{P}, \mathcal{R}, e)) = \{ (DP(\mathcal{R}'), \mathcal{R}', \mathbf{t}) \}$$

where  $\mathcal{R}' = TT(\mathcal{P} \cup \mathcal{R})$

# III. DP Processors from Other Techniques

## ● Example: String Reversal

- only applicable on *string rewrite systems (SRS)*

arity( $f$ ) = 1 for all  $f$

- $TT(\mathcal{R}) = \mathcal{R}^{-1} = \{l^{-1} \rightarrow r^{-1} \mid l \rightarrow r \in \mathcal{R}\}$  (sound & complete)

- $\mathcal{R} : a(b(b(x))) \rightarrow b(a(x))$

$\mathcal{R}^{-1} : b(b(a(x))) \rightarrow a(b(x))$

- **Termination Technique Processor** (sound & complete)

$$Proc((\mathcal{P}, \mathcal{R}, e)) = \{(DP(\mathcal{R}'), \mathcal{R}', t)\}$$

where  $\mathcal{R}' = TT(\mathcal{P} \cup \mathcal{R})$

# Challenging Example

$p(s(0)) \rightarrow 0$   
 $p(s(s(x))) \rightarrow s(p(s(x)))$   
 $fact(0) \rightarrow s(0)$   
 $fact(s(x)) \rightarrow times(s(x), fact(p(s(x))))$   
 $times(\dots) \rightarrow \dots$   
 $plus(\dots) \rightarrow \dots$

- **Dependency Graph Processor:** 4 DP problems for `p`, `fact`, `times`, `plus`
- DP problem for `fact` hard to solve automatically!
- **String reversal not applicable:** no SRS

$$\mathcal{P} : \text{FACT}(s(x)) \rightarrow \text{FACT}(p(s(x)))$$

$$\begin{aligned} \mathcal{R} : \quad & p(s(0)) \rightarrow 0 \\ & p(s(s(x))) \rightarrow s(p(s(x))) \\ & \text{fact}(\dots) \rightarrow \dots \\ & \text{times}(\dots) \rightarrow \dots \\ & \text{plus}(\dots) \rightarrow \dots \end{aligned}$$

## ● **Modular Non-Overlap Check Processor** (sound & complete)

$\text{Proc}((\mathcal{P}, \mathcal{R}, \mathbf{t})) = \{(\mathcal{P}, \mathcal{R}, \mathbf{i})\}$  if

- $\mathcal{R}$  has no critical pairs with  $\mathcal{P}$
- $\mathcal{R}$  is locally confluent

●  $(\mathcal{P}, \mathcal{R}, \mathbf{t})$  is replaced by  $(\mathcal{P}, \mathcal{R}, \mathbf{i})$

it suffices to prove **innermost** termination



$$\mathcal{P} : \text{FACT}(s(x)) \rightarrow \text{FACT}(p(s(x))) \quad \mathcal{U}(\mathcal{P}, \mathcal{R}) : \begin{array}{l} p(s(0)) \rightarrow 0 \\ p(s(s(x))) \rightarrow s(p(s(x))) \end{array}$$

- **Usable Rule Processor** (sound)

$$\text{Proc}((\mathcal{P}, \mathcal{R}, \mathbf{i})) = \{(\mathcal{P}, \mathcal{U}(\mathcal{P}, \mathcal{R}), \mathbf{i})\}$$

- $\mathcal{U}(\mathcal{P}, \mathcal{R}) = \{ p(s(0)) \rightarrow 0, \quad p(s(s(x))) \rightarrow s(p(s(x))) \}$

$$\mathcal{P} : \text{FACT}(s(x)) \rightarrow \text{FACT}(p(s(x)))$$

$$\mathcal{R} : \begin{array}{l} p(s(0)) \rightarrow 0 \\ p(s(s(x))) \rightarrow s(p(s(x))) \end{array}$$

## ● Rule Removal Processor (sound & complete)

$$\text{Proc}((\mathcal{P}, \mathcal{R}, e)) = \{(\mathcal{P} \setminus \mathcal{P}_{>}, \mathcal{R} \setminus \mathcal{R}_{>}, e)\} \text{ if}$$

$$\bullet l > r \text{ or } l \gtrsim r \text{ for all } l \rightarrow r \text{ in } \mathcal{R}$$

$$\mathcal{R}_{>} \cup \mathcal{R}_{\gtrsim} = \mathcal{R}$$

$$\bullet s > t \text{ or } s \gtrsim t \text{ for all } s \rightarrow t \text{ in } \mathcal{P}$$

$$\mathcal{P}_{>} \cup \mathcal{P}_{\gtrsim} = \mathcal{P}$$

$$\bullet > \text{ is monotonic}$$

## ● Automation

count number of  $s$ -symbols

$$\text{try } \text{Pol}(f(t_1, \dots, t_n)) = \text{Pol}(t_1) + \dots + \text{Pol}(t_n)$$

$$\text{or } \text{Pol}(f(t_1, \dots, t_n)) = \text{Pol}(t_1) + \dots + \text{Pol}(t_n) + 1$$

$$\mathcal{P} : \text{FACT}(s(x)) \rightarrow \text{FACT}(p(s(x)))$$

$$\mathcal{R} : p(s(s(x))) \rightarrow s(p(s(x)))$$

- **Termination Technique Processor** (sound & complete)

$$\text{Proc}((\mathcal{P}, \mathcal{R}, e)) = \{(DP(\mathcal{R}'), \mathcal{R}', t)\}$$

where  $\mathcal{R}' = \mathcal{P}^{-1} \cup \mathcal{R}^{-1}$

- **String reversal applicable:**  $\text{arity}(f) = 1$  for all  $f$

$$\begin{aligned}
 DP(\mathcal{R}') : S(\text{FACT}(x)) &\rightarrow S(\text{p}(\text{FACT}(x))) \\
 S(\text{s}(\text{p}(x))) &\rightarrow S(\text{p}(\text{s}(x))) \\
 S(\text{s}(\text{p}(x))) &\rightarrow S(x)
 \end{aligned}$$

$$\begin{aligned}
 \mathcal{R}' : \text{s}(\text{FACT}(x)) &\rightarrow \text{s}(\text{p}(\text{FACT}(x))) \\
 \text{s}(\text{s}(\text{p}(x))) &\rightarrow \text{s}(\text{p}(\text{s}(x)))
 \end{aligned}$$

● **Termination Technique Processor** (sound & complete)

$$Proc((\mathcal{P}, \mathcal{R}, e)) = \{(DP(\mathcal{R}'), \mathcal{R}', \mathbf{t})\}$$

where  $\mathcal{R}' = \mathcal{P}^{-1} \cup \mathcal{R}^{-1}$

$$\mathcal{P}^{-1} : \text{s}(\text{FACT}(x)) \rightarrow \text{s}(\text{p}(\text{FACT}(x)))$$

$$\mathcal{R}^{-1} : \text{s}(\text{s}(\text{p}(x))) \rightarrow \text{s}(\text{p}(\text{s}(x)))$$

$\mathcal{P} :$

$$S(s(p(x))) \rightarrow S(x)$$

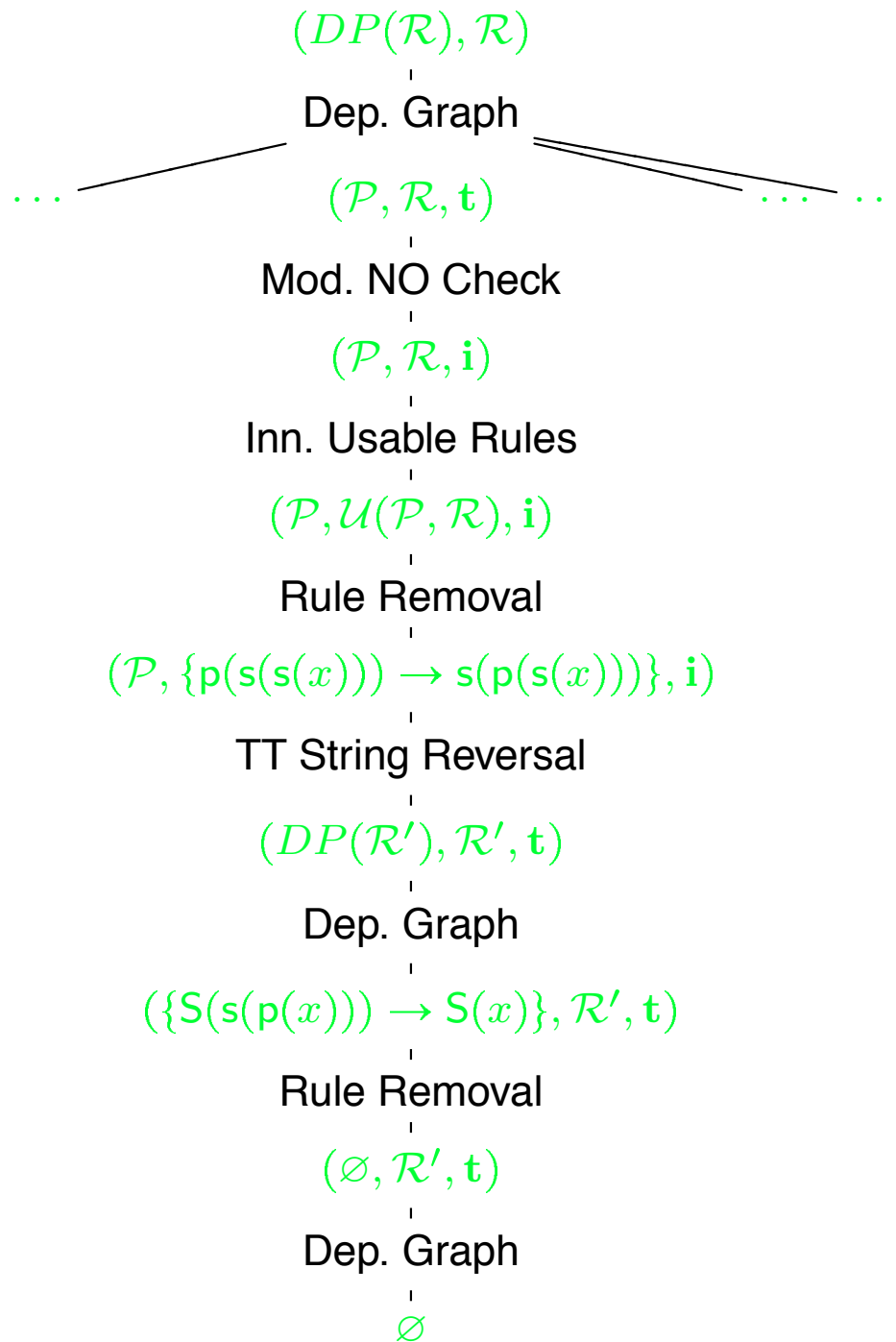
$$\begin{aligned} \mathcal{R} : & s(\text{FACT}(x)) \rightarrow s(p(\text{FACT}(x))) \\ & s(s(p(x))) \rightarrow s(p(s(x))) \end{aligned}$$

## ● **Dependency Graph Processor** (sound & complete)

$$\text{Proc}((\mathcal{P}, \mathcal{R}, e)) = \{(\mathcal{P}_1, \mathcal{R}, e), \dots, (\mathcal{P}_n, \mathcal{R}, e)\}$$

where  $\mathcal{P}_1, \dots, \mathcal{P}_n$  are the SCCs of the  $(\mathcal{P}, \mathcal{R}, e)$ -dependency graph

Termination is  
proved  
automatically!



# Semantic Labeling

$$\mathcal{R} : \quad \mathbf{f(f(x))} \rightarrow \mathbf{f(g(f(x)))}$$

## ● Choose model for TRS $\mathcal{R}$

● carrier set  $M = \{0, 1\}$

● for every  $n$ -ary symbol  $f$  choose interpretation  $f_M : M^n \rightarrow M$

$$\mathbf{f}_M(x) = 0 \quad \mathbf{g}_M(x) = x + 1$$

For every variable assignment  $\alpha : \mathcal{V} \rightarrow M$

$$\alpha(\mathbf{f(f(x))}) = 0 = \alpha(\mathbf{f(g(f(x)))})$$

$\Rightarrow$  is a model!

# Semantic Labeling

$$\mathcal{R} : \quad f(f(x)) \rightarrow f(g(f(x)))$$

- **Choose model for TRS  $\mathcal{R}$**

- carrier set  $M = \{0, 1\}$

- for every  $n$ -ary symbol  $f$  choose interpretation  $f_M : M^n \rightarrow M$

$$f_M(x) = 0 \quad g_M(x) = x + 1$$

- **Label every symbol by interpretation of its argument(s)**

$$\begin{array}{l} f_0(f_0(x)) \rightarrow f_1(g_0(f_0(x))) \\ f_0(f_1(x)) \rightarrow f_1(g_0(f_1(x))) \end{array}$$

- **$\mathcal{R}$  terminates iff labeled TRS  $\overline{\mathcal{R}}$  terminates**

termination can be proved by LPO if  $f_0$  has highest precedence



# Semantic Labeling

$$\begin{aligned} & p(s(0)) \rightarrow 0 \\ p(s(s(x))) & \rightarrow s(p(s(x))) \\ & \text{fact}(0) \rightarrow s(0) \\ \text{fact}(s(x)) & \rightarrow \text{times}(s(x), \text{fact}(p(s(x)))) \end{aligned}$$

## ● Choose model for TRS $\mathcal{R}$

● carrier set  $M = \mathbb{N}$

● for every  $n$ -ary symbol  $f$  choose interpretation  $f_M : M^n \rightarrow M$

# Semantic Labeling

$$p_1(s_0(0)) \rightarrow 0$$

$$p_{n+2}(s_{n+1}(s_n(x))) \rightarrow s_n(p_{n+1}(s_n(x)))$$

$$\text{fact}_0(0) \rightarrow s_0(0)$$

$$\text{fact}_{n+1}(s_n(x)) \rightarrow \text{times}_{(n+1,n+1)}(s_n(x), \text{fact}_n(p_{n+1}(s_n(x))))$$

- **Choose model for TRS  $\mathcal{R}$**

$$0_M(x) = 0$$

$$s_M(x) = x + 1$$

$$p_M(x) = \begin{cases} 0, & \text{if } x = 0 \\ x - 1, & \text{if } x > 0 \end{cases}$$

$$\text{fact}_M(x) = x + 1$$

$$\text{times}_M(x, y) = y + 1$$

- **Label every symbol by interpretation of its argument(s)**

- **$\mathcal{R}$  terminates iff labeled TRS  $\bar{\mathcal{R}}$  terminates**

termination can be proved by LPO if  $\text{fact}_{n+1} > \text{fact}_n$

# Match-Bounds for String Rewriting

$$\mathcal{R} : \quad a(b(a(x))) \rightarrow a(b(b(b(a(x))))))$$

## ● **match**( $\mathcal{R}$ )

- label symbols of lhs by arbitrary natural numbers
- label all symbols of rhs by  $1 + \textit{minimum label of lhs}$

$$a_0(b_0(a_0(x))) \rightarrow a_1(b_1(b_1(b_1(a_1(x))))))$$

$$a_0(b_1(a_5(x))) \rightarrow a_1(b_1(b_1(b_1(a_1(x))))))$$

$$a_3(b_1(a_5(x))) \rightarrow a_2(b_2(b_2(b_2(a_2(x))))))$$

⋮

# Match-Bounds for String Rewriting

$$\mathcal{R} : \quad a(b(a(x))) \rightarrow a(b(b(b(a(x))))))$$

- **Thm 1:** If all symbols in  $t$  are labeled with 0 and for all  $t \rightarrow_{\text{match}(\mathcal{R})}^* s$ , the labels in  $s$  are  $\leq n$  (*match-bound*), then  $t$  is terminating w.r.t.  $\mathcal{R}$ .

- **Right-Forward Closures** (Dershowitz, 81):

$$\mathcal{R}_{\#} = \mathcal{R} \cup \{l_1 \# \rightarrow r \mid l \rightarrow r \in \mathcal{R}, l = l_1 l_2, l_i \neq \varepsilon\}$$

$$\mathcal{R}_{\#} : \quad \begin{array}{l} a(b(a(x))) \rightarrow a(b(b(b(a(x)))))) \\ a(b(\#(x))) \rightarrow a(b(b(b(a(x)))))) \\ a(\#(x)) \rightarrow a(b(b(b(a(x)))))) \end{array}$$

# Match-Bounds for String Rewriting

$$\mathcal{R} : \quad a(b(a(x))) \rightarrow a(b(b(b(a(x))))))$$

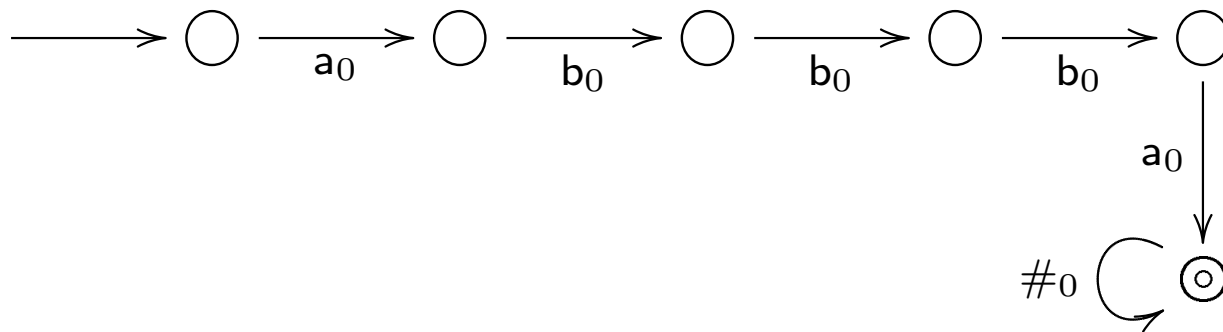
- **Thm 1:** If all symbols in  $t$  are labeled with 0 and for all  $t \rightarrow_{\text{match}(\mathcal{R})}^* s$ , the labels in  $s$  are  $\leq n$  (*match-bound*), then  $t$  is terminating w.r.t.  $\mathcal{R}$ .
- **Thm 2:** If  $r \#^k$  terminates w.r.t.  $\mathcal{R}_{\#}$  for all rhs's  $r$  and all  $k \in \mathbb{N}$ , then  $\mathcal{R}$  is terminating.
- **Thm 3:** If all symbols in  $r \#^k$  are labeled with 0 and for all  $r \#^k \rightarrow_{\text{match}(\mathcal{R}_{\#})}^* s$ , labels in  $s$  are  $\leq n$  (*match-bound*), then  $\mathcal{R}$  is terminating.

**Construct finite automaton accepting**  $\{s \mid r \#^k \rightarrow_{\text{match}(\mathcal{R}_{\#})}^* s\}$

$$\begin{aligned} \mathcal{R}_{\#} : \quad & a(b(a(x))) \rightarrow a(b(b(b(a(x)))))) \\ & a(b(\#(x))) \rightarrow a(b(b(b(a(x)))))) \\ & a(\#(x)) \rightarrow a(b(b(b(a(x)))))) \end{aligned}$$

# Match-Bounds for String Rewriting

- If there is path from  $q_1$  to  $q_2$  with lhs of  $\text{match}(\mathcal{R}_\#)$ , then check if there is path from  $q_1$  to  $q_2$  with corresponding rhs.
- If  $\text{rhs} = a w$  and there is path from  $q'_1$  to  $q_2$  with  $w$ , then add edge from  $q_1$  to  $q'_1$  with  $a$ .
- Otherwise, add new path from  $q_1$  to  $q_2$  with  $a w$ .

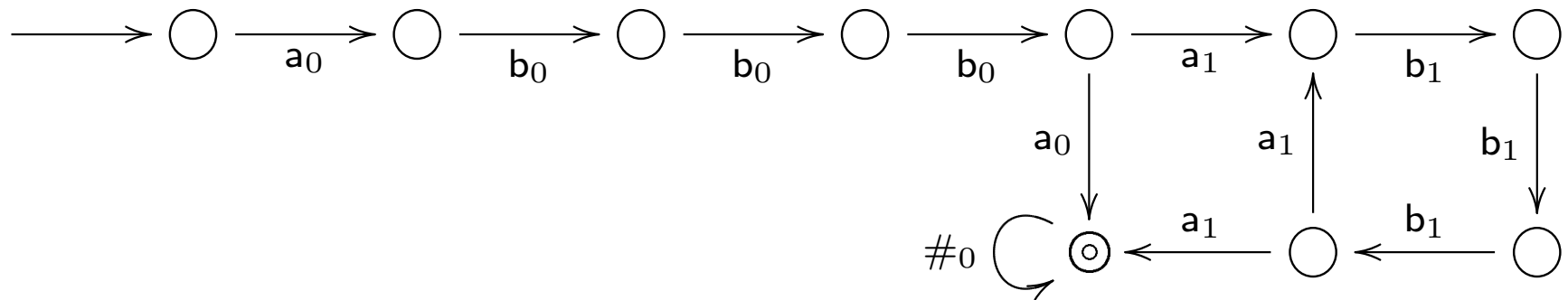


**Construct finite automaton accepting**  $\{s \mid r \#^k \xrightarrow{*}_{\text{match}(\mathcal{R}_\#)} s\}$

$$\mathcal{R}_\# : \begin{array}{ll} a(b(a(x))) & \rightarrow a(b(b(b(a(x)))))) \\ a(b(\#(x))) & \rightarrow a(b(b(b(a(x)))))) \\ a(\#(x)) & \rightarrow a(b(b(b(a(x)))))) \end{array}$$

# Match-Bounds for String Rewriting

- If there is path from  $q_1$  to  $q_2$  with lhs of  $\text{match}(\mathcal{R}_\#)$ , then check if there is path from  $q_1$  to  $q_2$  with corresponding rhs.
- If  $\text{rhs} = a w$  and there is path from  $q'_1$  to  $q_2$  with  $w$ , then add edge from  $q_1$  to  $q'_1$  with  $a$ .
- Otherwise, add new path from  $q_1$  to  $q_2$  with  $a w$ .



**Construct finite automaton accepting**  $\{s \mid r \#^k \xrightarrow{*}_{\text{match}(\mathcal{R}_\#)} s\}$

$$\mathcal{R}_\# : \begin{array}{lll} a(b(a(x))) & \rightarrow & a(b(b(b(a(x)))))) \\ a(b(\#(x))) & \rightarrow & a(b(b(b(a(x)))))) \\ a(\#(x)) & \rightarrow & a(b(b(b(a(x)))))) \end{array}$$

# Implementation

## ● Procedure

1. Start with the *initial* DP problem  $(DP(\mathcal{R}), \mathcal{R})$ .
2. Transform a remaining DP problem by a sound processor.
3. If result is “no” and all processors were complete, return “no”.  
If there is no remaining DP problem, then return “yes”.  
Otherwise go to 2.

## ● Strategy

- decide which DP processor to use in Step 2
- use fast processors first
- only use slower more powerful processors on DP problems that cannot be solved by fast processors



# Strategy of AProVE

Use the first applicable processor from the following list:

1. Dependency Graph Processor
2. Modular Non-Overlap Check Processor
3. Usable Rule Processor
4. A-Transformation Processor
5. Size-Change Processor
6. DP Transformation Processors (in “safe” cases)
7. Rule Removal Processor
8. Reduction Pair Processor: linear polynomials over  $\{0, 1\}$
9. Termination Technique Processor: Match-Bounds
10. Reduction Pair Processor: LPO with strict precedence
11. DP Transformation Processors (up to a certain limit)
12. Reduction Pair Processor: linear polynomials over  $\{-1, 0, 1\}$
13. Non-Termination Processor
14. Reduction Pair Processor: non-linear polynomials over  $\{0, 1\}$
15. Reduction Pair Processor: LPO with non-strict precedence
16. Termination Technique Processor: String Reversal
17. Forward-Instantiation Processor
18. Termination Technique Processor: Semantic Labeling

# Termination of Term Rewriting

- DP Framework combines many different termination techniques
  - **termination** techniques also help for **disproving** termination
  - **non-termination** techniques also help for **proving** termination
  - also possible for **innermost** termination
- **Improvements**
  - development of new DP processors
  - development of strategies how to apply DP processors
  - more efficient algorithms (e.g., using SAT-solvers)
- **AProVE**: implements the DP framework
  - winner of *Internat. Termination Competition '04 - '12*  
both for *termination* and *non-termination* of TRSs

<http://aprove.informatik.rwth-aachen.de/>

## I. Termination of **Term Rewriting**

- 1 Termination of Term Rewrite Systems
- 2 Non-Termination of Term Rewrite Systems (FroCoS '05, IJCAR '12)
- 3 Complexity of Term Rewrite Systems
- 4 Termination of Integer Term Rewrite Systems

## II. Termination of **Programs**

- 1 Termination of Functional Programs (Haskell)
- 2 Termination of Logic Programs (Prolog)
- 3 Termination of Imperative Programs (Java)

# DP Processors for **Disproving** Termination

$$\begin{aligned}\text{minus}(x, 0) &\rightarrow x \\ \text{minus}(s(x), s(y)) &\rightarrow \text{minus}(x, y) \\ \text{div}(0, y) &\rightarrow 0 \\ \text{div}(s(x), y) &\rightarrow s(\text{div}(\text{minus}(s(x), y), y))\end{aligned}$$

$\mathcal{R}$  is *looping*:

$$\text{div}(s(x), 0) \rightarrow_{\mathcal{R}} s(\text{div}(\text{minus}(s(x), 0), 0)) \rightarrow_{\mathcal{R}} s(\text{div}(s(x), 0)) \rightarrow_{\mathcal{R}} \dots$$

## Definition (Looping TRS)

A TRS  $\mathcal{R}$  is *looping* if  $s \rightarrow_{\mathcal{R}}^+ C[s\mu]$  for some term  $s$

$$\mathcal{P}: \begin{aligned} M(s(x), s(y)) &\rightarrow M(x, y) \\ D(s(x), y) &\rightarrow M(s(x), y) \\ D(s(x), y) &\rightarrow D(\text{minus}(s(x), y), y) \end{aligned}$$

$$\mathcal{R}: \begin{aligned} \text{minus}(x, 0) &\rightarrow x \\ \text{minus}(s(x), s(y)) &\rightarrow \text{minus}(x, y) \\ \text{div}(0, y) &\rightarrow 0 \\ \text{div}(s(x), y) &\rightarrow s(\text{div}(\text{minus}(s(x), y), y)) \end{aligned}$$

## Definition (Looping DP Problem)

$(\mathcal{P}, \mathcal{R})$  is *looping* if there is a chain  $s_1 \rightarrow t_1, s_2 \rightarrow t_2, \dots, s_k \rightarrow t_k$  with

$$\bullet \quad t_1\sigma \rightarrow_{\mathcal{R}}^* s_2\sigma, \quad t_2\sigma \rightarrow_{\mathcal{R}}^* s_3\sigma, \quad \dots$$

$$\bullet \quad s_1\sigma \text{ matches } s_k\sigma, \quad k > 1 \quad (s_1\sigma \mu = s_k\sigma)$$

## Theorem

A TRS  $\mathcal{R}$  is *looping* iff  $(DP(\mathcal{R}), \mathcal{R})$  is *looping*

## Definition (Looping TRS)

A TRS  $\mathcal{R}$  is *looping* if  $s \rightarrow_{\mathcal{R}}^+ C[s\mu]$  for some term  $s$

$$\mathcal{P}: \begin{aligned} M(s(x), s(y)) &\rightarrow M(x, y) \\ D(s(x), y) &\rightarrow M(s(x), y) \\ D(s(x), y) &\rightarrow D(\text{minus}(s(x), y), y) \end{aligned}$$

$$\mathcal{R}: \begin{aligned} \text{minus}(x, 0) &\rightarrow x \\ \text{minus}(s(x), s(y)) &\rightarrow \text{minus}(x, y) \\ \text{div}(0, y) &\rightarrow 0 \\ \text{div}(s(x), y) &\rightarrow s(\text{div}(\text{minus}(s(x), y), y)) \end{aligned}$$

## Definition (Looping DP Problem)

$(\mathcal{P}, \mathcal{R})$  is *looping* if there is a chain  $s_1 \rightarrow t_1, s_2 \rightarrow t_2, \dots, s_k \rightarrow t_k$  with

$$\bullet \quad t_1\sigma \rightarrow_{\mathcal{R}}^* s_2\sigma, \quad t_2\sigma \rightarrow_{\mathcal{R}}^* s_3\sigma, \quad \dots$$

$$\bullet \quad s_1\sigma \text{ matches } s_k\sigma, \quad k > 1 \quad (s_1\sigma \mu = s_k\sigma)$$

## Example

$$\begin{aligned} D(s(x_1), s(y_1)) &\rightarrow D(\text{minus}(s(x_1), y_1), s(y_1)), \quad D(s(x_2), s(y_2)) \rightarrow \dots \\ D(s(x_1), s(0)) &\rightarrow D(\text{minus}(s(x_1), 0), s(0)) \quad D(s(x_1), s(0)) \rightarrow \dots \end{aligned}$$

loops with  $\sigma = [y_1/0, x_2/x_1, y_2/0], \mu = \text{identity}$

$$\mathcal{P}: \begin{aligned} M(s(x), s(y)) &\rightarrow M(x, y) \\ D(s(x), y) &\rightarrow M(s(x), y) \\ D(s(x), y) &\rightarrow D(\text{minus}(s(x), y), y) \end{aligned}$$

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Loopingness  $\Rightarrow$  Infiniteness

## Non-Termination Processor (sound & complete)

$Proc((\mathcal{P}, \mathcal{R})) = \text{“no”}$  if  $(\mathcal{P}, \mathcal{R})$  is looping

$$\mathcal{P}: \begin{aligned} M(s(x), s(y)) &\rightarrow M(x, y) \\ D(s(x), y) &\rightarrow M(s(x), y) \\ D(s(x), y) &\rightarrow D(\text{minus}(s(x), y), y) \end{aligned}$$

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$$\bullet \quad s_1\sigma \text{ matches } s_k\sigma, \quad k > 1 \quad (s_1\sigma \mu = s_k\sigma)$$

## Advantages of Loop Detection in DP Framework

- no need to search for context  $C[...]$

- other processors remove terminating parts:

**Termination** techniques help for **disproving** termination



$$\mathcal{P}: M(s(x), s(y)) \rightarrow M(x, y)$$

$$D(s(x), y) \rightarrow M(s(x), y)$$

$$D(s(x), y) \rightarrow D(\text{minus}(s(x), y), y)$$

$$\mathcal{R}: \text{minus}(x, 0) \rightarrow x$$

$$\text{minus}(s(x), s(y)) \rightarrow \text{minus}(x, y)$$

$$\text{div}(0, y) \rightarrow 0$$

$$\text{div}(s(x), y) \rightarrow s(\text{div}(\text{minus}(s(x), y), y))$$

Dependency Graph Processor results in

$$\bullet \mathcal{P}_1: M(s(x), s(y)) \rightarrow M(x, y)$$

$$\mathcal{R}: \dots$$

easy to prove

$$\bullet \mathcal{P}_2: D(s(x), y) \rightarrow D(\text{minus}(s(x), y), y)$$

$$\mathcal{R}: \dots$$

potentially infinite

Termination techniques help to identify non-terminating parts!

$$\mathcal{P}: D(s(x), y) \rightarrow D(\text{minus}(s(x), y), y)$$

$$\mathcal{R}: \text{minus}(x, 0) \rightarrow x$$

$$\text{minus}(s(x), s(y)) \rightarrow \text{minus}(x, y)$$

$$\text{div}(0, y) \rightarrow 0$$

$$\text{div}(s(x), y) \rightarrow s(\text{div}(\text{minus}(s(x), y), y))$$

## Detect loops by narrowing:

● start with rhs  $t$  of a dependency pair  $s \rightarrow t$

● narrow  $t$  repeatedly:

$$s \rightarrow t \rightsquigarrow_{\sigma}^* s'$$

● check whether

$$s\sigma \text{ matches } s'$$

$$D(s(x), y) \rightarrow D(\text{minus}(s(x), y), y)$$

$$\rightsquigarrow_{\sigma=[y/0]} D(s(x), 0)$$

$$\underbrace{D(s(x), y)}_{\sigma}$$

matches

$$D(s(x), 0)$$

$$D(s(x), 0)$$

$$\mathcal{P}: \quad \begin{array}{l} F(x, y) \rightarrow G(x, y) \\ G(s(x), y) \rightarrow F(y, y) \end{array}$$

$$\mathcal{R}: \quad \begin{array}{l} f(x, y) \rightarrow g(x, y) \\ g(s(x), y) \rightarrow f(y, y) \end{array}$$

## Detect loops by narrowing:

- start with rhs  $t$  of a dependency pair  $s \rightarrow t$
- narrow  $t$  repeatedly:  $s \rightarrow t \rightsquigarrow_{\sigma}^* s'$
- check whether  $s\sigma$  and  $s'$  semi-unify

$$F(x, y) \rightarrow G(x, y)$$

$$\rightsquigarrow_{\sigma=[x/s(x)]}$$

$$F(y, y)$$

$$\underbrace{F(x, y)}_{F(s(x), y)} \sigma$$

unifies with

$$F(y, y)$$

$$\mathcal{P}: F(0, 1, x) \rightarrow F(x, x, x)$$

$$\begin{aligned} \mathcal{R}: f(0, 1, x) &\rightarrow f(x, x, x) \\ g(y, z) &\rightarrow y \\ g(y, z) &\rightarrow z \end{aligned}$$

## Detect loops by narrowing:

● start with rhs  $t$  of a dependency pair  $s \rightarrow t$

● narrow  $t$  repeatedly:

$$s \rightarrow t \quad \rightsquigarrow_{\sigma}^* \quad s'$$

● check whether

$$s\sigma \quad \text{and} \quad s' \quad \text{semi-unify}$$

$$F(0, 1, x) \rightarrow F(x, x, x)$$

cannot be narrowed!

$$\mathcal{P}: F(0, 1, x) \rightarrow F(x, x, x)$$

$$\begin{aligned} \mathcal{R}: f(0, 1, x) &\rightarrow f(x, x, x) \\ g(y, z) &\rightarrow y \\ g(y, z) &\rightarrow z \end{aligned}$$

$$F(g(0, z), g(y, 1), x) \leftarrow F(g(0, z), \underline{1}, x) \leftarrow F(\underline{0}, 1, x) \rightarrow F(x, x, x)$$

$$F(g(0, z), g(y, 1), x) \quad \text{unifies with} \quad F(x, x, x)$$

## Detect loops by backward narrowing:

- start with lhs  $s$  of a dependency pair  $s \rightarrow t$
- narrow  $s$  with reversed rules:  $t' \leftarrow_{\sigma}^* s \rightarrow t$
- check whether  $t'$  and  $t\sigma$  semi-unify

## Heuristic for loop detection of $(\mathcal{P}, \mathcal{R})$ in AProVE:

- If  $\mathcal{P} \cup \mathcal{R}$  left-linear: backward narrowing
- If  $\mathcal{P} \cup \mathcal{R}$  right-linear: forward narrowing
- If  $\mathcal{P} \cup \mathcal{R}$  not left- or right-linear: backward narrowing into variables

## To obtain finite search space:

each rule may only be applied  $n$  times for narrowing

# Looping vs. Non-Looping Non-Termination

- Most existing approaches detect **loops**

$$s \rightarrow_{\mathcal{R}}^n C[ s \mu ] \rightarrow_{\mathcal{R}}^n C[ C\mu[ s \mu^2 ] ] \rightarrow_{\mathcal{R}}^n \dots$$

- cannot capture **non-periodic** infinite rewrite sequences

$f(tt, x, y) \rightarrow f(gt(x, y), dbl(x), s(y))$	$dbl(x) \rightarrow mul(s^2(0), x)$
$gt(s(x), 0) \rightarrow tt$	$mul(x, 0) \rightarrow 0$
$gt(0, y) \rightarrow ff$	$mul(x, s(y)) \rightarrow plus(mul(x, y), x)$
$gt(s(x), s(y)) \rightarrow gt(x, y)$	$plus(x, 0) \rightarrow x$
	$plus(x, s(y)) \rightarrow plus(s(x), y)$

$f(tt, s^n(0), s^m(0))$	$\rightarrow_{\mathcal{R}}$
$f(gt(s^n(0), s^m(0)), dbl(s^n(0)), s^{m+1}(0))$	$\rightarrow_{\mathcal{R}}^{m+1}$
$f(tt, dbl(s^n(0)), s^{m+1}(0))$	$\rightarrow_{\mathcal{R}}$
$f(tt, mul(s^2(0), s^n(0)), s^{m+1}(0))$	$\rightarrow_{\mathcal{R}}^{4 \cdot n}$
$f(tt, s^{2 \cdot n}(mul(s^2(0), 0)), s^{m+1}(0))$	$\rightarrow_{\mathcal{R}}$
$f(tt, s^{2 \cdot n}(0), s^{m+1}(0))$	$\rightarrow_{\mathcal{R}} \dots$

```
while (gt(x,y)) {  
  x = dbl(x);  
  y = y + 1;  
}
```

**non-terminating, but not looping**

# Looping vs. Non-Looping Non-Termination

- Most existing approaches detect **loops**

$$t \xrightarrow{n_{\mathcal{R}}} C[s \mu] \xrightarrow{n_{\mathcal{R}}} C[C\mu[s \mu^2]] \xrightarrow{n_{\mathcal{R}}} \dots$$

## Method for Loop Detection

- 1 Let  $\mathcal{S} := \mathcal{R}$ .
- 2 Check if some  $s \rightarrow t \in \mathcal{S}$  is a loop. If yes: stop with “non-termination”.
- 3 Modify some  $s \rightarrow t \in \mathcal{S}$  by narrowing to obtain  $s' \xrightarrow{+_{\mathcal{R}}} t'$ .
- 4 Let  $\mathcal{S} := \mathcal{S} \cup \{s' \rightarrow t'\}$  and go to Step 2.

## Method for **Non-Looping** Non-Termination

- 1 Let  $\mathcal{S}$  be a set of **pattern rules**  $p \hookrightarrow q$  corresponding to  $\mathcal{R}$ .
- 2 Check if some  $p \hookrightarrow q \in \mathcal{S}$  is **obviously non-terminating**. If yes: stop with “non-termination”.
- 3 Modify some  $p \hookrightarrow q \in \mathcal{S}$  by **narrowing** to obtain  $p' \hookrightarrow q'$ .
- 4 Let  $\mathcal{S} := \mathcal{S} \cup \{p' \hookrightarrow q'\}$  and go to Step 2.



# Pattern Terms and Pattern Rules

## Pattern Term

Pattern term  $p$ :  $n \mapsto t \sigma^n \mu$   
represents  $\{ \underbrace{t \mu}_{p(0)}, \underbrace{t \sigma \mu}_{p(1)}, \underbrace{t \sigma^2 \mu}_{p(2)}, \underbrace{t \sigma^3 \mu}_{p(3)}, \dots \}$ .

- base term  $t$
- pumping substitution  $\sigma$
- closing substitution  $\mu$

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Pattern term  $p$ :  $t \sigma^n \mu$   
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- base term  $t$
- pumping substitution  $\sigma$
- closing substitution  $\mu$

## Pattern Rule

Pattern rule:  $p \hookrightarrow q$

where  $p, q$  are pattern terms

$p \hookrightarrow q$  is *correct* w.r.t. TRS  $\mathcal{R}$   
if  $\forall n \in \mathbb{N} : p(n) \rightarrow_{\mathcal{R}}^+ q(n)$

**Example:**  $p = \text{gt}(s(x), s(y)) [x/s(x), y/s(y)]^n [x/s(x), y/0]$   
represents  $\{ \underbrace{\text{gt}(s^2(x), s(0))}_{p(0)}, \underbrace{\text{gt}(s^3(x), s^2(0))}_{p(1)}, \underbrace{\text{gt}(s^4(x), s^3(0))}_{p(2)}, \dots \}$

**Example:**  $\text{gt}(s(x), s(y)) [x/s(x), y/s(y)]^n [x/s(x), y/0] \hookrightarrow \text{tt } \emptyset^n \emptyset$   
correct, since  $\forall n \in \mathbb{N} : \text{gt}(s^{n+2}(x), s^{n+1}(0)) \rightarrow_{\mathcal{R}}^+ \text{tt}$

# Proving Non-Termination of TRSs Automatically

## Method for **Non-Looping** Non-Termination

- 1 Let  $\mathcal{S}$  be a set of **pattern rules** corresponding to  $\mathcal{R}$ .
- 2 Check if some  $p \hookrightarrow q \in \mathcal{S}$  is **obviously non-terminating**.  
If yes: stop with “non-termination”.
- 3 Modify some  $p \hookrightarrow q \in \mathcal{S}$  by **narrowing** to obtain  $p' \hookrightarrow q'$ .
- 4 Let  $\mathcal{S} := \mathcal{S} \cup \{p' \hookrightarrow q'\}$  and go to Step 2.

## Contributions

- **pattern rules**  $p \hookrightarrow q$   
to represent *sets* of rewrite sequences  $\{p(n) \rightarrow_{\mathcal{R}}^+ q(n) \mid n \in \mathbb{N}\}$
- **inference rules** to deduce new correct pattern rules

# Inference Rules

$$\frac{p_1 \hookrightarrow q_1 \quad \dots \quad p_k \hookrightarrow q_k}{p \hookrightarrow q}$$

If  $p_1 \hookrightarrow q_1, \dots, p_k \hookrightarrow q_k$  are correct w.r.t.  $\mathcal{R}$  then  $p \hookrightarrow q$  is also correct w.r.t.  $\mathcal{R}$

## (1) Pattern Rule from TRS

$$\frac{}{l \varnothing^n \varnothing \hookrightarrow r \varnothing^n \varnothing} \quad \text{if } l \rightarrow r \in \mathcal{R}$$

$f(tt, x, y) \rightarrow f(gt(x, y), dbl(x), s(y))$   
 $gt(s(x), 0) \rightarrow tt$   
 $gt(0, y) \rightarrow ff$   
 $gt(s(x), s(y)) \rightarrow gt(x, y)$   
 $dbl(x) \rightarrow mul(s^2(0), x)$   
 $mul(x, 0) \rightarrow 0$   
 $mul(x, s(y)) \rightarrow plus(mul(x, y), x)$   
 $plus(x, 0) \rightarrow x$   
 $plus(x, s(y)) \rightarrow plus(s(x), y)$

$$gt(s(x), s(y)) \varnothing^n \varnothing \hookrightarrow gt(x, y) \varnothing^n \varnothing$$

## (2) Pattern Creation

$$\frac{s \varnothing^n \varnothing \hookrightarrow t \varnothing^n \varnothing}{s \sigma^n \varnothing \hookrightarrow t \theta^n \varnothing} \quad \text{if } s\theta = t\sigma, \text{ and } \theta \text{ commutes with } \sigma$$

$\theta$  and  $\sigma$  *commute*  
if  $\theta\sigma = \sigma\theta$

$$\begin{array}{l} s \sigma^n \\ s \sigma^{n-1} \theta \\ s \sigma^{n-2} \theta^2 \end{array} \begin{array}{l} \xrightarrow{\mathcal{R}^+} \\ \xrightarrow{\mathcal{R}^+} \\ \xrightarrow{\mathcal{R}^+} \end{array} \begin{array}{l} t \sigma^n \\ t \sigma^{n-1} \theta \\ t \sigma^{n-2} \theta^2 \end{array} = \begin{array}{l} s \theta \sigma^{n-1} \\ s \theta \sigma^{n-2} \theta \\ s \theta \sigma^{n-3} \theta^2 \end{array} = \xrightarrow{\mathcal{R}^+} \dots \xrightarrow{\mathcal{R}^+} t \theta^n$$

# Inference Rules

## (2) Pattern Creation

$$\frac{s \emptyset^n \emptyset \hookrightarrow t \emptyset^n \emptyset}{s \sigma^n \emptyset \hookrightarrow t \theta^n \emptyset} \quad \text{if } s\theta = t\sigma, \text{ and } \theta \text{ commutes with } \sigma$$

$\theta$  and  $\sigma$  *commute*  
if  $\theta\sigma = \sigma\theta$

$$\underbrace{\text{gt}(s(x), s(y))}_s \emptyset^n \emptyset \hookrightarrow \underbrace{\text{gt}(x, y)}_t \emptyset^n \emptyset$$

$\Downarrow$

$$\text{gt}(s(x), s(y)) [x/s(x), y/s(y)]^n \emptyset \hookrightarrow \text{gt}(x, y) \emptyset^n \emptyset$$

since  $s \underbrace{\emptyset}_\theta = t \underbrace{[x/s(x), y/s(y)]}_\sigma$

# Inference Rules

## (3) Equivalence

$$\frac{p \leftrightarrow q}{p' \leftrightarrow q'} \quad \text{if } p \text{ is equivalent to } p' \text{ and } q \text{ is equivalent to } q'$$

$p$  and  $p'$  are *equivalent* if  
 $\forall n \in \mathbb{N}: p(n) = p'(n)$

**Goal:** narrow  $\text{gt}(s(x), s(y)) [x/s(x), y/s(y)]^n \emptyset \leftrightarrow \text{gt}(x, y) \emptyset^n \emptyset$   
with  $\text{gt}(s(x), 0) \emptyset^n \emptyset \leftrightarrow \text{tt} \emptyset^n \emptyset$

**Problem:** rules have different **pumping** and **closing** substitutions

**Strategy:**

- 1 Instantiate base terms.  
(Base term of 1st rhs should *contain* base term of 2nd lhs.)
- 2 Make all 4 **pumping substitutions** equal.
- 3 Make all 4 **closing substitutions** equal.

## (3) Equivalence

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## Criteria for Equivalence

- renaming of *domain variables*

$$\begin{array}{ccc} \text{gt}(s(x), s(y)) & [x/s(x), y/s(y)]^n & \emptyset \\ \text{gt}(x, y) & \emptyset^n & \emptyset \end{array} \quad \hookrightarrow$$



$$\begin{array}{ccc} \text{gt}(s(x'), s(y')) & [x'/s(x'), y'/s(y')]^n & [x'/x, y'/y] \\ \text{gt}(x, y) & \emptyset^n & \emptyset \end{array} \quad \hookrightarrow$$



## (3) Equivalence

$$\frac{p \leftrightarrow q}{p' \leftrightarrow q'} \quad \text{if } p \text{ is equivalent to } p' \text{ and } q \text{ is equivalent to } q'$$

## Criteria for Equivalence

- renaming of *domain variables*
- modifying substitutions of *irrelevant variables*

$$\begin{array}{ccc} \text{gt}(s(x), s(y)) & [x/s(x), y/s(y)]^n & \emptyset \\ \text{gt}(x, y) & \emptyset^n & \emptyset \end{array} \quad \hookrightarrow$$



$$\begin{array}{ccc} \text{gt}(s(x'), s(y')) & [x'/s(x'), y'/s(y')]^n & [x'/x, y'/y] \\ \text{gt}(x, y) & [x'/s(x'), y'/s(y')]^n & [x'/x, y'/y] \end{array} \quad \hookrightarrow$$

# Inference Rules

## (4) Instantiation

$$\frac{s \delta^n \tau \hookrightarrow t \sigma^n \mu}{(s \rho) \delta_\rho^n \tau_\rho \hookrightarrow (t \rho) \sigma_\rho^n \mu_\rho} \quad \begin{array}{l} \text{if } \mathcal{V}(\rho) \cap \\ (\text{dom}(\delta) \cup \text{dom}(\tau) \cup \\ \text{dom}(\sigma) \cup \text{dom}(\mu)) = \emptyset \end{array}$$

$$\begin{aligned} \sigma_\rho &= [x/s\rho \mid x/s \in \sigma] \\ &= (\sigma \rho)|_{\text{dom}(\sigma)} \end{aligned}$$

$$\rho = [x/s(x), y/0]$$

$$\text{narrow} \quad \text{gt}(s(x'), s(y')) [x'/s(x'), y'/s(y')]^n [x'/x, y'/y] \hookrightarrow \\ \text{gt}(x, y) [x'/s(x'), y'/s(y')]^n [x'/x, y'/y]$$

$$\text{with} \quad \begin{array}{ccc} \text{gt}(s(x), 0) & \emptyset^n & \emptyset \\ \text{tt} & \emptyset^n & \emptyset \end{array} \hookrightarrow$$

- Strategy:**
- 1 Instantiate base terms.  
(Base term of 1st rhs should *contain* base term of 2nd lhs.)
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$$\text{narrow} \quad \text{gt}(s(x'), s(y')) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0] \hookrightarrow \\ \text{gt}(s(x), 0) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0]$$

$$\text{with} \quad \begin{array}{ccc} \text{gt}(s(x), 0) & \emptyset^n & \emptyset \\ \text{tt} & \emptyset^n & \emptyset \end{array} \hookrightarrow$$

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$$\rho = [x/s(x), y/0]$$

$$\text{narrow} \quad \text{gt}(s(x'), s(y')) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0] \hookrightarrow \text{gt}(s(x), 0) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0]$$

$$\text{with} \quad \text{gt}(s(x), 0) [x'/s(x'), y'/s(y')]^n \quad \emptyset \hookrightarrow \text{tt} [x'/s(x'), y'/s(y')]^n \quad \emptyset$$

### Strategy:

- 1 Instantiate base terms.  
(Base term of 1st rhs should *contain* base term of 2nd lhs.)
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# Inference Rules

## (4) Instantiation

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$$\rho = [x/s(x), y/0]$$

narrow  $\text{gt}(s(x'), s(y')) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0] \hookrightarrow$   
 $\text{gt}(s(x), 0) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0]$

with  $\text{gt}(s(x), 0) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0] \hookrightarrow$   
 $\text{tt} [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0]$

### Strategy:

- 1 Instantiate base terms.  
(Base term of 1st rhs should *contain* base term of 2nd lhs.)
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- 3 Make all 4 **closing substitutions** equal.

# Inference Rules

## (5) Narrowing

$$\frac{s \sigma^n \mu \hookrightarrow t \sigma^n \mu \quad u \sigma^n \mu \hookrightarrow v \sigma^n \mu}{s \sigma^n \mu \hookrightarrow t[v]_{\pi} \sigma^n \mu} \quad \text{if } t|_{\pi} = u$$

$$\text{narrow} \quad \text{gt}(s(x'), s(y')) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0] \hookrightarrow \\ \text{gt}(s(x), 0) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0]$$

$$\text{with} \quad \text{gt}(s(x), 0) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0] \hookrightarrow \\ \text{tt} [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0]$$



$$\text{gt}(s(x'), s(y')) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0] \hookrightarrow \\ \text{tt} [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0]$$

# Inference Rules

## (4) Instantiation

$$\frac{s \delta^n \tau \hookrightarrow t \sigma^n \mu}{(s \rho) \delta_\rho^n \tau_\rho \hookrightarrow (t \rho) \sigma_\rho^n \mu_\rho} \quad \text{if } \mathcal{V}(\rho) \cap (\text{dom}(\delta) \cup \text{dom}(\tau) \cup \text{dom}(\sigma) \cup \text{dom}(\mu)) = \emptyset$$

$$\begin{aligned} \sigma_\rho &= [x/s\rho \mid x/s \in \sigma] \\ &= (\sigma \rho)|_{\text{dom}(\sigma)} \end{aligned}$$

$$\rho = [x/s(x'), y/s(y')]$$

narrow

$$\begin{array}{ccc} f(\text{tt}, x, y) & \delta^n & \emptyset \\ f(\text{gt}(x, y), \text{dbl}(x), s(y)) & \sigma^n & \emptyset \end{array} \hookrightarrow$$

with

$$\begin{array}{ccc} \text{gt}(s(x'), s(y')) & [x'/s(x'), y'/s(y')]^n & [x'/s(x), y'/0] \\ \text{tt} & [x'/s(x'), y'/s(y')]^n & [x'/s(x), y'/0] \end{array} \hookrightarrow$$

- Strategy:**
- 1 Instantiate base terms.  
(Base term of 1st rhs should *contain* base term of 2nd lhs.)
  - 2 Make all 4 pumping substitutions equal.
  - 3 Make all 4 closing substitutions equal.

# Inference Rules

## (4) Instantiation

$$\frac{s \delta^n \tau \hookrightarrow t \sigma^n \mu}{(s \rho) \delta_\rho^n \tau_\rho \hookrightarrow (t \rho) \sigma_\rho^n \mu_\rho} \quad \text{if } \mathcal{V}(\rho) \cap (\text{dom}(\delta) \cup \text{dom}(\tau) \cup \text{dom}(\sigma) \cup \text{dom}(\mu)) = \emptyset$$

$$\begin{aligned} \sigma_\rho &= [x/s\rho \mid x/s \in \sigma] \\ &= (\sigma \rho)|_{\text{dom}(\sigma)} \end{aligned}$$

$$\rho = [x/s(x'), y/s(y')]$$

narrow	$f(\text{tt}, s(x'), s(y'))$	$\emptyset^n$	$\emptyset$	$\hookrightarrow$
	$f(\text{gt}(s(x'), s(y')), \text{dbl}(s(x')), s^2(y'))$	$\emptyset^n$	$\emptyset$	

with	$\text{gt}(s(x'), s(y'))$	$[x'/s(x'), y'/s(y')]^n$	$[x'/s(x), y'/0]$	$\hookrightarrow$
	$\text{tt}$	$[x'/s(x'), y'/s(y')]^n$	$[x'/s(x), y'/0]$	

### Strategy:

- 1 Instantiate base terms.  
(Base term of 1st rhs should *contain* base term of 2nd lhs.)
- 2 Make all 4 pumping substitutions equal.
- 3 Make all 4 closing substitutions equal.



# Inference Rules

## (6) Instantiating $\sigma$

$$\frac{s \delta^n \tau \hookrightarrow t \sigma^n \mu}{s (\delta \rho)^n \tau \hookrightarrow t (\sigma \rho)^n \mu} \quad \text{if } \rho \text{ commutes with } \delta, \tau, \sigma, \text{ and } \mu$$

$$\rho = [x'/s(x'), y'/s(y')]$$

narrow

$$f(\text{tt}, s(x'), s(y')) [x'/s(x'), y'/s(y')]^n \quad \emptyset \quad \hookrightarrow$$

$$f(\text{gt}(s(x'), s(y')), \text{dbl}(s(x')), s^2(y')) [x'/s(x'), y'/s(y')]^n \quad \emptyset$$

with

$$\text{gt}(s(x'), s(y')) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0] \quad \hookrightarrow$$

$$\text{tt} [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0]$$

- Strategy:**
- 1 Instantiate base terms.  
(Base term of 1st rhs should *contain* base term of 2nd lhs.)
  - 2 Make all 4 **pumping substitutions** equal.
  - 3 Make all 4 **closing substitutions** equal.

# Inference Rules

## (7) Instantiating $\mu$

$$\frac{s \delta^n \tau \hookrightarrow t \sigma^n \mu}{s \delta^n (\tau \rho) \hookrightarrow t \sigma^n (\mu \rho)}$$

$$\rho = [x'/s(x'), y'/0]$$

narrow  $f(\text{tt}, s(x'), s(y')) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0] \hookrightarrow$   
 $f(\text{gt}(s(x'), s(y')), \text{dbl}(s(x')), s^2(y')) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0]$

with  $\text{gt}(s(x'), s(y')) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0] \hookrightarrow$   
 $\text{tt} [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0]$

### Strategy:

- 1 Instantiate base terms.  
(Base term of 1st rhs should *contain* base term of 2nd lhs.)
- 2 Make all 4 **pumping substitutions** equal.
- 3 Make all 4 **closing substitutions** equal.

# Inference Rules

## (5) Narrowing

$$\frac{s \sigma^n \mu \hookrightarrow t \sigma^n \mu \quad u \sigma^n \mu \hookrightarrow v \sigma^n \mu}{s \sigma^n \mu \hookrightarrow t[v]_{\pi} \sigma^n \mu} \quad \text{if } t|_{\pi} = u$$

narrow

$$f(\text{tt}, s(x'), s(y')) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0] \hookrightarrow f(\text{gt}(s(x'), s(y')), \text{dbl}(s(x')), s^2(y')) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0]$$

with

$$\text{gt}(s(x'), s(y')) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0] \hookrightarrow \text{tt} [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0]$$



$$f(\text{tt}, s(x'), s(y')) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0] \hookrightarrow f(\text{tt}, \text{dbl}(s(x')), s^2(y')) [x'/s(x'), y'/s(y')]^n [x'/s(x), y'/0]$$

# Proving Non-Termination of TRSs Automatically

## Method for **Non-Looping** Non-Termination

- 1 Let  $\mathcal{S}$  be a set of **pattern rules** corresponding to  $\mathcal{R}$ .
- 2 Check if some  $p \hookrightarrow q \in \mathcal{S}$  is **obviously non-terminating**.  
If yes: stop with “non-termination”.
- 3 Modify some  $p \hookrightarrow q \in \mathcal{S}$  by **narrowing** to obtain  $p' \hookrightarrow q'$ .
- 4 Let  $\mathcal{S} := \mathcal{S} \cup \{p' \hookrightarrow q'\}$  and go to Step 2.

## Contributions

- **pattern rules**  $p \hookrightarrow q$   
to represent *sets* of rewrite sequences  $\{p(n) \rightarrow_{\mathcal{R}}^+ q(n) \mid n \in \mathbb{N}\}$
- **inference rules** to deduce new correct pattern rules
- **criterion for obvious non-termination** of pattern rules

# Non-Termination Criterion

## Criterion for Non-Termination of $\mathcal{R}$

- $s \delta^n \tau \hookrightarrow t \sigma^n \mu$  correct w.r.t.  $\mathcal{R}$
- $s \delta^a = t|_{\pi}$  for some  $a \in \mathbb{N}$
- $\sigma = \delta^b \delta'$ ,  $\mu = \tau \tau'$  for some  $\delta', \tau'$  and some  $b \in \mathbb{N}$  where  $\delta'$  commutes with  $\delta$  and  $\tau$

$$\begin{array}{rcl}
 s \delta^n \tau & \xrightarrow{+}_{\mathcal{R}} & t \qquad \sigma^n \qquad \mu \\
 & \supseteq & t|_{\pi} \qquad \sigma^n \qquad \mu \\
 & = & s \qquad \delta^a \qquad \sigma^n \qquad \mu \\
 & = & s \qquad \delta^a \qquad (\delta^b \delta')^n \qquad (\tau \tau') \\
 & = & s \qquad \delta^{a+b \cdot n} \qquad \tau \delta'^n \tau'
 \end{array}$$

Thus:  $s \delta^n \tau$  rewrites to an instance of  $s \delta^{a+b \cdot n} \tau$

# Non-Termination Criterion

## Criterion for Non-Termination of $\mathcal{R}$

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- $\sigma = \delta^b \delta'$ ,  $\mu = \tau \tau'$  for some  $\delta', \tau'$  and some  $b \in \mathbb{N}$   
where  $\delta'$  commutes with  $\delta$  and  $\tau$

$$\begin{aligned} & f(\text{tt}, s^2(x'), s(y')) [x'/s(x'), y'/s(y')]^n [y'/0] \quad \hookrightarrow \\ & f(\text{tt}, s^3(x'), s^2(y')) [x'/s^2(x'), y'/s(y')]^n [x'/s(\text{mul}(s^2(0), x')), y'/0] \end{aligned}$$

$$\text{Thus: } f(\text{tt}, s^{n+2}(x'), s^{n+1}(0)) \xrightarrow{+}_{\mathcal{R}} f(\text{tt}, s^{2 \cdot n+4}(\text{mul}(s^2(0), x')), s^{n+2}(0))$$

# Non-Termination Criterion

## Criterion for Non-Termination of $\mathcal{R}$

- $s \delta^n \tau \hookrightarrow t \sigma^n \mu$  correct w.r.t.  $\mathcal{R}$
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$$\begin{aligned} & f(\text{tt}, s^2(x'), s(y')) [x'/s(x'), y'/s(y')]^n [y'/0] \\ & f(\text{tt}, s^3(x'), s^2(y')) [x'/s^2(x'), y'/s(y')]^n [x'/s(\text{mul}(s^2(0), x')), y'/0] \end{aligned} \quad \hookrightarrow$$

$$\bullet \underbrace{f(\text{tt}, s^2(x'), s(y'))}_s \underbrace{[x'/s(x'), y'/s(y')]^n}_{\delta} = \underbrace{f(\text{tt}, s^3(x'), s^2(y'))}_t$$

$$\bullet \underbrace{[x'/s^2(x'), y'/s(y')]^n}_{\sigma} = \underbrace{[x'/s(x'), y'/s(y')]^n}_{\delta} \underbrace{[x'/s(x')]^n}_{\delta'}$$

$$\underbrace{[x'/s(\text{mul}(s^2(0), x')), y'/0]}_{\mu} = \underbrace{[y'/0]}_{\tau} \underbrace{[x'/s(\text{mul}(s^2(0), x'))]}_{\tau'}$$

# Proving Non-Termination of TRSs Automatically

## Method for **Non-Looping** Non-Termination

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- 2 Check if some  $p \hookrightarrow q \in \mathcal{S}$  is **obviously non-terminating**.  
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## Contributions

- **pattern rules**  $p \hookrightarrow q$   
to represent *sets* of rewrite sequences  $\{p(n) \rightarrow_{\mathcal{R}}^+ q(n) \mid n \in \mathbb{N}\}$
- **inference rules** to deduce new correct pattern rules
- **criterion for obvious non-termination** of pattern rules
- **strategy** to apply the inference rules and the non-termination criterion
- **implementation** and evaluation in **AProVE**



# Proving Non-Termination of TRSs Automatically

- DP framework **proves** and **disproves** termination of TRSs
- approach detects also **non-looping** non-terminating TRSs by combining
  - techniques for **looping** non-termination of TRSs
  - techniques for non-looping non-termination of **SRSs** (Oppelt '08)

## Contributions

- **pattern rules**  $p \hookrightarrow q$   
to represent *sets* of rewrite sequences  $\{p(n) \rightarrow_{\mathcal{R}}^+ q(n) \mid n \in \mathbb{N}\}$
- **inference rules** to deduce new correct pattern rules
- **criterion for obvious non-termination** of pattern rules
- **strategy** to apply the inference rules and the non-termination criterion
- **implementation** and evaluation in **AProVE** (also as **DP processor**)

## I. Termination of **Term Rewriting**

- 1 Termination of Term Rewrite Systems
- 2 Non-Termination of Term Rewrite Systems
- 3 Complexity of Term Rewrite Systems (CADE '11)
- 4 Termination of Integer Term Rewrite Systems

## II. Termination of **Programs**

- 1 Termination of Functional Programs (Haskell)
- 2 Termination of Logic Programs (Prolog)
- 3 Termination of Imperative Programs (Java)

## Termination Analysis of TRSs

- useful for termination of **programs** (Java, Haskell, Prolog, ...)
- **Dependency Pair Framework**
  - modular combination of different techniques
  - automatable

## Complexity Analysis of TRSs

- should be useful for of **programs**  $\Rightarrow$  *Innermost Runtime Complexity*
- adapt **Dependency Pair Framework**
  - **Hirokawa & Moser (IJCAR '08, LPAR '08)**
    - first adaption of DPs for complexity
    - not modular
  - **Zankl & Korp (RTA '10)**
    - modular approach based on relative rewriting
    - for *Derivational Complexity*  
(cannot exploit strength of DPs for innermost rewriting)
  - **new approach: direct adaption of DP framework**
    - modular combination of different techniques
    - automated and more powerful than previous approaches

# Innermost Runtime Complexity

$$\begin{aligned}\mathcal{R} : \quad & \text{double}(0) \rightarrow 0 \\ & \text{double}(s(x)) \rightarrow s(s(\text{double}(x)))\end{aligned}$$

- **Derivation Height**  $\text{dh}(t)$ : length of longest  $\xrightarrow{i}_{\mathcal{R}}$ -sequence with  $t$ 
  - $\text{dh}(\text{double}(s^k(0))) = k + 1$
  - $\text{dh}(\text{double}^k(s(0))) \approx 2^k$
- **Basic Terms**  $f(t_1, \dots, t_n)$   
 $f$  defined symbol ( $\text{double}$ ),  $t_1, \dots, t_n$  no defined symbols ( $s, 0$ )
- **Complexity**  $\iota_{\mathcal{R}}$  of TRS  $\mathcal{R}$ :  
length of longest  $\xrightarrow{i}_{\mathcal{R}}$ -sequence with basic term  $t$  where  $|t| \leq n$ 
  - $\iota_{\mathcal{R}} = \text{Pol}_0$  iff length  $\in \mathcal{O}(1)$        $\iota_{\mathcal{R}} = \text{Pol}_1$  iff length  $\in \mathcal{O}(n)$
  - $\iota_{\mathcal{R}} = \text{Pol}_2$  iff length  $\in \mathcal{O}(n^2)$       ...
- Example:  $\iota_{\mathcal{R}} = \text{Pol}_1$

# Dependency Tuples

$$\begin{array}{lll} m(x, y) \rightarrow \text{if}(\text{gt}(x, y), x, y) & \text{gt}(0, k) \rightarrow \text{false} & p(0) \rightarrow 0 \\ \text{if}(\text{true}, x, y) \rightarrow s(m(p(x), y)) & \text{gt}(s(n), 0) \rightarrow \text{true} & p(s(n)) \rightarrow n \\ \text{if}(\text{false}, x, y) \rightarrow 0 & \text{gt}(s(n), s(k)) \rightarrow \text{gt}(n, k) & \end{array}$$

- **Termination Analysis: Dependency Pairs**

compare lhs with subterms of rhs that start with **defined** symbol

$$\begin{array}{ll} m^\#(x, y) \rightarrow \text{if}^\#(\text{gt}(x, y), x, y) & \text{if}^\#(\text{true}, x, y) \rightarrow m^\#(p(x), y) \\ m^\#(x, y) \rightarrow \text{gt}^\#(x, y) & \text{if}^\#(\text{true}, x, y) \rightarrow p^\#(x) \\ & \text{gt}^\#(s(n), s(k)) \rightarrow \text{gt}^\#(n, k) \end{array}$$

- **Complexity Analysis: Dependency Tuples**

compare lhs with *all* defined subterms of rhs *at once*

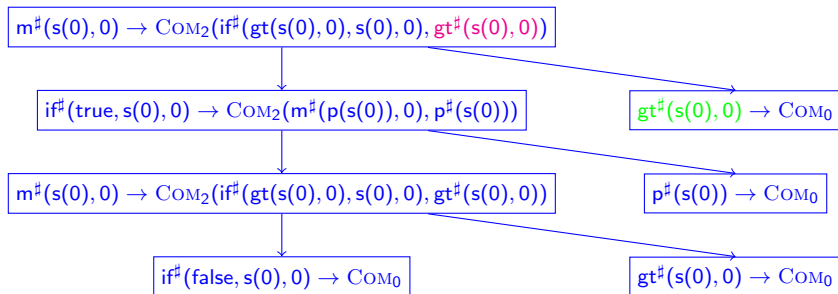
$$\begin{array}{ll} m^\#(x, y) \rightarrow \text{COM}_2(\text{if}^\#(\text{gt}(x, y), x, y), \text{gt}^\#(x, y)) & p^\#(0) \rightarrow \text{COM}_0 \\ \text{if}^\#(\text{true}, x, y) \rightarrow \text{COM}_2(m^\#(p(x), y), p^\#(x)) & p^\#(s(n)) \rightarrow \text{COM}_0 \\ \text{if}^\#(\text{false}, x, y) \rightarrow \text{COM}_0 & \text{gt}^\#(0, k) \rightarrow \text{COM}_0 \\ & \text{gt}^\#(s(n), 0) \rightarrow \text{COM}_0 \\ & \text{gt}^\#(s(n), s(k)) \rightarrow \text{COM}_1(\text{gt}^\#(n, k)) \end{array}$$

# Chain Trees

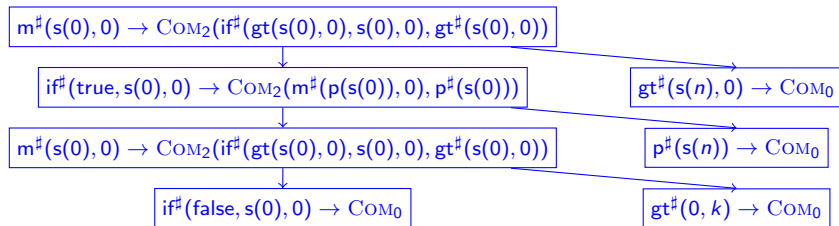
$$\begin{aligned} \text{DT}(\mathcal{R}) : \quad & m^\#(x, y) \rightarrow \text{COM}_2(\text{if}^\#(\text{gt}(x, y), x, y), \text{gt}^\#(x, y)) & p^\#(0) & \rightarrow \text{COM}_0 \\ & \text{if}^\#(\text{true}, x, y) \rightarrow \text{COM}_2(m^\#(p(x), y), p^\#(x)) & p^\#(s(n)) & \rightarrow \text{COM}_0 \\ & \text{if}^\#(\text{false}, x, y) \rightarrow \text{COM}_0 & \text{gt}^\#(0, k) & \rightarrow \text{COM}_0 \\ & & \text{gt}^\#(s(n), 0) & \rightarrow \text{COM}_0 \\ & & \text{gt}^\#(s(n), s(k)) & \rightarrow \text{COM}_1(\text{gt}^\#(n, k)) \end{aligned}$$

## $(\mathcal{D}, \mathcal{R})$ -Chain Tree:

Edge  $\sigma_1(u^\# \rightarrow \text{COM}_n(v_1^\#, \dots, v_n^\#))$  to  $\sigma_2(w^\# \rightarrow \text{COM}_m(\dots))$  if  $v_i^\# \sigma_1 \xrightarrow{i}_{\mathcal{R}}^* w^\# \sigma_2$



# Chain Trees and Complexity



$l_{\mathcal{R}}$ : length of longest  $\xrightarrow{i}_{\mathcal{R}}$ -sequence for  $|t| \leq n$

$l_{\langle \mathcal{D}, \mathcal{S}, \mathcal{R} \rangle}$ : maximal number of nodes from  $\mathcal{S}$   
in chain tree with root  $t^{\#} \rightarrow \text{COM}(\dots)$  for  $|t| \leq n$

## Theorem

If  $\mathcal{D} = \text{DT}(\mathcal{R})$ , then  $l_{\mathcal{R}} \leq l_{\langle \mathcal{D}, \mathcal{D}, \mathcal{R} \rangle}$ .

# Chain Trees and Complexity

## Theorem

If  $\mathcal{D} = DT(\mathcal{R})$ , then  $l_{\mathcal{R}} \leq l_{\langle \mathcal{D}, \mathcal{D}, \mathcal{R} \rangle}$ .

⇒ Find out  $l_{\langle \mathcal{D}, \mathcal{S}, \mathcal{R} \rangle}$

⇒ Repeatedly replace **DT problem**  $\langle \mathcal{D}, \mathcal{S}, \mathcal{R} \rangle$  by *simpler*  $\langle \mathcal{D}', \mathcal{S}', \mathcal{R}' \rangle$ , examine  $l_{\langle \mathcal{D}', \mathcal{S}', \mathcal{R}' \rangle}$

⇒ Start with **canonical DT problem**  $\langle DT(\mathcal{R}), DT(\mathcal{R}), \mathcal{R} \rangle$

**DT Processor:**  $Proc(P) = (c, P')$      $P, P'$  DT problems,  $c \in \{Pol_0, Pol_1, \dots\}$   
where  $l_P \leq \max(c, l_{P'})$

**Proof Chain:**  $P_0 \overset{c_1}{\rightsquigarrow} P_1 \overset{c_2}{\rightsquigarrow} P_2 \overset{c_3}{\rightsquigarrow} \dots \overset{c_k}{\rightsquigarrow} P_k$      $P_0 = \langle DT(\mathcal{R}), DT(\mathcal{R}), \mathcal{R} \rangle$  canonical  
 $l_{\mathcal{R}} \leq l_{P_0} \leq \max(c_1, c_2, \dots, c_k)$      $P_k = \langle \mathcal{D}_k, \emptyset, \mathcal{R}_k \rangle$  solved



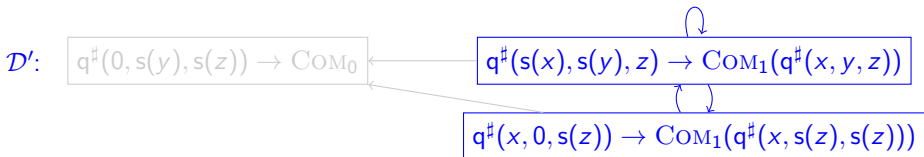
# Leaf Removal Processor

**Dependency Graph:** edge from DT  $u \rightarrow v$  to  $w \rightarrow t$  in dep. graph iff edge from  $\sigma_1(u \rightarrow v)$  to  $\sigma_2(w \rightarrow t)$  in chain tree

**Leaf Removal Processor:**  $\langle \mathcal{D}, \mathcal{S}, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0} \langle \mathcal{D} \setminus \{w \rightarrow t\}, \mathcal{S} \setminus \{w \rightarrow t\}, \mathcal{R} \rangle$   
if  $w \rightarrow t$  is leaf in dependency graph

**Example:**  $\langle \mathcal{D}, \mathcal{D}, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0} \langle \mathcal{D}', \mathcal{D}', \mathcal{R} \rangle$

$\mathcal{R}$ :  $q(0, s(y), s(z)) \rightarrow 0$ ,  $q(s(x), s(y), z) \rightarrow q(x, y, z)$ ,  $q(x, 0, s(z)) \rightarrow s(q(x, s(z), s(z)))$



# Usable Rules Processor

**Usable Rules**  $\mathcal{U}_{\mathcal{R}}(\mathcal{D})$ : rules from  $\mathcal{R}$  that can reduce rhs of  $\mathcal{D}$

**Usable Rules Processor:**  $\langle \mathcal{D}, \mathcal{S}, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0} \langle \mathcal{D}, \mathcal{S}, \mathcal{U}_{\mathcal{R}}(\mathcal{D}) \rangle$

**Example:**  $\langle \mathcal{D}, \mathcal{D}, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0} \langle \mathcal{D}', \mathcal{D}', \mathcal{R} \rangle \xrightarrow{\text{Pol}_0} \langle \mathcal{D}', \mathcal{D}', \emptyset \rangle$

$\mathcal{U}_{\mathcal{R}}(\mathcal{D}')$ :

$\mathcal{D}'$ :

$q^\#(s(x), s(y), z) \rightarrow \text{COM}_1(q^\#(x, y, z))$

$q^\#(x, 0, s(z)) \rightarrow \text{COM}_1(q^\#(x, s(z), s(z)))$

# Extended DT Problems

## Extended DT Problem: $\langle \mathcal{D}, \mathcal{S}, \mathcal{K}, \mathcal{R} \rangle$

- when computing  $l_{\langle \mathcal{D}, \mathcal{S}, \mathcal{R} \rangle}$ , we already took  $l_{\langle \mathcal{D}, \mathcal{K}, \mathcal{R} \rangle}$  into account
- $l_{\langle \mathcal{D}, \mathcal{S}, \mathcal{K}, \mathcal{R} \rangle} = \begin{cases} l_{\langle \mathcal{D}, \mathcal{S}, \mathcal{R} \rangle}, & \text{if } l_{\langle \mathcal{D}, \mathcal{S}, \mathcal{R} \rangle} > l_{\langle \mathcal{D}, \mathcal{K}, \mathcal{R} \rangle} \\ \text{Pol}_0, & \text{if } l_{\langle \mathcal{D}, \mathcal{S}, \mathcal{R} \rangle} \leq l_{\langle \mathcal{D}, \mathcal{K}, \mathcal{R} \rangle} \end{cases}$

## Canonical Extended DT Problem: $\langle \text{DT}(\mathcal{R}), \text{DT}(\mathcal{R}), \emptyset, \mathcal{R} \rangle$

Example:  $\langle \mathcal{D}, \mathcal{D}, \emptyset, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0} \langle \mathcal{D}', \mathcal{D}', \emptyset, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0} \langle \mathcal{D}', \mathcal{D}', \emptyset, \emptyset \rangle$

$\mathcal{D}'$ :

$$q^\#(s(x), s(y), z) \rightarrow \text{COM}_1(q^\#(x, y, z))$$

$$q^\#(x, 0, s(z)) \rightarrow \text{COM}_1(q^\#(x, s(z), s(z)))$$

# Reduction Pair Processor

**Termination:**  $l \succ r$  for all DPs and rules, remove DPs with  $l \succ r$

**Complexity:**  $l \succ r$  for all DTs and rules, move DTs with  $l \succ r$  from  $\mathcal{S}$  to  $\mathcal{K}$

**Reduction Pair Processor:**  $\langle \mathcal{D}, \mathcal{S}, \mathcal{K}, \mathcal{R} \rangle \xrightarrow{\text{Pol}_m} \langle \mathcal{D}, \mathcal{S} \setminus \mathcal{D}_\succ, \mathcal{K} \cup \mathcal{D}_\succ, \mathcal{R} \rangle$  if

- $\mathcal{D} \subseteq \succ \cup \succ, \mathcal{R} \subseteq \succ$
- $m$  is the maximal degree of polynomials  $[f^\#]$

**Example:**  $\langle \mathcal{D}, \mathcal{D}, \emptyset, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0} \langle \mathcal{D}', \mathcal{D}', \emptyset, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0} \langle \mathcal{D}', \mathcal{D}', \emptyset, \emptyset \rangle$

## Polynomial Order

$$[\text{COM}_1](x) = x$$

$$[q^\#](x, y, z) = x$$

$$[s](x) = x + 1$$

$$(1) \quad q^\#(s(x), s(y), z) \rightarrow \text{COM}_1(q^\#(x, y, z))$$

$$(2) \quad q^\#(x, 0, s(z)) \rightarrow \text{COM}_1(q^\#(x, s(z), s(z)))$$

# Reduction Pair Processor

**Termination:**  $\ell \succ r$  for all DPs and rules, remove DPs with  $\ell \succ r$

**Complexity:**  $\ell \succ r$  for all DTs and rules, move DTs with  $\ell \succ r$  from  $\mathcal{S}$  to  $\mathcal{K}$

**Reduction Pair Processor:**  $\langle \mathcal{D}, \mathcal{S}, \mathcal{K}, \mathcal{R} \rangle \xrightarrow{\text{Pol}_m} \langle \mathcal{D}, \mathcal{S} \setminus \mathcal{D}_\succ, \mathcal{K} \cup \mathcal{D}_\succ, \mathcal{R} \rangle$  if

- $\mathcal{D} \subseteq \succ \cup \succ$ ,  $\mathcal{R} \subseteq \succ$
- $m$  is the maximal degree of polynomials  $[f^\#]$

**Example:**  $\langle \mathcal{D}, \mathcal{D}, \emptyset, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0} \langle \mathcal{D}', \mathcal{D}', \emptyset, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0} \langle \mathcal{D}', \mathcal{D}', \emptyset, \emptyset \rangle$   
 $\xrightarrow{\text{Pol}_1} \langle \mathcal{D}', \{(2)\}, \{(1)\}, \emptyset \rangle$

## Polynomial Order

$$[\text{COM}_1](x) = x$$

$$[q^\#](x, y, z) = x$$

$$[s](x) = x + 1$$

$$(1) \quad q^\#(s(x), s(y), z) \succ \text{COM}_1(q^\#(x, y, z))$$

$$(2) \quad q^\#(x, 0, s(z)) \succ \text{COM}_1(q^\#(x, s(z), s(z)))$$

# Knowledge Propagation Processor

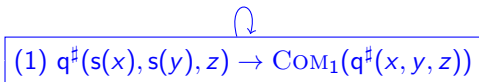
**Lemma:**  $l_{\langle \mathcal{D}, \{w \rightarrow t\}, \mathcal{R} \rangle} \leq l_{\langle \mathcal{D}, \text{Pre}(w \rightarrow t), \mathcal{R} \rangle}$

- $\text{Pre}(w \rightarrow t)$ : all predecessors of  $w \rightarrow t$  in dependency graph
- $\langle \mathcal{D}, \mathcal{S}, \mathcal{K}, \mathcal{R} \rangle$ : do not take  $l_{\langle \mathcal{D}, \mathcal{S}, \mathcal{R} \rangle}$  into account if  $l_{\langle \mathcal{D}, \mathcal{S}, \mathcal{R} \rangle} \leq l_{\langle \mathcal{D}, \mathcal{K}, \mathcal{R} \rangle}$

**KP Processor:**  $\langle \mathcal{D}, \mathcal{S}, \mathcal{K}, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0} \langle \mathcal{D}, \mathcal{S} \setminus \{w \rightarrow t\}, \mathcal{K} \cup \{w \rightarrow t\}, \mathcal{R} \rangle$   
 if  $w \rightarrow t \in \mathcal{S}$  and  $\text{Pre}(w \rightarrow t) \subseteq \mathcal{K}$

**Example:**  $\langle \mathcal{D}, \mathcal{D}, \emptyset, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0} \langle \mathcal{D}', \mathcal{D}', \emptyset, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0} \langle \mathcal{D}', \mathcal{D}', \emptyset, \emptyset \rangle$   
 $\xrightarrow{\text{Pol}_1} \langle \mathcal{D}', \{(2)\}, \{(1)\}, \emptyset \rangle \xrightarrow{\text{Pol}_0} \langle \mathcal{D}', \emptyset, \{(1), (2)\}, \emptyset \rangle$

$\text{Pre}( (2) ) = \{(1)\}$


  
 $(1) \text{ q}^\#(s(x), s(y), z) \rightarrow \text{COM}_1(\text{q}^\#(x, y, z))$


  
 $(2) \text{ q}^\#(x, 0, s(z)) \rightarrow \text{COM}_1(\text{q}^\#(x, s(z), s(z)))$

# Knowledge Propagation Processor

**Proof Chain:**  $P_0 \xrightarrow{c_1} \dots \xrightarrow{c_k} P_k$        $\iota_{\mathcal{R}} \leq \iota_{P_0} \leq \max(c_1, \dots, c_k)$

$\mathcal{R}$ :  $q(0, s(y), s(z)) \rightarrow 0$ ,  $q(s(x), s(y), z) \rightarrow q(x, y, z)$ ,  $q(x, 0, s(z)) \rightarrow s(q(x, s(z), s(z)))$

**Example:**  $\langle \mathcal{D}, \mathcal{D}, \emptyset, \mathcal{R} \rangle \xrightarrow{Pol_0} \langle \mathcal{D}', \mathcal{D}', \emptyset, \mathcal{R} \rangle \xrightarrow{Pol_0} \langle \mathcal{D}', \mathcal{D}', \emptyset, \emptyset \rangle$   
 $\xrightarrow{Pol_1} \langle \mathcal{D}', \{(2)\}, \{(1)\}, \emptyset \rangle \xrightarrow{Pol_0} \langle \mathcal{D}', \emptyset, \{(1), (2)\}, \emptyset \rangle$

$$\iota_{\mathcal{R}} \leq \max(Pol_0, Pol_0, Pol_1, Pol_0) = Pol_1$$

# Narrowing Processor

**Narrowing Processor:**  $\langle \mathcal{D}, \mathcal{S}, \mathcal{K}, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0} \langle \mathcal{D}', \mathcal{S}', \mathcal{K}', \mathcal{R} \rangle$  where  
in  $\mathcal{D}'$ ,  $\mathcal{S}'$ , some  $w \rightarrow t$  is replaced by all its narrowings

$\langle \mathcal{D}, \mathcal{D}, \emptyset, \mathcal{R} \rangle$

$\mathcal{R} :$

$m(x, y) \rightarrow$	$\text{if}(\text{gt}(x, y), x, y)$	$\text{gt}(0, k) \rightarrow$	$\text{false}$	$p(0) \rightarrow$	$0$
$\text{if}(\text{false}, x, y) \rightarrow$	$0$	$\text{gt}(s(n), 0) \rightarrow$	$\text{true}$	$p(s(n)) \rightarrow$	$n$
$\text{if}(\text{true}, x, y) \rightarrow$	$s(m(p(x), y))$	$\text{gt}(s(n), s(k)) \rightarrow$	$\text{gt}(n, k)$		



# Narrowing Processor

**Narrowing Processor:**  $\langle \mathcal{D}, \mathcal{S}, \mathcal{K}, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0} \langle \mathcal{D}', \mathcal{S}', \mathcal{K}', \mathcal{R} \rangle$  where  
in  $\mathcal{D}'$ ,  $\mathcal{S}'$ , some  $w \rightarrow t$  is replaced by all its narrowings

Narrowings of  $m^\sharp(x, y) \rightarrow \text{COM}_2(\text{if}^\sharp(\text{gt}(x, y), x, y), \text{gt}^\sharp(x, y))$

- $m^\sharp(0, k) \rightarrow \text{COM}_2(\text{if}^\sharp(\text{false}, 0, k), \text{gt}^\sharp(0, k))$
- $m^\sharp(s(n), 0) \rightarrow \text{COM}_2(\text{if}^\sharp(\text{true}, s(n), 0), \text{gt}^\sharp(s(n), 0))$
- $m^\sharp(s(n), s(k)) \rightarrow \text{COM}_2(\text{if}^\sharp(\text{gt}(n, k), s(n), s(k)), \text{gt}^\sharp(s(n), s(k)))$

$\langle \mathcal{D}, \mathcal{D}, \emptyset, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0^*} \langle \mathcal{D}_1, \mathcal{D}_1, \emptyset, \mathcal{R}_1 \rangle$

$\mathcal{R}_1 :$

$\text{gt}(0, k) \rightarrow \text{false}$	$p(0) \rightarrow 0$
$\text{gt}(s(n), 0) \rightarrow \text{true}$	$p(s(n)) \rightarrow n$
$\text{gt}(s(n), s(k)) \rightarrow \text{gt}(n, k)$	

$\mathcal{D}_1 : m^\sharp(x, y) \rightarrow \text{COM}_2(\text{if}^\sharp(\text{gt}(x, y), x, y), \text{gt}^\sharp(x, y))$

$\text{if}^\sharp(\text{true}, x, y) \rightarrow \text{COM}_2(m^\sharp(p(x), y), p^\sharp(x))$        $\text{gt}^\sharp(s(n), s(k)) \rightarrow \text{COM}_1(\text{gt}^\sharp(n, k))$

# Narrowing Processor

**Narrowing Processor:**  $\langle \mathcal{D}, \mathcal{S}, \mathcal{K}, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0} \langle \mathcal{D}', \mathcal{S}', \mathcal{K}', \mathcal{R} \rangle$  where  
in  $\mathcal{D}'$ ,  $\mathcal{S}'$ , some  $w \rightarrow t$  is replaced by all its narrowings

**Narrowings** of  $m^\sharp(x, y) \rightarrow \text{COM}_2(\text{if}^\sharp(\text{gt}(x, y), x, y), \text{gt}^\sharp(x, y))$

- $m^\sharp(s(n), 0) \rightarrow \text{COM}_2(\text{if}^\sharp(\text{true}, s(n), 0), \text{gt}^\sharp(s(n), 0))$
- $m^\sharp(s(n), s(k)) \rightarrow \text{COM}_2(\text{if}^\sharp(\text{gt}(n, k), s(n), s(k)), \text{gt}^\sharp(s(n), s(k)))$

$\langle \mathcal{D}, \mathcal{D}, \emptyset, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0^*} \langle \mathcal{D}_1, \mathcal{D}_1, \emptyset, \mathcal{R}_1 \rangle \xrightarrow{\text{Pol}_0^*} \langle \mathcal{D}_2, \mathcal{D}_2, \emptyset, \mathcal{R}_1 \rangle$

$\mathcal{R}_1 :$

$\text{gt}(0, k) \rightarrow \text{false}$	$\text{p}(0) \rightarrow 0$
$\text{gt}(s(n), 0) \rightarrow \text{true}$	$\text{p}(s(n)) \rightarrow n$
$\text{gt}(s(n), s(k)) \rightarrow \text{gt}(n, k)$	

$\mathcal{D}_2 :$   $m^\sharp(s(n), 0) \rightarrow \text{COM}_2(\text{if}^\sharp(\text{true}, s(n), 0), \text{gt}^\sharp(s(n), 0))$   
 $m^\sharp(s(n), s(k)) \rightarrow \text{COM}_2(\text{if}^\sharp(\text{gt}(n, k), s(n), s(k)), \text{gt}^\sharp(s(n), s(k)))$   
 $\text{if}^\sharp(\text{true}, x, y) \rightarrow \text{COM}_2(m^\sharp(\text{p}(x), y), \text{p}^\sharp(x))$        $\text{gt}^\sharp(s(n), s(k)) \rightarrow \text{COM}_1(\text{gt}^\sharp(n, k))$

# Narrowing Processor

**Narrowing Processor:**  $\langle \mathcal{D}, \mathcal{S}, \mathcal{K}, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0} \langle \mathcal{D}', \mathcal{S}', \mathcal{K}', \mathcal{R} \rangle$  where  
in  $\mathcal{D}'$ ,  $\mathcal{S}'$ , some  $w \rightarrow t$  is replaced by all its narrowings

$$\langle \mathcal{D}, \mathcal{D}, \emptyset, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0^*} \langle \mathcal{D}_1, \mathcal{D}_1, \emptyset, \mathcal{R}_1 \rangle \xrightarrow{\text{Pol}_0^*} \langle \mathcal{D}_2, \mathcal{D}_2, \emptyset, \mathcal{R}_1 \rangle \xrightarrow{\text{Pol}_0^*} \langle \mathcal{D}_3, \mathcal{D}_3, \emptyset, \mathcal{R}_2 \rangle$$

$$\mathcal{R}_2 : \quad \begin{aligned} \text{gt}(0, k) &\rightarrow \text{false} \\ \text{gt}(s(n), 0) &\rightarrow \text{true} \\ \text{gt}(s(n), s(k)) &\rightarrow \text{gt}(n, k) \end{aligned}$$

$$\begin{aligned} \mathcal{D}_3 : \quad m^\sharp(s(n), 0) &\rightarrow \text{COM}_2(\text{if}^\sharp(\text{true}, s(n), 0), \text{gt}^\sharp(s(n), 0)) \\ m^\sharp(s(n), s(k)) &\rightarrow \text{COM}_2(\text{if}^\sharp(\text{gt}(n, k), s(n), s(k)), \text{gt}^\sharp(s(n), s(k))) \\ \text{if}^\sharp(\text{true}, s(n), y) &\rightarrow \text{COM}_2(m^\sharp(n, y), p^\sharp(s(n))) \quad \text{gt}^\sharp(s(n), s(k)) \rightarrow \text{COM}_1(\text{gt}^\sharp(n, k)) \end{aligned}$$

# Narrowing Processor

**Reduction Pair Processor:**  $\langle \mathcal{D}, \mathcal{S}, \mathcal{K}, \mathcal{R} \rangle \xrightarrow{\text{Pol}_m} \langle \mathcal{D}, \mathcal{S} \setminus \mathcal{D}_\succ, \mathcal{K} \cup \mathcal{D}_\succ, \mathcal{R} \rangle$  where  $m$  is the maximal degree of polynomials  $[f^\#]$

## Polynomial Order

- $[0] = [\text{true}] = [\text{false}] = [p^\#](x) = 0, \quad [s](x) = x + 2$
- $[\text{gt}](x, y) = [\text{gt}^\#](x, y) = x$
- $[m^\#](x, y) = (x + 1)^2, \quad [\text{if}^\#](x, y, z) = y^2$

$$\langle \mathcal{D}, \mathcal{D}, \emptyset, \mathcal{R} \rangle \xrightarrow{\text{Pol}_0^*} \langle \mathcal{D}_1, \mathcal{D}_1, \emptyset, \mathcal{R}_1 \rangle \xrightarrow{\text{Pol}_0^*} \langle \mathcal{D}_2, \mathcal{D}_2, \emptyset, \mathcal{R}_1 \rangle \xrightarrow{\text{Pol}_0^*} \langle \mathcal{D}_3, \mathcal{D}_3, \emptyset, \mathcal{R}_2 \rangle$$

$$\xrightarrow{\text{Pol}_2} \langle \mathcal{D}_3, \emptyset, \mathcal{D}_3, \mathcal{R}_2 \rangle$$

$$\mathcal{R}_2 : \quad \begin{array}{l} \text{gt}(0, k) \succ \text{false} \\ \text{gt}(s(n), 0) \succ \text{true} \\ \text{gt}(s(n), s(k)) \succ \text{gt}(n, k) \end{array}$$

$$\begin{array}{l} \mathcal{D}_3 : \quad m^\#(s(n), 0) \succ \text{COM}_2(\text{if}^\#(\text{true}, s(n), 0), \text{gt}^\#(s(n), 0)) \\ \quad m^\#(s(n), s(k)) \succ \text{COM}_2(\text{if}^\#(\text{gt}(n, k), s(n), s(k)), \text{gt}^\#(s(n), s(k))) \\ \quad \text{if}^\#(\text{true}, s(n), y) \succ \text{COM}_2(m^\#(s(n), y), p^\#(s(n))) \quad \text{gt}^\#(s(n), s(k)) \succ \text{COM}_1(\text{gt}^\#(n, k)) \end{array}$$

# Narrowing Processor

$$\langle \mathcal{D}, \mathcal{D}, \emptyset, \mathcal{R} \rangle \xrightarrow[\sim]{Pol_0^*} \langle \mathcal{D}_1, \mathcal{D}_1, \emptyset, \mathcal{R}_1 \rangle \xrightarrow[\sim]{Pol_0^*} \langle \mathcal{D}_2, \mathcal{D}_2, \emptyset, \mathcal{R}_1 \rangle \xrightarrow[\sim]{Pol_0^*} \langle \mathcal{D}_3, \mathcal{D}_3, \emptyset, \mathcal{R}_2 \rangle$$
$$\xrightarrow[\sim]{Pol_2} \langle \mathcal{D}_3, \emptyset, \mathcal{D}_3, \mathcal{R}_2 \rangle$$

$$l_{\mathcal{R}} \leq \max(Pol_0, \dots, Pol_0, Pol_2) = Pol_2$$

# DT Framework for Innermost Complexity Analysis

- *Direct* adaption of DP framework for termination analysis
- *Modular* combination of different techniques
- Experiments on 1323 TRSs from *Termination Problem Data Base*

**AProVE:** 618 examples with polynomial runtime

**CaT:** 447 examples with polynomial runtime

**TCT:** 385 examples with polynomial runtime

		CaT					$\Sigma$
		$Pol_0$	$Pol_1$	$Pol_2$	$Pol_3$	no result	
AProVE	$Pol_0$	-	182	-	-	27	209
	$Pol_1$	-	187	7	-	76	270
	$Pol_2$	-	32	2	-	83	117
	$Pol_3$	-	6	-	-	16	22
	no result	-	27	3	1	674	705
	$\Sigma$	0	434	12	1	876	1323

# DT Framework for Innermost Complexity Analysis

- *Direct* adaption of DP framework for termination analysis
- *Modular* combination of different techniques
- Experiments on 1323 TRSs from *Termination Problem Data Base*

**AProVE:** 618 examples with polynomial runtime

**CaT:** 447 examples with polynomial runtime

**TCT:** 385 examples with polynomial runtime

		TCT					$\Sigma$
		$Pol_0$	$Pol_1$	$Pol_2$	$Pol_3$	no result	
AProVE	$Pol_0$	10	157	-	-	42	209
	$Pol_1$	-	152	1	-	117	270
	$Pol_2$	-	35	-	-	82	117
	$Pol_3$	-	5	-	-	17	22
	no result	-	22	3	-	680	705
	$\Sigma$	10	371	4	0	938	1323

## I. Termination of **Term Rewriting**

- 1 Termination of Term Rewrite Systems
- 2 Non-Termination of Term Rewrite Systems
- 3 Complexity of Term Rewrite Systems
- 4 Termination of Integer Term Rewrite Systems (RTA '09)

## II. Termination of **Programs**

- 1 Termination of Functional Programs (Haskell)
- 2 Termination of Logic Programs (Prolog)
- 3 Termination of Imperative Programs (Java)



# Termination of Programs

- **direct approaches** (e.g., **Terminator** for C-programs)
  - powerful for pre-defined data structures like integers
  - weak for algorithms on user-defined data structures
- **transformational approaches via term rewriting** (e.g., **AProVE** for Haskell, Prolog, Java)
  - powerful for algorithms on user-defined data structures (automatic generation of orders to compare arbitrary terms)
  - naive handling of pre-defined data structures (represent data objects by terms)

## Representing integers

$0 \equiv \text{pos}(0) \equiv \text{neg}(0)$   
 $1 \equiv \text{pos}(s(0))$   
 $-1 \equiv \text{neg}(s(0))$   
 $1000 \equiv \text{pos}(s(s(\dots s(0) \dots)))$

## Rules for pre-defined operations

$\text{pos}(x) + \text{neg}(y) \rightarrow \text{minus}(x, y)$   
 $\text{neg}(x) + \text{pos}(y) \rightarrow \text{minus}(y, x)$   
 $\text{pos}(x) + \text{pos}(y) \rightarrow \text{pos}(\text{plus}(x, y))$   
 $\text{neg}(x) + \text{neg}(y) \rightarrow \text{neg}(\text{plus}(x, y))$   
 $\text{minus}(x, 0) \rightarrow \text{pos}(x)$   
 $\text{minus}(0, y) \rightarrow \text{neg}(y)$   
 $\text{minus}(s(x), s(y)) \rightarrow \text{minus}(x, y)$

# Termination of Programs

- **direct approaches** (e.g., **Terminator** for C-programs)
  - powerful for pre-defined data structures like integers
  - weak for algorithms on user-defined data structures
- **transformational approaches via term rewriting** (e.g., **AProVE** for Haskell, Prolog, Java)
  - powerful for algorithms on user-defined data structures (automatic generation of orders to compare arbitrary terms)
  - naive handling of pre-defined data structures (represent data objects by terms)

- Goal:**
- integrate pre-defined data structures like  $\mathbb{Z}$  into term rewriting
  - develop method to prove termination of integer TRSs  
⇒ adapt DP framework to ITRSs
  - **for algorithms on integers:** as powerful as direct techniques
  - **for user-defined data structures:** as powerful as DP framework

# Integer Term Rewriting

- $\mathcal{F}_{int}$ : pre-defined symbols

- $\mathbb{Z} = \{0, 1, -1, 2, -2, \dots\}$
- $\mathbb{B} = \{\text{true}, \text{false}\}$
- $+, -, *, /, \%$
- $>, \geq, <, \leq, ==, !=$
- $\neg, \wedge, \vee, \Rightarrow, \Leftrightarrow$

- ITRS  $\mathcal{R}$ : finite TRS

- no pre-defined symbols except  $\mathbb{Z}$  and  $\mathbb{B}$  in lhs
- lhs  $\notin \mathbb{Z} \cup \mathbb{B}$
- rewrite relation  $\hookrightarrow_{\mathcal{R}}$  defined as  $\xrightarrow{i}_{R \cup \mathcal{P}\mathcal{D}}$

- $\mathcal{P}\mathcal{D}$ : pre-defined rules

$2 * 21 \rightarrow 42$        $42 \geq 23 \rightarrow \text{true}$   
 $\text{true} \wedge \text{false} \rightarrow \text{false}$       ...

$\Rightarrow$  pre-defined operations only evaluated if all arguments are from  $\mathbb{Z}$  or  $\mathbb{B}$

Example ITRS computing  $\sum_{i=y}^x i$

$\text{sum}(x, y) \rightarrow \text{sif}(x \geq y, x, y)$   
 $\text{sif}(\text{true}, x, y) \rightarrow y + \text{sum}(x, y + 1)$   
 $\text{sif}(\text{false}, x, y) \rightarrow 0$

# Integer Term Rewriting

$$\begin{array}{lcl} \underline{\text{sum}(1, 1)} & \hookrightarrow_{\mathcal{R}} & \text{sif}(\underline{1 \geq 1}, 1, 1) & \hookrightarrow_{\mathcal{R}} & \underline{\text{sif}(\text{true}, 1, 1)} \\ & \hookrightarrow_{\mathcal{R}} & 1 + \text{sum}(1, \underline{1 + 1}) & \hookrightarrow_{\mathcal{R}} & 1 + \underline{\text{sum}(1, 2)} \\ & \hookrightarrow_{\mathcal{R}} & 1 + \text{sif}(\underline{1 \geq 2}, 1, 2) & \hookrightarrow_{\mathcal{R}} & 1 + \underline{\text{sif}(\text{false}, 1, 2)} \\ & \hookrightarrow_{\mathcal{R}} & \underline{1 + 0} & \hookrightarrow_{\mathcal{R}} & 1 \end{array}$$

- **ITRS  $\mathcal{R}$** : finite TRS
  - no pre-defined symbols except  $\mathbb{Z}$  and  $\mathbb{B}$  in lhs
  - lhs  $\notin \mathbb{Z} \cup \mathbb{B}$
  - **rewrite relation**  $\hookrightarrow_{\mathcal{R}}$  defined as  $\xrightarrow{i}_{RUPD}$

Example ITRS computing  $\sum_{i=y}^x i$

$$\begin{array}{lcl} \text{sum}(x, y) & \rightarrow & \text{sif}(x \geq y, x, y) \\ \text{sif}(\text{true}, x, y) & \rightarrow & y + \text{sum}(x, y + 1) \\ \text{sif}(\text{false}, x, y) & \rightarrow & 0 \end{array}$$

# Integer Term Rewriting

- **Goal:** prove innermost termination of  $\mathcal{R} \cup \mathcal{PD}$  automatically

**Problem:**  $\mathcal{PD}$  is infinite

**Solution:** handle  $\mathcal{PD}$  implicitly by integrating it into the processors of the DP framework

- **ITRS  $\mathcal{R}$ :** finite TRS
  - no pre-defined symbols except  $\mathbb{Z}$  and  $\mathbb{B}$  in lhs
  - lhs  $\notin \mathbb{Z} \cup \mathbb{B}$
  - **rewrite relation**  $\hookrightarrow_{\mathcal{R}}$  defined as  $\xrightarrow{i}_{\mathcal{R} \cup \mathcal{PD}}$

Example ITRS computing  $\sum_{i=y}^x i$

$$\begin{aligned} \text{sum}(x, y) &\rightarrow \text{sif}(x \geq y, x, y) \\ \text{sif}(\text{true}, x, y) &\rightarrow y + \text{sum}(x, y + 1) \\ \text{sif}(\text{false}, x, y) &\rightarrow 0 \end{aligned}$$

# Integer Dependency Pair Framework

- **Defined symbols** of TRS  $\mathcal{R}$ : roots of left-hand sides of  $\mathcal{R}$
- **Dependency pairs** of TRS  $\mathcal{R}$ :  
if  $f(s_1, \dots, s_n) \rightarrow \dots g(t_1, \dots, t_m) \dots \in \mathcal{R}$  and  $g$  is defined,  
then  $F(s_1, \dots, s_n) \rightarrow G(t_1, \dots, t_m) \in DP(\mathcal{R})$

## Example TRS

$\text{sum}(x, y) \rightarrow \text{sif}(x \geq y, x, y)$   
 $\text{sif}(\text{true}, x, y) \rightarrow y + \text{sum}(x, y + 1)$   
 $\text{sif}(\text{false}, x, y) \rightarrow 0$

## DPs

$\text{SUM}(x, y) \rightarrow \text{SIF}(x \geq y, x, y)$   
 $\text{SIF}(\text{true}, x, y) \rightarrow \text{SUM}(x, y + 1)$

- **$\mathcal{P}$ -chain** for DPs  $\mathcal{P}$  and TRS  $\mathcal{R}$ :  $s_1 \rightarrow t_1, s_2 \rightarrow t_2, \dots$  where
  - $s_i \rightarrow t_i \in \mathcal{P}$
  - $t_i \sigma \xrightarrow{i}_{\mathcal{R}}^* s_{i+1} \sigma$
  - $s_i \sigma$  in normal form w.r.t.  $\xrightarrow{i}_{\mathcal{R}}$
- **Theorem** TRS  $\mathcal{R}$  terminating iff there is no infinite  $DP(\mathcal{R})$ -chain

# Integer Dependency Pair Framework

- **Defined symbols** of ITRS  $\mathcal{R}$ : roots of left-hand sides of  $\mathcal{R} \cup PD$  including  $+, -, >, \geq, \neg, \wedge, \vee, \dots$
- **Dependency pairs** of ITRS  $\mathcal{R}$ :  
if  $f(s_1, \dots, s_n) \rightarrow \dots g(t_1, \dots, t_m) \dots \in \mathcal{R}$  and  $g \notin \mathcal{F}_{int}$  is defined, then  $F(s_1, \dots, s_n) \rightarrow G(t_1, \dots, t_m) \in DP(\mathcal{R})$

## Example ITRS

$\text{sum}(x, y) \rightarrow \text{sif}(x \geq y, x, y)$   
 $\text{sif}(\text{true}, x, y) \rightarrow y + \text{sum}(x, y + 1)$   
 $\text{sif}(\text{false}, x, y) \rightarrow 0$

## DPs

$\text{SUM}(x, y) \rightarrow \text{SIF}(x \geq y, x, y)$   
 $\text{SIF}(\text{true}, x, y) \rightarrow \text{SUM}(x, y + 1)$

- **P-chain** for DPs  $\mathcal{P}$  and ITRS  $\mathcal{R}$ :  $s_1 \rightarrow t_1, s_2 \rightarrow t_2, \dots$  where
  - $s_i \rightarrow t_i \in \mathcal{P}$
  - $t_i \sigma \xrightarrow{*}_{\mathcal{R}} s_{i+1} \sigma$
  - $s_i \sigma$  in normal form w.r.t.  $\xrightarrow{\mathcal{R}}$
- **Theorem** ITRS  $\mathcal{R}$  terminating iff there is no infinite  $DP(\mathcal{R})$ -chain

# Integer Dependency Pair Framework

## Chain

$SUM(x, y) \rightarrow SIF(x \geq y, x, y), \quad SIF(\text{true}, x, y) \rightarrow SUM(x, y + 1)$  is chain for  $\sigma(x) = \sigma(y) = 1$

$SIF(1 \geq 1, 1, 1) \hookrightarrow_{\mathcal{R}}^* SIF(\text{true}, 1, 1)$

## Example ITRS

$sum(x, y) \rightarrow sif(x \geq y, x, y)$   
 $sif(\text{true}, x, y) \rightarrow y + sum(x, y + 1)$   
 $sif(\text{false}, x, y) \rightarrow 0$

## DPs

$SUM(x, y) \rightarrow SIF(x \geq y, x, y)$   
 $SIF(\text{true}, x, y) \rightarrow SUM(x, y + 1)$

- **$\mathcal{P}$ -chain** for DPs  $\mathcal{P}$  and ITRS  $\mathcal{R}$ :  $s_1 \rightarrow t_1, s_2 \rightarrow t_2, \dots$  where
  - $s_i \rightarrow t_i \in \mathcal{P}$
  - $t_i \sigma \hookrightarrow_{\mathcal{R}}^* s_{i+1} \sigma$
  - $s_i \sigma$  in normal form w.r.t.  $\hookrightarrow_{\mathcal{R}}$
- **Theorem** ITRS  $\mathcal{R}$  terminating iff there is no infinite  $DP(\mathcal{R})$ -chain



# Integer Dependency Pair Framework

- **DP processors**  $Proc(\mathcal{P}) = \{\mathcal{P}_1, \dots, \mathcal{P}_n\}$ 
  - transform problem into simpler sub-problems
  - **soundness**: if there are no infinite  $\mathcal{P}_1$ -,  $\dots$ ,  $\mathcal{P}_n$ -chains, then there is no infinite  $\mathcal{P}$ -chain
  - start with initial problem  $DP(\mathcal{R})$ , apply processors repeatedly until all problems are solved
- numerous DP processors developed for TRSs
  - many processors only rely on DPs and on defined symbols  
⇒ adaption to ITRSs straightforward
  - **reduction pair processor** relies on DPs and on *rules*  
⇒ adaption to ITRSs problematic, since  $\mathcal{PD}$  has infinitely many rules

**Goal:** adapt **reduction pair processor** to ITRSs

# Reduction Pair Processor

## Pre-defined rules $\mathcal{PD}$ and ITRS $\mathcal{R}$

$$0 + 0 \rightarrow 0$$

$$-1 + 3 \rightarrow 2$$

...

$$\text{sum}(x, y) \rightarrow \text{sif}(x \geq y, x, y)$$

$$\text{sif}(\text{true}, x, y) \rightarrow y + \text{sum}(x, y + 1)$$

$$\text{sif}(\text{false}, x, y) \rightarrow 0$$

## DPs $\mathcal{P}$

$$\text{SUM}(x, y) \rightarrow \text{SIF}(x \geq y, x, y)$$

$$\text{SIF}(\text{true}, x, y) \rightarrow \text{SUM}(x, y + 1)$$

- Generate constraints such that infinite chain leads to infinite decrease

$$\begin{array}{ccccccc} s_1 & \rightarrow & t_1, & & s_2 & \rightarrow & t_2, & & s_3 & \rightarrow & t_3, & & \dots \\ s_1 & \succsim & t_1 & \succsim & s_2 & \succsim & t_2 & \succsim & s_3 & \succsim & t_3 & \succsim & \dots \end{array}$$

- **Reduction pair processor:**  $\text{Proc}(\mathcal{P}) = \{\mathcal{P} \setminus \succ\}$  if

- $l \succsim r$  for all **usable** rules  $l \rightarrow r$  in  $\mathcal{R} \cup \mathcal{PD}$
- $s \succ t$  or  $s \succsim t$  for all  $s \rightarrow t$  in  $\mathcal{P}$

- **Usable rules:** rules that can reduce terms of  $\mathcal{P}$ 's right-hand sides when instantiating their variables with normal forms

# Reduction Pair Processor

## Usable rules in $\mathcal{R} \cup \mathcal{PD}$

$$\begin{array}{l} 0 + 0 \rightsquigarrow 0 \\ -1 + 3 \rightsquigarrow 2 \\ \dots \end{array}$$

## DPs $\mathcal{P}$

$$\begin{array}{lll} \text{SUM}(x, y) \rightsquigarrow \text{SIF}(x \geq y, x, y) \\ \text{SIF}(\text{true}, x, y) \rightsquigarrow \text{SUM}(x, y + 1) \\ \text{SUM}(x, y) \rightsquigarrow c \\ \text{SIF}(\text{true}, x, y) \rightsquigarrow c \end{array}$$

- **Problem:** infinitely many constraints  $l \rightsquigarrow r$  since  $\mathcal{PD}$  is infinite  
**Solution:** consider  $\mathcal{PD}$  implicitly  $\Rightarrow$  fix interpretation for  $\mathcal{F}_{int}$

- **Reduction pair processor:**  $\text{Proc}(\mathcal{P}) = \{\mathcal{P} \setminus \rightsquigarrow, \mathcal{P} \setminus \mathcal{P}_{bound}\}$  if
  - $l \rightsquigarrow r$  for all usable rules  $l \rightarrow r$  in  $\mathcal{R} \cup \mathcal{PD}$
  - $s \succ t$  or  $s \rightsquigarrow t$  for all  $s \rightarrow t$  in  $\mathcal{P}$where  $\mathcal{P}_{bound} = \{s \rightarrow t \in \mathcal{P} \mid s \rightsquigarrow c\}$

- search for **integer max-polynomial interpretation**  $Pol$  satisfying constraints

# Reduction Pair Processor

## Usable rules in $\mathcal{R}$

## DPs $\mathcal{P}$

SUM(x, y)	$\succsim$	SIF(x $\geq$ y, x, y)
SIF(true, x, y)	$\succsim$	SUM(x, y + 1)
SUM(x, y)	$\succsim$	c
SIF(true, x, y)	$\succsim$	c

- choose  $SUM_{Pol}(x, y) = x - y$      $SIF_{Pol}(x, y, z) = y - z$

**But:**  $SUM(x, y) \succsim c$ ,  $SIF(\text{true}, x, y) \succsim c$  not satisfied for any  $c_{Pol}$

- Reduction pair processor:**  $Proc(\mathcal{P}) = \{\mathcal{P} \setminus \succ, \mathcal{P} \setminus \mathcal{P}_{bound}\}$  if
  - $l \succ r$  for all usable rules  $l \rightarrow r$  in  $\mathcal{R}$
  - $s \succ t$  or  $s \succsim t$  for all  $s \rightarrow t$  in  $\mathcal{P}$

where  $\mathcal{P}_{bound} = \{s \rightarrow t \in \mathcal{P} \mid s \succsim c\}$

- l-interpretation:**  $0_{Pol} = 0$ ,  $1_{Pol} = 1$ ,  $-1_{Pol} = -1$ ,  $\dots$ ,  
 $x +_{Pol} y = x + y$ ,  $x -_{Pol} y = x - y$ ,  $x *_{Pol} y = x * y$ ,  $\dots$

# Reduction Pair Processor with Conditional Constraints

- **weaken constraints**: do not require them for *all*  $x$  and  $y$ ,  
but only for those instantiations  $\sigma$  used in chains
- require  $SUM(x, y) \succcurlyeq c$  only for  $\sigma$  where  
 $SIF(x \geq y, x, y)\sigma$  reduces to  $SUM(x', y')\sigma$  or  $SIF(true, x', y')\sigma$

## Constraints

$$SIF(x \geq y, x, y) = SUM(x', y') \Rightarrow SUM(x, y) \succcurlyeq c$$

$$SIF(x \geq y, x, y) = SIF(true, x', y') \Rightarrow SUM(x, y) \succcurlyeq c$$

## DPs

$$SUM(x, y) \rightarrow SIF(x \geq y, x, y)$$

$$SIF(true, x, y) \rightarrow SUM(x, y + 1)$$

## Rules to simplify conditional constraints

### 1. Constructor and Different Function Symbol

$$\frac{f(s_1, \dots, s_n) = g(t_1, \dots, t_m) \wedge \varphi \Rightarrow \psi}{TRUE} \quad \text{if } f \text{ is a constructor and } f \neq g$$

## Constraints

$$SIF(x \geq y, x, y) = SIF(\text{true}, x', y') \Rightarrow \text{SUM}(x, y) \lesssim c$$

# Reduction Pair Processor with Conditional Constraints

## Rules to simplify conditional constraints

### 1. Constructor and Different Function Symbol

$$\frac{f(s_1, \dots, s_n) = g(t_1, \dots, t_m) \wedge \varphi \Rightarrow \psi}{TRUE} \quad \text{if } f \text{ is a constructor and } f \neq g$$

### 2. Same Constructors on Both Sides

$$\frac{f(s_1, \dots, s_n) = f(t_1, \dots, t_n) \wedge \varphi \Rightarrow \psi}{s_1 = t_1 \wedge \dots \wedge s_n = t_n \wedge \varphi \Rightarrow \psi} \quad \text{if } f \text{ is a constructor}$$

## Constraints

$$x \geq y = \text{true} \wedge x = x' \wedge y = y' \Rightarrow \text{SUM}(x, y) \lesssim c$$

# Reduction Pair Processor with Conditional Constraints

## Rules to simplify conditional constraints

### 1. Constructor and Different Function Symbol

$$\frac{f(s_1, \dots, s_n) = g(t_1, \dots, t_m) \wedge \varphi \Rightarrow \psi}{TRUE} \quad \text{if } f \text{ is a constructor and } f \neq g$$

### 2. Same Constructors on Both Sides

$$\frac{f(s_1, \dots, s_n) = f(t_1, \dots, t_n) \wedge \varphi \Rightarrow \psi}{s_1 = t_1 \wedge \dots \wedge s_n = t_n \wedge \varphi \Rightarrow \psi} \quad \text{if } f \text{ is a constructor}$$

### 3. Lift Pre-Defined Symbols

$$\frac{s \geq t = \text{true} \wedge \varphi \Rightarrow \psi}{(s \succsim t \wedge \varphi \Rightarrow \psi) \wedge l \succsim r \text{ for all usable rules } l \rightarrow r}$$

## Constraints

$$x \succsim y \quad \Rightarrow \quad \text{SUM}(x, y) \succsim c$$



# Reduction Pair Processor with Conditional Constraints

## Constraints

$$\begin{array}{lcl} \text{SIF}(x \geq y, x, y) = \text{SUM}(x', y') & \Rightarrow & \text{SUM}(x, y) \stackrel{\text{SIF}(x \geq y, x, y)}{\sim} \text{SIF}(x \geq y, x, y) \\ \text{SIF}(x \geq y, x, y) = \text{SIF}(\text{true}, x', y') & \Rightarrow & \text{SIF}(\text{true}, x, y) \stackrel{\text{SUM}(x, y)}{\sim} \text{SUM}(x, y + 1) \\ & & \text{SUM}(x, y) \stackrel{\text{c}}{\sim} \text{c} \\ & & \text{SUM}(x, y) \stackrel{\text{c}}{\sim} \text{c} \end{array}$$

- **Reduction pair processor:**  $\text{Proc}(\mathcal{P}) = \{\mathcal{P} \setminus \succ, \mathcal{P} \setminus \mathcal{P}_{\text{bound}}\}$  if
  - $\ell \stackrel{\sim}{\sim} r$  for all usable rules  $\ell \rightarrow r$  in  $\mathcal{R}$
  - $s \succ t$  or  $s \stackrel{\sim}{\sim} t$  for all  $s \rightarrow t$  in  $\mathcal{P}$where  $\mathcal{P}_{\text{bound}} = \{s \rightarrow t \in \mathcal{P} \mid s \stackrel{\sim}{\sim} c\}$

# Reduction Pair Processor with Conditional Constraints

## Constraints

$$\begin{array}{l} \text{SUM}(x, y) \succcurlyeq \text{SIF}(x \geq y, x, y) \\ \text{SIF}(\text{true}, x, y) \succcurlyeq \text{SUM}(x, y + 1) \end{array}$$

$$x \succcurlyeq y \Rightarrow \text{SUM}(x, y) \succcurlyeq c$$

- **Reduction pair processor:**  $\text{Proc}(\mathcal{P}) = \{\mathcal{P} \setminus \succ, \mathcal{P} \setminus \mathcal{P}_{\text{bound}}\}$  if
  - $\ell \succcurlyeq r$  for all usable rules  $\ell \rightarrow r$  in  $\mathcal{R}$
  - $s \succ t$  or  $s \succcurlyeq t$  for all  $s \rightarrow t$  in  $\mathcal{P}$where  $\mathcal{P}_{\text{bound}} = \{s \rightarrow t \in \mathcal{P} \mid s \succcurlyeq c\}$
- **l-interpretation:**  $\text{SUM}_{\text{Pol}}(x, y) = x - y$     $\text{SIF}_{\text{Pol}}(x, y, z) = y - z$     $c_{\text{Pol}} = 0$

# Reduction Pair Processor with Conditional Constraints

## Constraints

$$\begin{array}{l} \text{SUM}(x, y) \succcurlyeq \text{SIF}(x \geq y, x, y) \\ \text{SIF}(\text{true}, x, y) \succcurlyeq \text{SUM}(x, y + 1) \end{array}$$

$$x \succcurlyeq y \Rightarrow \text{SUM}(x, y) \succcurlyeq c$$

- **Reduction pair processor:**  $\text{Proc}(\mathcal{P}) = \{\mathcal{P} \setminus \succcurlyeq, \mathcal{P} \setminus \mathcal{P}_{\text{bound}}\}$  if
  - $\ell \succcurlyeq r$  for all usable rules  $\ell \rightarrow r$  in  $\mathcal{R}$
  - $s \succcurlyeq t$  or  $s \succcurlyeq t$  for all  $s \rightarrow t$  in  $\mathcal{P}$

where  $\mathcal{P}_{\text{bound}} = \{s \rightarrow t \in \mathcal{P} \mid s \succcurlyeq c\}$

- **l-interpretation:**  $\text{SUM}_{\text{Pol}}(x, y) = x - y$      $\text{SIF}_{\text{Pol}}(x, y, z) = y - z$      $c_{\text{Pol}} = 0$

- *Proc* transforms initial problem into two separate problems

$$\begin{array}{ll} \mathcal{P} \setminus \succcurlyeq: & \text{SUM}(x, y) \rightarrow \text{SIF}(x \geq y, x, y) \\ \mathcal{P} \setminus \mathcal{P}_{\text{bound}}: & \text{SIF}(\text{true}, x, y) \rightarrow \text{SUM}(x, y + 1) \end{array}$$

⇒ both can easily be solved separately

⇒ termination easy if one can generate l-interpretation automatically

# Generating I-Interpretations

- *abstract* I-interpretation:  $\text{SUM}_{Pol}(x, y) = a_0 + a_1 x + a_2 y$     $c_{Pol} = c_0$

Conditional constraint (without =)

$$x \sim y \Rightarrow \text{SUM}(x, y) \sim c$$

# Generating I-Interpretations

- *abstract* I-interpretation:  $\text{SUM}_{Pol}(x, y) = a_0 + a_1 x + a_2 y \quad c_{Pol} = c_0$

Inequality constraint

$$\forall x \in \mathbb{Z}, y \in \mathbb{Z} \quad ( x \geq y \Rightarrow a_0 + a_1 x + a_2 y \geq c_0 )$$

# Generating I-Interpretations

## Rules to simplify inequality constraints

Goal: remove  $\forall, \mathbb{Z}$ , conditions  $\Rightarrow$  Diophantine constraints  $\Rightarrow$  SAT solving

### 1. Eliminate Conditions

$$\forall x \in \mathbb{Z}, \dots \quad (x \geq p \wedge \varphi \Rightarrow \psi)$$

$$\forall z \in \mathbb{N}, \dots \quad (\varphi[x/p + z] \Rightarrow \psi[x/p + z])$$

if  $x$  does not occur in the polynomial  $p$

### Inequality constraint

$$\forall y \in \mathbb{Z}, z \in \mathbb{N}$$

$$a_0 + a_1 (y + z) + a_2 y \geq c_0$$

# Generating I-Interpretations

## Rules to simplify inequality constraints

Goal: remove  $\forall, \mathbb{Z}$ , conditions  $\Rightarrow$  Diophantine constraints  $\Rightarrow$  SAT solving

### 1. Eliminate Conditions

$$\forall x \in \mathbb{Z}, \dots \quad (x \geq p \wedge \varphi \Rightarrow \psi)$$

$$\frac{}{\forall z \in \mathbb{N}, \dots \quad (\varphi[x/p + z] \Rightarrow \psi[x/p + z])}$$

if  $x$  does not occur in the polynomial  $p$

### 2. Split

$$\forall y \in \mathbb{Z} \quad \varphi$$

$$\frac{}{\forall y \in \mathbb{N} \quad \varphi \quad \wedge \quad \forall y \in \mathbb{N} \quad \varphi[y/-y]}$$

## Inequality constraint

$$\forall y \in \mathbb{N}, z \in \mathbb{N}$$

$$a_0 + a_1 (y + z) + a_2 y \geq c_0$$

$$\forall y \in \mathbb{N}, z \in \mathbb{N}$$

$$a_0 + a_1 (-y + z) - a_2 y \geq c_0$$

# Generating I-Interpretations

## Rules to simplify inequality constraints

Goal: remove  $\forall, \mathbb{Z}$ , conditions  $\Rightarrow$  Diophantine constraints  $\Rightarrow$  SAT solving

### 1. Eliminate Conditions

$$\forall x \in \mathbb{Z}, \dots \quad (x \geq p \wedge \varphi \Rightarrow \psi)$$

$$\frac{}{\forall z \in \mathbb{N}, \dots \quad (\varphi[x/p + z] \Rightarrow \psi[x/p + z])}$$

if  $x$  does not occur in the polynomial  $p$

### 2. Split

$$\forall y \in \mathbb{Z} \quad \varphi$$

$$\frac{}{\forall y \in \mathbb{N} \quad \varphi \quad \wedge \quad \forall y \in \mathbb{N} \quad \varphi[y/ -y]}$$

## Inequality constraint

$$\forall y \in \mathbb{N}, z \in \mathbb{N} \quad (a_1 + a_2)y + a_1 z + (a_0 - c_0) \geq 0$$



# Generating I-Interpretations

## Rules to simplify inequality constraints

Goal: remove  $\forall, \mathbb{Z}$ , conditions  $\Rightarrow$  Diophantine constraints  $\Rightarrow$  SAT solving

### 1. Eliminate Conditions

$$\frac{\forall x \in \mathbb{Z}, \dots \quad (x \geq p \wedge \varphi \Rightarrow \psi)}{\forall z \in \mathbb{N}, \dots \quad (\varphi[x/p + z] \Rightarrow \psi[x/p + z])} \quad \text{if } x \text{ does not occur in the polynomial } p$$

### 2. Split

$$\frac{\forall y \in \mathbb{Z} \quad \varphi}{\forall y \in \mathbb{N} \quad \varphi \quad \wedge \quad \forall y \in \mathbb{N} \quad \varphi[y/-y]}$$

### 3. Eliminate Universally Quantified Variables

$$\frac{\forall x_i \in \mathbb{N} \quad p_1 x_1^{e_{11}} \dots x_m^{e_{m1}} + \dots + p_k x_1^{e_{1k}} \dots x_m^{e_{mk}} \geq 0}{p_1 \geq 0 \wedge \dots \wedge p_k \geq 0} \quad \text{if the } p_j \text{ do not contain variables}$$

## Inequality constraint

**Solution:**

$$a_1 + a_2 \geq 0 \quad \wedge \quad a_1 \geq 0 \quad \wedge \quad a_0 - c_0 \geq 0$$
$$a_0 = 0 \quad a_1 = 1 \quad a_2 = -1 \quad c_0 = 0$$

# Generating I-Interpretations

*abstract* I-interpretation:  $\text{SUM}_{Pol}(x, y) = a_0 + a_1 x + a_2 y$      $c_{Pol} = c_0$

*actual* I-interpretation:  $\text{SUM}_{Pol}(x, y) = x - y$      $c_{Pol} = 0$

## Inequality constraint

**Solution:**  $a_1 + a_2 \geq 0 \quad \wedge \quad a_1 \geq 0 \quad \wedge \quad a_0 - c_0 \geq 0$   
 $a_0 = 0 \quad a_1 = 1 \quad a_2 = -1 \quad c_0 = 0$

# Proving Termination of Integer Term Rewriting

- **ITRSs**: TRSs with built-in integers, adapted DP framework to ITRSs
- also suitable for ITRSs with large numbers  
 $f(\text{true}, x) \rightarrow f(\text{ack}(10, 10) \geq x, x + 1)$
- implemented in AProVE and evaluated on collection of 117 ITRSs
  - examples from TPDB and rewriting papers adapted to integers
  - examples from termination of imperative programming

	YES	MAYBE	TIMEOUT
AProVE Integer	104 (avg. 4.9 s)	0	13
AProVE old	24 (avg. 7.2 s)	6 (avg. 0.9 s)	87
T <sub>T</sub> T <sub>2</sub>	6 (avg. 3.6 s)	110 (avg. 4.9 s)	1

⇒ enormous benefit of built-in integers

# Automated Termination Analysis

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## I. Termination of **Term Rewriting**

- 1 Termination of Term Rewrite Systems
- 2 Non-Termination of Term Rewrite Systems
- 3 Complexity of Term Rewrite Systems
- 4 Termination of Integer Term Rewrite Systems

## II. Termination of **Programs**

- 1 Termination of Functional Programs (Haskell) (ACM TOPLAS '11)
- 2 Termination of Logic Programs (Prolog)
- 3 Termination of Imperative Programs (Java)

# Automated Termination Tools for TRSs

- AProVE (*Aachen*)
- CARIBOO (*Nancy*)
- CiME (*Orsay*)
- Jambox (*Amsterdam*)
- Matchbox (*Leipzig*)
- MU-TERM (*Valencia*)
- MultumNonMultum (*Kassel*)
- TEPARLA (*Eindhoven*)
- Termptation (*Barcelona*)
- TORPA (*Eindhoven*)
- TPA (*Eindhoven*)
- TTT (*Innsbruck*)
- VMTL (*Vienna*)
- *Annual International Competition of Termination Tools*
- well-developed field
- active research
- powerful techniques & tools
- **But:**  
What about application in practice?
- **Goal:**  
TRS-techniques for programming languages

# Termination of Functional Programs

- first-order languages with strict evaluation strategy  
*(Walther, 94), (Giesl, 95), (Lee, Jones, Ben-Amram, 01)*
- ensuring termination (e.g., by typing)  
*(Telford & Turner, 00), (Xi, 02), (Abel, 04), (Barthe et al, 04) etc.*
- outermost termination of untyped first-order rewriting  
*(Fissore, Gnaedig, Kirchner, 02)*
- automated technique for small HASKELL-like language  
*(Panitz & Schmidt-Schauss, 97)*
- do **not** work on full existing languages
- **no use of TRS-techniques** (stand-alone methods)

# Termination of Functional Programs

- first-order languages with strict evaluation strategy  
*(Walther, 94), (Giesl, 95), (Lee, Jones, Ben-Amram, 01)*
- ensuring termination (e.g., by typing)  
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- outermost termination of untyped first-order rewriting  
*(Fissore, Gnaedig, Kirchner, 02)*
- automated technique for small HASKELL-like language  
*(Panitz & Schmidt-Schauss, 97)*
- **new approach to use TRS-techniques for termination of HASKELL**
- based on *(Panitz & Schmidt-Schauss, 97)*, but:
  - works on full **HASKELL**-language
  - allows to integrate modern TRS-techniques and TRS-tools



# HASKELL

- one of the most popular functional languages
- using TRS-techniques for HASKELL is challenging:
  - HASKELL has a **lazy evaluation strategy**.  
For TRSs, one proves termination of *all* reductions.
  - HASKELL's equations are handled from **top to bottom**.  
For TRSs, *any* rule may be used for rewriting.
  - HASKELL has **polymorphic types**.  
TRSs are *untyped*.
  - In HASKELL-programs, often only **some** functions terminate.  
TRS-methods try to prove termination of *all* terms.
  - HASKELL is a **higher-order language**.  
Most automatic TRS-methods only handle *first-order* rewriting.

# Syntax of HASKELL

## Data Structures

● `data Nats = Z | S Nats`

type constructor: `Nats` of arity 0

data constructors: `Z :: Nats`

`S :: Nats → Nats`

● `data List a = Nil | Cons a (List a)`

type constructor: `List` of arity 1

data constructors: `Nil :: List a`

`Cons :: a → (List a)`

`→ (List a)`

## Terms (well-typed)

● Variables:  `$x, y, \dots$`

● Function Symbols: constructors (`Z, S, Nil, Cons`) & defined (`from, take`)

● Applications ( `$t_1 t_2$` )

● `S Z` represents number 1

● `Cons x Nil ≡ (Cons x) Nil` represents `[ $x$ ]`

# Syntax of HASKELL

## Data Structures

● `data Nats = Z | S Nats`

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● `data List a = Nil | Cons a (List a)`

type constructor: `List` of arity 1

data constructors: `Nil :: List a`

`Cons :: a → (List a)`

`→ (List a)`

## Types

● Type Variables: `a, b, ...`

● Applications of type constructors to types: `List Nats, a → (List a), ...`

`S Z` has type `Nats`

`Cons x Nil` has type `List a`

# Syntax of HASKELL

## Function Declarations (general)

$$f \ell_1 \dots \ell_n = r$$

- $f$  is *defined* function symbol
- $n$  is *arity* of  $f$
- $r$  is arbitrary term
- $\ell_1 \dots \ell_n$  are linear *patterns* (terms from constructors and variables)

## Function Declarations (example)

from  $x = \text{Cons } x (\text{from } (\text{S } x))$     take  $\text{Z } xs = \text{Nil}$   
take  $n \text{ Nil} = \text{Nil}$   
take  $(\text{S } n) (\text{Cons } x xs) = \text{Cons } x (\text{take } n xs)$

from  $:: \text{Nats} \rightarrow \text{List Nats}$     take  $:: \text{Nats} \rightarrow (\text{List } a) \rightarrow (\text{List } a)$

from  $x \equiv [x, x + 1, x + 2, \dots]$     take  $n [x_1, \dots, x_n, \dots] \equiv [x_1, \dots, x_n]$

# Syntax of HASKELL

## Extension of our approach for

- type classes
- built-in data structures

**All other HASKELL-constructs:** eliminated by automatic transformation

- Lambda Abstractions

replace  $\lambda m \rightarrow \text{take } u \text{ (from } m)$   
by  $f \ u$   
where  $f \ u \ m = \text{take } u \text{ (from } m)$

# Syntax of HASKELL

## Extension of our approach for

- type classes
- built-in data structures

**All other HASKELL-constructs:** eliminated by automatic transformation

- Lambda Abstractions

replace  $\lambda t_1 \dots t_n \rightarrow t$  with free variables  $x_1, \dots, x_m$   
by  $f x_1 \dots x_m$   
where  $f x_1 \dots x_m t_1 \dots t_n = t$

- Conditions

- Local Declarations

- ...

# Semantics and Termination of HASKELL

from  $x = \text{Cons } x (\text{from } (S \ x))$

take  $Z \ xs = \text{Nil}$

take  $n \ \text{Nil} = \text{Nil}$

take  $(S \ n) (\text{Cons } x \ xs) = \text{Cons } x (\text{take } n \ xs)$

## ● Evaluation Relation $\rightarrow_H$

from  $Z$

$\rightarrow_H \text{Cons } Z (\text{from } (S \ Z))$

$\rightarrow_H \text{Cons } Z (\text{Cons } (S \ Z) (\text{from } (S \ (S \ Z))))$  *evaluation position*

$\rightarrow_H \dots$

# Semantics and Termination of HASKELL

from  $x = \text{Cons } x (\text{from } (S \ x))$

take  $Z \ xs = \text{Nil}$

take  $n \ \text{Nil} = \text{Nil}$

take  $(S \ n) (\text{Cons } x \ xs) = \text{Cons } x (\text{take } n \ xs)$

## ● Evaluation Relation $\rightarrow_H$

from  $m$

$\rightarrow_H \text{Cons } m (\text{from } (S \ m))$

$\rightarrow_H \text{Cons } m (\text{Cons } (S \ m) (\text{from } (S \ (S \ m))))$

$\rightarrow_H \dots$



# Semantics and Termination of HASKELL

from  $x = \text{Cons } x (\text{from } (S \ x))$

take  $Z \ xs = \text{Nil}$

take  $n \ \text{Nil} = \text{Nil}$

take  $(S \ n) (\text{Cons } x \ xs) = \text{Cons } x (\text{take } n \ xs)$

## ● Evaluation Relation $\rightarrow_H$

take  $(S \ Z) (\text{from } m)$

$\rightarrow_H$  take  $(S \ Z) (\text{Cons } m (\text{from } (S \ m)))$

$\rightarrow_H$  Cons  $m$  (take  $Z$  (from  $(S \ m)$ ))

$\rightarrow_H$  Cons  $m \ \text{Nil}$

*evaluation position*

# Semantics and Termination of HASKELL

from  $x = \text{Cons } x (\text{from } (S \ x))$       take  $Z \ xs = \text{Nil}$   
take  $n \ \text{Nil} = \text{Nil}$   
take  $(S \ n) (\text{Cons } x \ xs) = \text{Cons } x (\text{take } n \ xs)$

## ● Evaluation Relation $\rightarrow_H$

## ● H-Termination of ground term $t$ if

●  $t$  does not start infinite evaluation  $t \rightarrow_H \dots$

● if  $t \rightarrow_H^* (f \ t_1 \dots t_n)$ ,  $f$  defined,  $n < \text{arity}(f)$ ,  
then  $(f \ t_1 \dots t_n \ t')$  is also H-terminating if  $t'$  is H-terminating

● if  $t \rightarrow_H^* (c \ t_1 \dots t_n)$ ,  $c$  constructor,  
then  $t_1, \dots, t_n$  are also H-terminating.

## ● H-Termination of arbitrary term $t$ if

$t\sigma$  H-terminates for all substitutions  $\sigma$  with H-terminating terms.

● “from” not H-terminating (“from Z” has infinite evaluation)

“take  $u$  (from  $m$ )” is H-terminating

# Proving Termination of HASKELL

from  $x = \text{Cons } x (\text{from } (S \ x))$       take  $Z \ xs = \text{Nil}$   
take  $n \ \text{Nil} = \text{Nil}$   
take  $(S \ n) (\text{Cons } x \ xs) = \text{Cons } x (\text{take } n \ xs)$

● **Goal:** Prove termination of *start term* “take  $u$  (from  $m$ )”

● **Naive approach:**

- take defining equations of take and from as TRS
- **fails**, since from is not terminating
- disregards HASKELL’s lazy evaluation strategy

● **Our approach:**

- evaluate start term a few steps  $\Rightarrow$  **termination graph**
- do not transform **HASKELL** into TRS directly, but transform **termination graph** into TRS

# From HASKELL to Termination Graphs

from  $x = \text{Cons } x (\text{from } (S \ x))$

take  $Z \ xs = \text{Nil}$

take  $n \ \text{Nil} = \text{Nil}$

take  $(S \ n) (\text{Cons } x \ xs) = \text{Cons } x (\text{take } n \ xs)$

take  $u (\text{from } m)$

- begin with node marked with start term
- 5 expansion rules to add children to leaves
- expansion rules try to *evaluate* terms

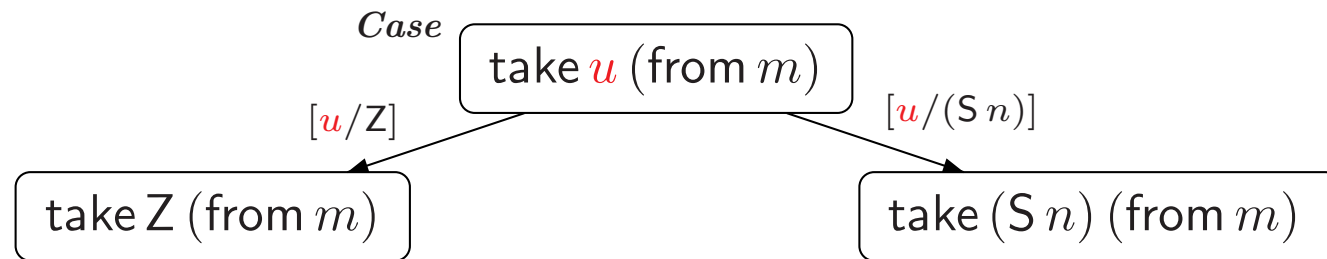
# From HASKELL to Termination Graphs

from  $x = \text{Cons } x (\text{from } (\text{S } x))$

take  $Z \ xs = \text{Nil}$

take  $n \ \text{Nil} = \text{Nil}$

take  $(\text{S } n) (\text{Cons } x \ xs) = \text{Cons } x (\text{take } n \ xs)$



## Case rule:

evaluation has to continue with variable  $u$

instantiate  $u$  by all possible constructor terms of correct type

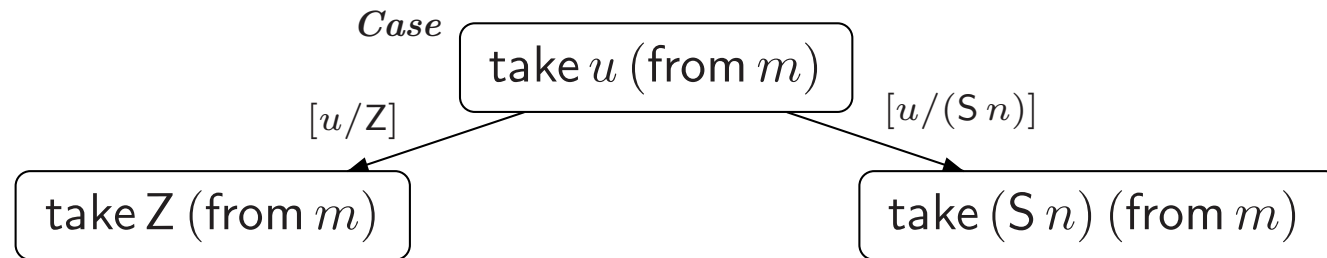
# From HASKELL to Termination Graphs

from  $x = \text{Cons } x (\text{from } (S x))$

take Z  $xs = \text{Nil}$

take  $n$  Nil = Nil

take (S  $n$ ) (Cons  $x xs$ ) = Cons  $x$  (take  $n xs$ )



## ● Main Property of Termination Graphs:

A node is H-terminating if all its children are H-terminating.

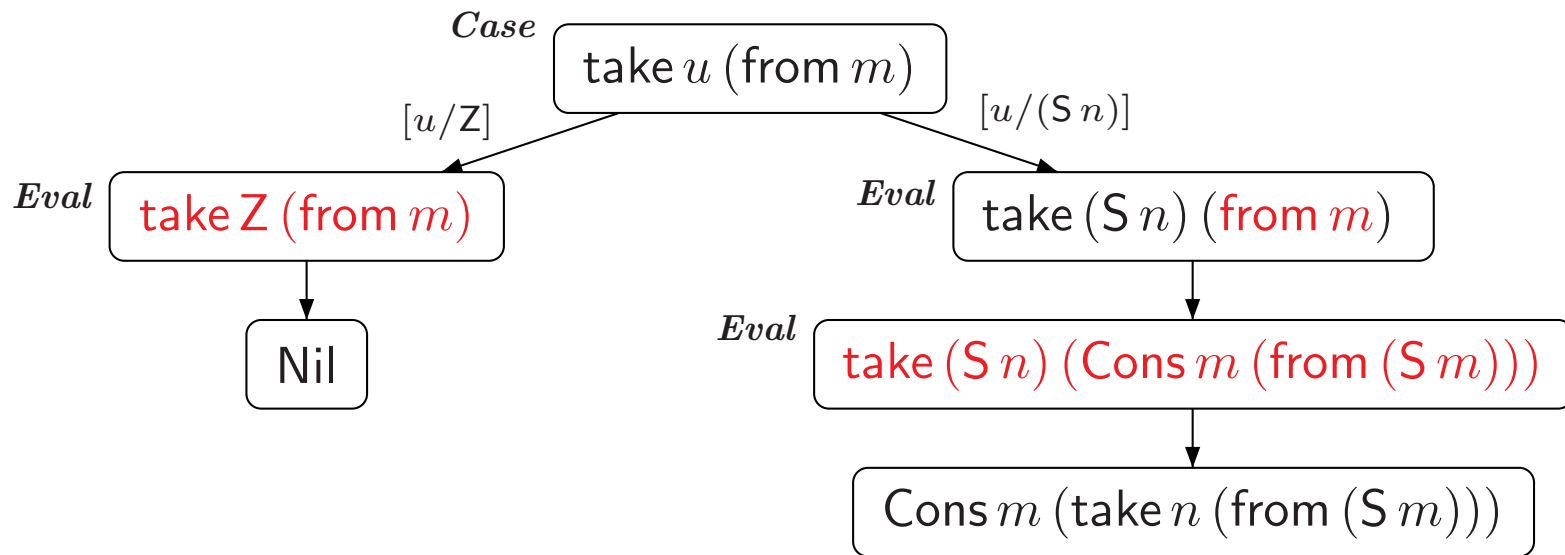
# From HASKELL to Termination Graphs

from  $x = \text{Cons } x (\text{from } (\text{S } x))$

take  $Z$   $xs = \text{Nil}$

take  $n$   $\text{Nil} = \text{Nil}$

take  $(\text{S } n)$   $(\text{Cons } x \ xs) = \text{Cons } x (\text{take } n \ xs)$



● **Eval** rule:

performs one **evaluation** step with  $\rightarrow_H$

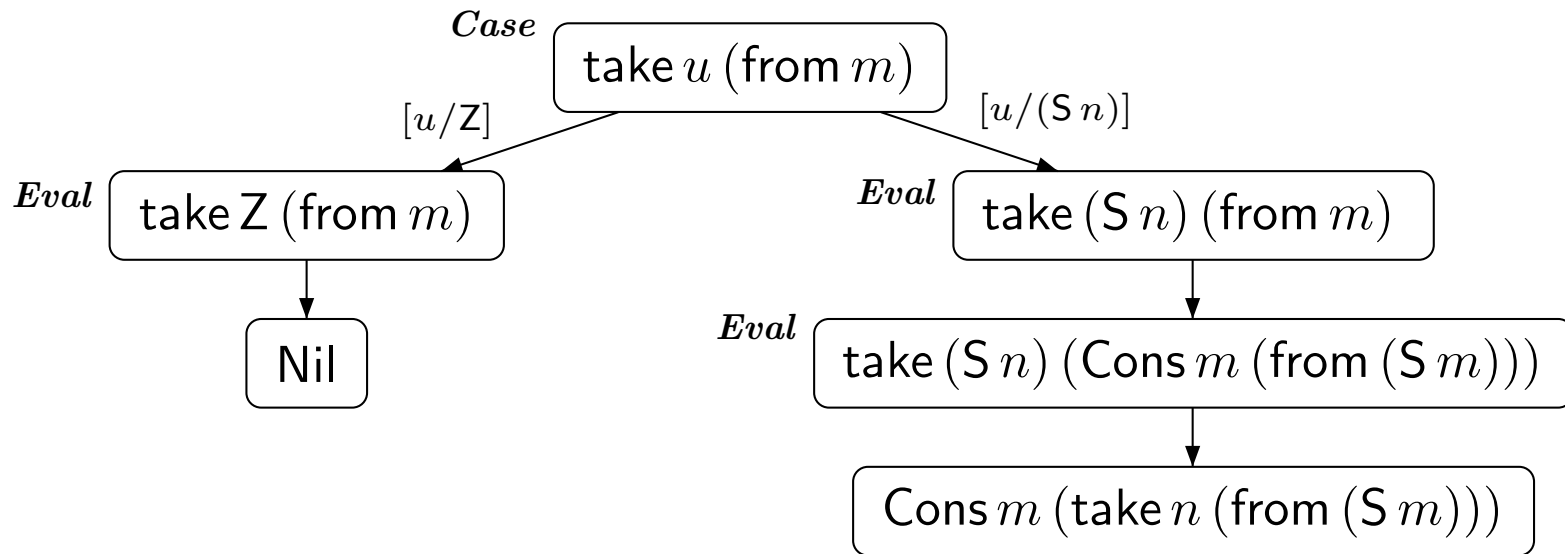
# From HASKELL to Termination Graphs

from  $x = \text{Cons } x (\text{from } (\text{S } x))$

take Z  $xs = \text{Nil}$

take  $n$  Nil = Nil

take (S  $n$ ) (Cons  $x$   $xs$ ) = Cons  $x$  (take  $n$   $xs$ )



**Case** and **Eval** rule perform *narrowing*

w.r.t. HASKELL's evaluation strategy and types



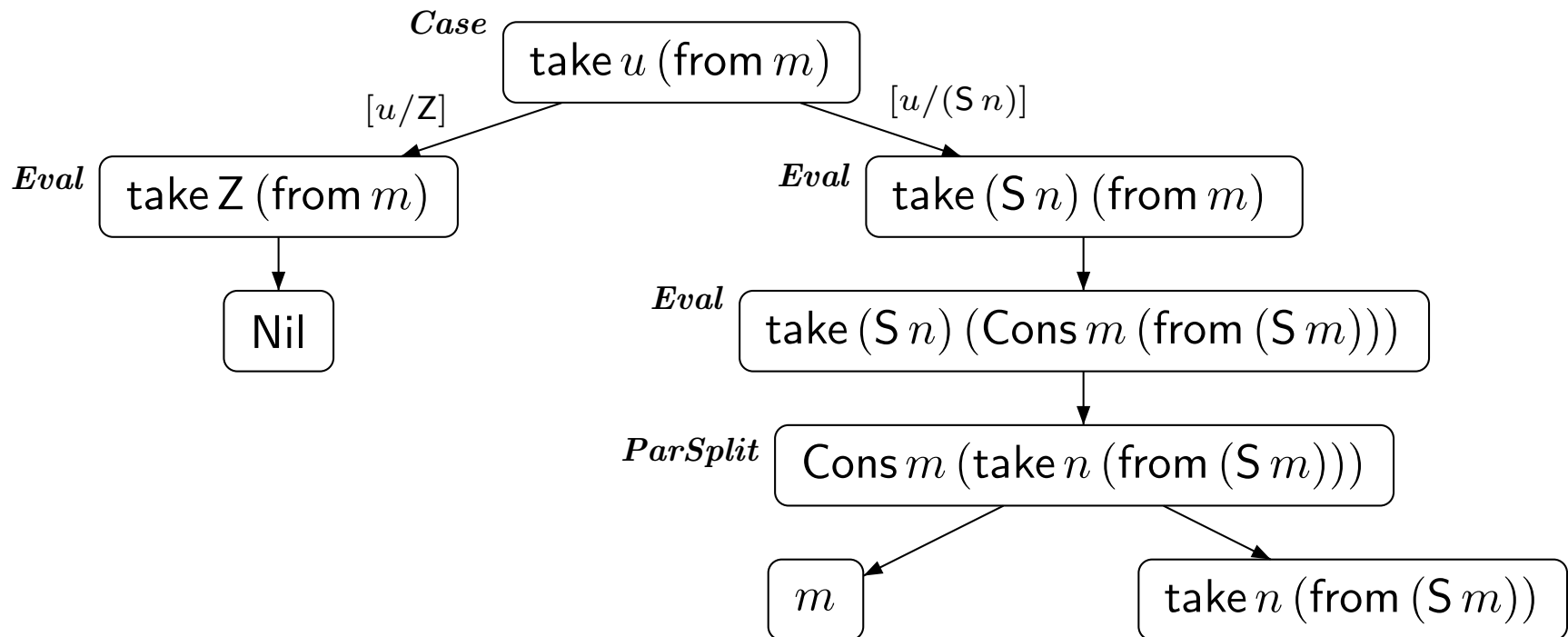
# From HASKELL to Termination Graphs

from  $x = \text{Cons } x (\text{from } (S x))$

$\text{take } Z \text{ } xs = \text{Nil}$

$\text{take } n \text{ Nil} = \text{Nil}$

$\text{take } (S n) (\text{Cons } x \text{ } xs) = \text{Cons } x (\text{take } n \text{ } xs)$



## ParSplit rule:

if head of term is a constructor like `Cons` or a variable,  
then continue with the parameters

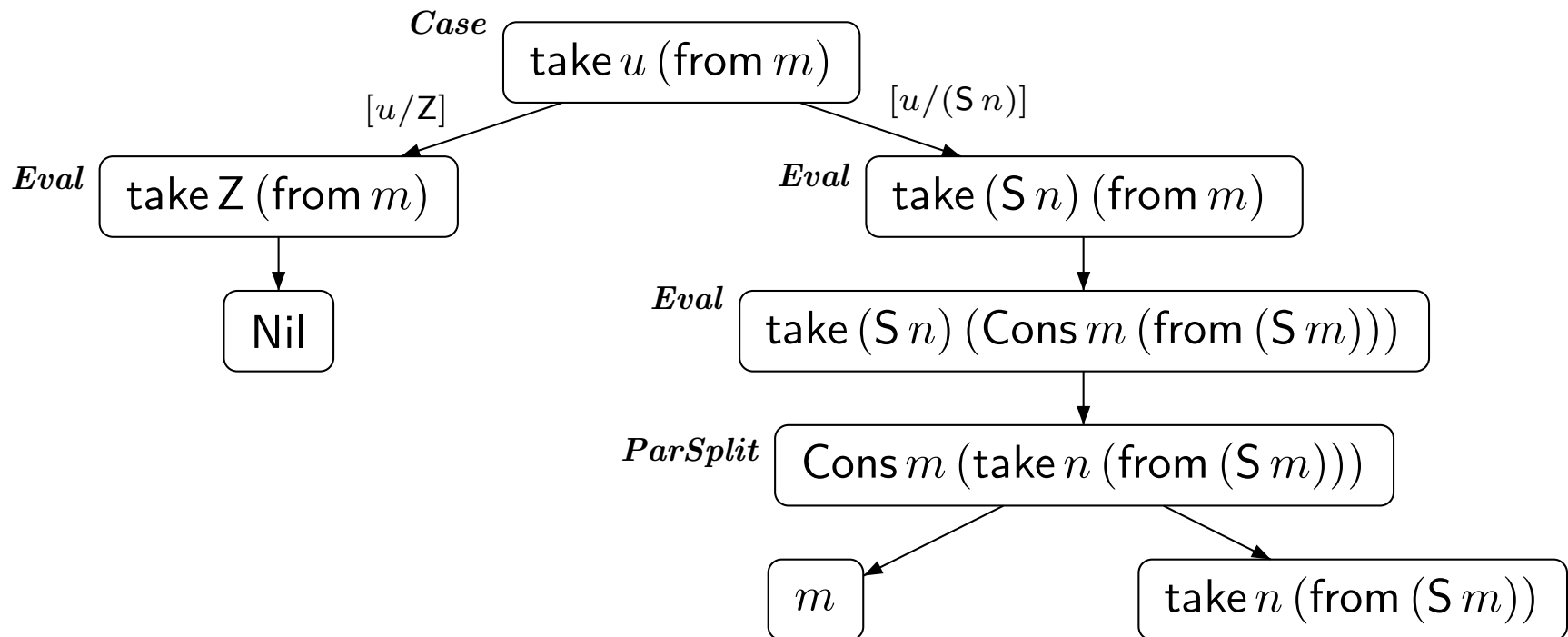
# From HASKELL to Termination Graphs

from  $x = \text{Cons } x (\text{from } (S x))$

$\text{take } Z \text{ } xs = \text{Nil}$

$\text{take } n \text{ Nil} = \text{Nil}$

$\text{take } (S n) (\text{Cons } x \text{ } xs) = \text{Cons } x (\text{take } n \text{ } xs)$



● one could continue with **Case**, **Eval**, **ParSplit**

⇒ infinite tree

● **Instead: Ins** rule to obtain finite graphs

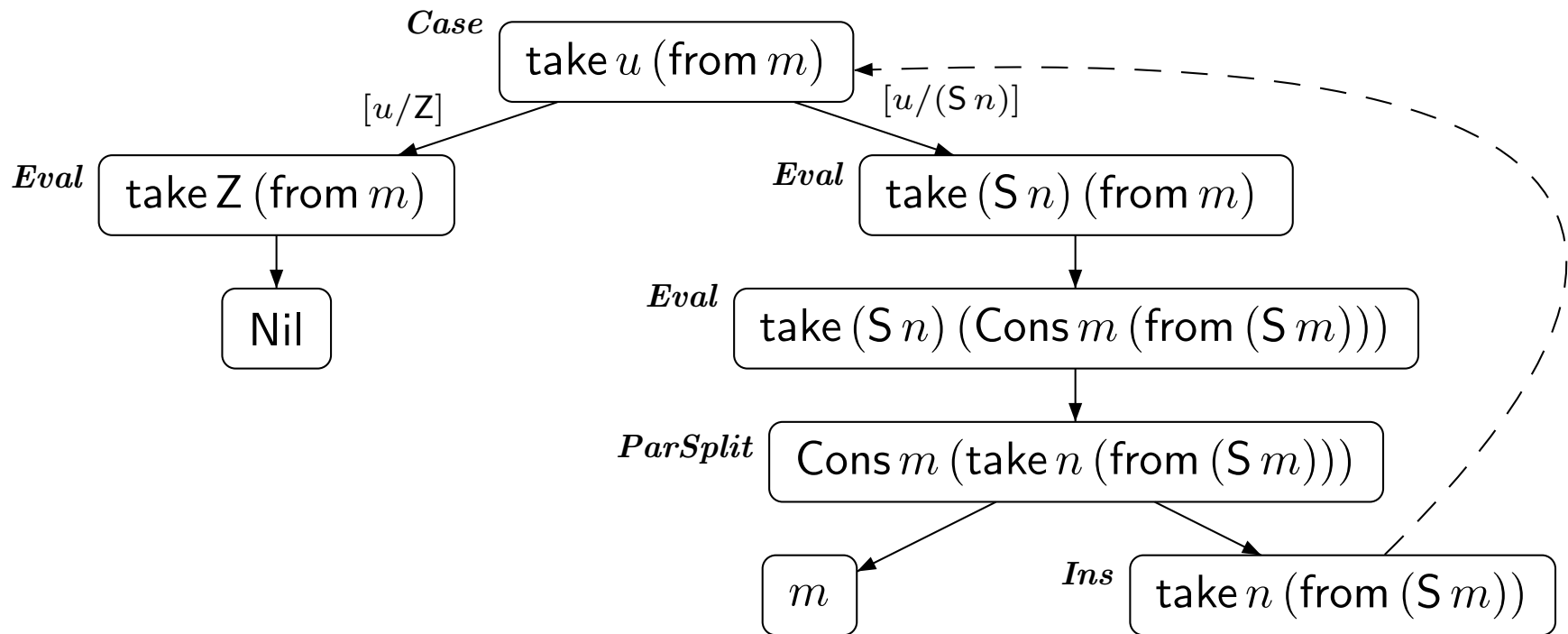
# From HASKELL to Termination Graphs

from  $x = \text{Cons } x (\text{from } (\text{S } x))$

$\text{take } Z \text{ } xs = \text{Nil}$

$\text{take } n \text{ Nil} = \text{Nil}$

$\text{take } (\text{S } n) (\text{Cons } x \text{ } xs) = \text{Cons } x (\text{take } n \text{ } xs)$



## Ins rule:

- if leaf  $t$  is instance of  $t'$ , then add **instantiation edge** from  $t$  to  $t'$
- one may re-use an existing node for  $t'$ , if possible

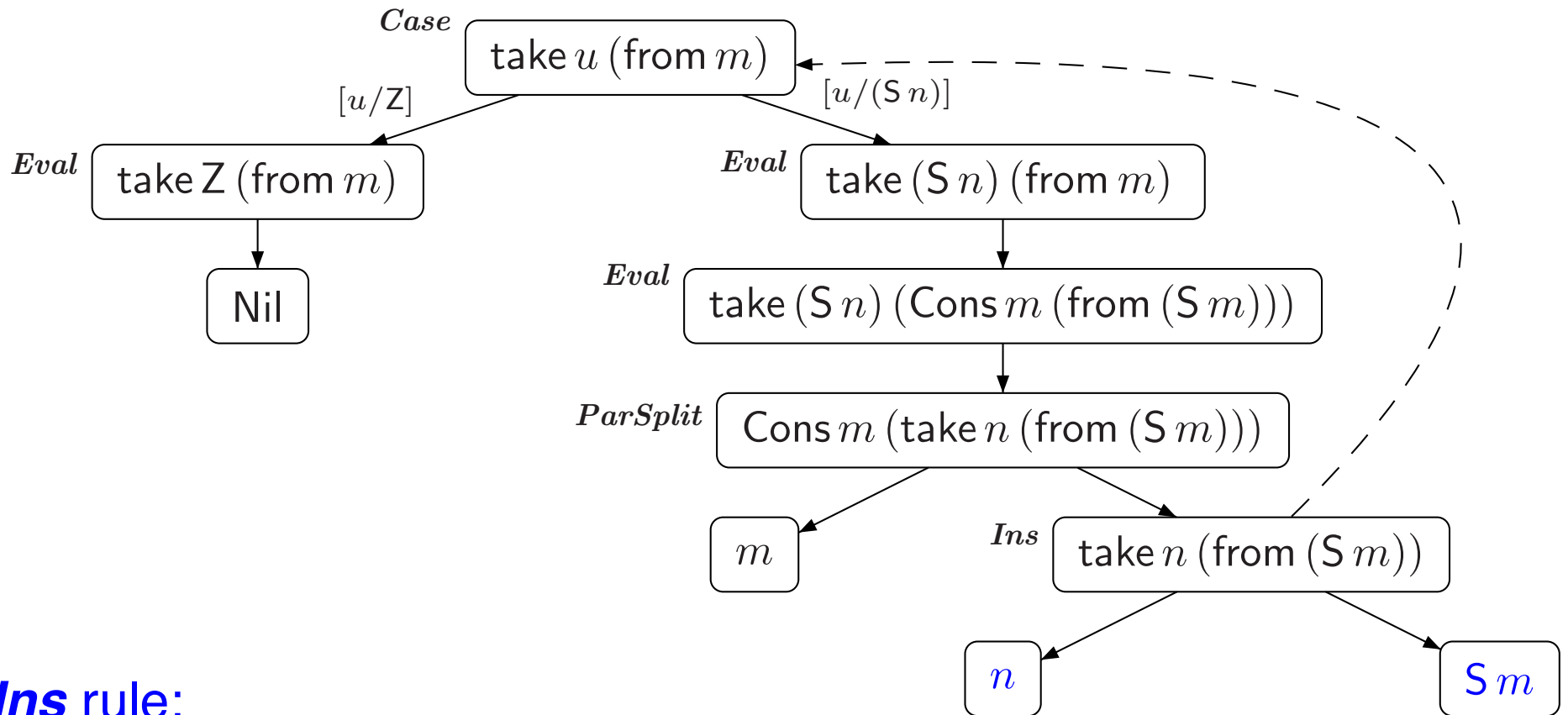
# From HASKELL to Termination Graphs

from  $x = \text{Cons } x (\text{from } (\text{S } x))$

$\text{take } Z \text{ } xs = \text{Nil}$

$\text{take } n \text{ Nil} = \text{Nil}$

$\text{take } (\text{S } n) (\text{Cons } x \text{ } xs) = \text{Cons } x (\text{take } n \text{ } xs)$



## Ins rule:

- if leaf  $t$  is instance of  $t'$ , then add **instantiation edge** from  $t$  to  $t'$
- since instantiation is  $[u/n, m/(\text{S } m)]$ , add child nodes  $n$  and  $(\text{S } m)$

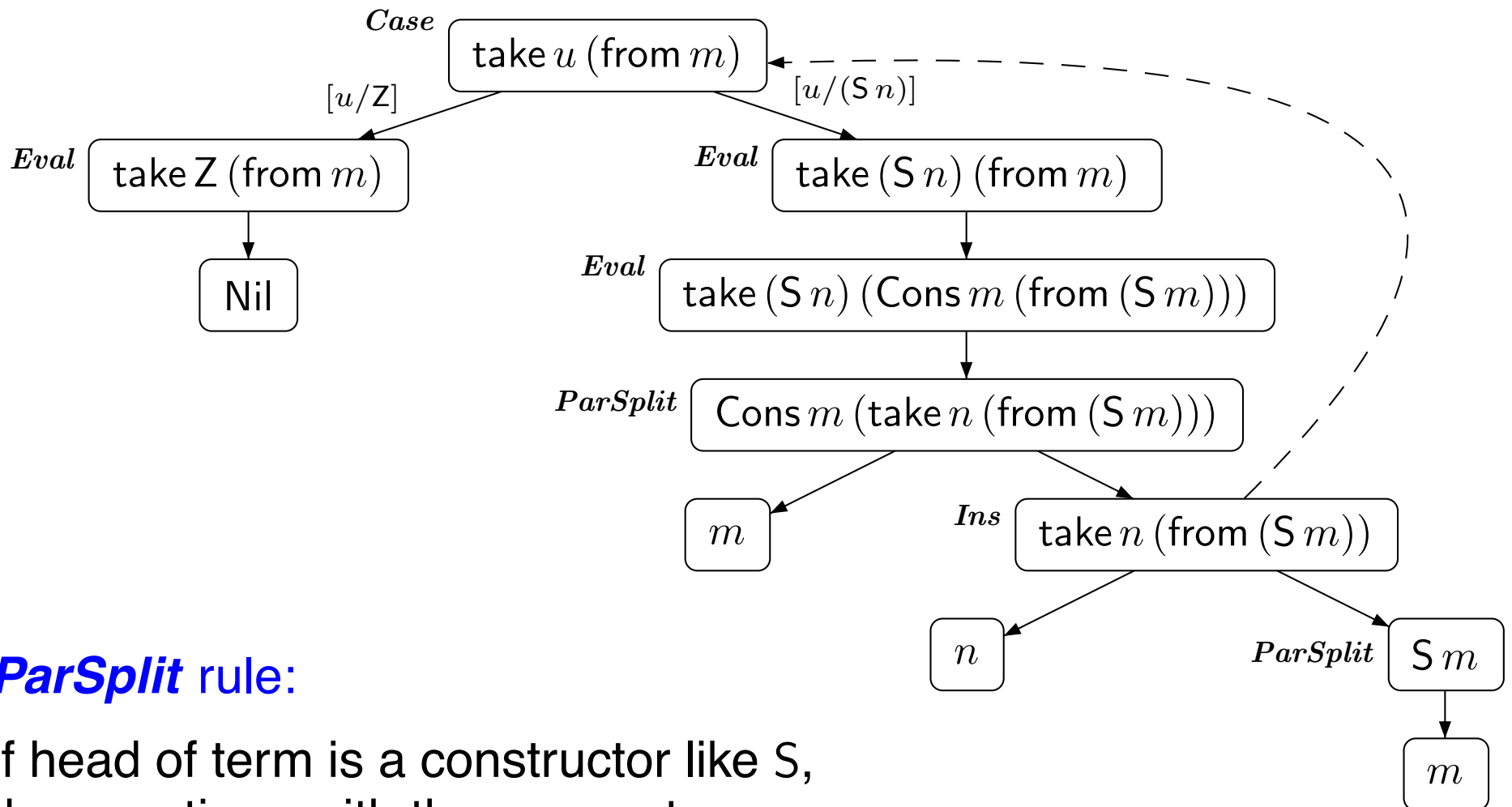
# From HASKELL to Termination Graphs

from  $x = \text{Cons } x (\text{from } (S \ x))$

take  $Z \ xs = \text{Nil}$

take  $n \ \text{Nil} = \text{Nil}$

take  $(S \ n) \ (\text{Cons } x \ xs) = \text{Cons } x \ (\text{take } n \ xs)$



## **ParSplit** rule:

if head of term is a constructor like  $S$ ,  
then continue with the parameter

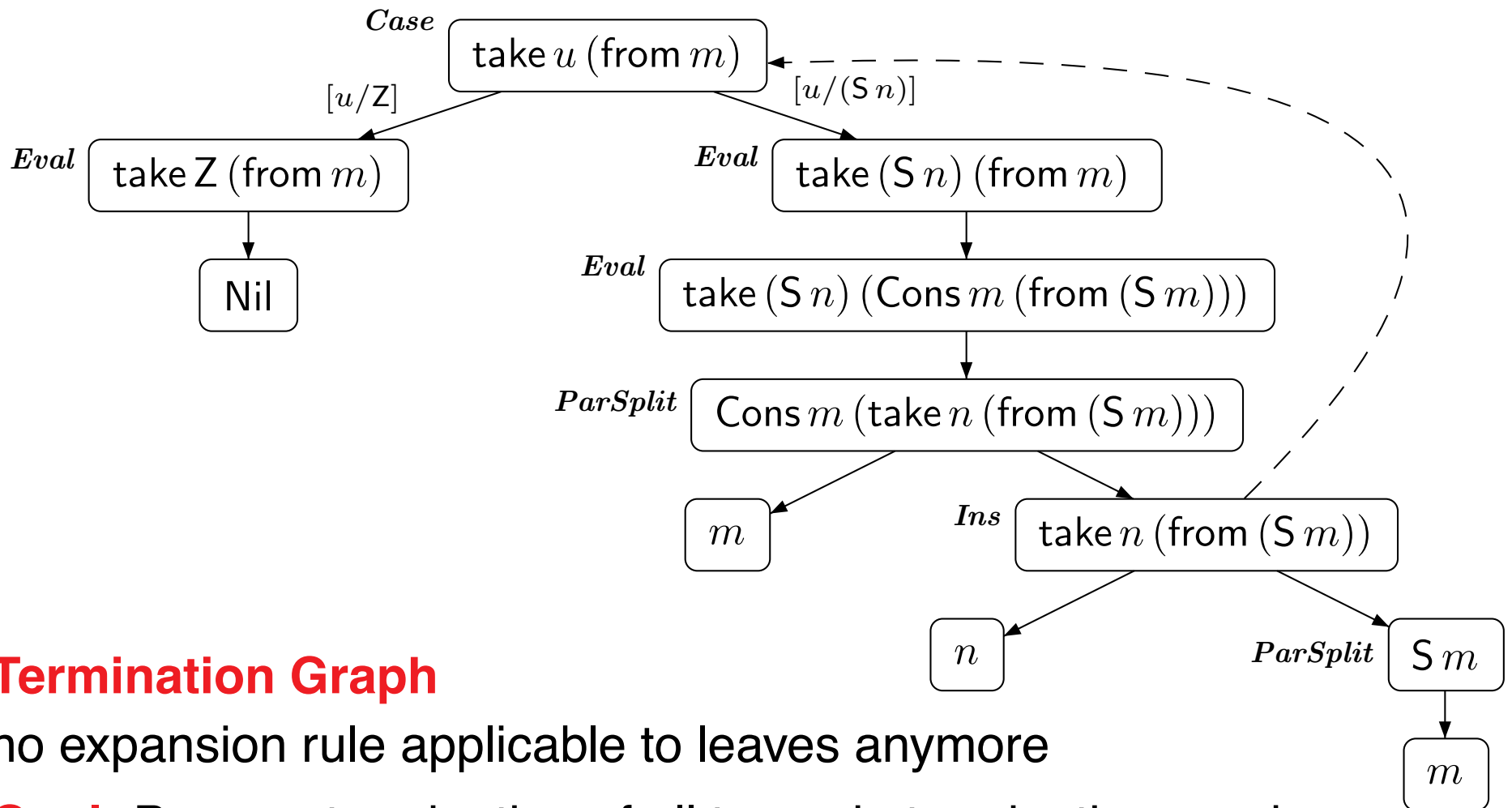
# From HASKELL to Termination Graphs

from  $x = \text{Cons } x (\text{from } (\text{S } x))$

$\text{take } Z \text{ } xs = \text{Nil}$

$\text{take } n \text{ Nil} = \text{Nil}$

$\text{take } (\text{S } n) (\text{Cons } x \text{ } xs) = \text{Cons } x (\text{take } n \text{ } xs)$



## Termination Graph

no expansion rule applicable to leaves anymore

**Goal:** Prove H-termination of all terms in termination graph

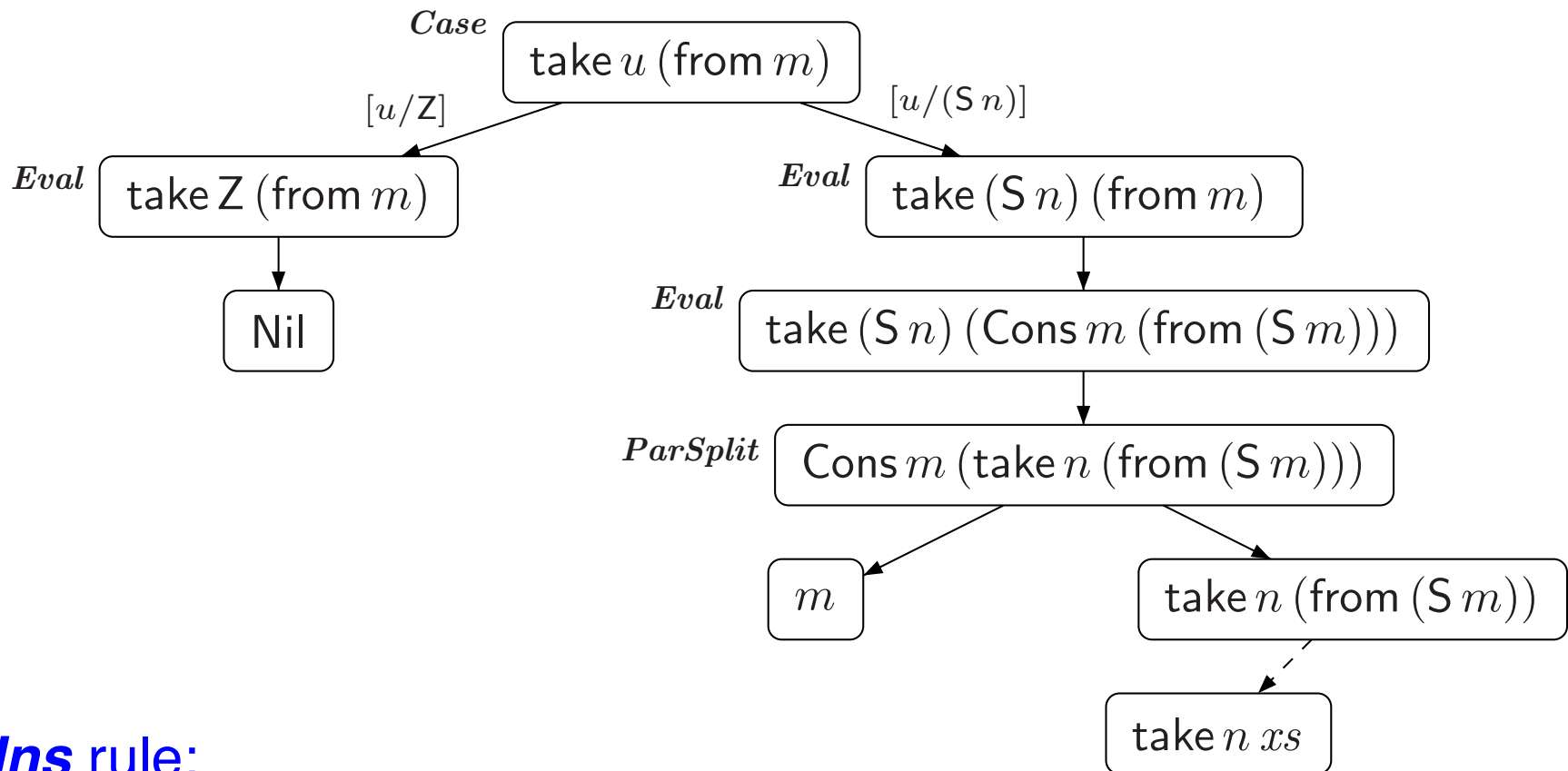
# From HASKELL to Termination Graphs

from  $x = \text{Cons } x (\text{from } (S x))$

take Z  $xs = \text{Nil}$

take  $n$  Nil = Nil

take (S  $n$ ) (Cons  $x xs$ ) = Cons  $x$  (take  $n xs$ )



## Ins rule:

- if leaf  $t$  is instance of  $t'$ , then add **instantiation edge** from  $t$  to  $t'$
- introduces **indeterminism**

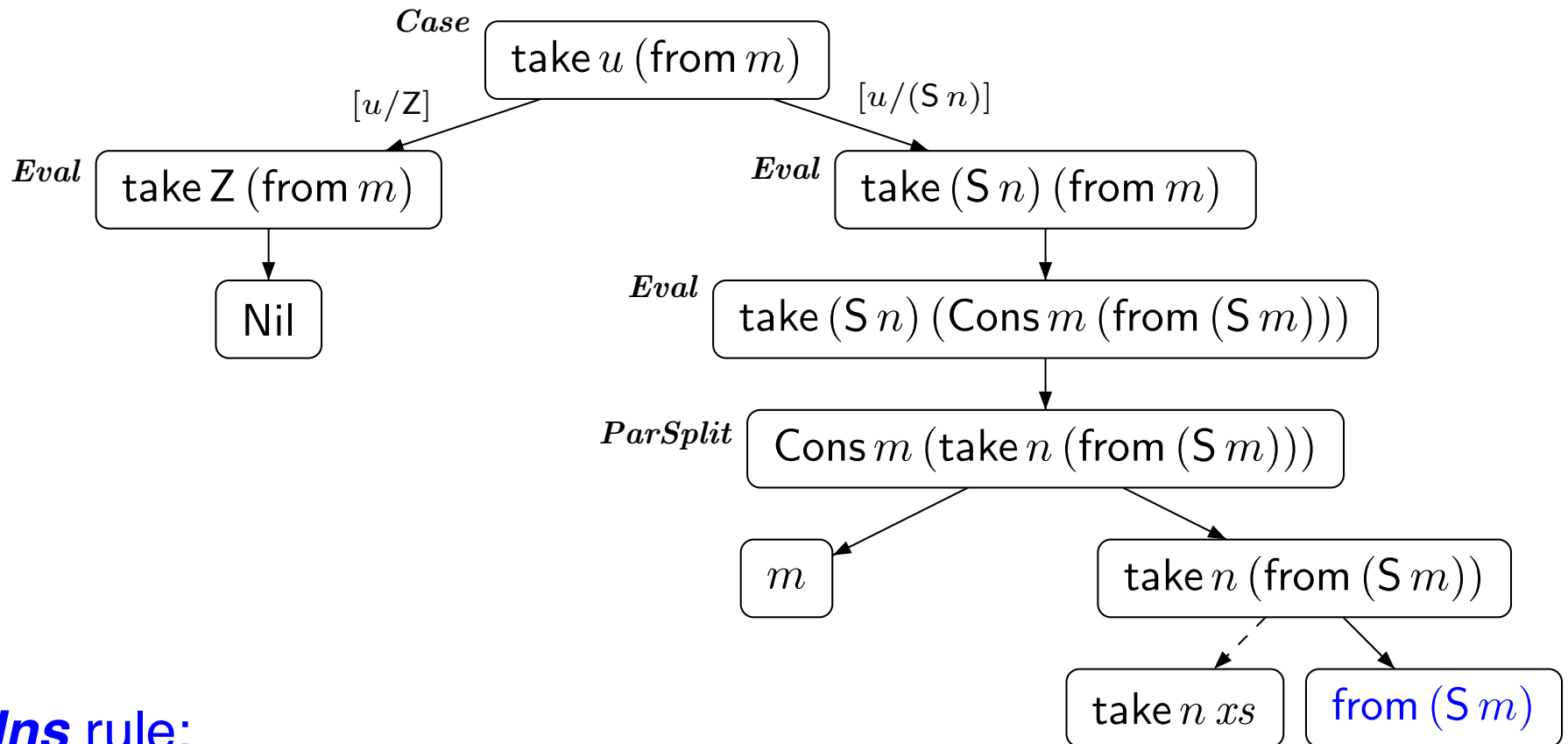
# From HASKELL to Termination Graphs

from  $x = \text{Cons } x (\text{from } (S \ x))$

take  $Z \ xs = \text{Nil}$

take  $n \ \text{Nil} = \text{Nil}$

take  $(S \ n) (\text{Cons } x \ xs) = \text{Cons } x (\text{take } n \ xs)$



## Ins rule:

- if leaf  $t$  is instance of  $t'$ , then add **instantiation edge** from  $t$  to  $t'$
- since instantiation is  $[xs/\text{from } (S \ m)]$ , add child node **from  $(S \ m)$**



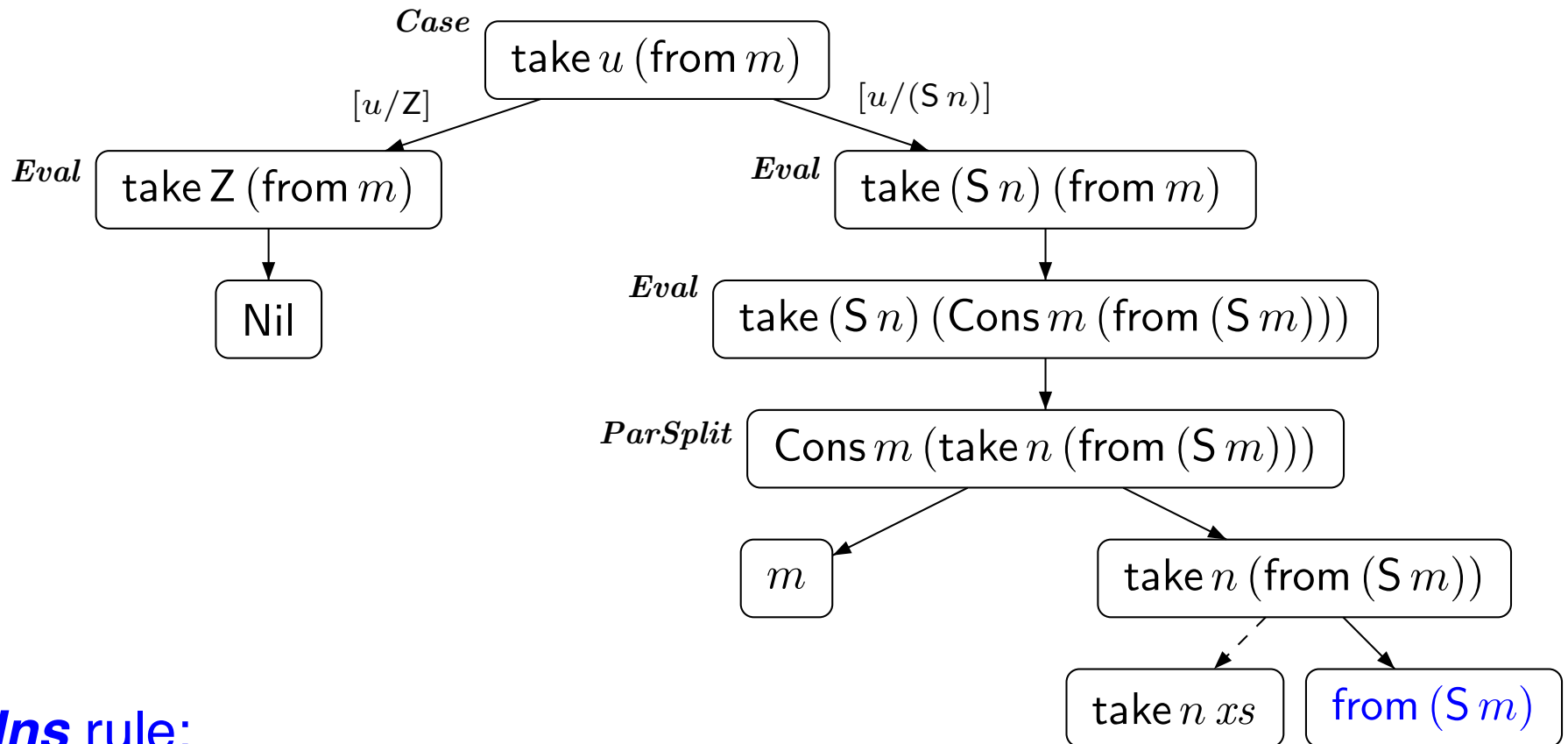
# From HASKELL to Termination Graphs

from  $x = \text{Cons } x (\text{from } (S x))$

take Z  $xs = \text{Nil}$

take  $n$  Nil = Nil

take (S  $n$ ) (Cons  $x xs$ ) = Cons  $x$  (take  $n xs$ )



## Ins rule:

- if leaf  $t$  is instance of  $t'$ , then add **instantiation edge** from  $t$  to  $t'$
- proving H-termination of all terms in termination graph fails!**

# From HASKELL to Termination Graphs

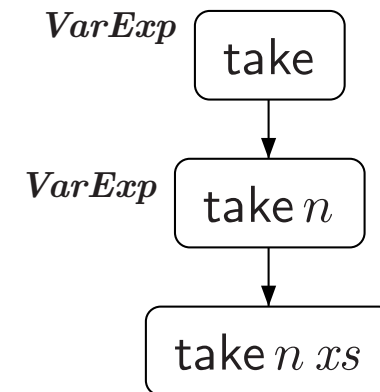
$\text{take } Z \text{ } xs = \text{Nil}$

$\text{take } n \text{ Nil} = \text{Nil}$

$\text{take } (S \ n) \ (\text{Cons } x \ xs) = \text{Cons } x \ (\text{take } n \ xs)$

## Expansion Rules

- **Case**
- **Eval**
- **ParSplit**
- **Ins**
- **VarExp**



### ● **VarExp** rule:

- if function is applied to too few arguments, then add fresh variable as additional argument

# From Termination Graphs to TRSs

- Termination graphs can be obtained for any start term
- Goal:** Prove H-termination of all terms in termination graph

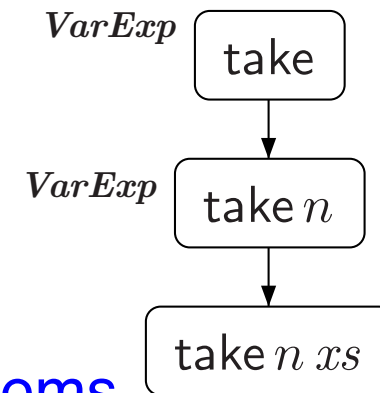
- First Approach:**

Transform termination graph into TRS

⇒ disadvantageous

- Better Approach:**

Transform termination graph into DP problems



- Dependency Pairs**

- powerful & popular termination technique for TRSs
- DP framework allows integration & combination of *any* TRS-termination technique

# Dependency Pair Framework

- Apply the general idea of **problem solving** for termination analysis
  - transform problems into simpler sub-problems repeatedly until all problems are solved
- What **objects** do we work on, i.e., what are the “**problems**”?
  - DP problems  $(\mathcal{P}, \mathcal{R})$ 
    - $\mathcal{P}$  *dependency pairs*
    - $\mathcal{R}$  *rules*
- What **techniques** do we use for transformation?
  - DP processors:  $Proc((\mathcal{P}, \mathcal{R})) = \{(\mathcal{P}_1, \mathcal{R}_1), \dots, (\mathcal{P}_n, \mathcal{R}_n)\}$
- When is a problem **solved**?
  - $(\mathcal{P}, \mathcal{R})$  is *finite* iff there is no infinite  $(\mathcal{P}, \mathcal{R})$ -chain
$$s_1\sigma_1 \rightarrow_{\mathcal{P}} t_1\sigma_1 \rightarrow_{\mathcal{R}}^* s_2\sigma_2 \rightarrow_{\mathcal{P}} t_2\sigma_2 \rightarrow_{\mathcal{R}}^* \dots \text{ where } s_i \rightarrow t_i \in \mathcal{P}$$

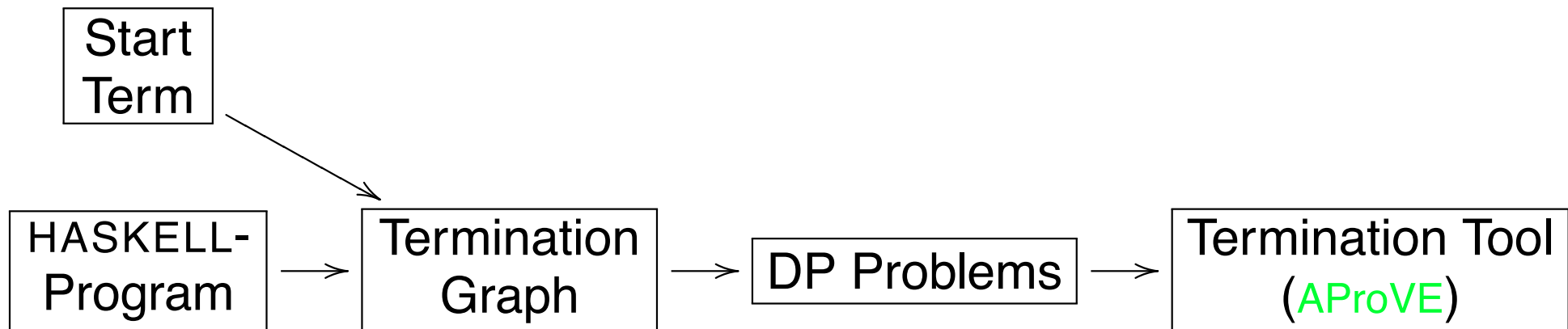
# Dependency Pair Framework

## Termination of TRS $\mathcal{R}$

- construct initial DP problem  $(DP(\mathcal{R}), \mathcal{R})$
- TRS  $\mathcal{R}$  is terminating iff initial DP problem is finite
- use DP framework to prove that initial DP problem is finite

## Termination of HASKELL

- generate termination graph for start term
- construct initial DP problems from termination graph
- start term is H-terminating if initial DP problems are finite
- use DP framework to prove that initial DP problems are finite

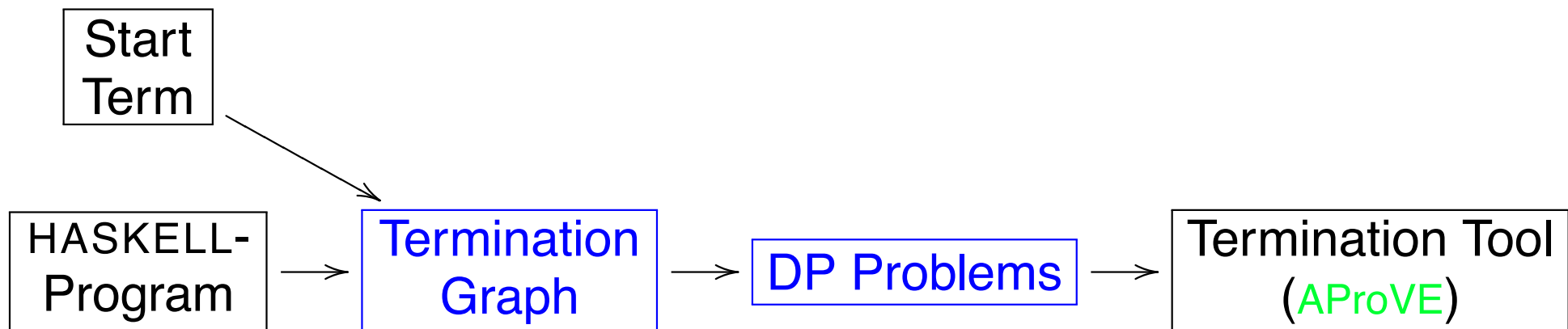


# Dependency Pair Framework

How to construct DP problems from termination graph?

## Termination of HASKELL

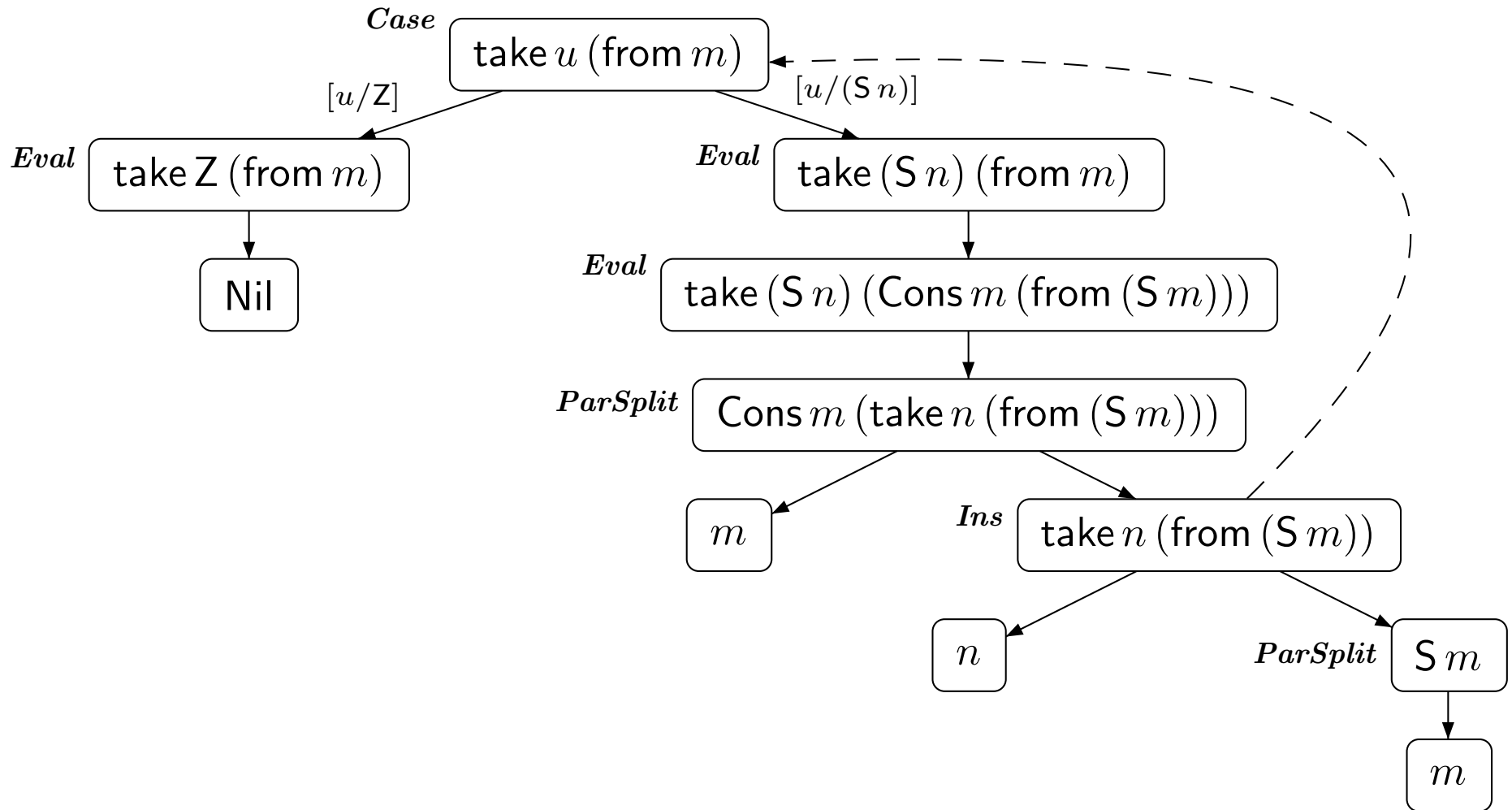
- generate termination graph for start term
- construct initial DP problems from termination graph
- start term is H-terminating if initial DP problems are finite
- use DP framework to prove that initial DP problems are finite



# From Termination Graphs to DP Problems

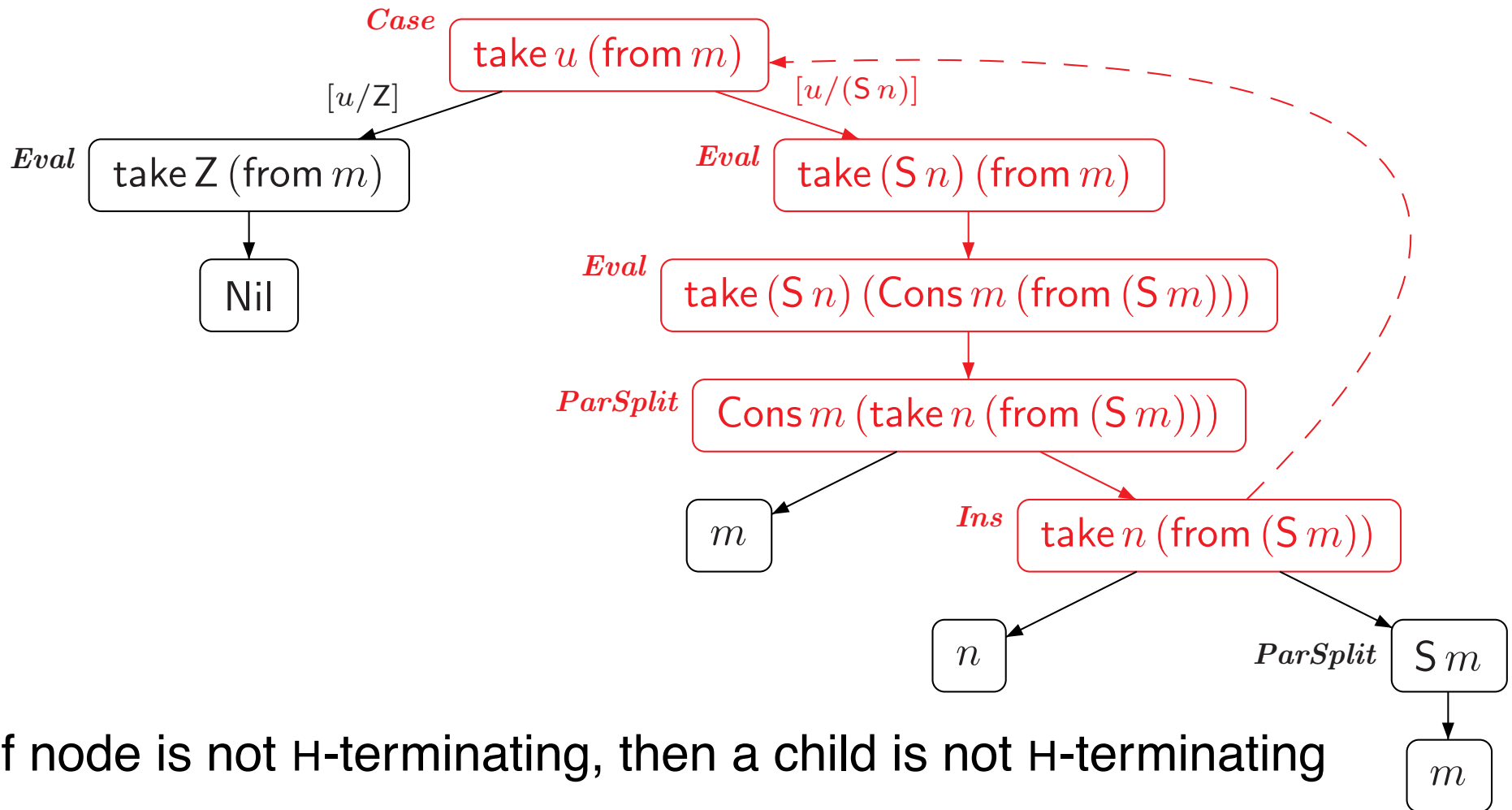
- higher-order terms can be represented as applicative first-order terms

“ $x\ y$ ” becomes “ $\text{ap}(x, y)$ ”



# From Termination Graphs to DP Problems

● **Goal:** Prove H-termination of all terms for each SCC



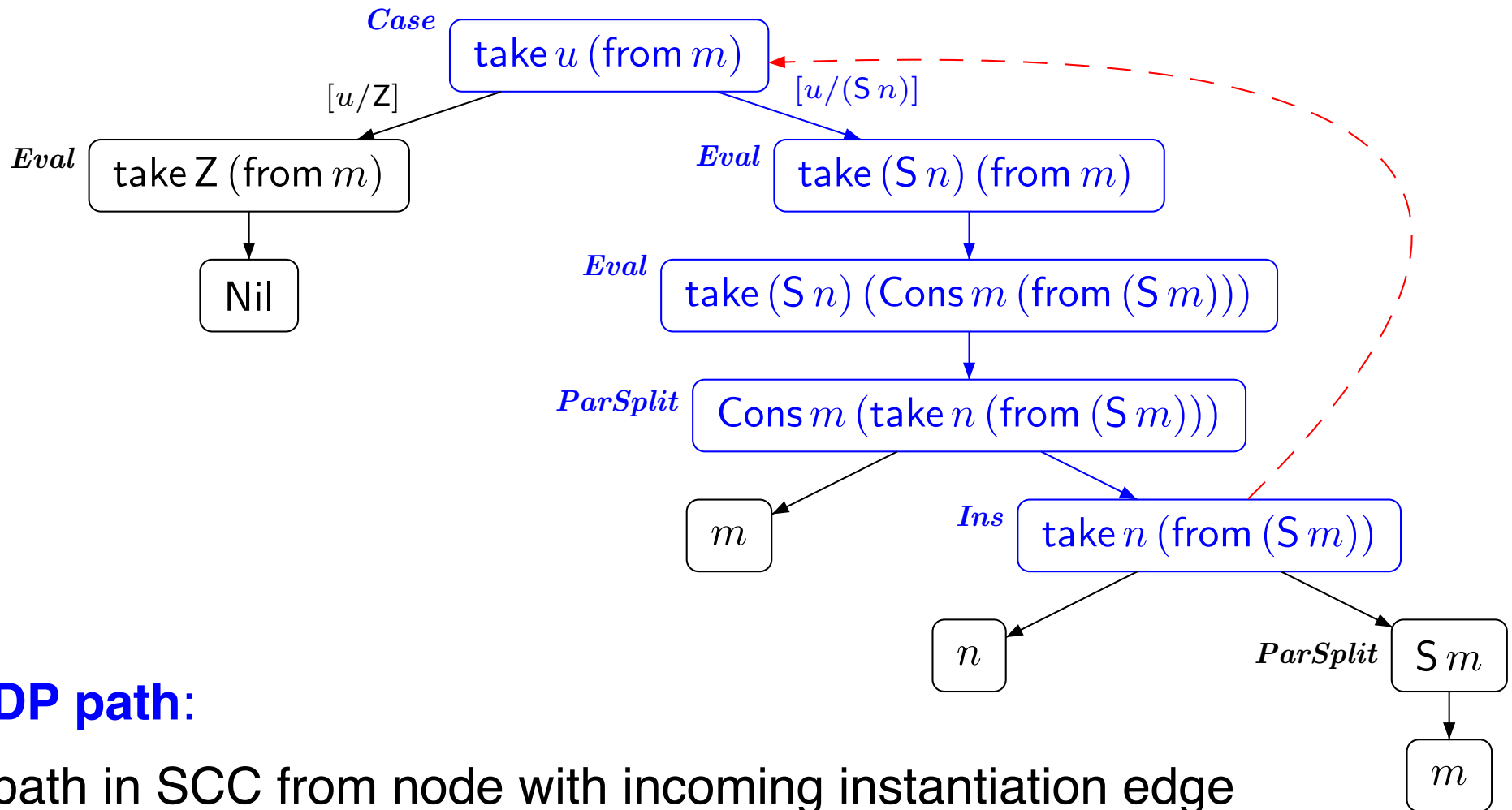
● if node is not H-terminating, then a child is not H-terminating

● not H-terminating node corresponds to **SCC**



# From Termination Graphs to DP Problems

- every infinite path traverses a DP path infinitely often  
⇒ generate a dependency pair for every DP path



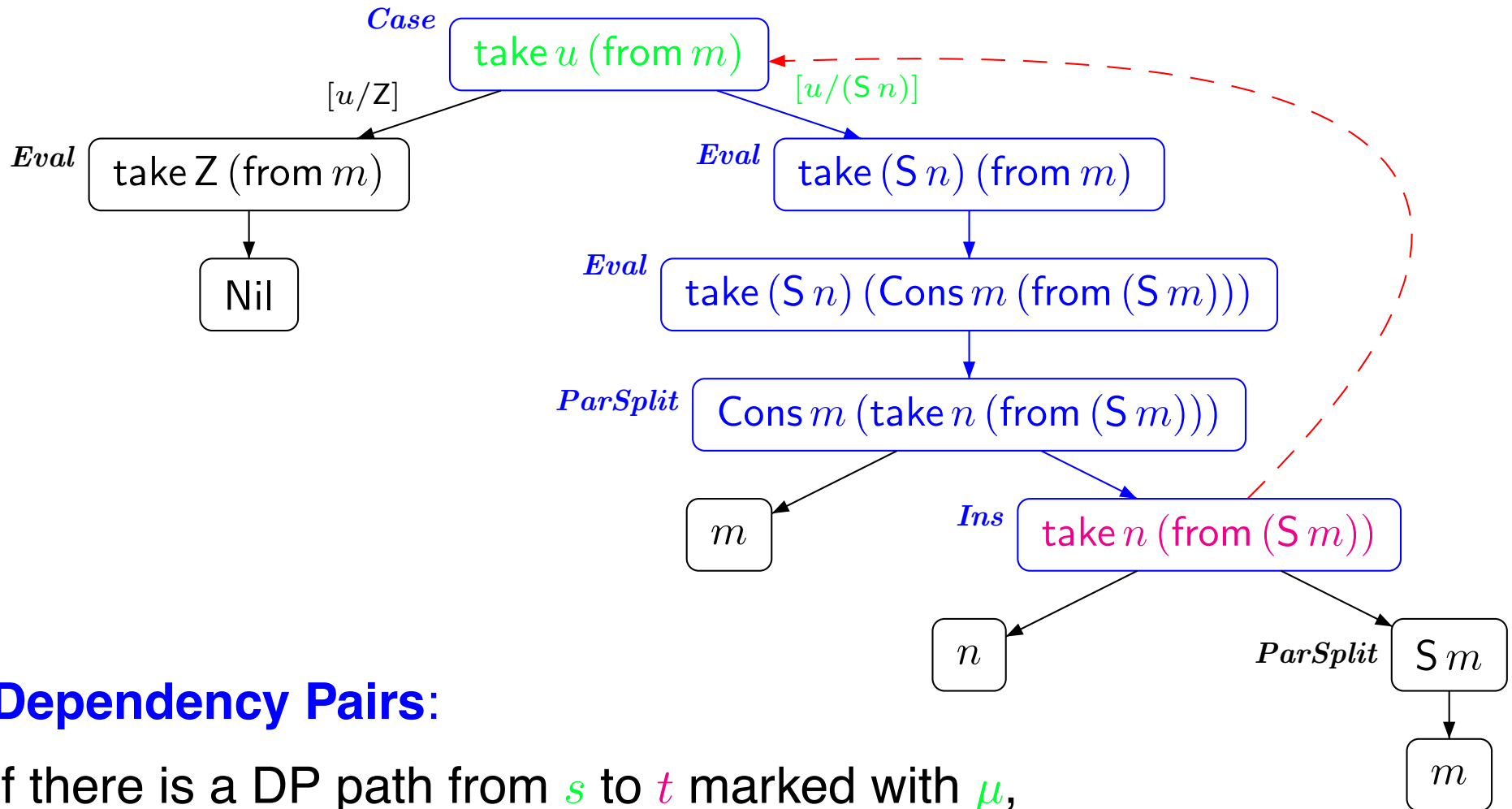
## DP path:

path in SCC from node with incoming instantiation edge to node with outgoing instantiation edge

# From Termination Graphs to DP Problems

**Dependency Pair  $\mathcal{P}$ :**  $\text{take } (S n) \text{ (from } m) \rightarrow \text{take } n \text{ (from } (S m))$

**Rules  $\mathcal{R}$ :**  $\emptyset$       termination is easy to prove



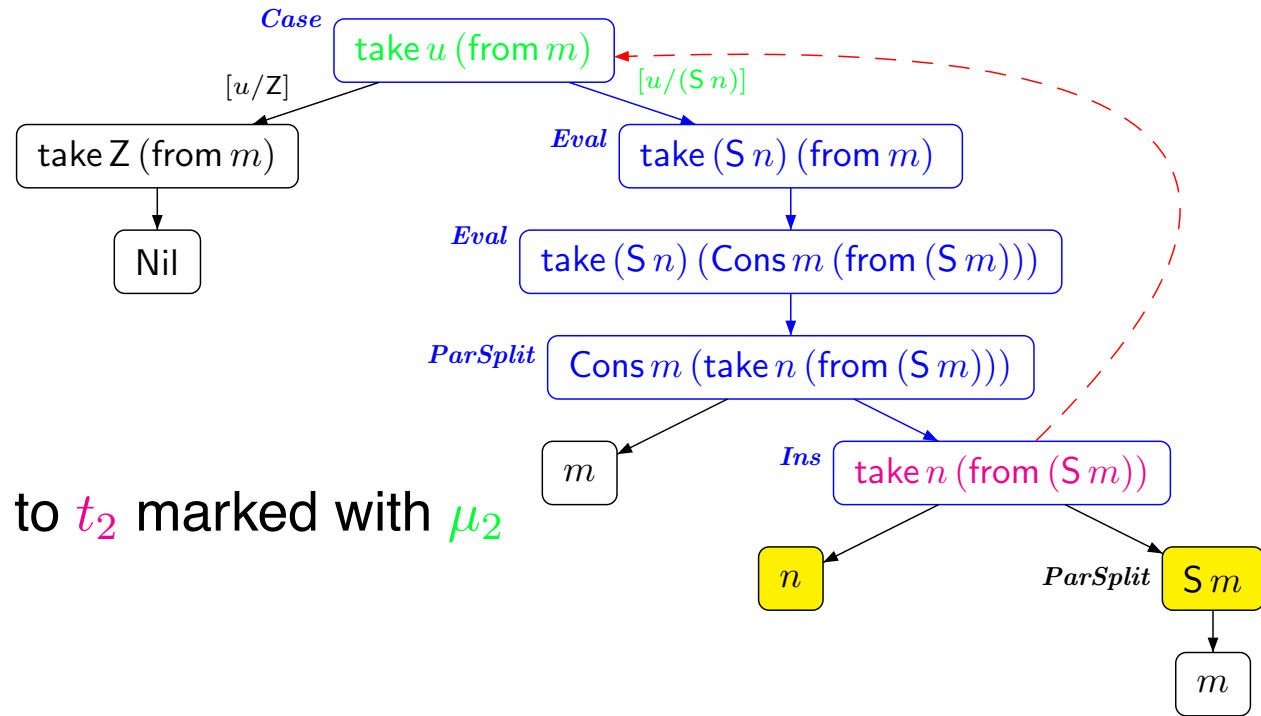
## Dependency Pairs:

if there is a DP path from  $s$  to  $t$  marked with  $\mu$ ,  
then generate the dependency pair  $s \mu \rightarrow t$

# Generating infinite $(\mathcal{P}, \mathcal{R})$ -chains

Term in graph not terminating

- $\curvearrowright$   $s_1$  not terminating  
DP path from  $s_1$  to  $t_1$  marked with  $\mu_1$
- $\curvearrowright$   $s_1 \tau_1$  not terminating
- $\curvearrowright$   $s_1 (\tau_1 \downarrow_H)$  not terminating
- $\curvearrowright$   $s_1 \mu_1 \sigma_1$  not terminating
- $\curvearrowright$   $t_1 \sigma_1$  not terminating
- $\curvearrowright$   $s_2 \tau_2$  not terminating  
DP path from  $s_2$  to  $t_2$  marked with  $\mu_2$
- $\curvearrowright$   $s_2 (\tau_2 \downarrow_H)$  not terminating
- $\curvearrowright$   $s_2 \mu_2 \sigma_2$  not terminating
- $\curvearrowright$   $t_2 \sigma_2$  not terminating



$$s_1 \mu_1 \sigma_1 \rightarrow_{\mathcal{P}} \underbrace{t_1 \sigma_1}_{s_2 \tau_2} \rightarrow_{\mathcal{R}}^* s_2 (\tau_2 \downarrow_H)$$

$$s_2 \mu_2 \sigma_2 \rightarrow_{\mathcal{P}} t_2 \sigma_2$$

$\mathcal{R}$ : rules for **terms in matcher**  
 $\mathcal{R} = \emptyset$  if no defined symbol in matcher

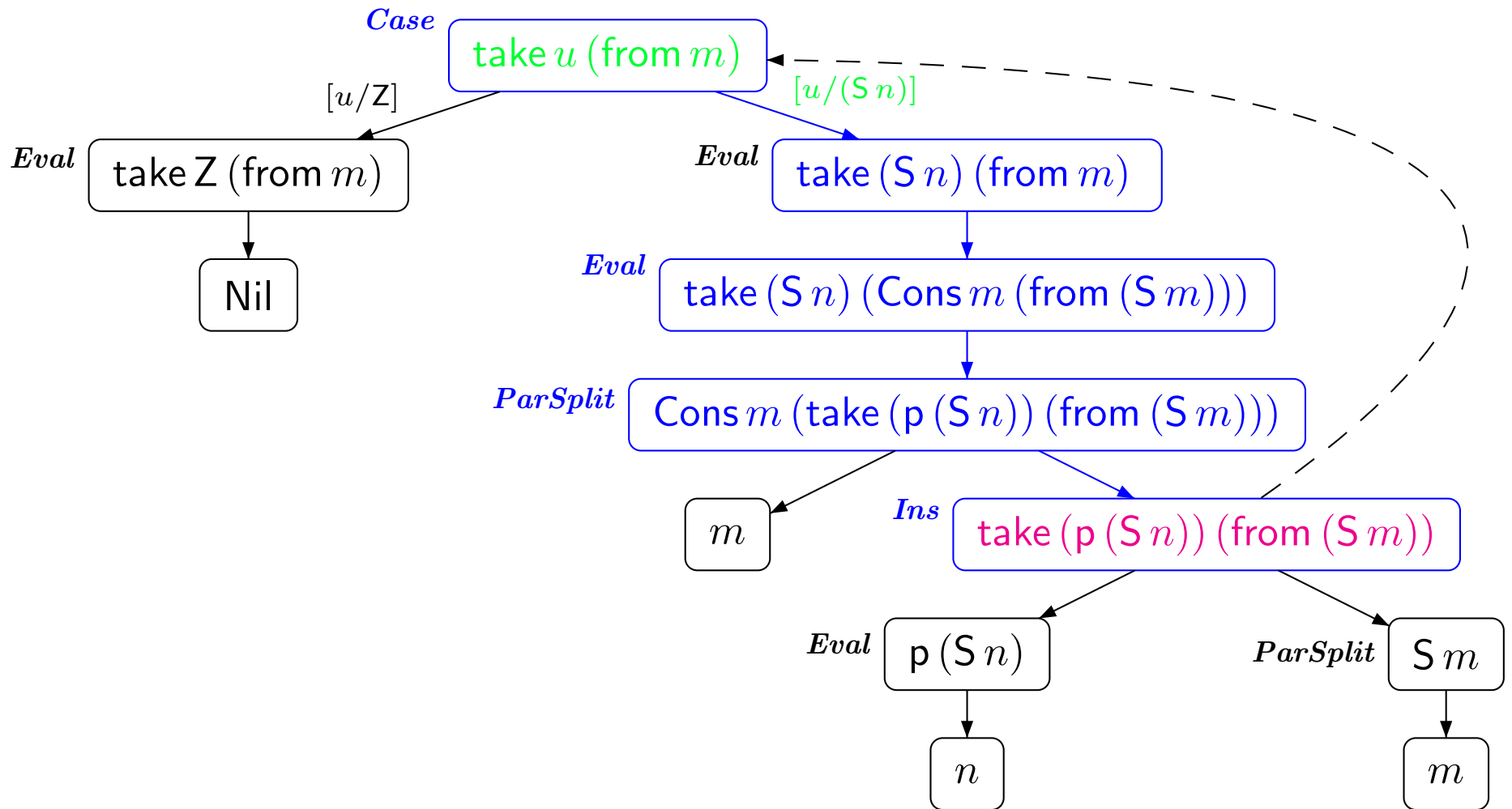
# From Termination Graphs to DP Problems

from  $x = \text{Cons } x (\text{from } (S \ x))$  take  $Z \ xs = \text{Nil}$

take  $n \ \text{Nil} = \text{Nil}$

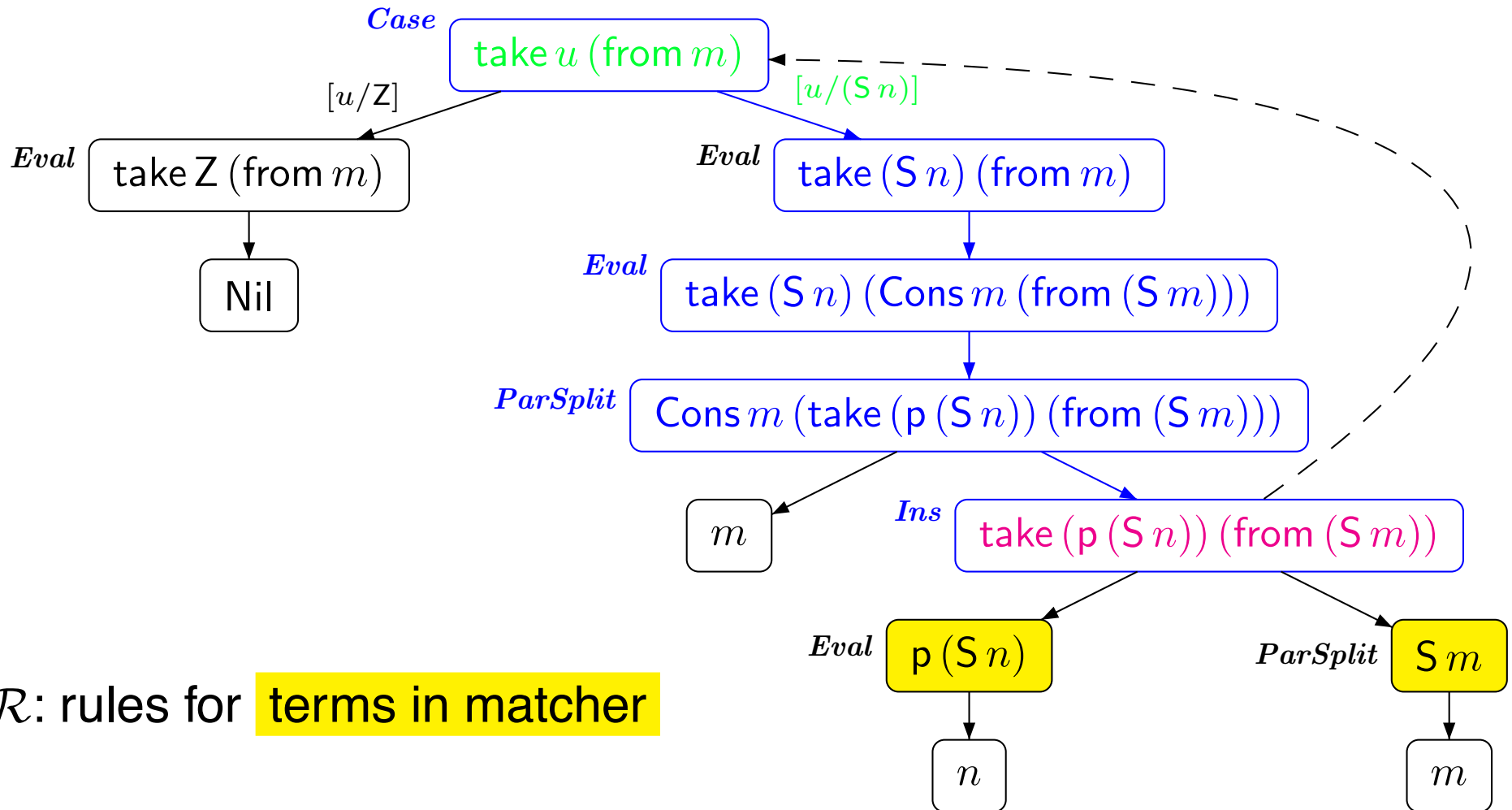
take  $(S \ n) (\text{Cons } x \ xs) = \text{Cons } x (\text{take } (p \ (S \ n)) \ xs)$

$p \ (S \ x) = x$



# From Termination Graphs to DP Problems

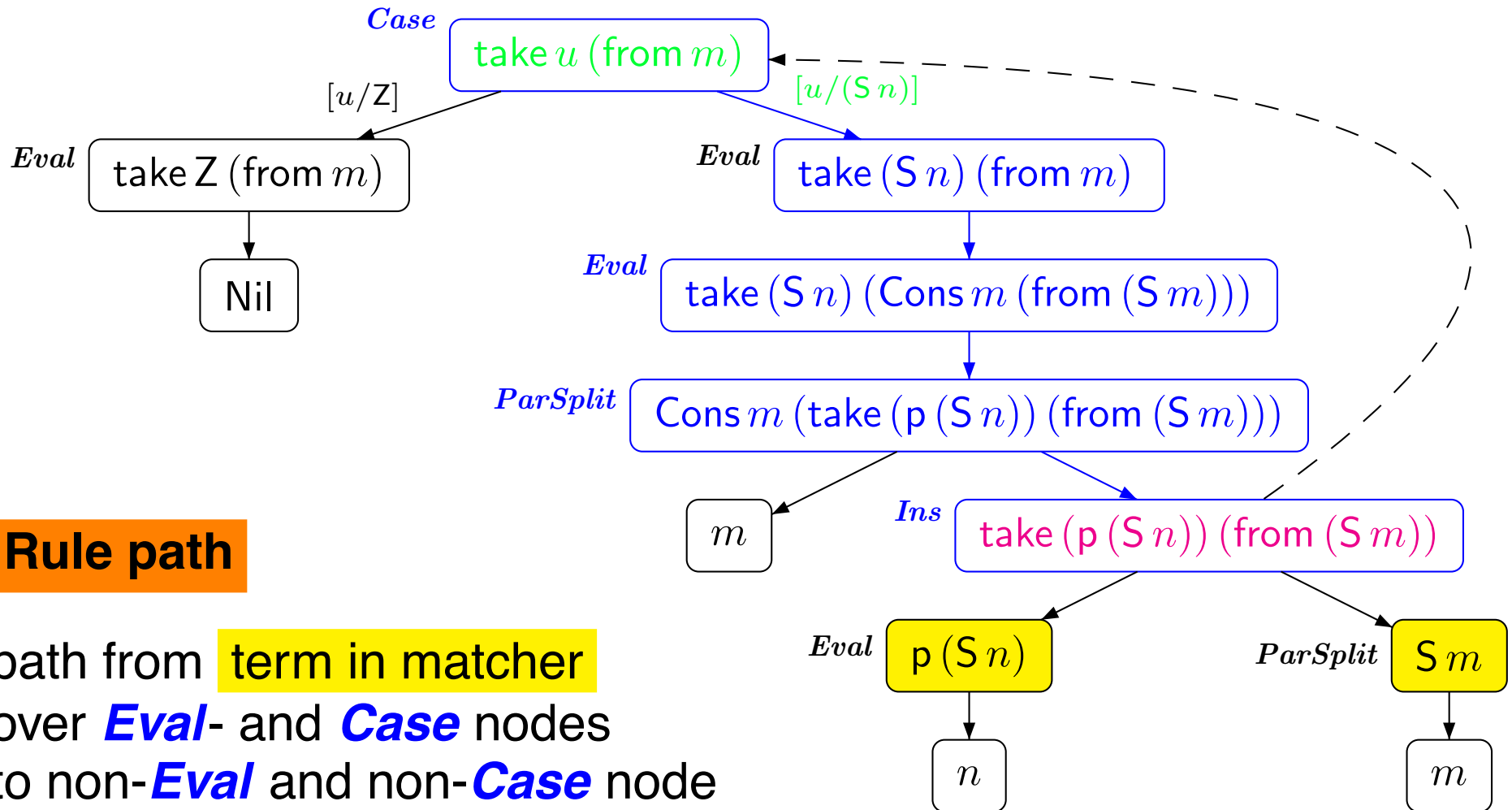
● **Dependency Pair  $\mathcal{P}$ :**  $\text{take } (S n) \text{ (from } m) \rightarrow \text{take } (p(S n)) \text{ (from } (S m))$



●  $\mathcal{R}$ : rules for **terms in matcher**

# From Termination Graphs to DP Problems

Dependency Pair  $\mathcal{P}$ :  $\text{take } (S n) \text{ (from } m) \rightarrow \text{take } (p(S n)) \text{ (from } (S m))$



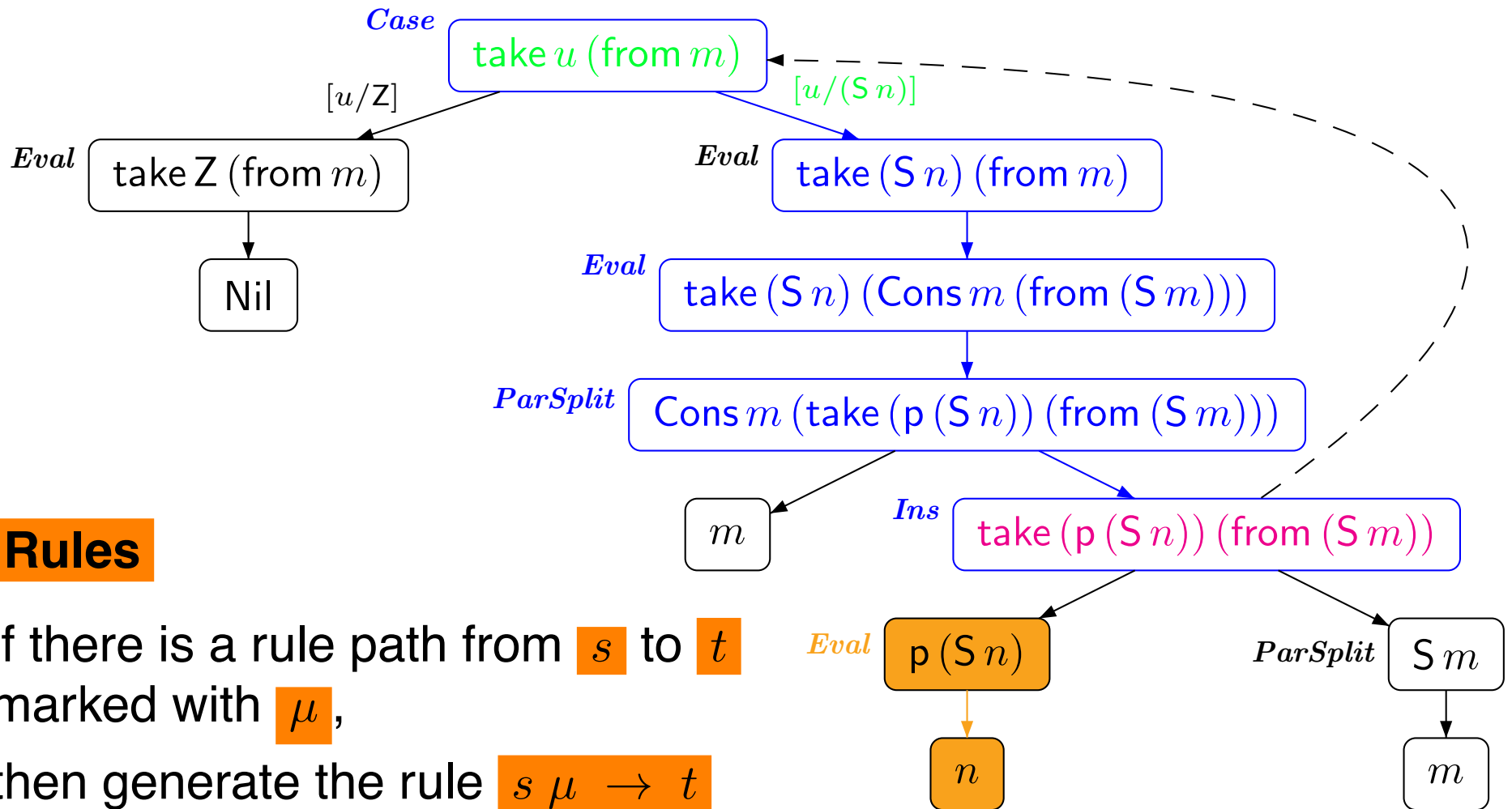
## Rule path

path from **term in matcher** over *Eval*- and *Case* nodes to non-*Eval* and non-*Case* node

# From Termination Graphs to DP Problems

**Dependency Pair  $\mathcal{P}$ :**  $\text{take } (S n) \text{ (from } m) \rightarrow \text{take } (p(S n)) \text{ (from } (S m))$

**Rule  $\mathcal{R}$ :**  $p(S n) \rightarrow n$       termination easy to prove



## Rules

if there is a rule path from  $s$  to  $t$  marked with  $\mu$ ,

then generate the rule  $s \mu \rightarrow t$

# From Termination Graphs to DP Problems

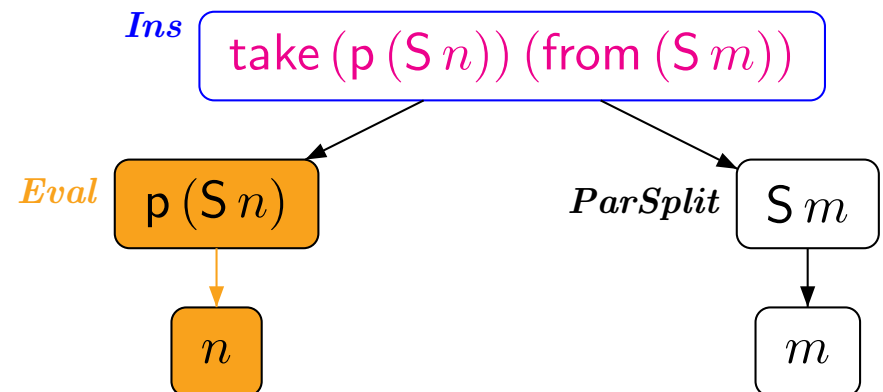
- **Dependency Pair  $\mathcal{P}$** :  $\text{take}(S n)$  (from  $m$ )  $\rightarrow$   $\text{take}(p(S n))$  (from  $(S m)$ )

**Rule  $\mathcal{R}$** :  $p(S n) \rightarrow n$

- **Improvement**: evaluate rhs of DP as much as possible

$$\begin{aligned} & \text{ev}(\text{take}(p(S n)) \text{ (from } (S m) \text{)}) \\ = & \text{take} \text{ ev}(p(S n)) \text{ (from } \text{ev}(S m) \text{)} \\ = & \text{take } n \text{ (from } (S m) \text{)} \end{aligned}$$

- $\text{ev}(t)$ : term reachable from  $t$  by traversing **Eval**-nodes  
traverses subterms of **ParSplit**- and **Ins**-nodes





# From Termination Graphs to DP Problems

- **Dependency Pair  $\mathcal{P}$ :**  $\text{take}(S\ n) \text{ (from } m) \rightarrow \text{take } n \text{ (from } (S\ m))$

**Rule  $\mathcal{R}$ :**  $\emptyset$

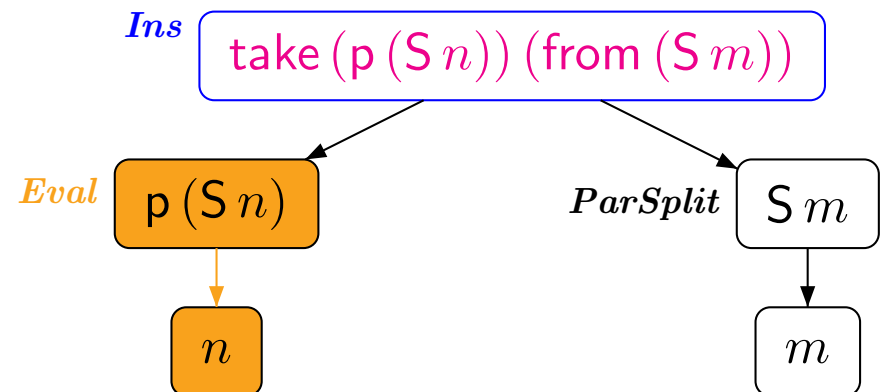
- **Improvement:** evaluate rhs of DP as much as possible

$$\begin{aligned}
 & \text{ev}(\text{take } (p(S\ n)) \text{ (from } (S\ m))) \\
 = & \text{take } \text{ev}(p(S\ n)) \text{ (from } \text{ev}(S\ m)) \\
 = & \text{take } n \text{ (from } (S\ m))
 \end{aligned}$$

- $\text{ev}(t)$  : term reachable from  $t$  by traversing **Eval**-nodes  
traverses subterms of **ParSplit**- and **Ins**-nodes

- **Rules**

only needed for terms  
where computation of **ev** stopped

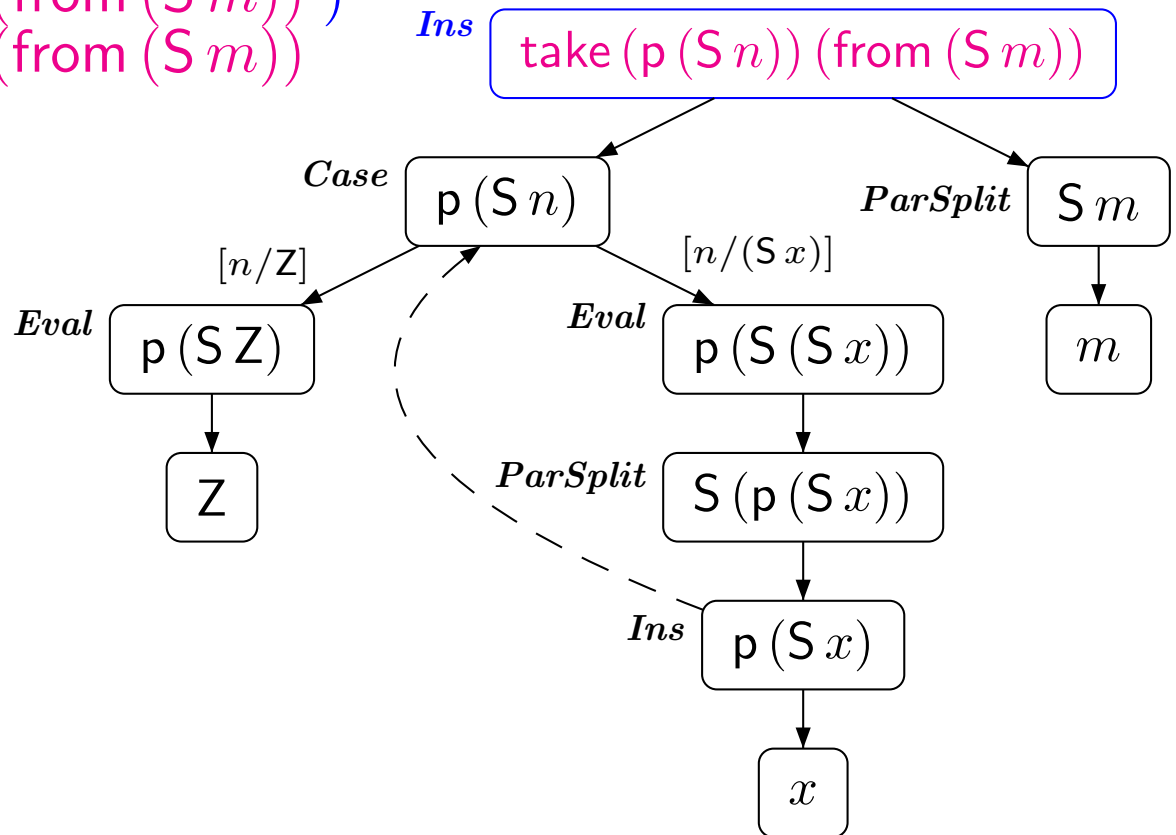


# From Termination Graphs to DP Problems

- **Dependency Pair  $\mathcal{P}$ :**  $\text{take}(S n)$  (from  $m$ )  $\rightarrow$   $\text{take}(p(S n))$  (from  $(S m)$ )
- **Improvement:** evaluate rhs of DP as much as possible

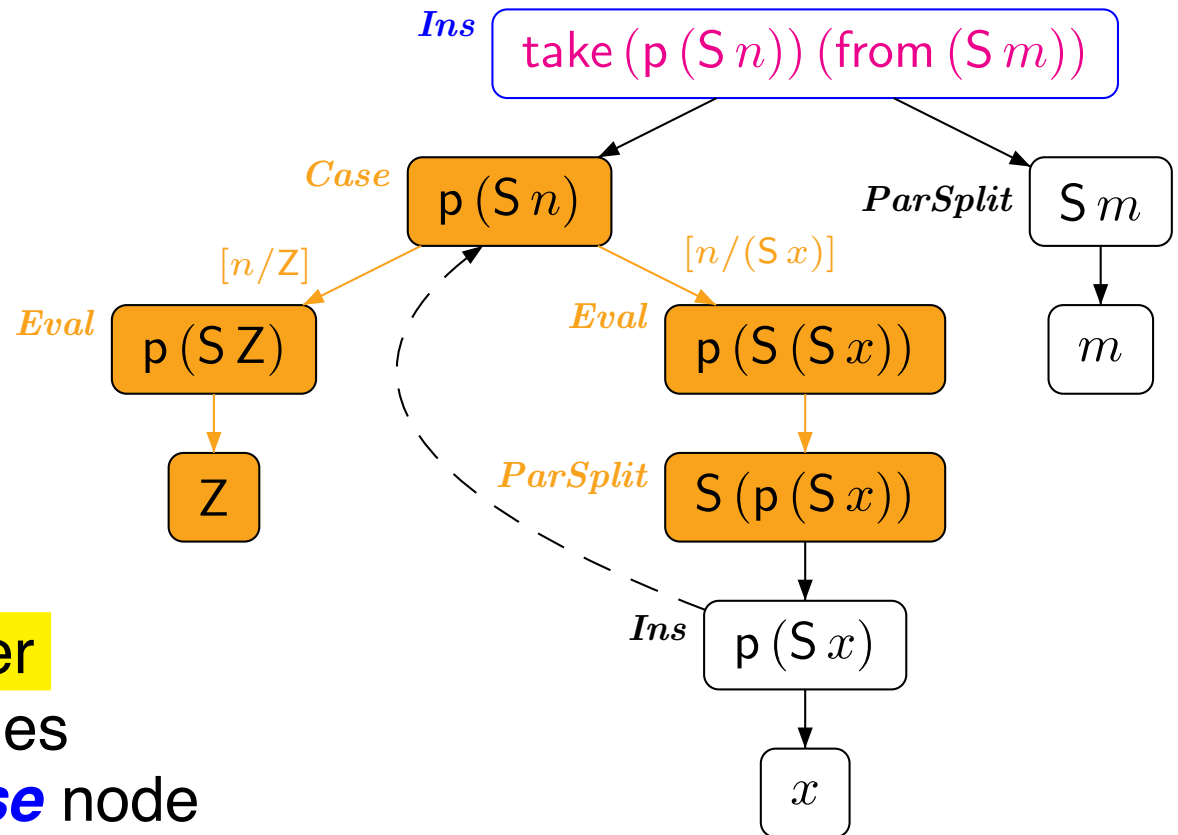
$$= \text{ev} \left( \begin{array}{l} \text{take}(p(S n)) \text{ (from } (S m)) \\ \text{take}(p(S n)) \text{ (from } (S m)) \end{array} \right)$$

$$\begin{aligned} p(S Z) &= Z \\ p(S x) &= S(p x) \end{aligned}$$



# From Termination Graphs to DP Problems

● **Dependency Pair  $\mathcal{P}$** :  $\text{take}(S n)$  (from  $m$ )  $\rightarrow$   $\text{take}(p(S n))$  (from  $(S m)$ )



## Rule path

path from **term in matcher**  
over **Eval**- and **Case** nodes  
to non-**Eval** and non-**Case** node

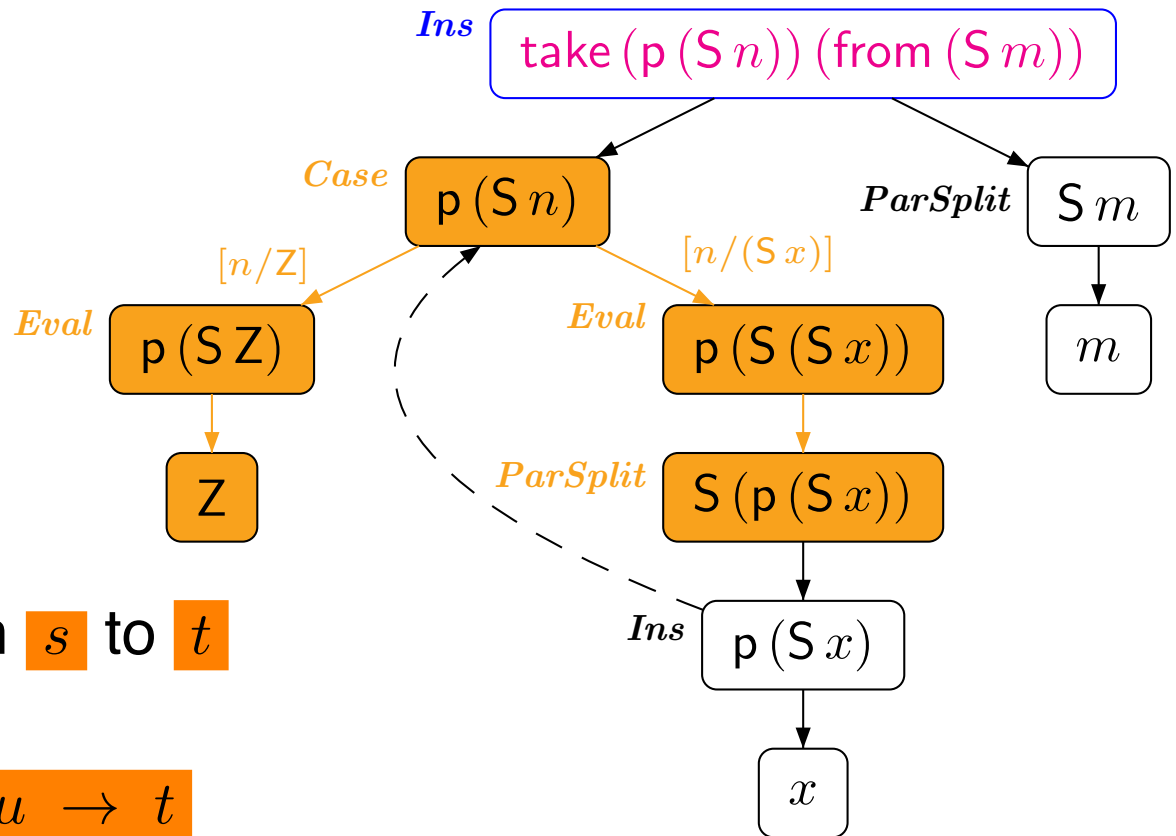
# From Termination Graphs to DP Problems

Dependency Pair  $\mathcal{P}$ :  $\text{take}(S n)$  (from  $m$ )  $\rightarrow$   $\text{take}(p(S n))$  (from  $(S m)$ )

Rules  $\mathcal{R}$ :

$$p(S Z) \rightarrow Z$$

$$p(S(S x)) \rightarrow S(p(S x))$$



## Rules

if there is a rule path from  $s$  to  $t$  marked with  $\mu$ ,

then generate the rule  $s \mu \rightarrow t$

# From Termination Graphs to DP Problems

- **Dependency Pair  $\mathcal{P}$ :**  $\text{take}(S n)$  (from  $m$ )  $\rightarrow$   $\text{take}(p(S n))$  (from  $(S m)$ )

**Rules  $\mathcal{R}$ :**

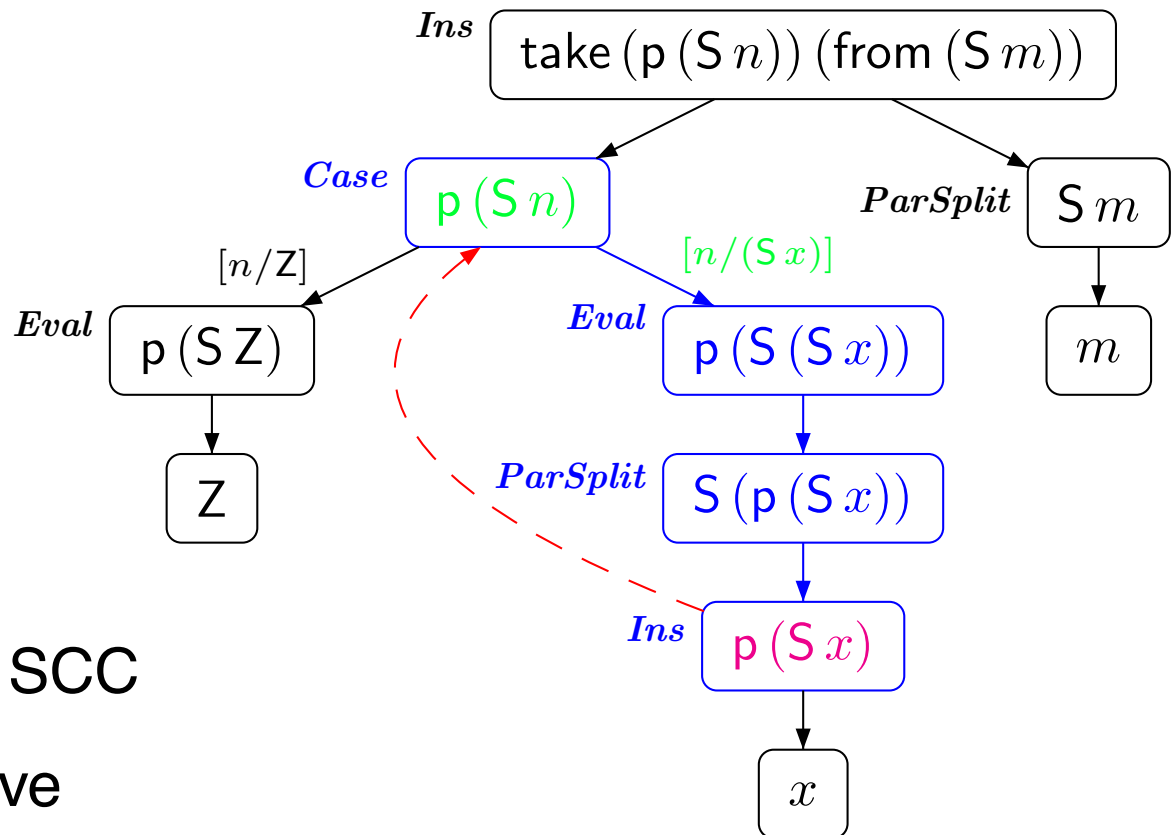
$$p(S Z) \rightarrow Z$$

$$p(S(S x)) \rightarrow S(p(S x))$$

- **Dependency Pair  $\mathcal{P}$ :**  $p(S(S x)) \rightarrow p(S x)$

**Rules  $\mathcal{R}$ :**

$$\emptyset$$



- one DP problem for each SCC

- termination is easy to prove

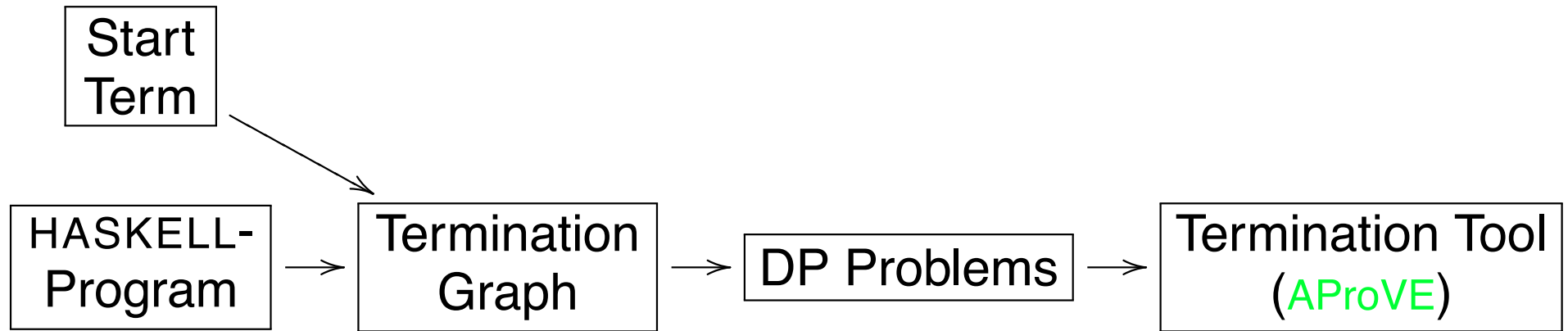
# Termination of HASKELL-Programs

- **New approach in order to use TRS-techniques for HASKELL**
  - generate termination graph for given start term
  - extract DP problems from termination graph
  - prove finiteness of DP problems by existing TRS-techniques
- **Implemented in AProVE**
  - accepts full HASKELL 98 language
  - successfully evaluated with standard HASKELL-libraries

	FiniteMap	List	Maybe	Monad	Prelude	Queue	Total
YES	256	166	9	69	489	5	994
TOTAL	321	174	9	80	692	5	1281

# Termination of HASKELL-Programs

- New approach in order to use TRS-techniques for HASKELL



- Implemented in AProVE

- accepts full HASKELL 98 language
- successfully evaluated with standard HASKELL-libraries

	FiniteMap	List	Maybe	Monad	Prelude	Queue	Total
YES	256	166	9	69	489	5	994
TOTAL	321	174	9	80	692	5	1281

## I. Termination of **Term Rewriting**

- 1 Termination of Term Rewrite Systems
- 2 Non-Termination of Term Rewrite Systems
- 3 Complexity of Term Rewrite Systems
- 4 Termination of Integer Term Rewrite Systems

## II. Termination of **Programs**

- 1 Termination of Functional Programs (Haskell)
- 2 Termination of Logic Programs (Prolog) (PPDP '12)
- 3 Termination of Imperative Programs (Java)



# Termination of Logic Programming Languages

- well-developed field (*De Schreye & Decorte, 94*) etc.
- **direct approaches:** work directly on the logic program
  - cTI (*Mesnard et al*)
  - TerminWeb (*Codish et al*)
  - TermiLog (*Lindenstrauss et al*)
  - Polytool (*Nguyen, De Schreye, Giesl, Schneider-Kamp*)

TRS-techniques can be adapted to work *directly* on the LP

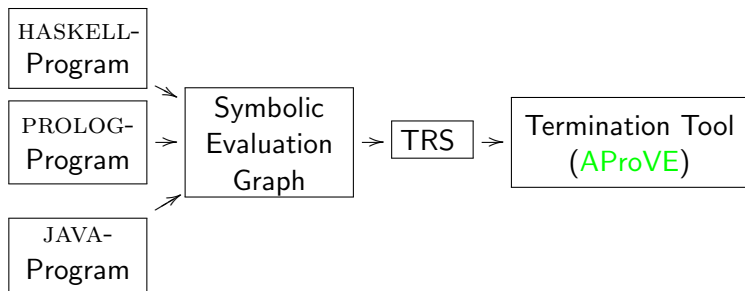
- **transformational approaches:** transform LP to TRS
  - TALP (*Ohlebusch et al*)
  - AProVE (*Giesl et al*)
- only for *definite* LP (without cut)
- not for real PROLOG

# Termination of Logic Programming Languages

- analyzing PROLOG is challenging due to cuts etc.
- **New approach**
  - **Frontend**
    - evaluate PROLOG a few steps  $\Rightarrow$  **symbolic evaluation graph**  
graph captures evaluation strategy due to cuts etc.
    - transform **symbolic evaluation graph**  $\Rightarrow$  **TRS**
  - **Backend**
    - prove termination of the resulting TRS  
(using existing techniques & tools)
- implemented in **AProVE**
  - successfully evaluated on PROLOG-collections with cuts
  - most powerful termination tool for PROLOG  
(winner of *termination competition* for PROLOG)

# Termination of Logic Programming Languages

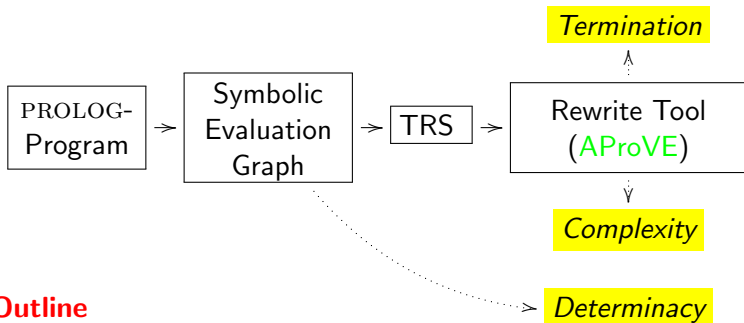
- analyzing PROLOG is challenging due to cuts etc.



- implemented in **AProVE**
  - successfully evaluated on PROLOG-collections with cuts
  - most powerful termination tool for PROLOG  
(winner of *termination competition* for PROLOG)

# Symbolic Evaluation Graphs and Term Rewriting

## General methodology for analyzing PROLOG programs



## Outline

- linear operational semantics of PROLOG
- from PROLOG to symbolic evaluation graphs
- from symbolic evaluation graphs to TRSs for **termination analysis**
- from symbolic evaluation graphs to TRSs for **complexity analysis**
- **determinacy analysis**

```

    star(XS, []) :- !. (1)
    star([], ZS) :- !, eq(ZS, []). (2)
    star(XS, ZS) :- app(XS, YS, ZS), star(XS, YS). (3)
    app([], YS, YS). (4)
    app([X | XS], YS, [X | ZS]) :- app(XS, YS, ZS). (5)
    eq(X, X). (6)

```

- $\text{star}(t_1, t_2)$  holds iff  $t_2$  results from concatenation of  $t_1$  ( $t_2 \in (t_1)^*$ )
  - $\text{star}([1, 2], [])$  holds
  - $\text{star}([1, 2], [1, 2])$  holds, since  $\text{app}([1, 2], [], [1, 2]), \text{star}([1, 2], [])$  hold
  - $\text{star}([1, 2], [1, 2, 1, 2])$  holds, etc.
- **cut** in clause (2) needed for *termination*. Otherwise:
  - $\text{star}([], t)$  would lead to
  - $\text{app}([], YS, t), \text{star}([], YS)$  would lead to
  - $\text{star}([], t)$

star( $XS, []$ ) :- !.	(1)
star( $[], ZS$ ) :- !, eq( $ZS, []$ ).	(2)
star( $XS, ZS$ ) :- app( $XS, YS, ZS$ ), star( $XS, YS$ ).	(3)
app( $[], YS, YS$ ).	(4)
app( $[X   XS], YS, [X   ZS]$ ) :- app( $XS, YS, ZS$ ).	(5)
eq( $X, X$ ).	(6)

- **state:** ( $G_1 \mid \dots \mid G_n$ ) with current goal  $G_1$  and next goals  $G_2, \dots, G_n$
- **goal:** ( $t_1, \dots, t_k$ ) query or  
 $(t_1, \dots, t_k)^c$  query labeled by clause  $c$  used for next resolution
- **inference rules:**

- CASE
- EVAL
- BACK
- CUT
- SUC

	star( $[1, 2], []$ )	$\vdash_{\text{CASE}}$
star( $[1, 2], []$ ) <sup>(1)</sup>   star( $[1, 2], []$ ) <sup>(2)</sup>   star( $[1, 2], []$ ) <sup>(3)</sup>		$\vdash_{\text{EVAL}}$
! <sub>1</sub>   star( $[1, 2], []$ ) <sup>(2)</sup>   star( $[1, 2], []$ ) <sup>(3)</sup>		$\vdash_{\text{CUT}}$
	□	$\vdash_{\text{SUC}}$
		$\varepsilon$

```

star(XS, []) :- !. (1)
star([], ZS) :- !, eq(ZS, []). (2)
star(XS, ZS) :- app(XS, YS, ZS), star(XS, YS). (3)
app([], YS, YS). (4)
app([X | XS], YS, [X | ZS]) :- app(XS, YS, ZS). (5)
eq(X, X). (6)

```

- **state:**  $(G_1 \mid \dots \mid G_n)$  with current goal  $G_1$  and next goals  $G_2, \dots, G_n$
- *linear semantics*, since state contains all backtracking information  
 $\Rightarrow$  evaluation is a *sequence* of states, not a search *tree*
- suitable for extension to *abstract states*

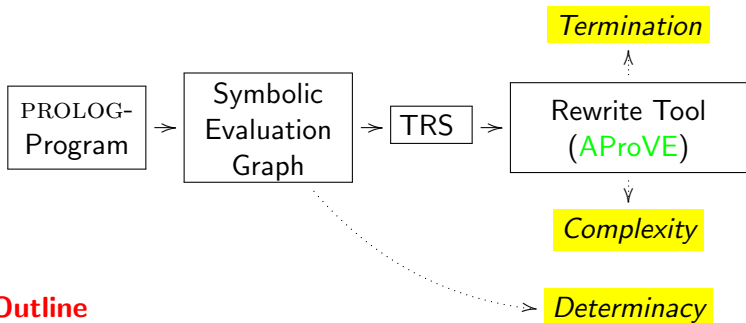
```

star([1, 2], [])  $\vdash_{\text{CASE}}$ 
star([1, 2], [])(1) | star([1, 2], [])(2) | star([1, 2], [])(3)  $\vdash_{\text{EVAL}}$ 
!_1 | star([1, 2], [])(2) | star([1, 2], [])(3)  $\vdash_{\text{CUT}}$ 
□  $\vdash_{\text{SUC}}$ 
ε

```

# Symbolic Evaluation Graphs and Term Rewriting

## General methodology for analyzing PROLOG programs



## Outline

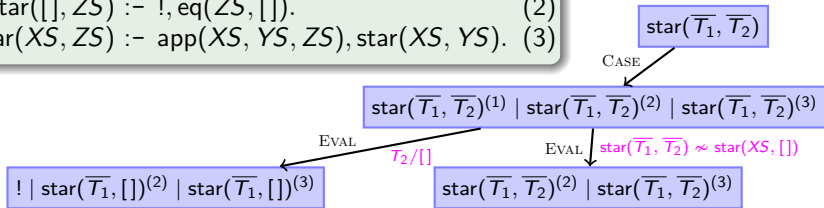
- linear operational semantics of PROLOG
- from PROLOG to symbolic evaluation graphs
- from symbolic evaluation graphs to TRSs for termination analysis
- from symbolic evaluation graphs to TRSs for complexity analysis
- determinacy analysis



```

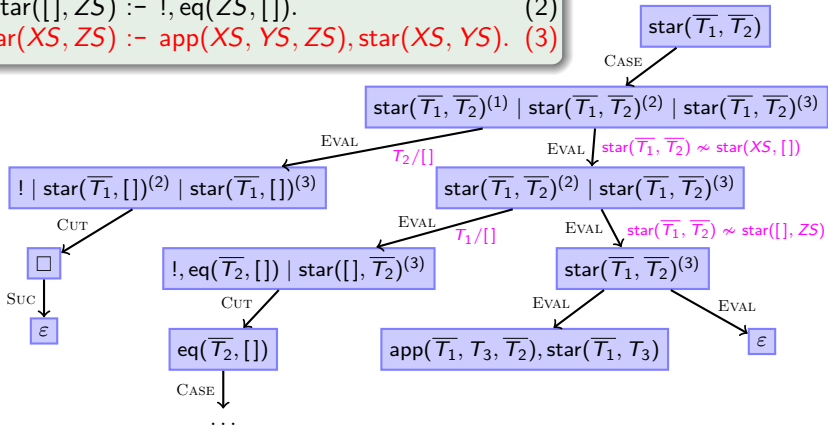
star(XS, []) :- !. (1)
star([], ZS) :- !, eq(ZS, []). (2)
star(XS, ZS) :- app(XS, YS, ZS), star(XS, YS). (3)

```



- **symbolic evaluation graph:** all evaluations for a *class* of queries
- **class of queries**  $Q_m^p$  described by *predicate*  $p$  and *moding*  $m$   
**Example:**  $Q_m^{\text{star}} = \{\text{star}(t_1, t_2) \mid t_1, t_2 \text{ are ground}\}$ .
- **abstract state:** stands for *set* of concrete states
  - state with *abstract* variables  $T_1, T_2, \dots$  representing arbitrary terms
  - constraints on the terms represented by  $T_1, T_2, \dots$ 
    - groundness constraints:  $\overline{T}_1, \overline{T}_2$
    - unification constraints:  $\text{star}(\overline{T}_1, \overline{T}_2) \approx \text{star}(XS, [])$

$\text{star}(XS, []) :- !.$  (1)  
 $\text{star}([], ZS) :- !, \text{eq}(ZS, []).$  (2)  
 $\text{star}(XS, ZS) :- \text{app}(XS, YS, ZS), \text{star}(XS, YS).$  (3)

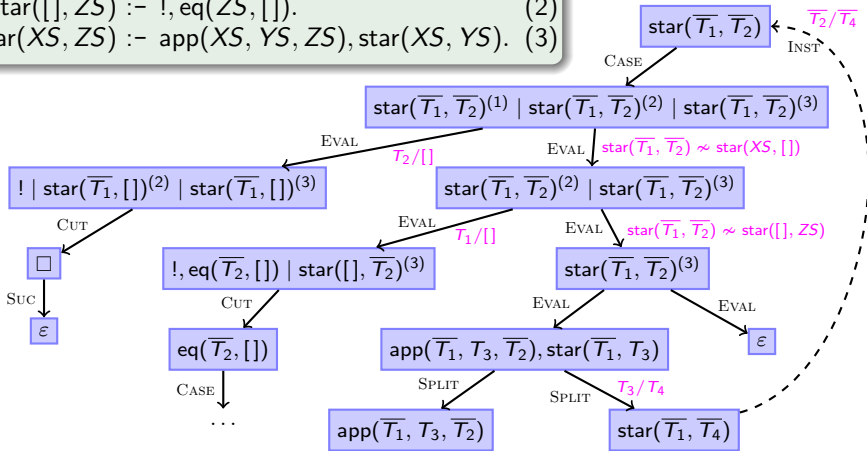


- abstract state:** stands for set of concrete states
  - state with *abstract* variables  $T_1, T_2, \dots$  representing arbitrary terms
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    - groundness constraints:  $\bar{T}_1, \bar{T}_2$
    - unification constraints:  $\text{star}(\bar{T}_1, \bar{T}_2) \approx \text{star}(XS, [])$

```

star(XS, []) :- !. (1)
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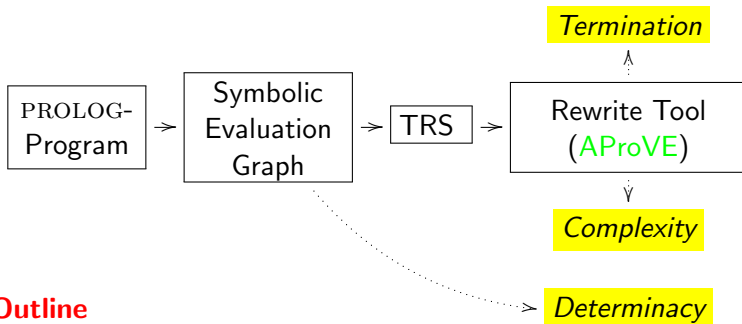
```



- **INST:** connection to previous state if current state is an *instance*
- **SPLIT:** split away first atom from a query
  - fresh variables in **SPLIT**'s second successor
  - approximate first atom's answer substitution by *groundness analysis*

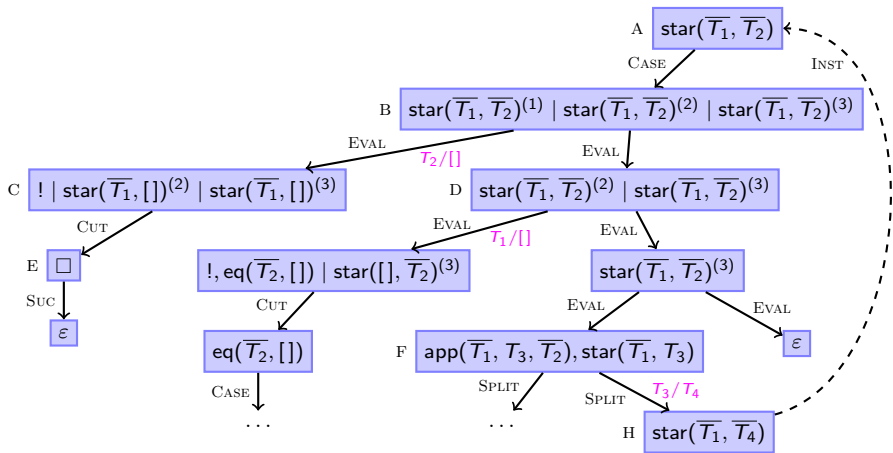
# Symbolic Evaluation Graphs and Term Rewriting

## General methodology for analyzing PROLOG programs



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- linear operational semantics of PROLOG
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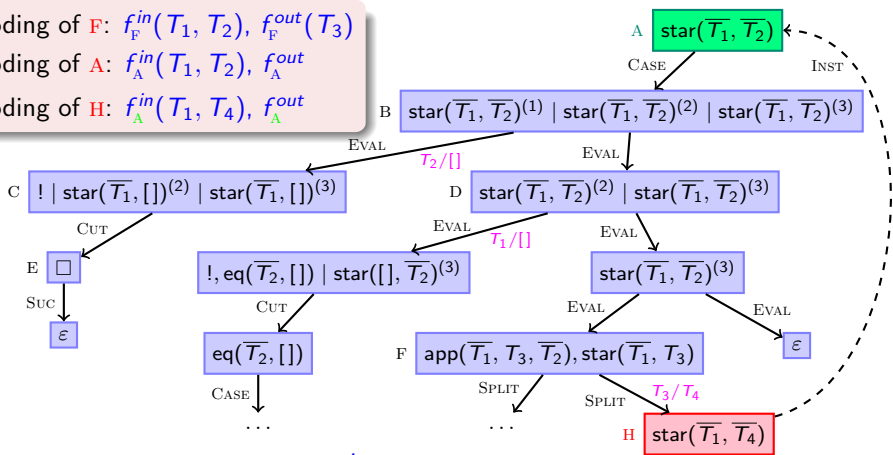


- **Aim:** show termination of concrete states represented by graph
- **Solution:** synthesize TRS from the graph
  - TRS captures all evaluations that are crucial for termination behavior
  - existing rewrite tools can show termination of TRS
    - ⇒ prove termination of original PROLOG program

Encoding of **F**:  $f_F^{in}(T_1, T_2), f_F^{out}(T_3)$

Encoding of **A**:  $f_A^{in}(T_1, T_2), f_A^{out}$

Encoding of **H**:  $f_A^{in}(T_1, T_4), f_A^{out}$

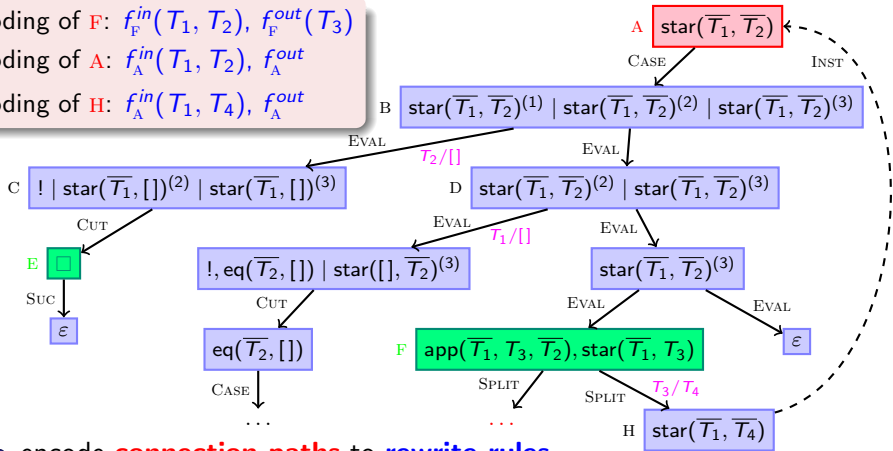


- encode **state**  $s$  to **terms**  $f_s^{in}(\dots), f_s^{out}(\dots)$ 
  - arguments of  $f_s^{in}$ : abstract ground variables of  $s$  ( $\overline{T}_1, \overline{T}_2, \dots$ )
  - arguments of  $f_s^{out}$ : remaining abstract variables of  $s$  which are made ground by every answer substitution of  $s$  (*groundness analysis*)
- for state  $s$  with INST edge to  $s'$ : use  $f_{s'}^{in}, f_{s'}^{out}$  instead of  $f_s^{in}, f_s^{out}$

Encoding of **F**:  $f_F^{in}(T_1, T_2), f_F^{out}(T_3)$

Encoding of **A**:  $f_A^{in}(T_1, T_2), f_A^{out}$

Encoding of **H**:  $f_A^{in}(T_1, T_4), f_A^{out}$



• encode **connection paths** to **rewrite rules**

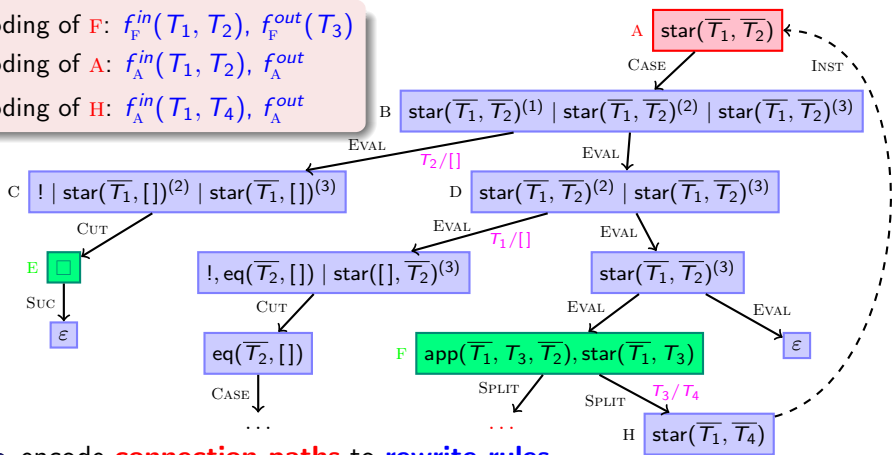
• **connection path**:

- **start state** = root, successor of INST, or successor of SPLIT but no INST or SPLIT node itself
- **end state** = INST, SPLIT, SUC node, or successor of INST node
- connection path may not traverse end nodes except SUC nodes

Encoding of **F**:  $f_F^{in}(T_1, T_2), f_F^{out}(T_3)$

Encoding of **A**:  $f_A^{in}(T_1, T_2), f_A^{out}$

Encoding of **H**:  $f_A^{in}(T_1, T_4), f_A^{out}$



- encode **connection paths** to **rewrite rules**

- **connection path**: cover all ways through graph except

- INST edges (are covered by the encoding of terms)

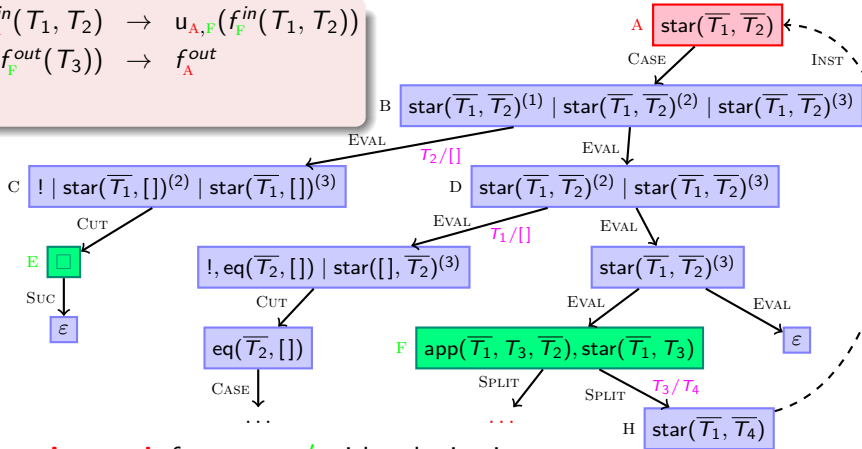
- SPLIT edges (will be covered by extra SPLIT rules later)

- parts without cycles or SUC nodes (irrelevant for termination behavior)



$$f_A^{in}(T_1, T_2) \rightarrow u_{A,F}(f_F^{in}(T_1, T_2))$$

$$u_{A,F}(f_F^{out}(T_3)) \rightarrow f_A^{out}$$



**connection path** from  $s$  to  $s'$  with substitution  $\sigma$ :

$$f_s^{in}(\dots)\sigma \text{ evaluates to } f_s^{out}(\dots)\sigma \text{ if}$$

$$f_{s'}^{in}(\dots) \text{ evaluates to } f_{s'}^{out}(\dots)$$

$$f_A^{in}(T_1, T_2) \text{ evaluates to } f_A^{out} \text{ if}$$

$$f_F^{in}(T_1, T_2) \text{ evaluates to } f_F^{out}(T_3)$$

**rewrite rules:**

$$f_s^{in}(\dots)\sigma \rightarrow u_{s,s'}(f_{s'}^{in}(\dots))$$

$$u_{s,s'}(f_{s'}^{out}(\dots)) \rightarrow f_s^{out}(\dots)\sigma$$

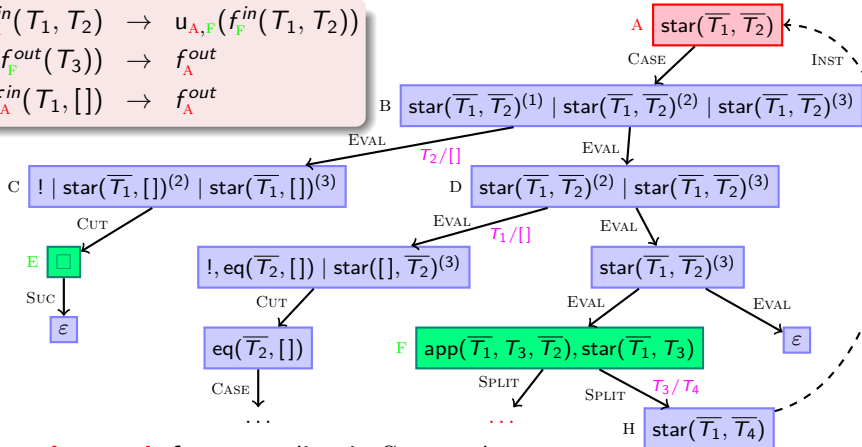
$$f_A^{in}(T_1, T_2) \rightarrow u_{A,F}(f_F^{in}(T_1, T_2))$$

$$u_{A,F}(f_F^{out}(T_3)) \rightarrow f_A^{out}$$

$$f_A^{in}(T_1, T_2) \rightarrow u_{A,F}(f_F^{in}(T_1, T_2))$$

$$u_{A,F}(f_F^{out}(T_3)) \rightarrow f_A^{out}$$

$$f_A^{in}(T_1, []) \rightarrow f_A^{out}$$



**connection path** from  $s$  ending in SUC node:

$$f_s^{in}(\dots)\sigma \text{ evaluates to } f_s^{out}(\dots)\sigma$$

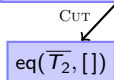
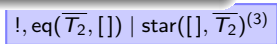
$$f_A^{in}(T_1, []) \text{ evaluates to } f_A^{out}$$

**intuition:**

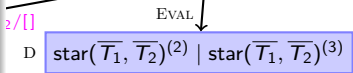
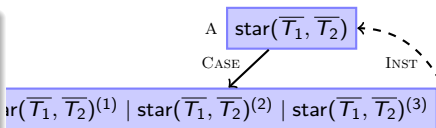
$$f_A^{in}(T_1, T_2) \text{ evaluates to } f_A^{out} \quad \text{if } T_2 \in (T_1)^*$$

$$f_F^{in}(T_1, T_2) \text{ evaluates to } f_F^{out}(T_3) \quad \text{if } T_1 \neq [], T_2 \neq [], T_3 \text{ is } T_2 \text{ without prefix } T_1, T_3 \in (T_1)^*$$

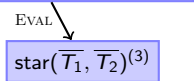
$$\begin{aligned}
 f_A^{in}(T_1, T_2) &\rightarrow u_{A,F}(f_F^{in}(T_1, T_2)) \\
 u_{A,F}(f_F^{out}(T_3)) &\rightarrow f_A^{out} \\
 f_A^{in}(T_1, []) &\rightarrow f_A^{out} \\
 f_F^{in}(T_1, T_2) &\rightarrow u_{F,G}(f_G^{in}(T_1, T_2)) \\
 u_{F,G}(f_G^{out}(T_4)) &\rightarrow u_{G,H}(f_A^{in}(T_1, T_4), T_4) \\
 u_{G,H}(f_A^{out}, T_4) &\rightarrow f_F^{out}(T_4)
 \end{aligned}$$



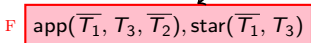
CASE  
 ...



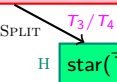
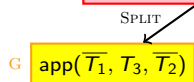
EVAL  $T_1/[]$



EVAL



EVAL



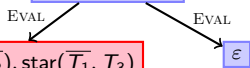
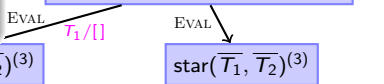
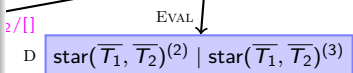
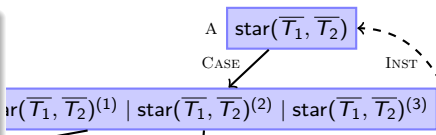
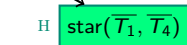
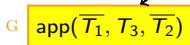
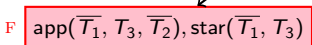
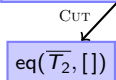
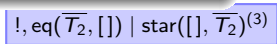
CASE  
 ...

SPLIT node  $s$  with successors  $s_1$  and  $s_1$ :

$f_s^{in}(\dots)\sigma$  evaluates to  $f_s^{out}(\dots)\sigma$  if  
 $f_{s_1}^{in}(\dots)\sigma$  evaluates to  $f_{s_1}^{out}(\dots)\sigma$  and  
 $f_{s_2}^{in}(\dots)$  evaluates to  $f_{s_2}^{out}(\dots)$

$f_F^{in}(T_1, T_2)$  evaluates to  $f_F^{out}(T_4)$  if  
 $f_G^{in}(T_1, T_2)$  evaluates to  $f_G^{out}(T_4)$  and  
 $f_A^{in}(T_1, T_4)$  evaluates to  $f_A^{out}$

$$\begin{aligned}
 f_A^{in}(T_1, T_2) &\rightarrow u_{A,F}(f_F^{in}(T_1, T_2)) \\
 u_{A,F}(f_F^{out}(T_3)) &\rightarrow f_A^{out} \\
 f_A^{in}(T_1, []) &\rightarrow f_A^{out} \\
 f_F^{in}(T_1, T_2) &\rightarrow u_{F,G}(f_G^{in}(T_1, T_2)) \\
 u_{F,G}(f_G^{out}(T_4)) &\rightarrow u_{G,H}(f_A^{in}(T_1, T_4), T_4) \\
 u_{G,H}(f_A^{out}, T_4) &\rightarrow f_F^{out}(T_4)
 \end{aligned}$$



## intuition:

$f_F^{in}(T_1, T_2)$  evaluates to  $f_F^{out}(T_4)$  if  $T_1 \neq []$ ,  $T_2 \neq []$ ,  $T_4$  is  $T_2$  without prefix  $T_1$ ,  $T_4 \in (T_1)^*$

$f_G^{in}(T_1, T_2)$  evaluates to  $f_G^{out}(T_4)$  if  $T_1 \neq []$ ,  $T_2 \neq []$ ,  $T_4$  is  $T_2$  without prefix  $T_1$

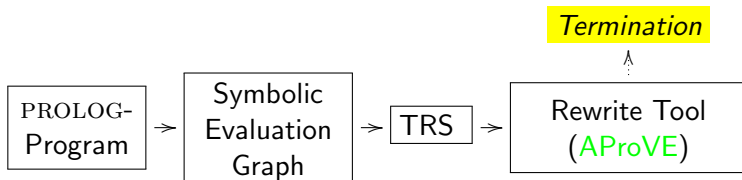
$f_A^{in}(T_1, T_4)$  evaluates to  $f_A^{out}$  if  $T_4 \in (T_1)^*$

$\text{star}(XS, []) :- !.$   
 $\text{star}([], ZS) :- !, \text{eq}(ZS, []).$   
 $\text{star}(XS, ZS) :- \text{app}(XS, YS, ZS), \text{star}(XS, YS).$   
 $\text{app}([], YS, YS).$   
 $\text{app}([X | XS], YS, [X | ZS]) :- \text{app}(XS, YS, ZS).$   
 $\text{eq}(X, X).$

$f_A^{\text{in}}(T_1, T_2) \rightarrow u_{A,F}(f_F^{\text{in}}(T_1, T_2))$   
 $u_{A,F}(f_F^{\text{out}}(T_3)) \rightarrow f_A^{\text{out}}$   
 $f_A^{\text{in}}(T_1, []) \rightarrow f_A^{\text{out}}$   
 $f_F^{\text{in}}(T_1, T_2) \rightarrow u_{F,G}(f_G^{\text{in}}(T_1, T_2))$   
 $u_{F,G}(f_G^{\text{out}}(T_4)) \rightarrow u_{G,H}(f_A^{\text{in}}(T_1, T_4), T_4)$   
 $u_{G,H}(f_A^{\text{out}}, T_4) \rightarrow f_F^{\text{out}}(T_4)$   
 $f_G^{\text{in}}([T_5 | T_6], [T_5 | T_7]) \rightarrow u_{G,I}(f_I^{\text{in}}(T_6, T_7))$   
 $u_{G,I}(f_I^{\text{out}}(T_3)) \rightarrow f_G^{\text{out}}(T_3)$   
 $f_I^{\text{in}}([T_8 | T_9], [T_8 | T_{10}]) \rightarrow u_{I,K}(f_I^{\text{in}}(T_9, T_{10}))$   
 $u_{I,K}(f_I^{\text{out}}(T_3)) \rightarrow f_I^{\text{out}}(T_3)$   
 $f_I^{\text{in}}([], T_3) \rightarrow f_I^{\text{out}}(T_3)$

- existing TRS tools prove termination automatically
- original PROLOG program terminates

# Symbolic Evaluation Graphs and Term Rewriting

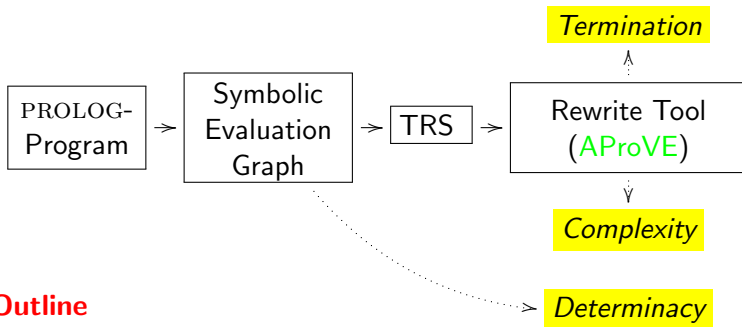


implemented in tool **AProVE**

- most powerful tool for termination of **definite** logic programs
- only tool for termination of **non-definite** PROLOG programs
- winner of *termination competition* for PROLOG  
(proves 342 of 477 examples, average runtime 6.5 s per example)

# Symbolic Evaluation Graphs and Term Rewriting

## General methodology for analyzing PROLOG programs



## Outline

- linear operational semantics of PROLOG
- from PROLOG to symbolic evaluation graphs
- from symbolic evaluation graphs to TRSs for **termination analysis**
- from symbolic evaluation graphs to TRSs for **complexity analysis**
- **determinacy analysis**

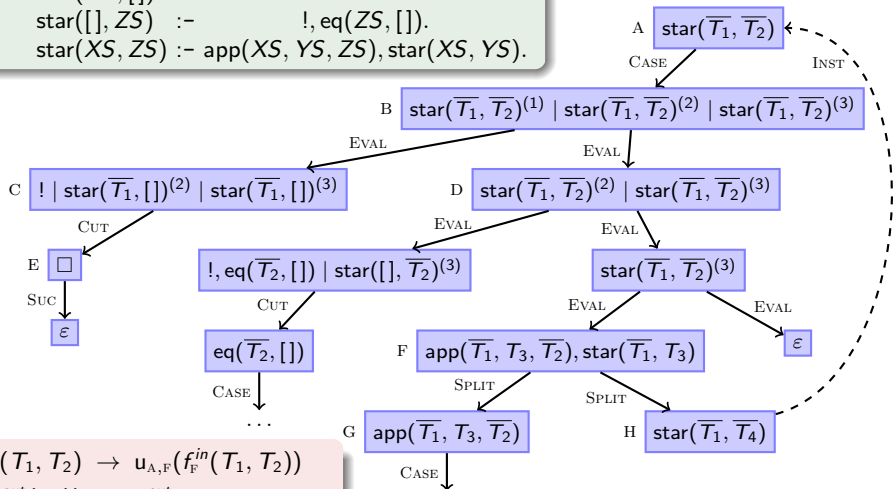
# Complexity for Logic Programs

## Program $\mathcal{P}$ , Class of queries $Q_m^{\mathcal{P}}$

- $prc_{\mathcal{P}, Q_m^{\mathcal{P}}}$  maps  $n \in \mathbb{N}$  to longest evaluation starting with  $Q \in Q_m^{\mathcal{P}}$ , where  $|Q|_m \leq n$
- $|Q|_m$ : number of variables and function symbols on *input positions*
- corresponds to number of unification attempts
- $\mathcal{R}$  has **linear** complexity for class  $Q_m^{\mathcal{P}}$  if  $prc_{\mathcal{P}, Q_m^{\mathcal{P}}}(n) \in \mathcal{O}(n)$   
 $\mathcal{R}$  has **quadratic** complexity for class  $Q_m^{\mathcal{P}}$  if  $prc_{\mathcal{P}, Q_m^{\mathcal{P}}}(n) \in \mathcal{O}(n^2)$  etc.
- **Example (star-program)**: has linear complexity
- Goal: Re-use existing methodology for termination analysis to analyze complexity as well



$\mathcal{P}$  :  $\text{star}(XS, []) :-$   $!$ .  
 $\text{star}([], ZS) :-$   $!, \text{eq}(ZS, [])$ .  
 $\text{star}(XS, ZS) :- \text{app}(XS, YS, ZS), \text{star}(XS, YS)$ .



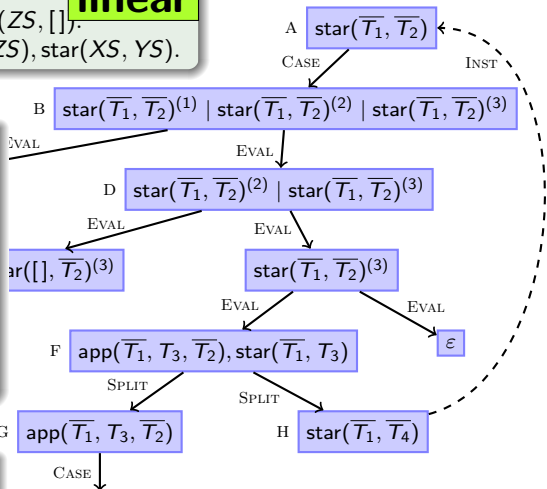
$f_A^{in}(T_1, T_2) \rightarrow u_{A,F}(f_F^{in}(T_1, T_2))$   
 $u_{A,F}(f_F^{out}(T_3)) \rightarrow f_A^{out}$   
 $f_A^{in}(T_1, []) \rightarrow f_A^{out}$   
 $f_F^{in}(T_1, T_2) \rightarrow u_{F,G}(f_G^{in}(T_1, T_2))$   
 $u_{F,G}(f_G^{out}(T_4)) \rightarrow u_{G,H}(f_A^{in}(T_1, T_4), T_4)$   
 $u_{G,H}(f_A^{out}, T_4) \rightarrow f_F^{out}(T_4)$

- generate symbolic evaluation graph
- generate TRS from graph
- determine complexity of TRS by existing tool

$\mathcal{P}$  :  $\text{star}(XS, [])$  :- !. **linear**  
 $\text{star}([], ZS)$  :- !,  $\text{eq}(ZS, [])$ .  
 $\text{star}(XS, ZS)$  :-  $\text{app}(XS, YS, ZS), \text{star}(XS, YS)$ .

### Correct!

- depends on SPLIT's successor G
- in  $\mathcal{P}$ : repeat evaluation of H for every answer of G (*backtracking*)
- in TRS: evaluate H once (choose G's answer *non-deterministically*)
- Here: G is *deterministic* (has only one answer)



$f_A^{in}(T_1, T_2) \rightarrow u_{A,F}(f_F^{in})$  **linear**

$u_{A,F}(f_F^{out}(T_3)) \rightarrow f_A^{out}$

$f_A^{in}(T_1, []) \rightarrow f_A^{out}$

$f_F^{in}(T_1, T_2) \rightarrow u_{F,G}(f_G^{in}(T_1, T_2))$

$u_{F,G}(f_G^{out}(T_4)) \rightarrow u_{G,H}(f_A^{in}(T_1, T_4), T_4)$

$u_{G,H}(f_A^{out}, T_4) \rightarrow f_F^{out}(T_4)$

- generate symbolic evaluation graph
- generate TRS from graph
- determine complexity of TRS by existing tool
- infer that  $\mathcal{P}$  has the same complexity

$\mathcal{P} : \quad \text{sublist}(X, Y) :- \text{app}(P, U, Y), \text{app}(V, X, P). \quad (1)$

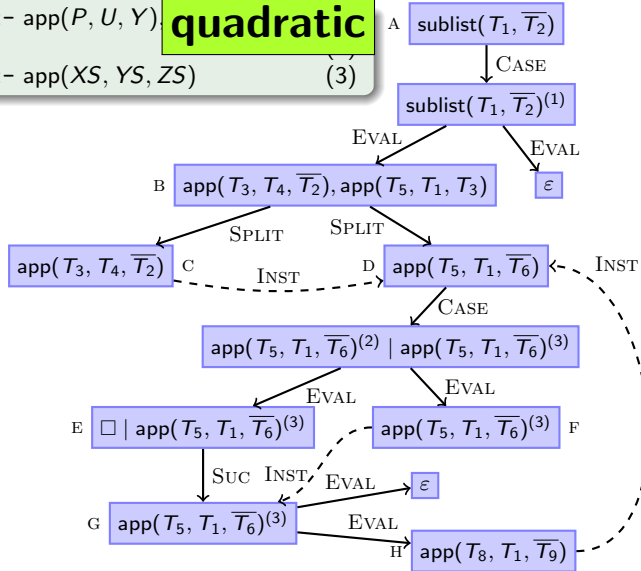
$\text{app}([], YS, YS). \quad (2)$

$\text{app}([X|XS], YS, [X|ZS]) :- \text{app}(XS, YS, ZS) \quad (3)$

## Evaluation of sublist

- $Q_m^{\text{sublist}} = \{\text{sublist}(t_1, t_2) \mid t_2 \text{ ground}\}$
- computes all sublists of  $Y$   
(by *backtracking*)
- $\mathcal{P}$ :
  - linear many possibilities to split  $Y$  into  $P$  and  $U$
  - for each possible  $P$ , linear evaluation of  $\text{app}(V, X, P)$

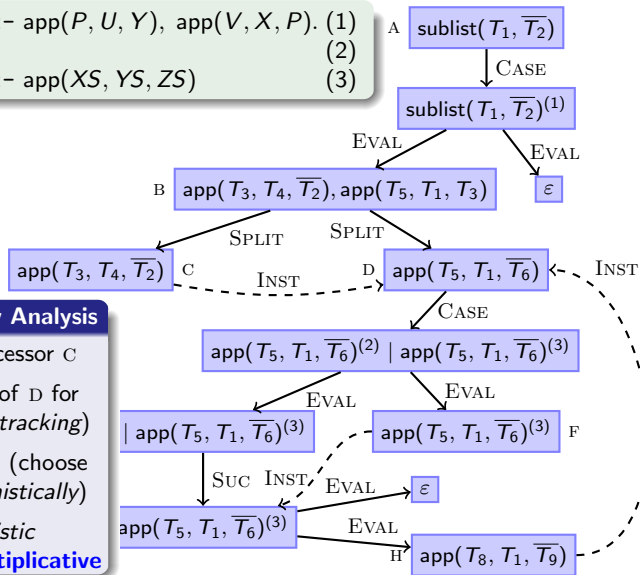
$\mathcal{P}$  :       $\text{sublist}(X, Y) := \text{app}(P, U, Y)$       **quadratic**  
           $\text{app}([], YS, YS)$ .  
 $\text{app}([X | XS], YS, [X | ZS]) := \text{app}(XS, YS, ZS)$       (3)



$f_B^{in}(T_2) \rightarrow u$       **linear**  
 $u_{B,C}(f_D^{out}(\dots)) \rightarrow u_{C,D}(f_D^{in}(\dots))$   
 $u_{C,D}(f_D^{out}(\dots)) \rightarrow f_B^{out}(\dots)$

- generate symbolic evaluation graph and TRS
- determine complexity of TRS by existing tool
- infer that  $\mathcal{P}$  has the same complexity

$\mathcal{P}$  :       $\text{sublist}(X, Y) \text{ :- app}(P, U, Y), \text{app}(V, X, P).$  (1)  
                   $\text{app}([], YS, YS).$  (2)  
 $\text{app}([X | XS], YS, [X | ZS]) \text{ :- app}(XS, YS, ZS)$  (3)



### Correctness of Complexity Analysis

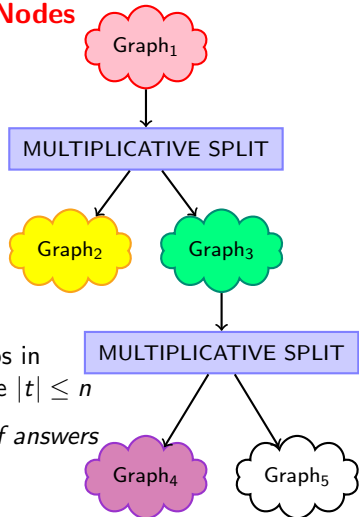
- depends on SPLIT's successor C
- in  $\mathcal{P}$ : repeat evaluation of D for every answer of C (*backtracking*)
- in TRS: evaluate D once (choose C's answer *non-deterministically*)
- Here: C is *not deterministic*  
 $\Rightarrow$  SPLIT node B is **multiplicative**

$f_B^{in}(T_2) \rightarrow u_{B,C}(f_D^{in}(T_2))$   
 $u_{B,C}(f_D^{out}(\dots)) \rightarrow u_{C,D}(f_D^{in}(\dots))$   
 $u_{C,D}(f_D^{out}(\dots)) \rightarrow f_B^{out}(\dots)$

- generate symbolic evaluation graph and TRS
- determine complexity of TRS by existing tool
- infer that  $\mathcal{P}$  has the same complexity

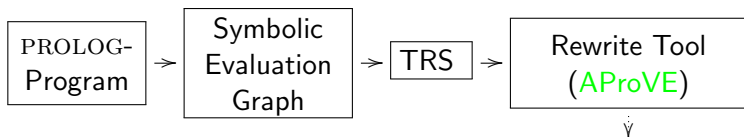
## Decompose Graph by Multiplicative Split Nodes

- generate symbolic evaluation graph
- generate **separate** TRSs  $\mathcal{R}_1, \dots, \mathcal{R}_5$  for parts up to **multiplicative SPLIT** nodes (no **multiplicative SPLIT** node may reach itself)
- determine  $irc_{\mathcal{R}_1, \mathcal{R}}, \dots, irc_{\mathcal{R}_5, \mathcal{R}}$  separately
  - maps  $n \in \mathbb{N}$  to maximal number of  $\mathcal{R}_i$ -steps in evaluation starting with basic term  $t$ , where  $|t| \leq n$
  - upper bound for *runtime* and for *number of answers*
- combine complexities
  - **multiply** complexities for children of multiplicative SPLITS
  - **add** complexities of parents of multiplicative SPLITS
  - $irc_{\mathcal{R}_1, \mathcal{R}} + irc_{\mathcal{R}_2, \mathcal{R}} \cdot (irc_{\mathcal{R}_3, \mathcal{R}} + irc_{\mathcal{R}_4, \mathcal{R}} \cdot irc_{\mathcal{R}_5, \mathcal{R}})$





# Symbolic Evaluation Graphs and Term Rewriting



implemented in tool **AProVE**

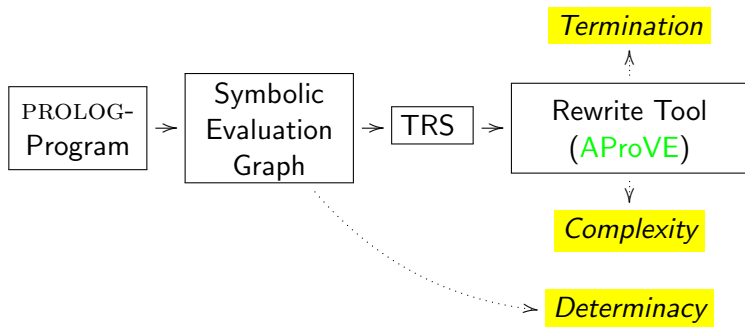
- only tool for complexity of **non-well-moded** or **non-definite** programs
- experiments on all 477 programs of *TPDB*

	$\mathcal{O}(1)$	$\mathcal{O}(n)$	$\mathcal{O}(n^2)$	$\mathcal{O}(n \cdot 2^n)$	<b>bounds</b>	<b>time</b>
CASLOG	1	21	4	<b>3</b>	29	14.8
CiaoPP	3	19	4	<b>3</b>	29	11.7
AProVE	<b>54</b>	<b>117</b>	<b>37</b>	0	<b>208</b>	<b>10.6</b>



# Symbolic Evaluation Graphs and Term Rewriting

## General methodology for analyzing PROLOG programs



## Outline

- linear operational semantics of PROLOG
- from PROLOG to symbolic evaluation graphs
- from symbolic evaluation graphs to TRSs for **termination analysis**
- from symbolic evaluation graphs to TRSs for **complexity analysis**
- **determinacy analysis**

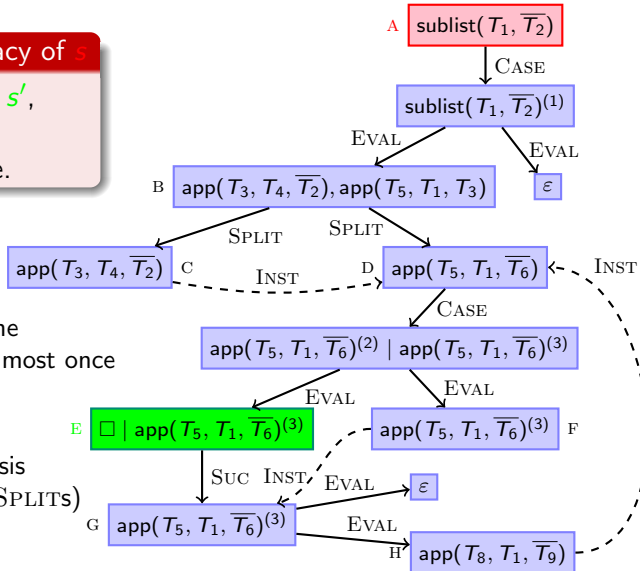
## Criterion for determinacy of $s$

If  $s$  reaches **SUC** node  $s'$ ,  
then there is no path  
from  $s'$  to a **SUC** node.

- query **deterministic** iff

it generates at most one  
answer substitution at most once

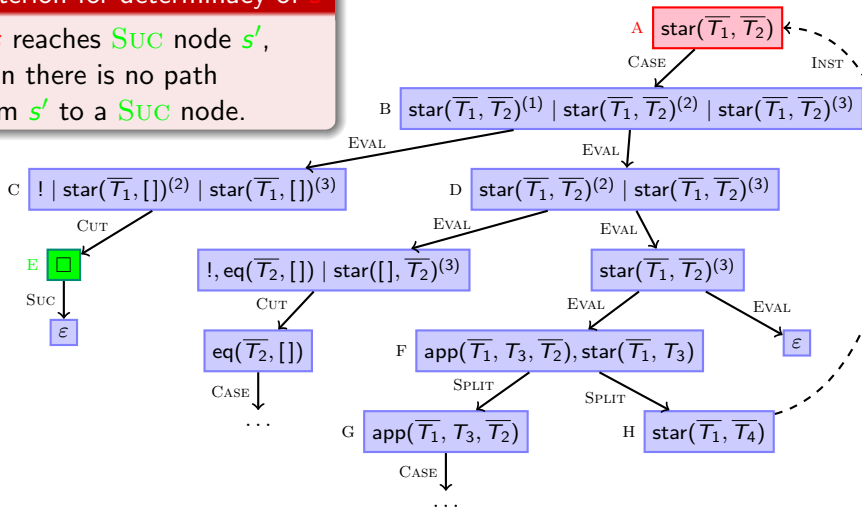
- for program analysis
- for complexity analysis  
(**non-multiplicative SPLITS**)
- successful evaluation  $\Rightarrow$   
path to **SUC** node in  
symbolic evaluation graph



- C** not deterministic  
 $\Rightarrow$  SPLIT node B multiplicative
- A** not deterministic

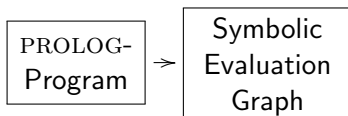
## Criterion for determinacy of $s$

If  $s$  reaches **SUC** node  $s'$ ,  
then there is no path  
from  $s'$  to a **SUC** node.



- G** is deterministic  
 $\Rightarrow$  SPLIT node **F** not multiplicative
- A** is deterministic

# Symbolic Evaluation Graphs and Term Rewriting



implemented in tool **AProVE**

- experiments on 300 **definite** programs:  
CiaoPP: 132, AProVE: 69
- experiments on 177 **non-definite** programs:  
CiaoPP: 61, AProVE: 92
- only first step, but substantial addition to existing determinacy analyses  
(AProVE succeeds on 78 examples where CiaoPP fails)
- strong enough for complexity analysis

**Determinacy**

## I. Termination of **Term Rewriting**

- 1 Termination of Term Rewrite Systems
- 2 Non-Termination of Term Rewrite Systems
- 3 Complexity of Term Rewrite Systems
- 4 Termination of Integer Term Rewrite Systems

## II. Termination of **Programs**

- 1 Termination of Functional Programs (Haskell)
- 2 Termination of Logic Programs (Prolog)
- 3 Termination of Imperative Programs (Java) (RTA '10 & '11, CAV '12)

# Termination of Imperative Programs

## Direct Approaches

- Synthesis of Linear Ranking Functions  
(*Colon & Sipma, 01*), (*Podelski & Rybalchenko, 04*), ...
  - **Terminator**: Termination Analysis by Abstraction & Model Checking  
(*Cook, Podelski, Rybalchenko et al., since 05*)
  - **Julia & COSTA**: Termination Analysis of JAVA BYTECODE  
(*Spoto, Mesnard, Payet, 10*),  
(*Albert, Arenas, Codish, Genaim, Puebla, Zanardini, 08*)
  - ...
- 
- used at Microsoft for verifying Windows device drivers
  - **no use of TRS-techniques** (stand-alone methods)

# Termination of Imperative Programs

## Rewrite-Based Approach

- analyze JAVA BYTECODE (JBC) instead of JAVA
- using TRS-techniques for JBC is challenging
  - sharing and aliasing
  - side effects
  - cyclic data objects
  - object-orientation
  - recursion
  - ...

# Termination of Imperative Programs

- **New approach**

- **Frontend**

- evaluate JBC a few steps  $\Rightarrow$  **termination graph**  
termination graph captures side effects, sharing, cyclic data objects etc.
    - transform **termination graph**  $\Rightarrow$  **TRS**

- **Backend**

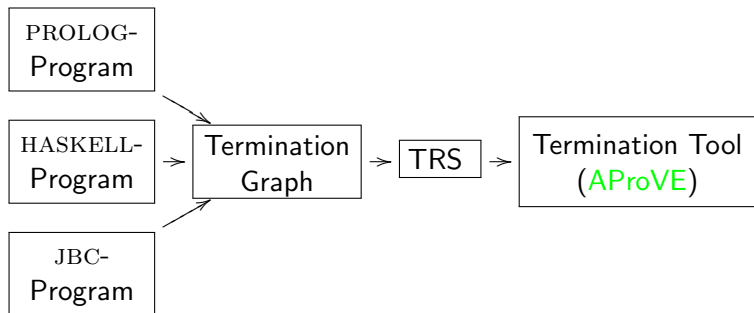
- prove termination of the resulting TRS  
(using existing techniques & tools)

- implemented in **AProVE**

- successfully evaluated on JBC-collection
  - competitive termination tool for JBC



# Termination of Imperative Programs



- implemented in **AProVE**
  - successfully evaluated on JBC-collection
  - competitive termination tool for JBC

# Termination of Imperative Programs

- **other techniques:**

abstract objects to **numbers**

- IntList-object representing [0, 1, 2] is abstracted to **length 3**

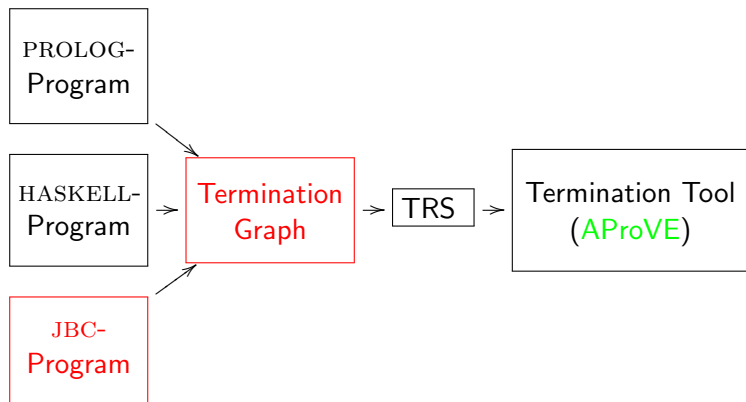
```
public class IntList {  
    int value;  
    IntList next;  
}
```

- **our technique:**

abstract objects to **terms**

- introduce function symbol for every class
- IntList-object representing [0, 1, 2] is abstracted to **term:** `IntList(0, IntList(1, IntList(2, null)))`
- TRS-techniques generate suitable orders to compare arbitrary terms
- particularly powerful on user-defined data types
- powerful on pre-defined data types by using **Integer TRSs**

# From JBC to Termination Graphs



# Example

```
00: aload_0      // load num to opstack
01: ifnull 8     // jump to line 8 if top
                // of opstack is null
04: aload_1      // load limit
05: ifnonnull 9  // jump if not null
08: return
09: aload_0      // load num
10: astore_2     // store into copy
11: aload_0      // load num
12: getfield val // load field val
15: aload_1      // load limit
16: getfield val // load field val
19: if_icmpge 35 // jump if
                // num.val >= limit.val
22: aload_2      // load copy
23: aload_2      // load copy
24: getfield val // load field val
27: iconst_1     // load constant 1
28: iadd         // add copy.val and 1
29: putfield val // store into copy.val
32: goto 11
35: return
```

```
public class Int {
    // only wrap a primitive int
    private int val;

    // count up to the value
    // in "limit"
    public static void count(
        Int num, Int limit) {

        if (num == null
            || limit == null) {
            return;
        }

        // introduce sharing
        Int copy = num;

        while (num.val < limit.val) {
            copy.val++;
        }
    }
}
```

# Abstract States of the JVM

```
00: aload_0      // load num to opstack
01: ifnull 8     // jump to line 8 if top
                // of opstack is null
04: aload_1      // load limit
05: ifnonnull 9  // jump if not null
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09: aload_0      // load num
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11: aload_0      // load num
12: getfield val // load field val
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16: getfield val // load field val
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                // num.val >= limit.val
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23: aload_2      // load copy
24: getfield val // load field val
27: iconst_1     // load constant 1
28: iadd         // add copy.val and 1
29: putfield val // store into copy.val
32: goto 11
35: return
```

$\text{ifnull } 8 \mid n: o_1, l: o_2 \mid o_1$   
 $o_1 = \text{Int}(\text{val} = i_1) \quad i_1 = (-\infty, \infty)$   
 $o_2 = \text{Int}(?)$

## 4 components

- 1 next program instruction
- 2 values of local variables  
(value of num is *reference*  $o_1$ )
- 3 values on the operand stack
- 4 information about the heap
  - object at address  $o_2$  is null or of type Int
  - object at  $o_1$  has type Int, val-field has value  $i_1$
  - $i_1$  is an arbitrary integer
  - no sharing

# From JBC to Termination Graphs

```
00: aload_0
01: ifnull 8
04: aload_1
    :
    :
19: if_icmpge 35
    :
    :
27: iconst_1
28: iadd
29: putfield val
32: goto 11
35: return
```

$\text{aload}_0 \mid n: \sigma_1, l: \sigma_2 \mid \varepsilon$ $\sigma_1 = \text{Int}(?) \quad \sigma_2 = \text{Int}(?)$
--

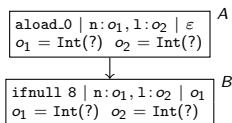
<sup>A</sup>

## State A:

- do all calls of count terminate?
- num and limit are arbitrary, but distinct Int-objects

# From JBC to Termination Graphs

```
00: aload_0
01: ifnull 8
04: aload_1
    :
    :
19: if_icmpge 35
    :
    :
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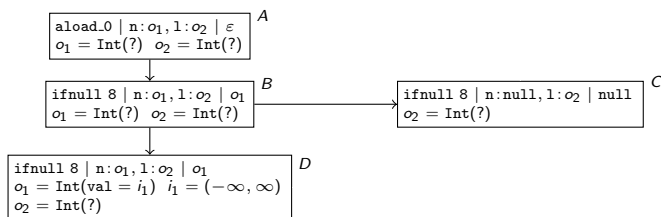


## State B:

- “aload\_0” loads value of num on operand stack
- A connected to B by *evaluation edge*

# From JBC to Termination Graphs

```
00: aload_0
01: ifnull 8
04: aload_1
   :
   :
19: if_icmpge 35
   :
   :
27: iconst_1
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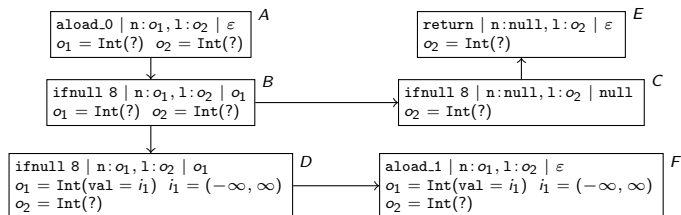
## States C and D:

- “ifnull 8” needs to know whether  $o_1$  is null
- *refine* information about heap (*refinement edges*)



# From JBC to Termination Graphs

```
00: aload_0
01: ifnull 8
04: aload_1
   :
   :
19: if_icmpge 35
   :
   :
27: iconst_1
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```

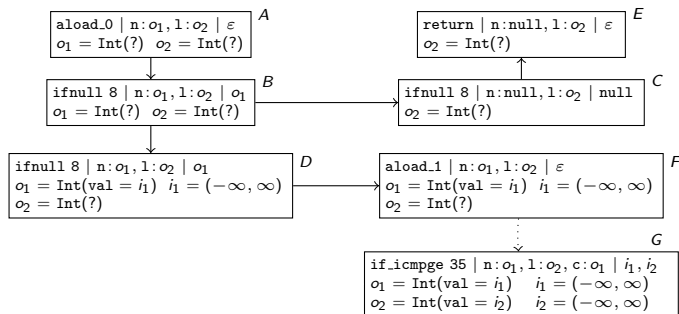


## States E and F:

- evaluate “ifnull 8” in C and D
- *evaluation edges*

# From JBC to Termination Graphs

```
00: aload_0
01: ifnull 8
04: aload_1
   :
   :
19: if_icmpge 35
   :
   :
27: iconst_1
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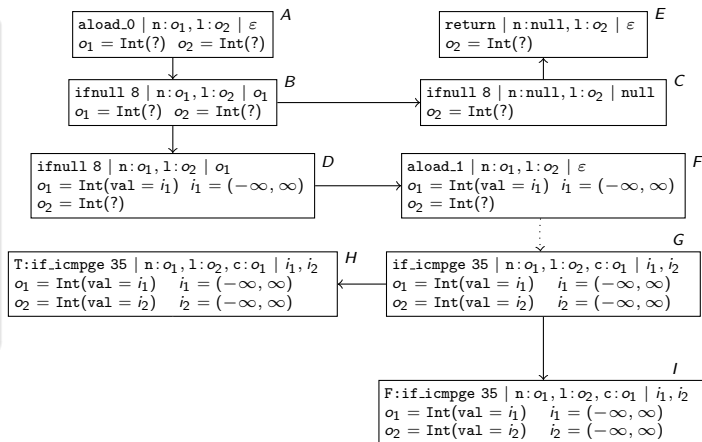


## State G:

- in state *F*, check if limit is null analogously
- aliasing in *G*: num and copy point to the same address  $o_1$
- val-fields of num and limit pushed on operand stack

# From JBC to Termination Graphs

```
00: aload_0
01: ifnull 8
04: aload_1
   :
   :
19: if_icmpge 35
   :
   :
27: iconst_1
28: iadd
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32: goto 11
35: return
```

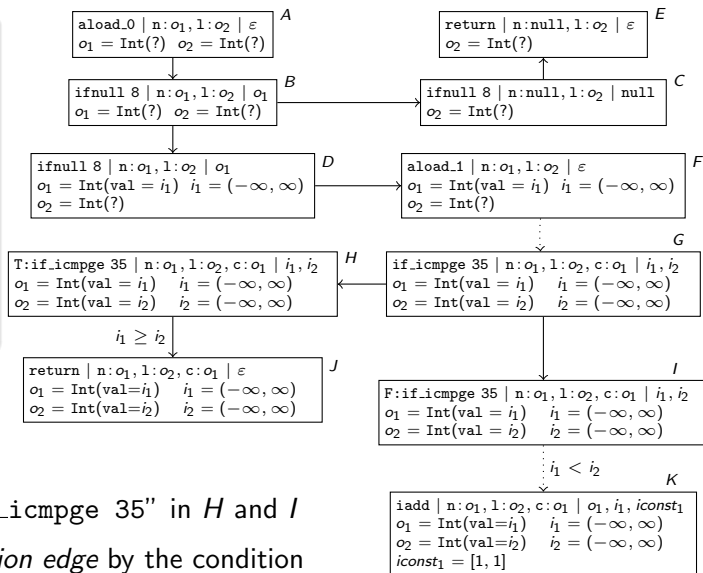


## States H and I:

- “if\_icmpge 35” needs to know whether  $i_1 \geq i_2$
- *refine* information about heap (*refinement edges*)

# From JBC to Termination Graphs

```
00: aload_0
01: ifnull 8
04: aload_1
   :
   :
19: if_icmpge 35
   :
   :
27: iconst_1
28: iadd
29: putfield val
32: goto 11
35: return
```



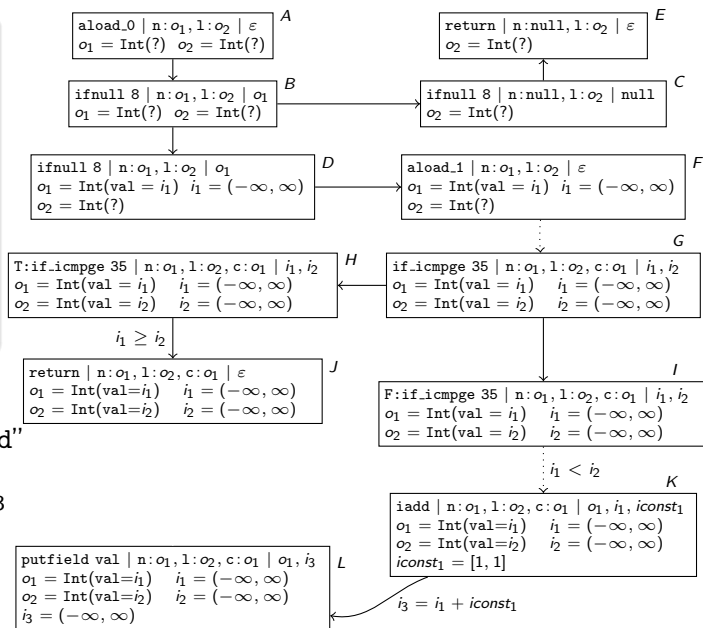
## States J and K:

- evaluate “if\_icmpge 35” in H and I
- label *evaluation edge* by the condition
- val-field of copy and integer variable with value 1 on operand stack

# From JBC to Termination Graphs

```

00: aload_0
01: ifnull 8
04: aload_1
   :
   :
19: if_icmpge 35
   :
   :
27: iconst_1
28: iadd
29: putfield val
32: goto 11
35: return
    
```



## State L:

- evaluate "iadd"
- new variable  $i_3$
- label edge by connection

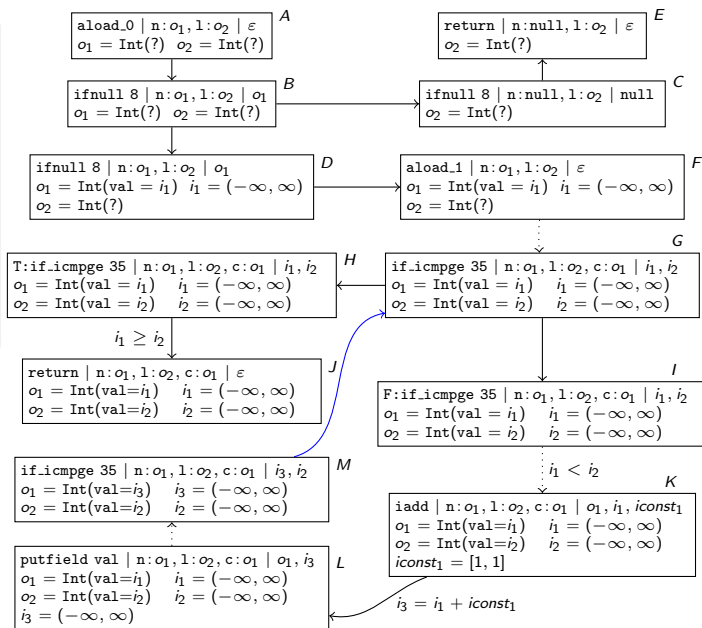
# From JBC to Termination Graphs

```

00: aload_0
01: ifnull 8
04: aload_1
   :
   :
19: if_icmpge 35
   :
   :
27: iconst_1
28: iadd
29: putfield val
32: goto 11
35: return
    
```

## State M:

- again reaches "if\_icmpge"
- M* instance of *G*
- instantiation edge



## Termination Graphs

- expand nodes until all leaves correspond to program ends
- by appropriate generalization steps, one always reaches a *finite* termination graph
- state  $s_1$  is *instance* of  $s_2$  iff every concrete state described by  $s_1$  is also described by  $s_2$

## Using Termination Graphs for Termination Proofs

- every JBC-computation of concrete states corresponds to a *computation path* in the termination graph
- termination graph is called *terminating* iff it has no infinite computation path

# Example with User-Defined Data Type

```
public class Flatten {
    public static IntList
        flatten(TreeList list) {
        TreeList cur = list;
        IntList result = null;

        while (cur != null) {
            Tree tree = cur.value;
            if (tree != null) {
                IntList oldIntList = result;
                result = new IntList();
                result.value = tree.value;
                result.next = oldIntList;
                TreeList oldCur = cur;
                cur = new TreeList();
                cur.value = tree.left;
                cur.next = oldCur;
                oldCur.value = tree.right;
            } else cur = cur.next;
        }
        return result;
    }
}
```

```
public class Tree {
    int value;
    Tree left;
    Tree right;
}

public class TreeList {
    Tree value;
    TreeList next;
}

public class IntList {
    int value;
    IntList next;
}
```

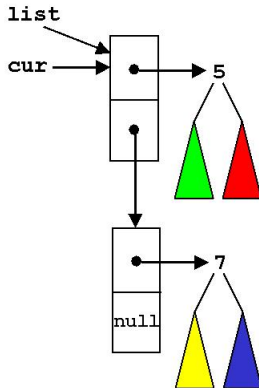


# Example with User-Defined Data Type

```
public class Flatten {
    public static IntList
        flatten(TreeList list) {
        TreeList cur = list;
        IntList result = null;

        while (cur != null) {
            Tree tree = cur.value;
            if (tree != null) {
                IntList oldIntList = result;
                result = new IntList();
                result.value = tree.value;
                result.next = oldIntList;
                TreeList oldCur = cur;
                cur = new TreeList();
                cur.value = tree.left;
                cur.next = oldCur;
                oldCur.value = tree.right;
            } else cur = cur.next;
        }
        return result;
    }
}
```

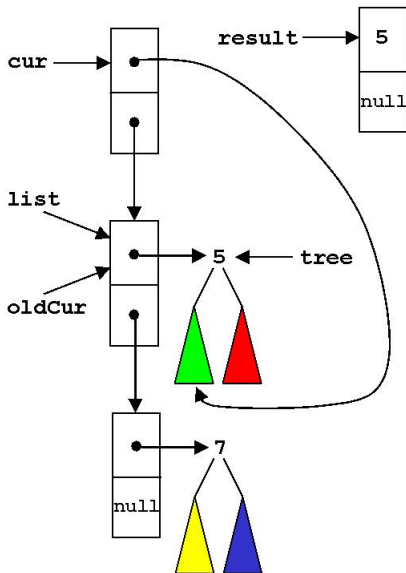
**result:** null



# Example with User-Defined Data Type

```
public class Flatten {
    public static IntList
        flatten(TreeList list) {
        TreeList cur = list;
        IntList result = null;

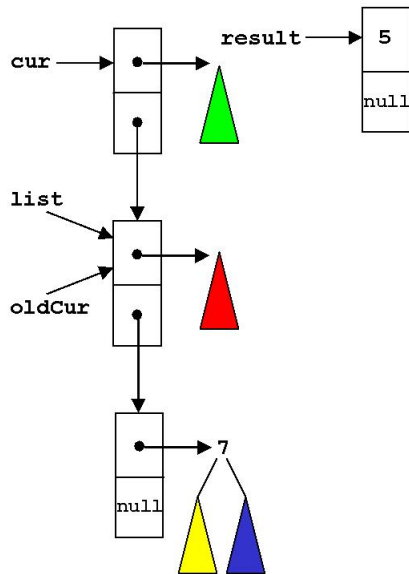
        while (cur != null) {
            Tree tree = cur.value;
            if (tree != null) {
                IntList oldIntList = result;
                result = new IntList();
                result.value = tree.value;
                result.next = oldIntList;
                TreeList oldCur = cur;
                cur = new TreeList();
                cur.value = tree.left;
                cur.next = oldCur;
                oldCur.value = tree.right;
            } else cur = cur.next;
        }
        return result;
    }
}
```



# Example with User-Defined Data Type

```
public class Flatten {
    public static IntList
        flatten(TreeList list) {
        TreeList cur = list;
        IntList result = null;

        while (cur != null) {
            Tree tree = cur.value;
            if (tree != null) {
                IntList oldIntList = result;
                result = new IntList();
                result.value = tree.value;
                result.next = oldIntList;
                TreeList oldCur = cur;
                cur = new TreeList();
                cur.value = tree.left;
                cur.next = oldCur;
                oldCur.value = tree.right;
            } else cur = cur.next;
        }
        return result;
    }
}
```



no termination by *path length*

# Example with User-Defined Data Type

```
public class Flatten {
    public static IntList
        flatten(TreeList list) {
        TreeList cur = list;
        IntList result = null;

        while (cur != null) {
            Tree tree = cur.value;
            if (tree != null) {
                IntList oldIntList = result;
                result = new IntList();
                result.value = tree.value;
                result.next = oldIntList;
                TreeList oldCur = cur;
                cur = new TreeList();
                cur.value = tree.left;
                cur.next = oldCur;
                oldCur.value = tree.right;
            } else cur = cur.next;
        }
        return result;
    }
}
```

## General state at beginning of loop body

```
aload_1 | l:o1, c:o2, r:o3 | ε
o1 = TreeList(?) o2 = TreeList(?)
o3 = IntList(?)
o1 =? o2      o1 √ o2
```

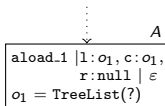
## Annotations

- $o_1 =^? o_2$ :  $o_1$  and  $o_2$  may be equal
- $o_1 \checkmark o_2$ :  $o_1$  and  $o_2$  may join
  - $o \rightarrow o'$  iff object at address  $o$  has a field with value  $o'$
  - $o_1 \checkmark o_2$ :  $o_1 \rightarrow^* o \leftarrow^+ o_2$  or  $o_1 \rightarrow^+ o \leftarrow^* o_2$
- $o !$ :  $o$  does not have to be a tree

# Example with User-Defined Data Type

```
public class Flatten {
    public static IntList
        flatten(TreeList list) {
        TreeList cur = list;
        IntList result = null;

        while (cur != null) {
            Tree tree = cur.value;
            if (tree != null) {
                IntList oldIntList = result;
                result = new IntList();
                result.value = tree.value;
                result.next = oldIntList;
                TreeList oldCur = cur;
                cur = new TreeList();
                cur.value = tree.left;
                cur.next = oldCur;
                oldCur.value = tree.right;
            } else cur = cur.next;
        }
        return result;
    }
}
```



## State A:

- reaches loop condition  
“ $\text{cur} \neq \text{null}$ ”  
for the first time
- list and cur ( $o_1$ ) are equal

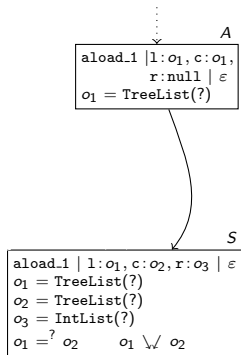
# Example with User-Defined Data Type

```
public class Flatten {
  public static IntList
    flatten(TreeList list) {
    TreeList cur = list;
    IntList result = null;

    while (cur != null) {
      Tree tree = cur.value;
      if (tree != null) {
        IntList oldIntList = result;
        result = new IntList();
        result.value = tree.value;
        result.next = oldIntList;
        TreeList oldCur = cur;
        cur = new TreeList();
        cur.value = tree.left;
        cur.next = oldCur;
        oldCur.value = tree.right;
      } else cur = cur.next;
    }
    return result;
  }
}
```

## State S:

- generalize A to obtain finite termination graph
- list ( $o_1$ ) and cur ( $o_2$ ) may be equal and may join

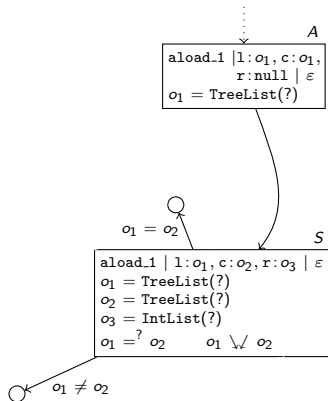


# Example with User-Defined Data Type

```
public class Flatten {
  public static IntList
    flatten(TreeList list) {
    TreeList cur = list;
    IntList result = null;

    while (cur != null) {
      Tree tree = cur.value;
      if (tree != null) {
        IntList oldIntList = result;
        result = new IntList();
        result.value = tree.value;
        result.next = oldIntList;
        TreeList oldCur = cur;
        cur = new TreeList();
        cur.value = tree.left;
        cur.next = oldCur;
        oldCur.value = tree.right;
      } else cur = cur.next;
    }
    return result;
  }
}
```

**State S:**

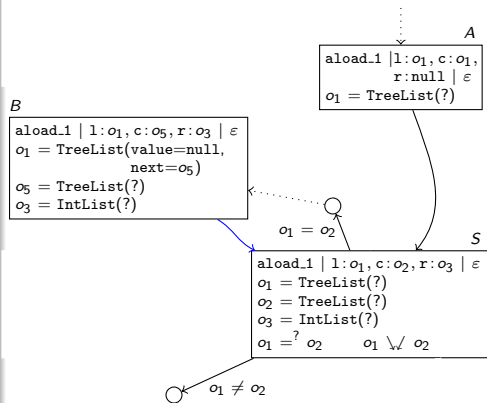


- *refinement* of annotation  $o_1 = ? o_2$

# Example with User-Defined Data Type

```
public class Flatten {
  public static IntList
    flatten(TreeList list) {
    TreeList cur = list;
    IntList result = null;

    while (cur != null) {
      Tree tree = cur.value;
      if (tree != null) {
        IntList oldIntList = result;
        result = new IntList();
        result.value = tree.value;
        result.next = oldIntList;
        TreeList oldCur = cur;
        cur = new TreeList();
        cur.value = tree.left;
        cur.next = oldCur;
        oldCur.value = tree.right;
      } else cur = cur.next;
    }
    return result;
  }
}
```



## State B:

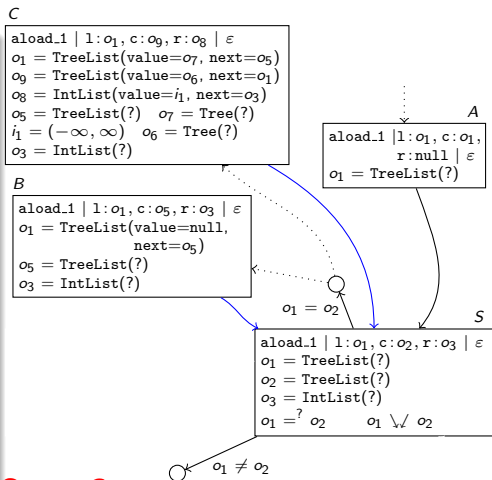
- reach loop condition if `tree == null`
- `list`  $\rightarrow^+ \circ \leftarrow^*$  `cur`
- *B* is *instance* of *S*



# Example with User-Defined Data Type

```
public class Flatten {
    public static IntList
        flatten(TreeList list) {
        TreeList cur = list;
        IntList result = null;

        while (cur != null) {
            Tree tree = cur.value;
            if (tree != null) {
                IntList oldIntList = result;
                result = new IntList();
                result.value = tree.value;
                result.next = oldIntList;
                TreeList oldCur = cur;
                cur = new TreeList();
                cur.value = tree.left;
                cur.next = oldCur;
                oldCur.value = tree.right;
            } else cur = cur.next;
        }
        return result;
    }
}
```



## State C:

- $\text{Tree}(\text{value}=i_1, \text{left}=o_6, \text{right}=o_7)$
- $\text{list} \rightarrow^* \circ \leftarrow^+ \text{cur}$
- C is *instance* of S



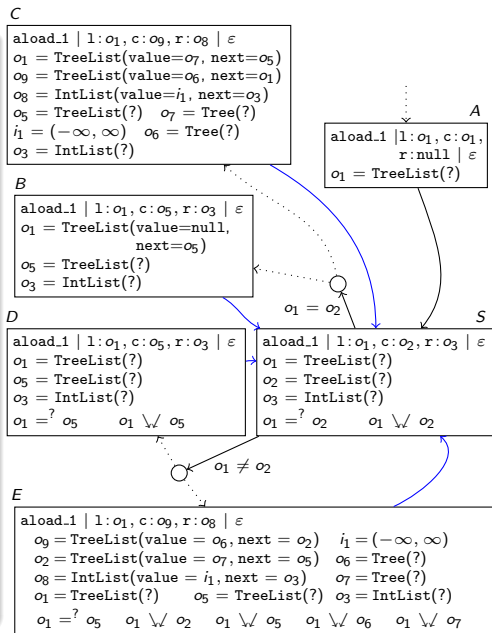
# Example with User-Defined Data Type

```

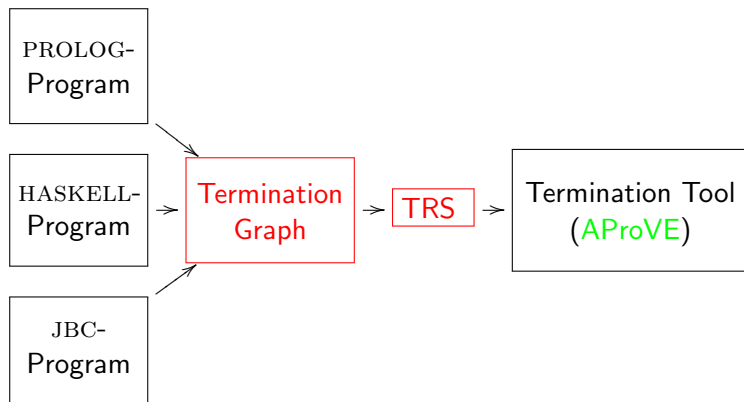
public class Flatten {
  public static IntList
    flatten(TreeList list) {
    TreeList cur = list;
    IntList result = null;

    while (cur != null) {
      Tree tree = cur.value;
      if (tree != null) {
        IntList oldIntList = result;
        result = new IntList();
        result.value = tree.value;
        result.next = oldIntList;
        TreeList oldCur = cur;
        cur = new TreeList();
        cur.value = tree.left;
        cur.next = oldCur;
        oldCur.value = tree.right;
      } else cur = cur.next;
    }
    return result;
  }
}

```



# From Termination Graphs to TRSs



# Transforming Objects to Terms

```
aload_1 | l:o1, c:o9, r:o8 | ε
o9 = TreeList(value = o6, next = o2)   i1 = (-∞, ∞)
o2 = TreeList(value = o7, next = o5)   o6 = Tree(?)
o8 = IntList(value = i1, next = o3)   o7 = Tree(?)
o1 = TreeList(?)   o5 = TreeList(?)   o3 = IntList(?)
o1 =? o5   o1 ↘ o2   o1 ↘ o5   o1 ↘ o6   o1 ↘ o7
```

For every class  $C$  with  $n$  fields,  
introduce function symbol  $C$  with  $n$  arguments

- term for  $o_1$ :  $o_1$
- term for  $o_2$ :  $TL(o_7, o_5)$
- term for  $o_9$ :  $TL(o_6, TL(o_7, o_5))$
- term for  $o_8$ :  $IL(i_1, o_3)$

# Transforming Objects to Terms

## Class Hierarchy

- for every class  $C$  with  $n$  fields, introduce function symbol  $C$  with  $n + 1$  arguments
- first argument: part of the object corresponding to subclasses of  $C$

```
public class A {  
    int a;  
}
```

```
A x = new A();  
x.a = 1;
```

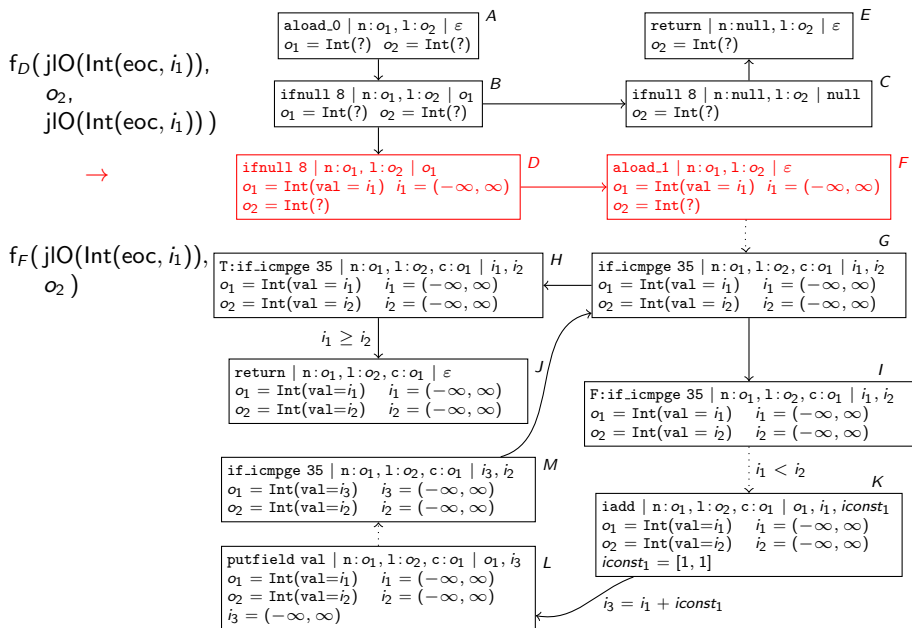
```
public class B extends A {  
    int b;  
}
```

```
B y = new B();  
y.a = 2;  
y.b = 3;
```

- term for  $x$ :  $\text{jIO}(A(\text{eoc}, 1))$  (eoc for “end of class”)
- term for  $y$ :  $\text{jIO}(A(B(\text{eoc}, 3), 2))$  (jIO for “java.lang.Object”)



# Transforming Edges to Rewrite Rules





# Transforming Edges to Rewrite Rules

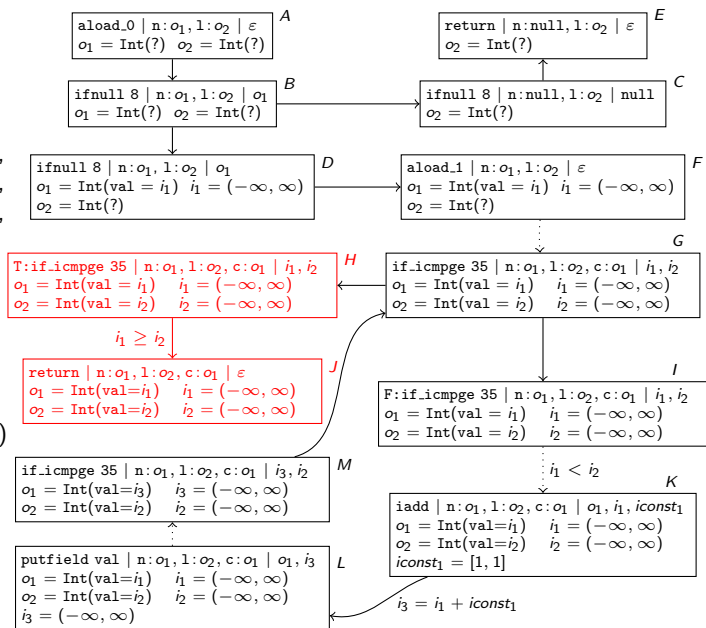
## Transforming Evaluation Edges with Conditions

$f_H(jIO(Int(eoc, i_1)),$   
 $jIO(Int(eoc, i_2)),$   
 $jIO(Int(eoc, i_1)),$   
 $i_1,$   
 $i_2)$

→

$f_J(jIO(Int(eoc, i_1)),$   
 $jIO(Int(eoc, i_2)),$   
 $jIO(Int(eoc, i_1)))$

$| i_1 \geq i_2$



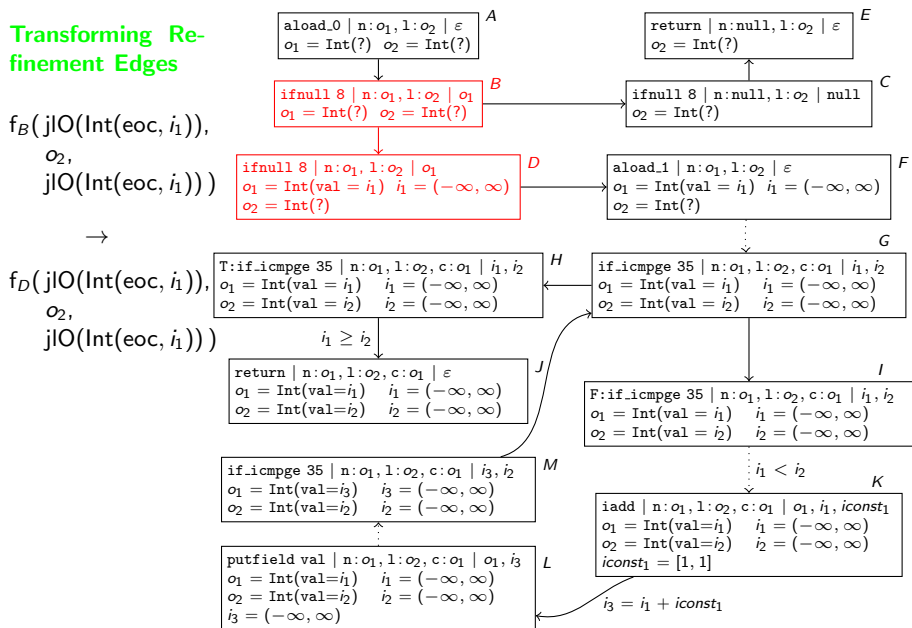
# Transforming Edges to Rewrite Rules

## Transforming Refinement Edges

$f_B(\text{jIO}(\text{Int}(\text{eoc}, i_1)),$   
 $o_2,$   
 $\text{jIO}(\text{Int}(\text{eoc}, i_1)))$

→

$f_D(\text{jIO}(\text{Int}(\text{eoc}, i_1)),$   
 $o_2,$   
 $\text{jIO}(\text{Int}(\text{eoc}, i_1)))$



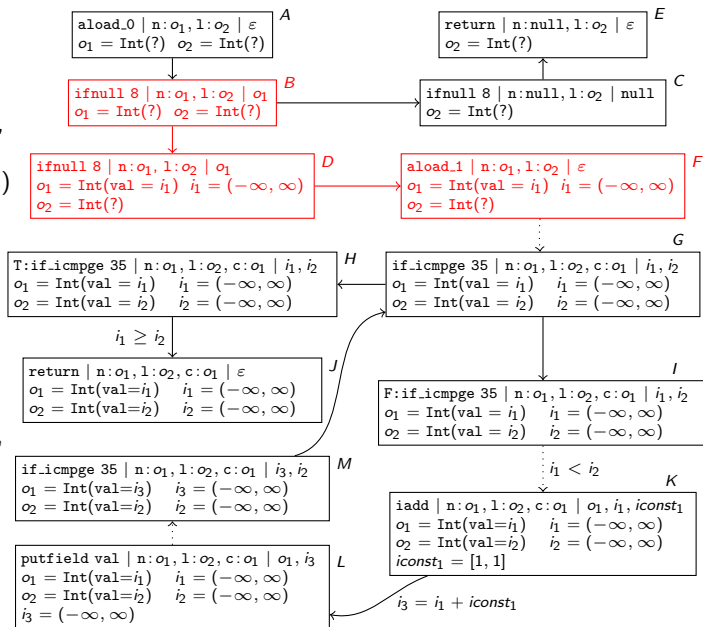
# Transforming Edges to Rewrite Rules

## Merging Rewrite Rules

$f_B(\text{jIO}(\text{Int}(\text{eoc}, i_1)),$   
 $o_2,$   
 $\text{jIO}(\text{Int}(\text{eoc}, i_1)))$

→

$f_F(\text{jIO}(\text{Int}(\text{eoc}, i_1)),$   
 $o_2)$



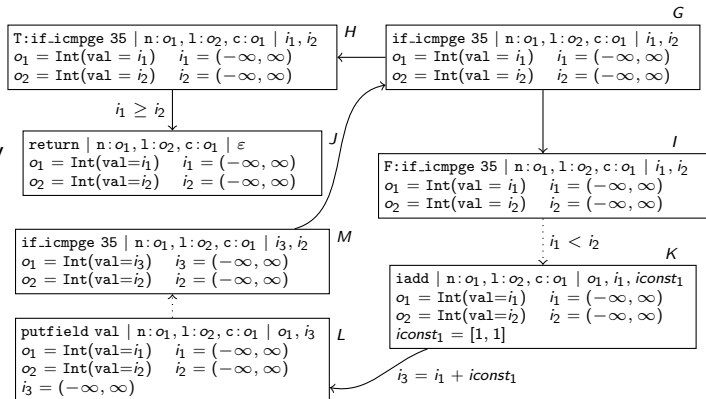
# Transforming Edges to Rewrite Rules

## TRS for count

$$\begin{array}{l} f_G(\text{jIO}(\text{Int}(\text{eoc}, i_1)), \quad \text{jIO}(\text{Int}(\text{eoc}, i_2)), \quad \text{jIO}(\text{Int}(\text{eoc}, i_1)), \quad i_1, \quad i_2) \rightarrow \\ f_G(\text{jIO}(\text{Int}(\text{eoc}, i_1 + 1)), \quad \text{jIO}(\text{Int}(\text{eoc}, i_2)), \quad \text{jIO}(\text{Int}(\text{eoc}, i_1 + 1)), \quad i_1 + 1, \quad i_2) \quad | \quad i_1 < i_2 \end{array}$$

TRS is  
"natural"

termination easy  
to prove  
automatically



# From Termination Graphs to TRSs

## TRS for count

$$\begin{array}{l} f_G(\text{jIO}(\text{Int}(\text{eoc}, i_1)), \quad \text{jIO}(\text{Int}(\text{eoc}, i_2)), \quad \text{jIO}(\text{Int}(\text{eoc}, i_1)), \quad i_1, \quad i_2) \rightarrow \\ f_G(\text{jIO}(\text{Int}(\text{eoc}, i_1 + 1)), \quad \text{jIO}(\text{Int}(\text{eoc}, i_2)), \quad \text{jIO}(\text{Int}(\text{eoc}, i_1 + 1)), \quad i_1 + 1, \quad i_2) \quad | \quad i_1 < i_2 \end{array}$$

- every JBC-computation of concrete states corresponds to a *computation path* in the termination graph
- termination graph is called *terminating* iff it has no infinite computation path
- every computation path corresponds to rewrite sequence in TRS

## Theorem

**TRS** corresponding to termination graph is terminating  $\Rightarrow$

**termination graph** is terminating  $\Rightarrow$

**JBC-program** terminating for all states represented in termination graph

# From Termination Graphs to TRSs

$$f_S(\text{TL}(\text{null}, o_5), \text{TL}(\text{null}, o_5), o_3) \rightarrow$$

$$f_S(\text{TL}(\text{null}, o_5), o_5, o_3)$$

$$f_S(\dots, \text{TL}(\text{T}(i_1, o_6, o_7), o_5), o_3) \rightarrow$$

$$f_S(\dots, \text{TL}(o_6, \text{TL}(o_7, o_5)), \text{IL}(i_1, o_3))$$

$$f_S(o_1, \text{TL}(\text{null}, o_5), o_3) \rightarrow$$

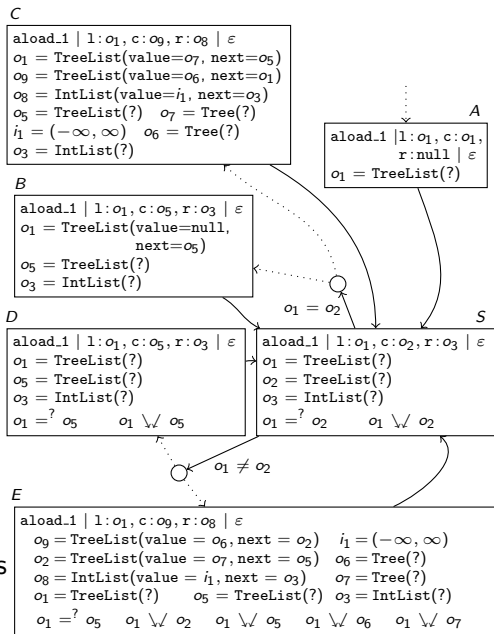
$$f_S(o_1, o_5, o_3)$$

$$f_S(o_1, \text{TL}(\text{T}(i_1, o_6, o_7), o_5), o_3) \rightarrow$$

$$f_S(o'_1, \text{TL}(o_6, \text{TL}(o_7, o_5)), \text{IL}(i_1, o_3))$$

## Rewrite Rules & Annotations

- when writing to a field of  $o_2$  with  $o_1 \Downarrow o_2$ :  
 $o_1$  on lhs, fresh variable  $o'_1$  on rhs
- cyclic objects: fresh variable on rhs



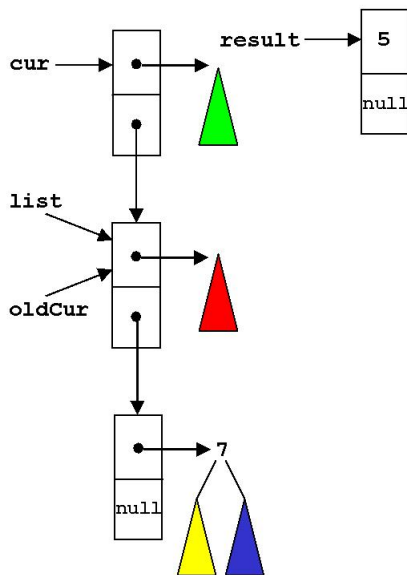
# From Termination Graphs to TRSs

$$f_S(\text{TL}(\text{null}, \sigma_5), \text{TL}(\text{null}, \sigma_5), \sigma_3) \rightarrow$$
$$f_S(\text{TL}(\text{null}, \sigma_5), \sigma_5, \sigma_3)$$
$$f_S(\dots, \text{TL}(T(i_1, \sigma_6, \sigma_7), \sigma_5), \sigma_3) \rightarrow$$
$$f_S(\dots, \text{TL}(\sigma_6, \text{TL}(\sigma_7, \sigma_5)), \text{IL}(i_1, \sigma_3))$$
$$f_S(\sigma_1, \text{TL}(\text{null}, \sigma_5), \sigma_3) \rightarrow$$
$$f_S(\sigma_1, \sigma_5, \sigma_3)$$
$$f_S(\sigma_1, \text{TL}(T(5, \sigma_6, \sigma_7), \sigma_5), \text{null}) \rightarrow$$
$$f_S(\sigma'_1, \text{TL}(\sigma_6, \text{TL}(\sigma_7, \sigma_5)), \text{IL}(5, \text{null}))$$

TRS is “*natural*”

termination easy

to prove automatically



# Automated Termination Analysis of JAVA BYTECODE by Term Rewriting

- implemented in **AProVE** and evaluated on collection of 387 JAVA-programs (including `java.util.LinkedList` and `HashMap`)
- extended for *recursion* and *cyclic data*
- adapted to detect *non-termination* and **NullPointerExceptions**

	Yes	No	Failure	Timeout	Runtime
AProVE	267	81	11	28	9.5
Julia	191	22	174	0	4.7
COSTA	160	0	181	46	11.0

- AProVE winner of the *International Termination Competition* for **JAVA**, **HASKELL**, **PROLOG**, **term rewriting**
- termination of “real” languages can be analyzed automatically, term rewriting is a suitable approach